STEM Theory of Action

If the faculty and staff at Bates Middle School increases interdisciplinary collaboration and STEM-mindedness to develop a meaningful, integrated STEM experience to guide both day-to-day and large-scale practice, then students will move beyond procedural learning to synthesis and application, thereby ensuring they have the 21st Century Skills to be successful.

STEM Core Competencies

- 1. Empowered Learner
- 2. Digital Citizen
- 3. Knowledge Constructor
- 4. Innovative Designer
- 5. Computational Thinker
- 6. Creative Communicator
- 7. Global Collaborator

STEM Goals

To increase student achievement by:

- 1. Increasing student interest, participation, and achievement in STEAM.
- 2. Expanding student access to effective STEAM instruction.
- 3. Building community awareness and partnership support for STEAM.