

CFISD Practicum in Animation Scope and Sequence

Course Description:

This course allows students to apply animation concepts and principles in the classroom and the workplace. Students will develop an increasing understanding of the industry with a focus on applying pre-production, production, and post-production animation products in a professional environment. Students are required to work 10 hours per week at an approved training site and must be employed at that site within 15 school days after enrollment in the course.

- Grade 12
- 2 credits (Work-Based)
- Required prerequisite: Animation II
- Students must provide own transportation to the work site
- Lab supplies or fee may be required

TEKS:

[https://texreg.sos.state.tx.us/public/readtac\\$ext.TacPage?sl=R&app=9&p_dir=&p_rloc=&p_tloc=&p_pl oc=&pg=1&p_tac=&ti=19&pt=2&ch=130&rl=111](https://texreg.sos.state.tx.us/public/readtac$ext.TacPage?sl=R&app=9&p_dir=&p_rloc=&p_tloc=&p_pl oc=&pg=1&p_tac=&ti=19&pt=2&ch=130&rl=111)

Program of Study: Multimedia Arts

Cluster: Arts, A/V Technology, & Communications

Endorsement: Business and Industry

- Meets advanced course requirement (Y/N): Y
- Meets foundation requirement for math, science, fine arts, English (Y/N area): N

Industry Certifications/Credentials: N/A

Instructional Units	Pacing Guide
1 st Semester	1 st and 2 nd Grading Periods
Standards and Employability Skills <i>(and throughout the school year as applicable)</i>	
Interviewing Strategies	
Professional Communication Strategies	
Leadership Characteristics	
Evolution and Current Trends in Animation	
Ethical Decision Making	
Advanced Problem-Solving Methods	
Applying Academic Knowledge/Skills	
Business Plan	

2nd Semester	
	3rd and 4th Grading Periods
Client-Based Production	
Successful Execution of Projects	
Pre-Production Activities	
Post-Production Activities	
Time Management Skills	
Professional Employment Strategies	
Business Skills for Freelance Entrepreneurs	
Safety Regulations	
Career Building Characteristics/Professional Portfolio	

Primary Instructional Resources: *Maya, and Animate*