

**Union County Educational Services Commission  
High School Course Syllabus**

**Title:** Drawing and Painting I

**Timeline:** Full Year; 5 Credits

**Course Description:**

This course will encourage authentic creative expression in the form of two dimensional artwork through the use and experimentation of art mediums inspired by personal themes. Students will make connections through art history and understanding how artists translate themes into tangible and symbolic pieces of art. Students will utilize art criticism as a way of understanding the themes and techniques used in art and will use it to support and explain their own art making journey.

**Scope and Sequence:**

- I. Elements of Art through Drawing and Painting Forms, Shading, Color theory
- II. Three-Dimensional Art; Special Project (design)

Refer to the attached curriculum map for a detailed outline of course objectives.

**Curriculum Alignment:**

NJ Student Learning Standards - Fine and Performing Arts

**Grading Procedures:**

Do Now	10%
Participation	20%
Class Assignments	50%
Assessments	20%

**Adoption Date:**

June 2024

**Union County Educational Services Commission  
Curriculum Mapping – Art: Drawing and Painting I**

	<b>Unit 1</b>	<b>Unit 2</b>
<b>Length of Unit</b>	approx. 10 weeks	approx. 10 weeks
<b>Primary Topics</b>	Elements of Art through Drawing and Painting Forms, shading, color theory	Three-Dimensional art AND Special Project (design)
<b>Subtopics</b>	<p>Color &amp; Symbolism - oil pastels Drawing Still Life: line, pencil/ charcoal, white charcoal (cylindrical objects, perspective, composition (realism &amp; Abstract), shading, highlights</p> <p>Painting - Gouache properties: intensity &amp; water variables- washes, full strength Landscapes: Clouds. Land, terrain, skies, time of day, underwater, silhouette</p>	<p>Sewing and practical arts</p> <p>Sculpture: Paper mâché, mold making, building, etc.</p>
<b>Standards</b>	<p>1.1.12.D.1 - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.</p> <p>1.2.12.A.1 - Determine how dance, music, theater, and visual art have influenced world cultures throughout history.</p> <p>1.2.12.A.2 - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. 1.3.12.D.1 - Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional</p>	<p>1.1.12.D.1 - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.</p> <p>1.2.12.A.1 - Determine how dance, music, theater, and visual art have influenced world cultures throughout history.</p> <p>1.2.12.A.2 - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras.</p>

	<p>artworks that reflects personal style and a high degree of technical proficiency and expressivity. 1.3.12.D.2 - Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.</p> <p>1.3.12.D.4 - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.</p> <p>1.3.12.D.5 - Identify the styles and artistic processes used in the creation of culturally and historically diverse two- and three-dimensional artworks, and emulate those styles by creating an original body of work.</p>	<p>1.3.12.D.2 - Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.</p> <p>1.3.12.D.4 - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.</p>
<p><b>Content</b></p>	<p>Symbolism</p> <p>Color</p> <p>Line</p> <p>Representing 3 Dimensions on a 2D Plane is an illusion; Objects must be lower on the page if they are to appear closer to the viewer.</p> <p>Solid objects have no interior lines, just outer Contour</p> <p>Using angles, horizon lines and vanishing point to create Interiors and Exteriors in One-Point perspective</p>	<p>3D Design</p> <p>Sculpture</p> <p>Example 1 - Paper mâché Abstract sculpture</p> <p>Geometric vs organic forms/pattern</p> <p>Natural vs unnatural color</p> <p>Example 2 - Plaster cast/ Plaster of Paris</p> <p>Hand molds to expressive sculpture (hands are a form of communication/ expressive as a face, show age, interests, are decorated/ are different colors/ are young, old, wrinkled,</p> <p>Special Project (will vary based on the year)</p> <p>Examples:</p> <p>Hand sewing</p> <p>Stuffed characters</p> <p>Sewing machine</p>

		<p>Silk Screening Cricut design Iron-Ons &amp; stickers</p>
<p><b>Skills</b></p>	<p>Represent different emotions and energies using only drawn line</p> <p>Create a non-representational drawing based on music; Create a non-representational painting based on music; Associate different feelings and energies with colors</p> <p>Holding a pencil and using a drawing board Form, Use cylinders to create rounded forms Overlapping forms Making forms solid Orientation/ POV Drawing forms from above at and below eye level Composition Breaking down more complex forms into manageable shapes Abstracting forms Shading Determining light source and estimating shadow areas Using various types of drawing materials to shade (charcoal, pencil, water-soluble pencil) Overlapping square objects Overlapping organic shapes</p> <p>Painting procedures (supplies, set-up, etc.) Properties of paint Paint strokes/ painterly and smooth Mixing colors and color theory Using different styles of brushes</p>	<p>Create a 3D design based on hands that expresses a message Using/wrapping plaster cast Creating molds Filling/releasing molds</p> <p>A selection of the following may be included:</p> <p>Design a plan for a piece of artwork</p> <p>Putting together pieces/ construction</p>