



2024-25 Unit 5 Junior High Fall Athletics

Tryout Information:

Parkside:

Softball:

Tryouts will be on Monday, July 29th from 4:00 to 7:00 pm at Maxwell Park.

*Please wear a gray t-shirt (tucked-in) with your last name on the back (a Unit 5 PE shirt is preferred), softball pants or shorts with sliders/sliding pad, socks, rubber cleats, glove, and no jewelry.

Contact Coach Kobel with any questions: pythonsoftball@gmail.com

Baseball:

Register by Friday, August 2, 2024: Click on the link below

Tentative Tryouts Dates and Times:

Monday, August 5, 2024

8th Grade tryouts: 4 to 6 PM

6th and 7th Grade tryouts: 5:30 to 7:30 PM

Plan – Throwing Mechanics, Hitting, Bunting, Exit Velocity off of Tee, Pitching, Catching

Tuesday, August 6, 2024

8th Grade tryouts: 4 to 6 PM

6th and 7th Grade tryouts: 5:30-7:30 PM

Plan – Throwing Mechanics, Ground Balls, Push-ups, 60 Yard Dash, Pitching, Catching

Wednesday, August 7, 2024

8th Grade tryouts (final team chosen with player/coach discussions): 4 to 6 PM

6th and 7th Grade tryouts (final team chosen with player/coach discussions): 5:30-7:30 PM

Plan – Throwing Mechanics, Fly Balls, Arm Strength, 1 Mile Run (NEED tennis shoes)

***Teams will be posted on the Roster Website by 5 PM.**

Contact Coach Shawn Beaty with any questions: beatysm@unit5.org

Cross Country:

We currently have a Summer Run Club up and running. On Monday's we are at Parkside from 5:00 - 6:00, Tuesdays at Jersey Park, and again at Parkside on Thursday's 5:30 - 6:45 for a competitive run series with other schools.

Contact Coach Bliss with any questions: blisspa@unit5.org

Golf:

Tryouts August 5 from 12-1 at Ironwood Country Club. Students must be registered on 8to18 and have their physical turned in prior to the tryout date.

Contact Coach Connor Lewis with any questions: lewisc@unit5.org

All students interested in trying out/participating in a sport must be registered on 8to18 and have an updated physical on file in the main office one day prior to tryouts.

[Parkside Registration](#)