



Dublin City Schools K-12 Mathematics Education Grade Course of Study Vision

Vision

In Dublin City Schools, we believe in an education where mathematics is not only a fundamental part of every student's education, but a source of inspiration, curiosity, and real-world problem solving skills that can prepare all students for success in an increasingly complex and interconnected world.

We believe in developing mathematicians by providing students high quality experiences designed to:

- View mathematics as a powerful tool for understanding and improving the world around them.
- Refine critical thinking skills in order to analyze problems, assess information, and make informed decisions.
- Think flexibly and creatively with numbers in order to connect conceptual understanding with concrete situations.
- Develop skills such as perseverance, grit, and tenacity in order to embrace challenges and learn from mistakes.
- Cultivate a mathematical mindset that emphasizes the balance of fluency (efficiency, flexibility, accuracy) alongside conceptual understanding.
- Reflect upon their thinking, and the thinking of others, to examine the reasonableness of strategies and solutions while gaining self-efficacy as a lifelong learner.

Instructional Agreements for Mathematical Learning within the Dublin City Schools

- Content standards will be learned in partnership with the Standards for Mathematical Practice in order to empower students to reason abstractly and quantitatively, make sense of problems and persevere in solving them, use appropriate tools strategically, attend to precision, think critically, communicate clearly, and collaborate effectively.
- Teachers will provide opportunities for students to share ideas, communicate their mathematical thinking, and learn from each other's perspectives, fostering a supportive learning community where students can take risks with confidence.
- A variety of instructional techniques and tools will be utilized to support students to create and connect different mathematical representations.
- Teachers will design experiences for students to recognize the real-world relevance of math by exploring and applying mathematical principles to solve authentic problems.
- Teachers will provide students with actionable feedback to support their growth as mathematicians.
- Differentiated instruction will ensure a challenging yet supportive learning environment that supports all students in achieving their full potential.

Together, we will create mathematically empowered learners prepared to navigate the challenges and opportunities ahead with a love of learning, a sense of curiosity, and the skills necessary for success.



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K–12 Course Mathematical Practices:

1. Make sense of problems and persevere in solving them.

Mathematically proficient students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. They consider analogous problems, and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary. Older students might, depending on the context of the problem, transform algebraic expressions or change the viewing window on their graphing calculator to get the information they need. Mathematically proficient students can explain correspondences between equations, verbal descriptions, tables, and graphs or draw diagrams of important features and relationships, graph data, and search for regularity or trends. Younger students might rely on using concrete objects or pictures to help conceptualize and solve a problem. Mathematically proficient students check their answers to problems using a different method, and they continually ask themselves, “Does this make sense?” They can understand the approaches of others to solving complex problems and identify correspondences between different approaches.

2. Reason abstractly and quantitatively.

Mathematically proficient students make sense of quantities and their relationships in problem situations. They bring two complementary abilities to bear on problems involving quantitative relationships: the ability to decontextualize—to abstract a given situation and represent it symbolically and manipulate the representing symbols as if they have a life of their own, without necessarily attending to their referents—and the ability to contextualize, to pause as needed during the manipulation process in order to probe into the referents for the symbols involved. Quantitative reasoning entails habits of creating a coherent representation of the problem at hand; considering the units involved; attending to the meaning of quantities, not just how to compute them; and knowing and flexibly using different properties of operations and objects.

3. Construct viable arguments and critique the reasoning of others.

Mathematically proficient students understand and use stated assumptions, definitions, and previously established results in constructing arguments. They make conjectures and build a logical progression of statements to explore the truth of their conjectures. They are able to analyze situations by breaking them into cases, and can recognize and use counterexamples. They justify their conclusions, communicate them to others, and respond to the arguments of others. They reason inductively about



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data, making plausible arguments that take into account the context from which the data arose. Mathematically proficient students are also able to compare the effectiveness of two plausible arguments, distinguish correct logic or reasoning from that which is flawed, and—if there is a flaw in an argument—explain what it is. Elementary students can construct arguments using concrete referents such as objects, drawings, diagrams, and actions. Such arguments can make sense and be correct, even though they are not generalized or made formal until later grades. Later, students learn to determine domains to which an argument applies. Students at all grades can listen or read the arguments of others, decide whether they make sense, and ask useful questions to clarify or improve the arguments.

4. Model with mathematics.

Mathematically proficient students can apply the mathematics they know to solve problems arising in everyday life, society, and the workplace. In early grades, this might be as simple as writing an addition equation to describe a situation. In middle grades, a student might apply proportional reasoning to plan a school event or analyze a problem in the community. By high school, a student might use geometry to solve a design problem or use a function to describe how one quantity of interest depends on another. Mathematically proficient students who can apply what they know are comfortable making assumptions and approximations to simplify a complicated situation, realizing that these may need revision later. They are able to identify important quantities in a practical situation and map their relationships using such tools as diagrams, two-way tables, graphs, flowcharts and formulas. They can analyze those relationships mathematically to draw conclusions. They routinely interpret their mathematical results in the context of the situation and reflect on whether the results make sense, possibly improving the model if it has not served its purpose.

5. Use appropriate tools strategically.

Mathematically proficient students consider the available tools when solving a mathematical problem. These tools might include pencil and paper, concrete models, a ruler, a protractor, a calculator, a spreadsheet, a computer algebra system, a statistical package, or dynamic geometry software. Proficient students are sufficiently familiar with tools appropriate for their grade or course to make sound decisions about when each of these tools might be helpful, recognizing both the insight to be gained and their limitations. For example, mathematically proficient high school students analyze graphs of functions and solutions generated using a graphing calculator. They detect possible errors by strategically using estimation and other mathematical knowledge. When making mathematical models, they know that technology can enable them to visualize the results of varying assumptions, explore consequences, and compare predictions with data. Mathematically proficient students at various grade levels are able to identify relevant external mathematical resources, such as digital content located on a website, and use them to pose or solve problems. They are able to use technological tools to explore and deepen their understanding of concepts.



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6. Attend to precision.

Mathematically proficient students try to communicate precisely to others. They try to use clear definitions in discussion with others and in their own reasoning. They state the meaning of the symbols they choose, including using the equal sign consistently and appropriately. They are careful about specifying units of measure, and labeling axes to clarify the correspondence with quantities in a problem. They calculate accurately and efficiently, express numerical answers with a degree of precision appropriate for the problem context. In the elementary grades, students give carefully formulated explanations to each other. By the time they reach high school they have learned to examine claims and make explicit use of definitions.

7. Look for and make use of structure.

Mathematically proficient students look closely to discern a pattern or structure. Young students, for example, might notice that three and seven more is the same amount as seven and three more, or they may sort a collection of shapes according to how many sides the shapes have. Later, students will see 7×8 equals the well remembered $7 \times 5 + 7 \times 3$, in preparation for learning about the distributive property. In the expression $x^2 + 9x + 14$, older students can see the 14 as 2×7 and the 9 as $2 + 7$. They recognize the significance of an existing line in a geometric figure and can use the strategy of drawing an auxiliary line for solving problems. They also can step back for an overview and shift perspective. They can see complicated things, such as some algebraic expressions, as single objects or as being composed of several objects. For example, they can see $5 - 3(x - y)^2$ as 5 minus a positive number times a square and use that to realize that its value cannot be more than 5 for any real numbers x and y .

8. Look for and express regularity in repeated reasoning.

Mathematically proficient students notice if calculations are repeated, and look both for general methods and for shortcuts. Upper elementary students might notice when dividing 25 by 11 that they are repeating the same calculations over and over again, and conclude they have a repeating decimal. By paying attention to the calculation of slope as they repeatedly check whether points are on the line through $(1, 2)$ with slope 3, middle school students might abstract the equation $(y - 2)/(x - 1) = 3$. Noticing the regularity in the way terms cancel when expanding $(x - 1)(x + 1)$, $(x - 1)(x^2 + x + 1)$, and $(x - 1)(x^3 + x^2 + x + 1)$ might lead them to the general formula for the sum of a geometric series. As they work to solve a problem, mathematically proficient students maintain oversight of the process, while attending to the details. They continually evaluate the reasonableness of their intermediate results.



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Grade 1 Math Course Goals:

First grade mathematicians will develop an understanding of addition and subtraction (including the equal sign) and think flexibly about the relationship between the operations. Students will develop increasingly efficient strategies to think about and solve problems for numbers within 20. First grade learners develop an understanding of place value including tens and ones (especially 11–19) and will apply this thinking when solving problems. Students reflect upon efficiency and accuracy when adding within 100 (adding two and one digit numbers, and multiples of ten) and subtracting multiples of 10, using the place and value of the digits. First graders will work to understand the meaning and process of measurement by iterating units, including time and money. They will engage with geometric shapes to distinguish between attributes, compose and decompose two and three dimensional shapes, and partition circles and rectangles into two and four equal shares. Learners will apply their mathematical understanding in real world context, making meaning of math in their worlds.

Course Content Standards:

Domain	Cluster	Standard
OPERATIONS AND ALGEBRAIC THINKING	Represent and solve problems involving addition and subtraction.	1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.
		1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)
	Understand and apply properties of operations and	1.OA.3 Apply properties of operations as strategies to add and subtract. For example, if $8 + 3 = 11$ is known, then $3 + 8 = 11$ is also known (Commutative Property of Addition); to add $2 + 6 + 4$, the second two numbers can be



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	the relationship between addition and subtraction.	added to make a ten, so $2 + 6 + 4 = 2 + 10 = 12$ (Associative Property of Addition). Students need not use formal terms for these properties.
		1.OA.4 Understand subtraction as an unknown-addend problem. For example, subtract $10 - 8$ by finding the number that makes 10 when added to 8.
	Add and subtract within 20.	1.OA.5 Relate counting to addition and subtraction, e.g., by counting on 2 to add 2.
		1.OA.6 Add and subtract within 20, demonstrating fluency with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 - 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.
	Work with addition and subtraction equations.	1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? $6 = 6$; $7 = 8 - 1$; $5 + 2 = 2 + 5$; $4 + 1 = 5 + 2$.
		1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 + \square = 11$, $5 = \square - 3$, $6 + 6 = \square$.
NUMBERS AND OPERATIONS IN BASE TEN	Extend the counting sequence.	1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.
	Understand place value.	1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones – called a “ten;” the numbers



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	Use place value understanding and properties of operations to add and subtract.	from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).
		1.NBT.3 Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols $>$, $=$, and $<$.
		1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; record the strategy with a written numerical method (drawings and, when appropriate, equations) and explain the reasoning used. Understand that when adding two-digit numbers, tens are added to tens; ones are added to ones; and sometimes it is necessary to compose a ten.
		1.NBT.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.
MEASUREMENT AND DATA	Measure lengths indirectly and by iterating length units.	1.NBT.6 Subtract multiples of 10 in the range 10–90 from multiples of 10 in the range 10–90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.
		1.MD.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object.
		1.MD.2 Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. Limit to



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Domain	Cluster	Standard
		contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.
	Work with time and money.	1.MD.3 Work with time and money. a. Tell and write time in hours and half-hours using analog and digital clocks. b. Identify pennies and dimes by name and value.
	Represent and interpret data.	1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.
GEOMETRY	Reason with shapes and their attributes.	1.G.1 Distinguish between defining attributes, e.g., triangles are closed and three-sided, versus non-defining attributes, e.g., color, orientation, overall size; build and draw shapes that possess defining attributes.
		1.G.2 Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape. Students do not need to learn formal names such as "right rectangular prism."
		1.G.3 Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of or four of the shares in real-world contexts. Understand for these examples that decomposing into more equal shares creates smaller shares.