

Mankato Area Public Schools Community Education Department

Adult Volleyball Rules

I. PLAYER ELIGIBILITY

- A. Resident of Independent School District 77
- B. Non-Resident of Independent School District 77
- C. Players must be out of high school or no longer attend and must be at least 18 years of age by the beginning of the current year's program.
- D. Because of limited facilities, team registration will be accepted on a first-come, first-served basis. Returning teams have first priority (3 players comprise a returning team). Non-resident teams will be accepted, provided adequate facility space is available.
- E. Players are NOT ELIGIBLE to participate until they have read the participant waiver, their name, address, phone number, and signature are on the team roster, and all appropriate fees are paid.
- F. Only team managers are allowed to register players.

G. Managers found using ineligible players during league play will be suspended, along with ineligible player(s), for one calendar year. The suspension will include ALL Community Education Department athletic programs.

II. PLAYER FEES

- A. \$290 per team.
- B. Managers must turn the total Players Fee in the Community Education (CE) office in one complete cash, check, or credit card payment by the designated due date. Teams must have a minimum of 8 and a maximum of 12 players on rosters. Individual teams may decide the amount each player pays. Players may be listed on your roster but play only when unforeseen situations such as injury, illness, etc. occur. Players must be listed on the final rosters in the CE office to be eligible players. Use of illegal players will result in the suspension of the manager and illegal player(s) from all CE athletic programs for one calendar year.

III. ROSTERS

- A. Rosters must be processed on the Community Education Department roster form, or they will not be accepted.
- B. Rosters must have a minimum of 8 players or they will not be accepted at the CE office. All leagues will be limited to 12 players, including a player/manager.
- C. A legal player is:
 - 1. A player meeting all state and local rules of eligibility.
 - 2. A person who has read the participant waiver, and whose name, address, phone number, and electronic signature appear on the team roster, on file at the CE Department office.
 - 3. A person who has paid all appropriate league fees.

IV. LEAGUE RESTRICTIONS

- A. Players may play on only one women's and one co-rec team, provided all eligibility and fee requirements are met. Subbing for another division is acceptable with prior approval from the league director.
- B. Players must be out of high school or no longer attend and must be at least 18 years of age by the beginning of the current year's program.

V. GENERAL INFORMATION

- A. ALL LEAGUE INFORMATION WILL BE COMMUNICATED TO MANAGERS BY EMAIL AND TEXT MESSAGE. MAKE SURE WE HAVE YOUR CORRECT EMAIL AND PHONE NUMBER ON THE TEAM REGISTRATION FORM. MAKE SURE YOU DO NOT HAVE OUR EMAIL BLOCKED OR SENT TO JUNK EMAIL - THIS IS YOUR RESPONSIBILITY. ALLOW EMAILS TO BE RECEIVED FROM:

tdupon1@isd77.org and aliebl1@isd77.org

B. Match Cancellations

1. Managers and officials should be sure to provide accurate contact information to the League Director (email + phone number).
 2. The only matches that will be rescheduled are those called because of inclement weather or due to circumstances beyond the CE Department office's control. If a match is canceled, it will be rescheduled. It is the Managers' and Players' responsibility to check their email for rescheduled matches. Schedules will not be mailed out.
- C. The number of teams in each division will be calculated so that each team will play all other teams in that division at least once during regular round-robin league play.

D. Protests

1. All protests must be submitted in writing, accompanied by a \$25.00 fee, a copy of the official scoresheet, and be submitted to the CE Department office by 4:30 pm the next working day. The fee is refundable if the protest is allowed. Teams that do not have their players' first and last names on their scoresheets at match time will forfeit their right to protest.
2. Protest Procedures:
 - a) Eligibility Protest Procedures
 - (1) Both the official and manager of the opposing team must be notified of the protest before or during the game, not after.
 - (2) The protesting team must first prove their eligibility at the time of the protest:
 - (a) First and last names on their scoresheet.
 - (b) All players will have 5 minutes to show proper picture identification (valid driver's license or college ID)
 - (c) Any players failing to provide proper identification will automatically be declared ineligible.
 - (3) Then prove the opposing team's ineligibility:
 - (a) Follow (2)(a), (2)(b), and (2)(c). Any player failing to provide identification will automatically be declared ineligible.
 - b) Rule Interpretation Protest Procedures:

- (1) The official shall make note of the facts concerning a rule interpretation protest by writing these on the back of the scorecard, making official note of the time left, position of players, server, score, and any other pertinent information at the time of the protested play. The signatures of both managers MUST accompany this protest. Judgment calls may not be protested.

E. Alcoholic beverages:

- 1. MN Statute 624.701 – The use or possession of alcoholic beverages, or drugs, in any form, by coaches, players, or spectators, is prohibited on school district premises.**

- a) Penalty - automatically suspended from all CE Department programs for one calendar year. Also punishable by State Law 624.701: guilty of a misdemeanor; fine and/or jail time.

F. Tobacco

- 1. ISD77 School Policy 419 – The use of tobacco in any form is prohibited on school district premises.**

- a) Penalty - automatically suspended from all CE Department programs for one calendar year.

G. Physical Altercations

- 1. ISD77 School Policy 413 – Harassment and violence are prohibited on school district premises.**

- a) Penalty - ejection from the match and facility, suspension for the remainder of the league season, and any further disciplinary action will be determined by the league director following a thorough review of the incident.

H. Managers, coaches, and players shall not make disparaging or insulting remarks to or about opposing players, managers, coaches, officials, or spectators.

1. Violation - ejection from the match and facility. A penalty point or side-out will also be assessed.

I. Ejected Players

1. Any coach, manager, or player ejected shall be suspended from all CE Department programs for a minimum of 1 week, and be declared ineligible until she/he is reinstated by the League Director.
2. Any coach, manager, or player ejected from more than one match shall automatically forfeit their eligibility to participate in the CE Department adult athletic programs. A hearing will be conducted to determine what disciplinary action, if any will be taken.

J. Scoresheets

1. Managers will make sure they or a designated player has first and last names on their scoresheet a minimum of 5 minutes before the first match or teams will be penalized with a delay of game.

2. Managers will sign the scoresheet at the end of the match indicating they verified the score recorded by the official.
3. Standings will be posted on the Community Education website.
 - a) If you see a discrepancy in the standings, report it to the CE office.

K. What to do if no official shows at your match

1. Teams can choose to play the match using a Samaritan official or self-officiated or have the game rescheduled. In either of the above situations, no protests will be allowed and the first team listed on the schedule is responsible for notifying the CE Department office the next morning with the match results, or if the match needs to be rescheduled.
 - a) Samaritan officials will be paid, but they need to fill out the appropriate paperwork.
2. All rescheduled matches will be communicated via email. It is the Managers' responsibility to check for rescheduled matches in their email. Schedules will not be mailed out.

L. Forfeits

1. Any team that knows beforehand they will need to forfeit a particular match should notify the CE Department office and the opposing team, as soon as possible.
2. Any team that has three forfeits during the season will be suspended from participation until reinstated by the League Director. Forfeits before the scheduled match will still be counted toward the overall forfeit count.

M. The tie-breaking procedure for teams with identical records in the Final League Standings will be handled in accordance with CE Department guidelines.

N. Community Education Requests:

1. No glass beverage containers are allowed on courts.
2. Park your vehicle in designated parking areas + enter/exit through specified doors.
3. Report vandalism and/or suspicious acts. (We recommend that you get the license plate number).
4. Respect private and public properties.
5. Children/spectators are allowed. Children/spectators must follow all rules and are subject to disciplinary action if rules are violated.
6. All teams shake hands following each match.
7. Notify the CE Department office of any changes in the team manager's name, address, or phone number.

VI. TEAM MANAGER RESPONSIBILITIES

- A. Be familiar with the official in-house rules of the game and league.
- B. Be a leader by example.
- C. Assist the CE Department in policing the rules, regulations, and policies of this program - be in control of the team and its individual players at all times.
- D. Be an advocate of quality district facilities.
- E. Take pride in our community's facilities and attempt to make them even better than they are.

VII. OFFICIALS' RESPONSIBILITIES

- A. The officials are given the authority and responsibility to sanction from the time they enter the building, between games, and until all players leave the building. Any misconduct sanction between games will be assessed in the game following such misconduct. If misconduct occurs after the final game, a censure notice or suspension notice will be issued.
 - 1. Censures - an acknowledgment of a censure notice is required by the violator. Failure to acknowledge a censure notice will result in suspension.
 - 2. Suspensions - (including players ejected for unsportsmanlike conduct) shall be immediate and remain in effect until such time that the suspended party appears before the hearing committee. Should the suspended party fail to appear, the original suspension shall continue to be in effect until such time that it expires.

VIII. INSURANCE

- A. Mankato Area Public Schools Community Education Department does not provide insurance for this program. It is recommended that players check with their insurance agent to make sure they are covered under their personal policies.

IX. POLICY VIOLATIONS

- A. Late payment of entry fees and player registration fees.
- B. False information on contact cards/roster.
- C. Unsportsmanlike conduct.
- D. Number of forfeits in league play.
- E. Alcoholic beverages, smoking, and smokeless tobacco.
- F. Defacing/vandalizing/theft of recreation, public, or city property.
- G. Playing on more than one team in the same league.
- H. Playing ineligible players.
- I. Playing music in winter volleyball facilities.

Mankato Area Public Schools Community Education Department

Adult Volleyball In-House Rules

Official Minnesota State High School League/Minnesota Sports Federation (Co-Rec Modifications) Rules will govern play with (*) in-house exceptions.

Local "In-House" Rules

I. THE GAME

A. Coin Toss

1. *A coin toss will be conducted between the managers of each team at least 5 minutes before the first game of the match and before the third game. The winner shall choose either to serve/receive or their playing side of the net. The loser of the toss shall be given the remaining choice.

B. Time

1. There is no Grace Period...game time is forfeit time.
 - a) If a team doesn't have 5 players at the scheduled starting time of the match (6:30, 7:30, 8:30, etc.), it shall forfeit the first game of the match.
 - b) If the fifth player is not there within 15 minutes of the start time (6:45, 7:45, 8:45, etc), the team will forfeit the second and third games of the match.
2. Players first and last names must be submitted to the official 5 minutes before the starting time or teams will be penalized with a delay of game.
3. Five minutes will be allowed for warm-up between matches.
4. One time-out per set per team. Time outs will not exceed 30 seconds. Each time-out taken by or charged to a team over one per set shall be penalized. Time-outs may not be taken in the last 5 minutes of the 50-minute time limit.

C. A Match

1. *In all league play
 - a) A match consists of 3 games or a 50-minute time limit. First two sets, rally scoring 25 points, last match to 15, or the end of the 50-minute match time limit (whichever comes first).

D. Termination (End) of Game

1. *A team that has scored 25 points each for the first two sets and 15 in the last set, and is at least 1 point ahead is determined the winner.

II. THE COURT

A. *Playable Overhead Obstructions

1. A ball striking the ceiling or overhead obstruction above a playable area shall remain in play, provided the ball contacts the ceiling or obstruction on the side of the net extended that is occupied by the team that last played the ball, and the ball is legally played next by the same team. Keep playing until you hear a whistle.
2. Baskets or ropes that are over a playable area will be a judgment call. A replay will be called if the official felt the basket or ropes took away the play. It is NOT automatic!

B. *Attack Line/Center Line/Antennas

1. 10 ft attack line, 2 inch center line

III. GAME EQUIPMENT

A. Net Height

1. Women's - 7 ft 4 in
2. Co-Rec - 8 ft

B. Ball

1. The ball will be provided by the official
2. If managers agree not to use the ball provided by the official, managers must decide on a game ball that is available in the gym for that night's game.

IV. PLAYER EQUIPMENT AND UNIFORM

A. Player Equipment

1. Supports (knee braces, wrist support, etc.) are allowed provided they are soft and yielding and covered with soft, pliable material.
2. Caps shall NOT be worn during volleyball.
3. Headbands, sweatbands, and bandanas are permissible.
4. It is recommended to remove all jewelry and will be at the officials' discretion to allow jewelry or not. CE assumes no liability if a player chooses to wear jewelry.

B. Player Uniforms

1. *Legal uniform (local) - Teams must wear shirts at all times during league play. Shirt color may differ. Shoes are also required for volleyball.
 - a) Numbers are no longer needed for league play.

V. SCORESHEETS AND SCOREKEEPING

A. Scoresheets

1. Scoresheets will be provided by the official. Managers will sign the score sheet at the end of the match indicating they verify the score recorded by the official.
2. First and last names of all players MUST be written on the scoresheet a minimum of 5 minutes before the first game.
 - a) This MUST be done in order to file for ANY protest that may occur during that particular match. If this is not completed, teams forfeit their right to protest.

VI. TEAM COMPOSITION AND POSITIONS

A. Team Roster Size

1. Posters must have a minimum of 8 players and a maximum of 12 players, including a player/manager.

B. Team Captains

1. A playing captain shall be designated by each team. She/He is the only play that may communicate with the official (ex. Rule interpretation, calling time outs, asking for line-up checks).
2. Captains, should they be replaced by a substitute, shall designate another player as a "floor captain" until the original captain returns to the game.

C. Positions

1. Teams should have 6 players and they shall be positioned as such:

#4 left front	#3 center front	#2 right front
#5 left back	#6 center back	#1 right back (service)

2. Teams may play with 5 players and not be penalized. They may have 3 front-row players at all times. Positions will be as such:

#4 left front	#3 center front	#2 right front
#5 left back		#1 right back (service)

3. If a team has a 6th player arrive late, she/he may enter immediately (dead ball or time-out).
4. If a team is reduced to less than 5 players (for ANY reason) the game and match shall be forfeited.

VII. DURING PLAY

A. Rules During Play

1. You may not attempt to block or attack a served ball.
2. Illegal hits will be called in ALL leagues.
3. Contact with the net by the player between the antennae during the action of playing the ball is at fault. The action of playing the ball includes (among others) take-off, hit (or attempt) and landing.

B. Co-Rec Modifications

1. Men and Women shall be positioned alternately on the court.
2. At no point should any team ever play with 4 or more men.
3. When the ball is touched by more than one player on a team, one of the contacts MUST be made by a woman. (blocking the ball is not considered a touch)
4. One male backcourt player may also block when there is only one male player in the frontcourt. This is only the case when the back-row male is not in the middle position. The ghost male takes precedence in this situation.
5. If a team starts a match with, or is reduced to 5 players, it is permissible to play with 3 women and 2 men, or vice versa, OR they may play with 4 women and 2 men.
 - a) Playing with 4 women and 2 men - when 3 women are in the front row you may only bring one male to the front row for defensive purposes only. The woman in the center front row is in the male position. Line up still remains M-F-M-F-M-F but the M position is being played by an F. Rotation will look like M-F-F-F-M-F.
 - b) Playing with 3 women and 2 men - when there are 2 men in the back row, the back left male can come up to block and attack the ball.
 - c) Playing with 2 women and 3 men - you acknowledge the ghost player on the court for position purposes. A male backcourt player can come to the front row for defensive purposes only and may not attack the ball.
 - d) 4 women and 2 men is allowed. However, a larger disparity of 5 women and 1 man is not allowed.

VIII. CONDUCT

A. Casual Profanity/Family Atmosphere Rule

1. Casual Profanity pertains to expletives not directed at an official or opposing player, but uttered by a player/manager/coach frustrated with themselves, teammate, or fan. The use of profanity will be penalized by a point and a side out declared by the offending team.

B. Unsportsmanlike Conduct

1. Unsportsmanlike conduct includes actions that are unbecoming of an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity. Penalty for such acts will be a point or side out or if excessive unsportsmanlike conduct in the opinion of the official, ejection from the game (match) and/or complex area. Any rostered player, coach, or manager ejected will be declared ineligible until the League Director reinstates said player(s). Minimum penalty is a one-week suspension from all volleyball activities.

IX. USAGE OF SCHOOL FACILITIES/BUILDINGS (Code 1004.01)

A. Rule and Regulations

1. Person(s) will be held responsible for any damage or defacement of school property or equipment, as well as any lost equipment, at the replacement cost, labor, etc.
2. NO food or beverages are allowed in the school gymnasium.
 - a) Penalty - forfeiture of the match. (NO EXCEPTIONS)