

Welcome future AP Art and Design students! I'm already planning for next year, and I'm excited to see you grow and continue to develop into amazing artists. Attached you'll find your summer assignment, but I wanted to give you a little more information into what AP Art and Design is all about.

The AP Art and Design course will be taught at a faster pace than the normal high school art class. The expectations and standards are higher. Essentially, this is a college level course, with higher-level skills and outside projects. In order to be successful, you should expect to spend at least the same amount of time outside of class on your work as you do during class in order to successfully prepare an AP Art and Design Portfolio. You will be expected to complete roughly a project every two weeks. In addition to spending more time outside of class, the assessment of your work will be more stringent. Consequently, it is a good idea to begin working now to develop your knowledge of contemporary artists, trends and artwork. Please note, you will need to accept the responsibility of documenting your work and preparing digital slides for your final portfolio. The submission of a portfolio is mandatory, and you may only submit original work.

As an AP Artist, you are expected to create and submit quality artwork that can be comparable to artwork produced at the college level. The following pages have pertinent information for portfolio requirements, summer assignments, sources for material, and additional resources for creating art. The expectation is that you will be committing 2 -5 hours a week, if not more, on finishing your summer assignments. These assignments are vital to the development and production of your AP Portfolio. It is imperative that you are prepared. Please give yourself enough time over the summer to complete the work. The work you make over the summer will help expose you to new combinations of media, and serve to help you focus on concept more than end product, along with creative problem solving. The work you complete over the summer should be of the highest quality. It should be well made/constructed with evidence of time, attention to detail, and mastery of skill and media. Please note, in order to complete the summer work, you will need a sketchbook/visual journal.

If done well, this class will make you better prepared for college. You will strengthen your work ethic, time management skills, diligence, further develop your creativity, and strengthen your personal artistic voice. I look forward to working with you and helping you prepare your portfolio.

Have a great summer.

Mr. V

1. Portfolio requirements

- a. **Students have decided in the Spring, during registration, which portfolio they will submit. Each portfolio is evaluated very differently. Do not mix assignments from more than one type of portfolio. You will need to educate yourself on the parameters, scoring guidelines and the number of works submitted for each portfolio.**

AP Drawing Portfolio

In the Drawing Portfolio, your mastery of drawing can be demonstrated through a wide range of approaches and media. Light and shade, line quality, rendering of form, composition, surface manipulation, and the illusion of depth are drawing issues that can be addressed through a variety of means, which could include painting, printmaking, mixed media, etc. Abstract, observational, and inventive works may be submitted. The range of marks used to make drawings, the arrangement of the marks, and the materials used to make the marks are endless.

AP 2-D Art and Design Portfolio

Design involves purposeful decision-making about using the elements and principles of art in an integrative way. In the 2-D Art and Design Portfolio, you should demonstrate your understanding of design principles as applied to a two-dimensional surface. The principles of design (unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, and figure/ground relationship) can be articulated through the visual elements (line, shape, color, value, texture, space). Any 2-D process or medium may be submitted, including, but not limited to, graphic design, digital imaging, photography, collage, fabric design, weaving, illustration, painting, printmaking, drawing, etc. Videotapes, three-dimensional works, and photocopies of your work in other media may not be submitted.

AP 3-D Art and Design Portfolio

Design involves purposeful decision-making about using the elements and principles of art in an integrative way. In the 3-D Art and Design Portfolio, you should demonstrate your understanding and mastery of design principles as applied to form, concept, and activation of physical space and execution of work. The principles of 3-D Design include: unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, and figure/ground relationships. Originality, imagination, invention, experimentation, and risk taking are all components of a successful portfolio. In addition, technical competence with materials, confidence in execution, evocative work and engagement of the viewer are also significant descriptors for successful work. Any 3-D process or medium may be submitted, including, but not limited to pottery, jewelry, metalworking, clothing design, sculpture, etc.

AP Art and Design: Summer Assignments

* AP Studio Art requires a significant amount of time outside of class to meet the requirements of the portfolio. This is a college level course, which means a college level commitment. It is the expectation that you will set aside time over the course of the summer to complete the following assignments. These will be graded the first week of school.

1. Sketchbook Assignment 1: 20 Art Artifacts

1. Due by Monday, August 5, 2024

- i. After going onto the college board website and looking at the [AP Studio Art Sample Portfolios Site](#), choose 20 of the works of art that scored a 5 or higher and copy and paste them into a word document. Be sure to focus on work which reflects the type of portfolio you will be submitting (i.e. 3D, 2D or Drawing). Print the document up in color, and attach them into your sketchbook (glue or tape). The goal here is to begin to develop your understanding of high quality work which is appropriate and has been successful for an AP Studio course. The works may be similar in nature, some of them may even be from the same student's portfolio. Or, the work may reflect your wide interests. Again, the goal is to get you looking at, and being inspired by, highly successful work, which demonstrates originality, inventiveness, successful compositions and excellent craftsmanship. (5 point/image = 5 x 20 = 100 points)

2. Sketchbook Assignment 2: 50 Images

1. Due by Monday, August 5, 2024

- i. Gather 50 images/objects/artifacts/articles that inspire you. They may be from any source, and will serve as a lesson of developing visual literacy. Save the images by attaching them (gluing, taping, etc.) into your journal/sketchbook. Do not draw these images. You may look for objects, designs, textures, colors, patterns, artwork by other artists, basically anything that you find visually appealing. Do not be concerned at this point with how you will use them. Remember, they may come from any source, your own photos, images from magazines, internet, newspaper, brochures, etc. You decide how these will be compiled into your sketchbook.

3. Sketchbook Assignments 3 thru 7

1. Due by Monday, August 5, 2024

- i. Using the topics below, select 5 out of 12 sketchbooks assignments, and create 1 sketchbook entry per topic that you've chosen. Please use the following guidelines for each topic. These will be graded using a rubric:
 1. Pain/Loss/Distress/Grief
 - a. Work on found paper (e.g. newspaper, grocery bag, brown paper, receipts, inside of a book cover, etc.)
 - b. Incorporate gesso
 - c. Incorporate charcoal, 8b pencil, white charcoal or white color pencil
 2. Architecture
 - a. Incorporate loose area/s areas of watercolor as a base/wash
 - b. Incorporate strong areas of detail juxtaposed with areas of pure design (line, shapes and pattern)
 - c. Use pencil, pen, or other linear media

3. Memory
 - a. Incorporate layers of media (e.g., layered photos, layered imagery, found maps, etc.)
 - b. Incorporate text (found or drawn)
 - c. Incorporate one or more of the following: pen, thread, tape
4. Glitch/Imperfection/Error/Fault/Flaw/Interruption/Defect
 - a. Create an image (person, single object, building, landscape, etc)
 - b. Cut it up and reassemble it in your sketchbook
 - c. Showcase strong design with the focus on balance and emphasis
5. Anatomy
 - a. Consider the idea of “transparency” as you overlap drawings
 - b. Minimum of five continuous contour observational drawings
 - c. Each drawing more detailed than the previous drawing
 - d. All drawings overlap
 - e. Float the drawings in the center of the page for the final composition
6. Immersion/Absorption/Submerge
 - a. Your choice of media and subject
7. Growth/Transformation
 - a. Incorporate a monotype as a base layer of color or create a trace monotype line drawing as a layer
 - b. Use graphite or color pencil and create a work that portrays something physically transforming
8. Juxtaposition/Dichotomy
 - a. Incorporate cut paper design/s layered on top of work
 - b. Create contrast by using at least one of the following: scale, color, texture, value
9. Caught in a Day Dream
 - a. Incorporate multiples of the same object or a pattern
 - b. Include animals or insects
 - c. Media of your choice
 - d. Consider basing the idea off a song, poem, prose, or short story
10. Self Portrait with a strong mood
 - a. Incorporate a different perspective that does not show the face
 - b. Incorporate string or thread
 - c. Dominant use of color and contrast in value/s
11. Unusual interior (think inside the hood of a car, gears, machine parts, etc.)
 - a. Incorporate mathematical formulas, algorithms, angles, lines, etc.
 - b. Incorporate pen/ink
 - c. Try and draw from life or from an image you created
12. Non-traditional Still Life
 - a. Collage various papers together (e.g. sheet music, homework, newspaper)
 - b. Complete drawing on top of paper
 - c. Still life objects must relate (somehow relate) to the collaged paper
 - d. Any media of your choice

Sketchbook Guidelines:

- **Composition / effective and engaging use of elements and principles of design / successful activation of space**
- **Creativity / originality**
- **Evident/apparent experimentation of process and materials**
- **Craftsmanship**
- **Level of skill / mastery of technique and media**

*****For those of you considering photography, graphic design, or 3-D design for your portfolio, you will be expected to experiment with media. The summer sketchbook assignments will be a good time to experiment.**

<u>2D and Drawing Media</u>	<u>Substrate / Support</u>	<u>2D and Drawing Compositions</u>	<u>3D Media</u>
Graphite	Cardboard	Angles / directional lines / movement	Clay
Charcoal	Plywood	Point of view	Plaster
Conte	Canvas	Placement (where you put objects in picture plane)	Wire
Soft pastel/Chalk	Brown Paper Bag	Perspective (1,2,3 pt)	Wood
Pastel	Collaged Surface	Forced (exaggerated) perspective	Styrofoam
Oil pastel	Map	Atmospheric perspective	PVC
Watercolor	Page/s from a book or dictionary	Focal point(s)	Cardboard
Acrylic paint	Homework assignment	Open / closed form	Poster board
Oil paint	Book Cover	Foreshortening	Found objects
Tempera paint	Layered tissue paper	Proportions	Balsa Wood
Collage	Newspaper	Scale	Wooden Dowels
Colored pencil	Vellum over paper	Balance (symm, asymm.)	Plastic Bottles
Printing ink	Pastel Paper	Depth of field (focused / blurred image)	Aluminum Sheets
India ink	Charcoal Paper or Acid free drawing paper	Ambiguous space (unclear relationship between subject and background)	Drift Wood
Gouache		Intimate space (shallow space)	Newspaper
Scratchboard		Deep space	
Digital Photography		Dominance (one element or combo of elements are dominant)	
Encaustic		Continuation (leads eye from one part to next)	
		Juxtaposition (contradiction / placement of elements)	
		Overlapping	
		Microscopic / Zoomed in	

Art Supplies and Resources

- Binders: <http://www.bindersart.com/store-locations.html>
- Sam Flax: www.samflaxsouth.com
- Dick Blick: http://www.dickblick.com/stores/georgia/roswell_new/
- Daven's Ceramic and Glass Center: www.davensceramiccenter.com
- For jewelry: Rio Grande Jewelry, www.riogrande.com
- Joann's, Hobby Lobby, Michael's
- Home Depot, Lowes, Ace Hardware
- Thrift Stores

Summer Classes / Workshops

- MICA, Maryland Institute College of Art, Pre-College Program: www.mica.edu/precollege
- SAIC, School of the Art Institute of Chicago, Early College Program: www.saic.edu/ecp
- SCAD, Savannah College of Art and Design: www.scad.edu/portfolio
www.scad.edu/summer
- KSU, Kennesaw State University, Summer Arts Clinic
<http://www.kennesaw.edu/arts/summerclinic/info.html>
- UGA, University of Georgia, Torrence Summer Art Intensive
<https://www.admissions.uga.edu/article/precollegiate-programs.html>
- Spruill Center for the Arts: www.spruillarts.org
- Callanwolde Art Center: <http://www.callanwolde.org/education/index.html>
- Cherry Lion Sculpture Studio: www.cherrylion.com
- Mudfire: <http://www.mudfire.com/>
- Metal Arts Guild of Georgia (<https://gagoldsmiths.org>)
- Hudgens Center for the Arts, Duluth