



South Milwaukee Recreation Department High School Coed Rec Basketball Rules

In order to function efficiently and effectively, a sports league must have an established set of rules, policies, and procedures which must be understood by both the Adult managers and players. Lack of knowledge of the rules will not be considered a valid excuse for violating them. The South Milwaukee Recreation Department urges all involved to acquaint themselves with the rules, policies, and procedures for governing the program. Contact the Recreation Department with any questions.

TEAM WITHDRAWAL

No refund of player fees will be allowed for a team withdrawing once schedules have been published.

LEAGUE START DATE

Leagues will begin the week of **January 4**.

REGISTRATION DEADLINE DATE

The registration deadline is **Wednesday, December 4**

The registration team fee must be in the Recreation Dept. office by **December 4**. Online registration is not an option.

REGISTRATION

Every player must be officially registered; having their name, address and phone number and email address on the official Player Registration Form on file at the South Milwaukee Recreation Department Office before he/she is eligible to play.

The Player Name on the Player Registration Form must be on file in the South Milwaukee Recreation Department Office at least by the day of the first game in which the player is to participate. Player Registration will only be accepted during regular Office hours when accompanied by the proper player fee.

Supervisors are not authorized to accept player fees. All players must pay a player registration fee to become eligible.

A player may not play on more than one team. However, if a player registers for two teams, the team he/she plays the first game with will be his official team.

Changes such as address and telephone number must be recorded on the Team Roster prior to playing.

New players may sign up as late as the day of the game, provided they pay their player fee. No new signups are allowed after **February 1**.

PLAYER

A player who violates the league, player eligibility, or registration rule, or is guilty of unsportsmanlike conduct is liable to be suspended. All players must sign the concussion agreement form prior to participation.

MANAGER

A manager is held responsible for playing only eligible players. A manager found guilty of playing an ineligible player, or unsportsmanlike conduct will be suspended.

TEAM

A team found guilty of having an ineligible player in the lineup will have all games in which the ineligible player

participated forfeited to its opponents.

GAME OFFICIALS

Game Officials will be in complete charge of competing teams during a game and are given the authority to remove the player or manager who, in their judgment, is unsportsmanlike in his/her conduct.

GENERAL INFORMATION

Managers, it is your responsibility to acquaint yourself and your players with all league rules and always control the actions of your players. Read all Rules and Regulations carefully. Ignorance will not excuse you or your players.

INSURANCE

Accident or injury insurance is not provided by the Recreation Department.

LEAGUE OFFICE

South Milwaukee Recreation Department, 901-15th Avenue. Office hours: 8:00-noon and 1:00-4:30 pm Mon-Friday. The office is closed on weekends and holidays.

ELIGIBILITY

All players must live in South Milwaukee or attend SM High School to be eligible to play.

High School Varsity, Junior Varsity, or Freshman Team players are **NOT** eligible to play in this League.

A player may not play on more than one team. However, if a player registers for two teams, the team he/she plays the first game with will be his official team.

Any student suspended or expelled from school is not allowed to play or allowed on school property.

A player may not play on more than one team on anyone evening. However, if a player registers for two teams, the team he plays his first game with will be his official team.

All players must sign the concussion agreement form prior to participation and have an adult present at all games.

REGISTRATION

The Team Entry Form and roster must be submitted on the established registration date. A team must register a minimum of **eight players**.

Every player must be officially registered; having their name, address, phone number, and email address on the official Player Registration Form on file at the South Milwaukee Recreation Department Office before he/she is eligible to play.

Player registration will not be accepted unless the proper player fee is paid in the Recreation Department Office. All eligible players must pay a player registration fee. Gym Supervisors are not authorized to accept player fees.

Player fees are not transferable from one player to another and are not refundable.

Managers and players are fully responsible for their own eligibility. Failure to register will result in forfeiture of all games the ineligible player played.

Changes such as address, and telephone number must recorded on the Team Roster prior to playing.

Within each priority level - teams will be accepted according to their time of registration based on a first-come, first-served basis and the number of open slots within a league.

TEAM ROSTERS AND ADDING PLAYERS

A team must register a minimum of **eight (8) players** but may add an unlimited number of players to the Team Roster. No player can be added to the team roster **after February 1**

GRACE PERIOD

A 5-minute grace period will be in effect for the first scheduled game. All other games must start at the scheduled time – no grace period. The game must be started once you have the minimum number of players (4) present between the scheduled game time and the time limit.

FORFEITS A forfeit may occur for the following reasons:

- Insufficient number of players required to start the game
- Leaving the court in defiance of an official's decision.
- Playing an ineligible player or a player not properly registered before the game.
- Failure to leave the court/gym in a timely fashion as directed by an official.
- Unsportsmanlike behavior, by either one or both teams or players, with the game rising to a level of being a travesty in the opinion of the game officials.

A team cannot be credited with a forfeited game win unless four (4) eligible players are present. The score of a forfeited game is (2-0). If both teams have an insufficient number of players, the official will declare a double forfeit (score 0-0)

Upon a team's second forfeit in the season, the team will be automatically dropped from the league and will forfeit all fees paid.

TEAM DISBANDED OR DROPPED

In case a team disbands or is dropped before the season's schedule is completed, all remaining games will be credited to its scheduled opponents and schedules will be revised. Players on a team that disbands or is dropped after February 1 shall not be permitted to register on any team for the balance of the season.

POSTPONEMENTS

The Recreation Department positively does not permit the postponement of a game nor any schedule adjustments after the official schedule have been printed.

SCORING

If there is a discrepancy, managers are to consult with the supervisor, official, and scorekeeper at the time. After the official examines the scorebook, his decision is final.

SCHEDULES

Schedules will be posted online at www.smrecdept.org. Managers will be issued schedules (if they want them) in sufficient quantity to supply all team members. Teams will play for seven (7) weeks.

PLAYER ELIGIBILITY PROTEST

Protests are only accepted involving players' eligibility and must be filed by a manager. An Eligibility Protest may be filed at any time during a season and must be filed by a manager. The protesting manager must announce to the official and supervisor that they are protesting a certain player (name the player) prior to the game being played.

EQUIPMENT

All players must wear proper attire for their league. Players who wear jerseys supplied by the Recreation Department are to wear a T-shirt underneath. All players must wear tennis shoes.

COMPLAINTS

All complaints regarding officials or game conditions must be made in writing.

INJURY

The South Milwaukee Recreation Department shall not be responsible for any injury which may be incurred by players during official games, nor does the Recreation Department supply first aid materials. The Recreation Department recommends that all players have some type of insurance to cover them for injuries, and that all teams provide their own first aid kit with needed supplies.

LEAGUE STANDINGS

Standings will be posted online at www.smrecdept.org. Managers are required to keep their own standings, as it will be helpful if questions arise concerning the accuracy of the official standings. If you do not have access to our website, you are encouraged to call 9414 766 5081) or stop at the Recreation Dept. to obtain a copy.

AWARDS

Players on the 1st place team will receive a Championship T-Shirt.

LEAGUE WINNERS

Priority for determining winners:

League record – Record among tied teams – Total points among tied teams

- The team with the best record at the end of the season shall be declared the league champion.
- If two teams tie, the team that defeated the other team they are tied with the most often will be declared the league winner. If the two teams tied-split the season in games won/lose, the total number of points scored between the two teams will determine the winner. NOTE: the scores submitted to the Recreation Department by the gym supervisor will be official. We encourage you to check with the official scorekeeper and double check the official score prior to leaving the gym. For example, if team-A plays team-B twice during the season and wins twice then team A would be declared the League Winner. Should both team A and B split the season – the team that scores the most total points between the two teams when they played each other will be declared the winner. If a team scores an equal amount of points co-winners will be declared.
- When more than two teams are tied, who have played each other an equal amount of times - games played will be tallied among the tied teams and the team with the most wins will be declared the winner. If a tie still exists among the top two teams- team records will again be counted, if there is another tie in record - points will be counted to break the tie. NOTE: the scores submitted to the Recreation Department by the gym supervisor will be official. We encourage you to check with the official scorekeeper and double check the official score prior to leaving the gym.
- If after counting points, a tie still exists- we will recognize a tie in the league.

BASKETBALL PLAYING RULES

The current Official National Federation High School (NFHS) Basketball Rules will govern play with exceptions of League Rules provided by the Recreation Department. The only exceptions are mentioned in this booklet. We recommend all managers procure the above rulebook.

Managers are also responsible for submitting player line-ups to the official scorer prior to the game time. Note: an adult must be present with the team positioned on the team bench for the duration of the game actually coaching and supervising the team and players.

LENGTH OF GAME, TIME-OUTS, AND OVERTIME

Each game shall consist of two 20-minute halves with three (3) minutes between halves. There will be a running clock stopping only for timeouts - the clock will run during free throws. The clock will run according to regulation rules only during the **last minute (60 seconds)** of each half. If a team calls a time-out, the clock will not start until the ball has officially been placed in play according to the Official National Federation Basketball Rules.

Each team is allowed two (2) one-minute time-outs per half. Timeouts do not carry over from the first half to the second half.

DEFENSE

Any type of defense may be used, but NO pressing when a team has a 20-point lead in the 2nd half.

OVERTIME PERIOD

If the game is tied at the end of regulation play, a two (2) minute overtime period will be played. The overtime period will begin with a jump ball. We will repeat the 2-minute overtime period until a winner emerges. Each team is entitled to a one (1) minute overtime time-out. Carryover timeouts from the regulation game may NOT be used.

CONDUCT, ACTION, DISCIPLINE, AND SUSPENSION

It shall be the responsibility of the manager to control the actions of his/her players on the bench and on the court. Managers, coaches, and players are responsible for their conduct from the time they reach the gym until they leave.

Only official members of a team are to sit on the bench.

The manager shall be the only person to confer with an official on a disputed play. Such conferences must be kept to a minimum and be conducted in a sportsmanlike manner. Keep in mind that constant arguing, harassment or intimidation will not be tolerated and could mean ejection and suspension.

When an official requests the name of a particular player due to ejection from a game, the manager is required to comply with the official's request. The penalty for not supplying such information to the referee or Recreation Department may be suspension for the manager.

Teams who are warming up to play the next game will position themselves in such areas that will not disrupt the course of the game being played, and they will keep all balls from going onto the court while another game is in progress. Teams warming up must make a special effort not to harm spectators or other players.

Drinking of intoxicating beverages and smoking by any team member on South Milwaukee School Board property is prohibited. Violation will result in player or team suspension.

An official may order an ejection of a participant for any of the following causes:

- Prolonged dispute of an official's decision.
- Protesting a decision in an unsportsmanlike or disorderly way.
- Making oral threats to do physical harm to anyone.
- Making any physical contact with an official (touching, grasping, shoving, striking, assaulting).

- Fighting with anyone (players, staff, spectators etc.).
- Using profanity and vulgar language.

ZERO TOLERANCE

There will be a **Zero Tolerance Rule** for fighting and retaliation for hard fouls. All players will be ejected from the game and suspended for a minimum of two (2) games. Each incident will be reviewed on an individual basis. Players may be suspended more than two (2) games if it is warranted.

DISCIPLINE GUIDELINES AND SUSPENSIONS

Those who demonstrate livid short bursts of unsportsmanlike conduct without physical force and are ejected from the contest will be suspended for two **(1)** games. With the accumulation of two technical fouls for unsportsmanlike conduct in a game, the result will be ejection and a one **(1)** game suspension.

Any player who accumulates four (4) technical fouls for unsportsmanlike conduct during the course of the season will be suspended for the next two (2) consecutive games.

With excessive unsportsmanlike conduct players may be suspended for more than one (1) game.

Those using physical force and/or fighting will be suspended for no less than one (1) year.

Two (2) ejections during the season will result in suspension for the remainder of the season and may also extend into the next season. A suspended player cannot be active until such suspension is lifted.

A suspended player cannot be on the team bench or have any voice in running the team. This player must leave the gym.

If a player continues to play or is an active participant in any way, further disciplinary action will be taken. If a manager has knowledge of such suspension, he/she is also subject to disciplinary action.

The Recreation Director can discipline and suspend without recourse, any participant for the following causes: use of an ineligible player, fraudulent player registration, fraudulent contract registration, and failure to return equipment upon demand by the manager or sponsor.

Any act of unsportsmanlike conduct, including the use of profane, abusive, or insulting language shall cause the removal of the offending player or coach from the playing area or the premises by order of officials or supervisor. The unnecessary use of physical force with employees, players, or spectators will result in a one (1) year suspension from all Recreation Dept. sponsored activities.

Players and captains involved in unsportsmanlike conduct at any time on or off the floor before, during or after a game will be severely penalized. If players and managers do not take effective action to control unsportsmanlike behavior, the entire team will be dropped from the league.

ELIGIBILITY SUSPENSION

A manager who plays a player who is not legally registered or is ineligible in any way shall be liable for suspension for up to one (1) year and the player will be suspended for the remainder of the season.

A team who has played a player who is ineligible will lose all games in which the ineligible player participated.

MEETING TO DISCUSS THE SUSPENSION

A suspended player may request a hearing with the Recreation Director concerning their suspension. This request must be made within one week from the time of the suspension.

GENERAL RULES

Food or beverages are **NOT** allowed in the gym at any time.

Teams who are warming up to play the next game will position themselves in such areas that will not disrupt the course of the game being played, and they will keep all balls from going onto the court while another game is in progress. Teams warming up must make a special effort not to harm spectators or other players.

Only official members of a team are to sit on the bench.

The adult coach or captain on the floor shall be the only one to confer with an official on a disputed play. Such conferences must be kept to a minimum and be conducted in a sportsmanlike manner. Keep in mind that constant arguing, harassment or intimidation will not be tolerated and could mean ejection and suspension.

VALUABLES

Please do not bring valuables to the games. Recreation Department personnel have been instructed to refuse any person asking to have valuables kept or locked up during a game. Players are requested to leave their valuables either at home or with their team manager. Do not leave your valuables in the locker room. The Recreation Department is not responsible for lost or stolen articles.

SWEARING AND PROFANITY

Swearing and the use of profanity will not be tolerated. If the referee hears a player violating this rule, and in his judgment feels other players and spectators have heard the violation, the referee will issue a technical foul. If the official hears this type of language but cannot identify the person, a team technical will be issued. It is our intention to clean up the leagues from those players who use abusive and profane language.

DUNKING AND HANGING ON THE RIM

Dunking or hanging on a rim is not permitted. If a basketball backboard or hoop is damaged, the penalty is player suspension until payment is made for the damaged property. If payment is not made, the team may be expelled from the league and the sponsor will not be invited back the following year. Please, your cooperation is required to eliminate abuse of equipment.

JEWELRY

Because of safety reasons for the players and their opponents, all players are not permitted to wear (necklaces, rings, jewelry, barrettes, etc.) while participating in games. There are no exceptions to this rule. Players will not be allowed to cover jewelry with tape or BAND-AID. No type of hat, cap, etc. may be worn other than a sweatband. Bandannas and "do rags" will not be allowed as sweatbands. Sweatbands must be one continuous piece of material. Pieces of cloth tied in a knot are not allowed as a sweatband. Also, women may not wear hair clips that are made of any metal or plastic substances. Only scrunches and rubber bands are allowed to hold hair back. Taping studded earrings is not permissible. This is a WIAA safety rule that must be enforced by all coaches and referees.

INTENTIONAL FOUL

An intentional foul is a personal or technical foul that neutralizes an opponent's obvious advantageous position. Contact away from the ball or when not making a legitimate attempt to play the ball or a player, specifically designed to stop or keep the clock from starting, shall be intentional. Intentional fouls may or may not be premeditated and are not based

solely on the severity of the act. A foul also shall be ruled intentional if while playing the ball a player causes excessive contact with an opponent.

ALCOHOL & TOBACCO - There is to be no use of any tobacco product or consumption of alcoholic beverages at or during any contest; this includes participants, coaches, fans, etc. Staff will have the authority to prohibit participation if they have probable cause that a person has been consuming alcoholic beverages.

CONTROLLED SUBSTANCES GUIDELINES

The use or possession of controlled substances is prohibited on the School District of South Milwaukee property, including all facilities used for South Milwaukee Recreation programs and all athletic and extra-curricular activities.

The suspected use of a controlled substance prior to participation or during any South Milwaukee athletic, extra-curricular, or recreation program is a violation of the School District of South Milwaukee guidelines. No individual is allowed to participate in or be in attendance as a spectator while using, under the influence of, or possessing a controlled substance.

Violation will result in the individual(s) being asked to leave the facility, as well as face possible suspension from future related events or programs and possible referral to the South Milwaukee Police Department. Failure to leave the facility will result in the South Milwaukee Police Department being contacted.