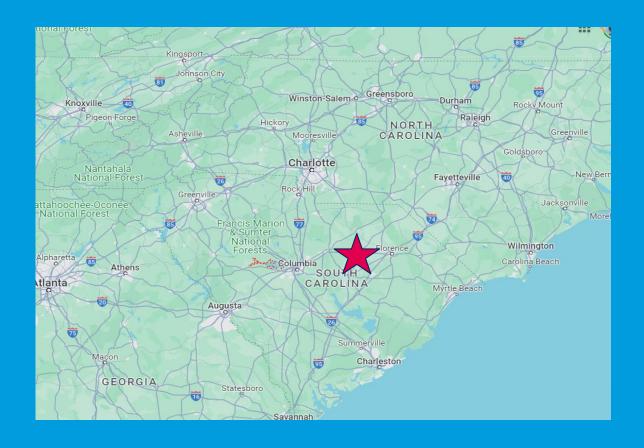
Reimagining Time

Doris Mountain Summit June 2024







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Opening Reflection



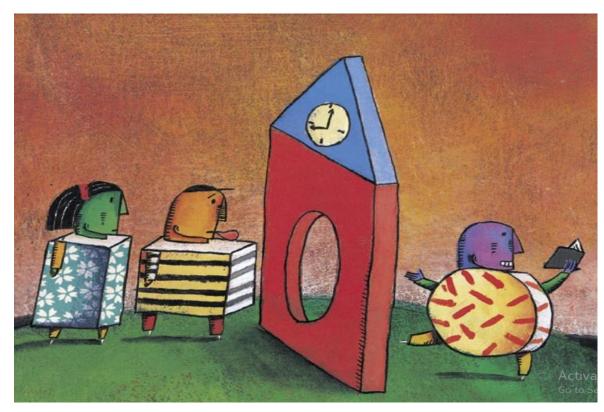
Identify a time when you (or a child you know) have engaged in a challenging learning experience that was driven by your interests...

- What were you asked to do?
- How did you decide what to do?
 - How and by who was "time" allocated?

Where time is the constant and learning is the variable...

Control by the clock:

- We open and close our doors at fixed times that equate to about 6.5 hours per day, 5 days/week
- With few exceptions, schools operate on a nine month calendar that runs from Aug/Sept through May/June
- No matter how complex the subject, students typically have about 51 minutes per period to master content
- Graduation requirements are universally based on seat time or "Carnegie" units earned by attendance over time



<u>Prisoners of Time, Report of the National Education Commission on</u>
Time and Learning

The key to liberating learning lies in unlocking time.



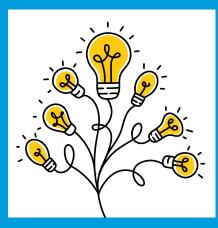
Goals for this session:

- Investigate opportunities to use time differently to increase student ownership inside and outside the walls of the schoolhouse.
- Analyze how these opportunities can cultivate learner agency and develop success skills.
- Commit to implement at least one learning opportunity that uses time differently.

3 Innovations for Instructional Time in a PCBE Community



How can we provide pathways that maximize instructional time as determined by learners and what they determine they need next?



How can we inspire students to be creative and explore deeper learning while growing learner agency?



How can we enhance learning experiences beyond the classroom/school community while growing learner agency?



Innovation #1: Inside the Classroom

Use time in new and better ways.



Innovation #1: Use time in new and better ways

Goal Setting & Planning

+

The Apollo School: What 21st Century Learning Looks Like

cultofpedagogy.com

What if students set their own schedule? Or determined what they would study today? How much time to spend on it?
Pretty much like the real world, right?

Take a look at the Apollo School.

Personalized Path & Pace

+



Customized Learning Path

What shifts in your classroom could support learners in a more personalized path and pace?

Flexible Pathways
Using Playlists

+



ILA's Blog

Playlists have the potential to provide students with choice about pace and path of their learning. How could you utilize a playlist to offer pathways to your students?

Credentialing & Badging

+



The Power of Digital Badges - ASCD

Explore how digital badges can support mastery learning and allow students to demonstrate growth, skills, and knowledge.

Principle #1: Padlet Exploration & Discussion

15:00

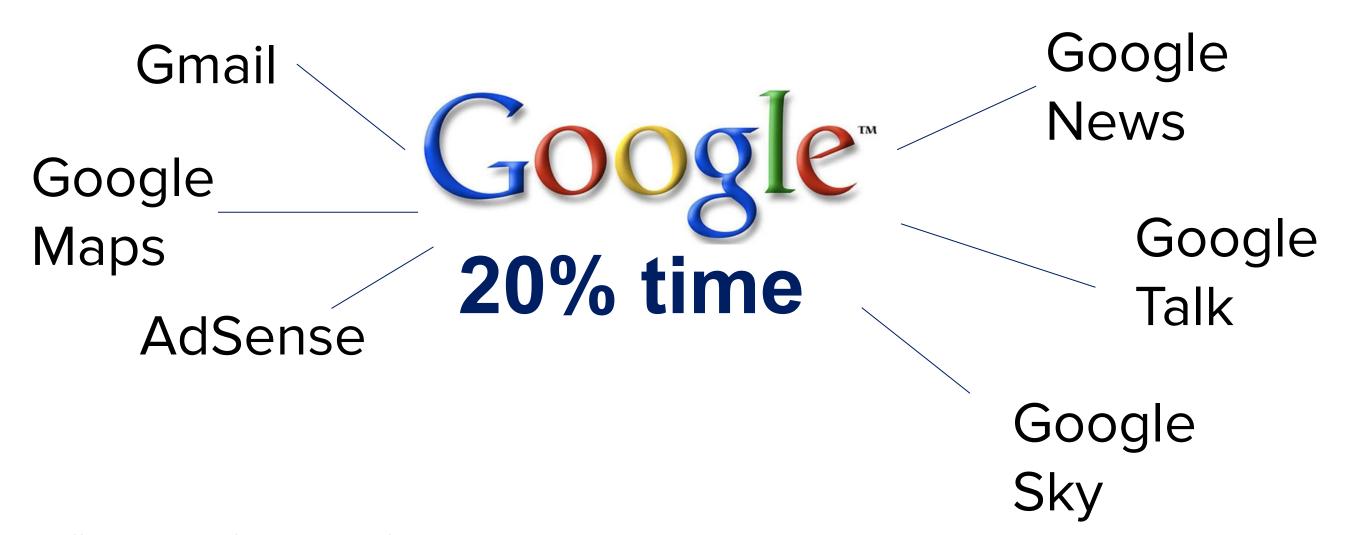
SHARE OUT

- What was a highlight of your group discussion?
- Did a group member share a thought/idea that made you think? Share it!



Innovation #2: Genius Hour

Inspiration & Creativity & Deep Learning



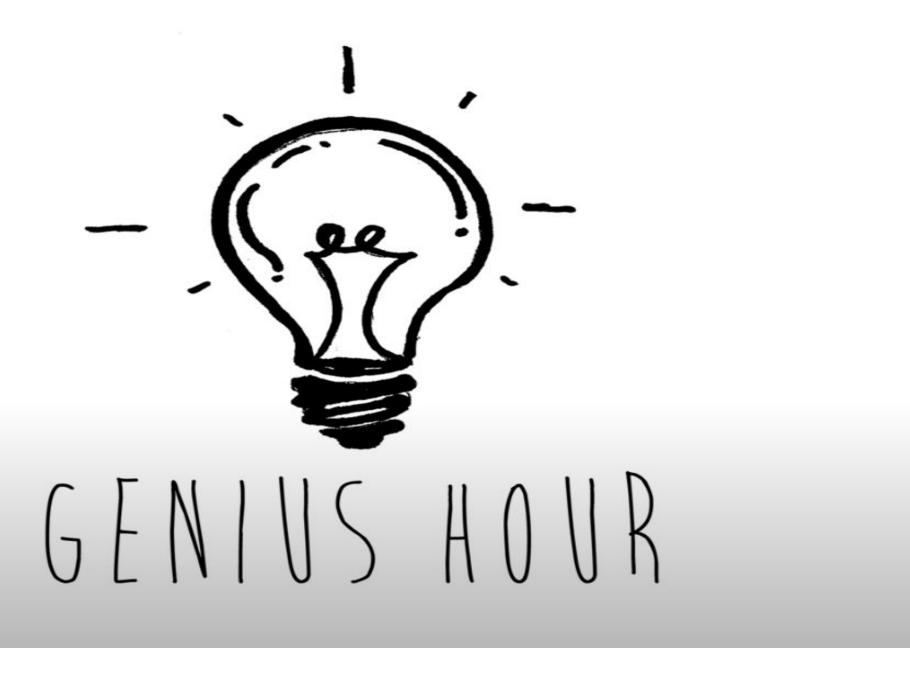
https://www.inc.com/bill-murphy-jr/google-says-it-still-uses-20-percent-rule-you-should-totally-copy-it.html

Video: https://mashable.com/video/google-20-percent-rule

How can we capture that Google spirit in our classrooms?







So just what is this Genius Hour?

What are the Outcomes - 2nd Grade Genius Hour

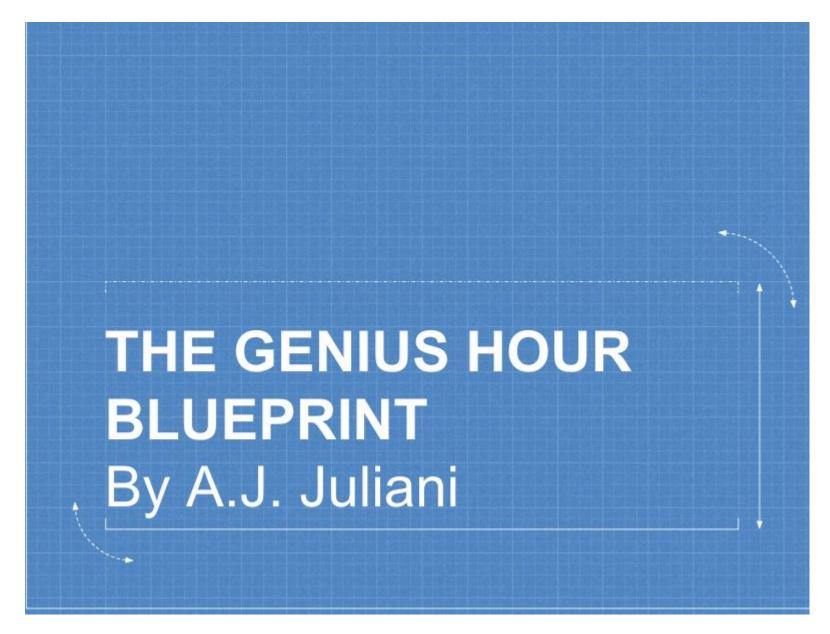


geWorks.org

Time to Investigate

Here's your ticket to the step-by-step process of creating a Genius Hour in your classroom.

Click <u>here</u> to go straight to the Blueprint.



https://docs.google.com/presentation/d/1vHhLrwdx2frz8uwaS7avdo75YYIUa6PZ/edit#slide=id.p1

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Innovation #3: Beyond the Walls

5th Day Experience

Expand horizons beyond your classroom.

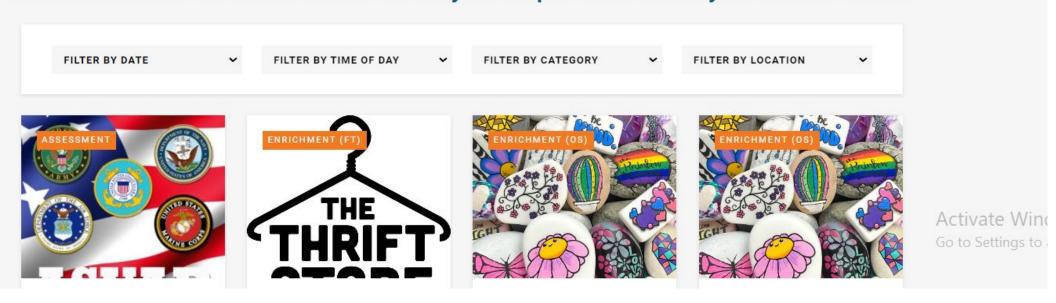
Give choice and voice to students.







Student choice. Student voice. Make your experience what you want it to be.

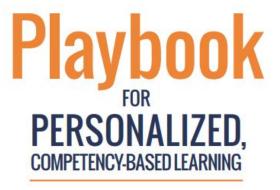


Promising Practices - Click here to learn more.

Flexibility

What are some potential ways that you could use flexibility to expand your learning environment?





A Companion Resource to
South Carolina's Education Flexibility Guide



3

Design Thinking & Inquiry Projects

"Classrooms should be bastions of creativity and wonder."

-John Spencer

Think about the numbers:

583 DAYS

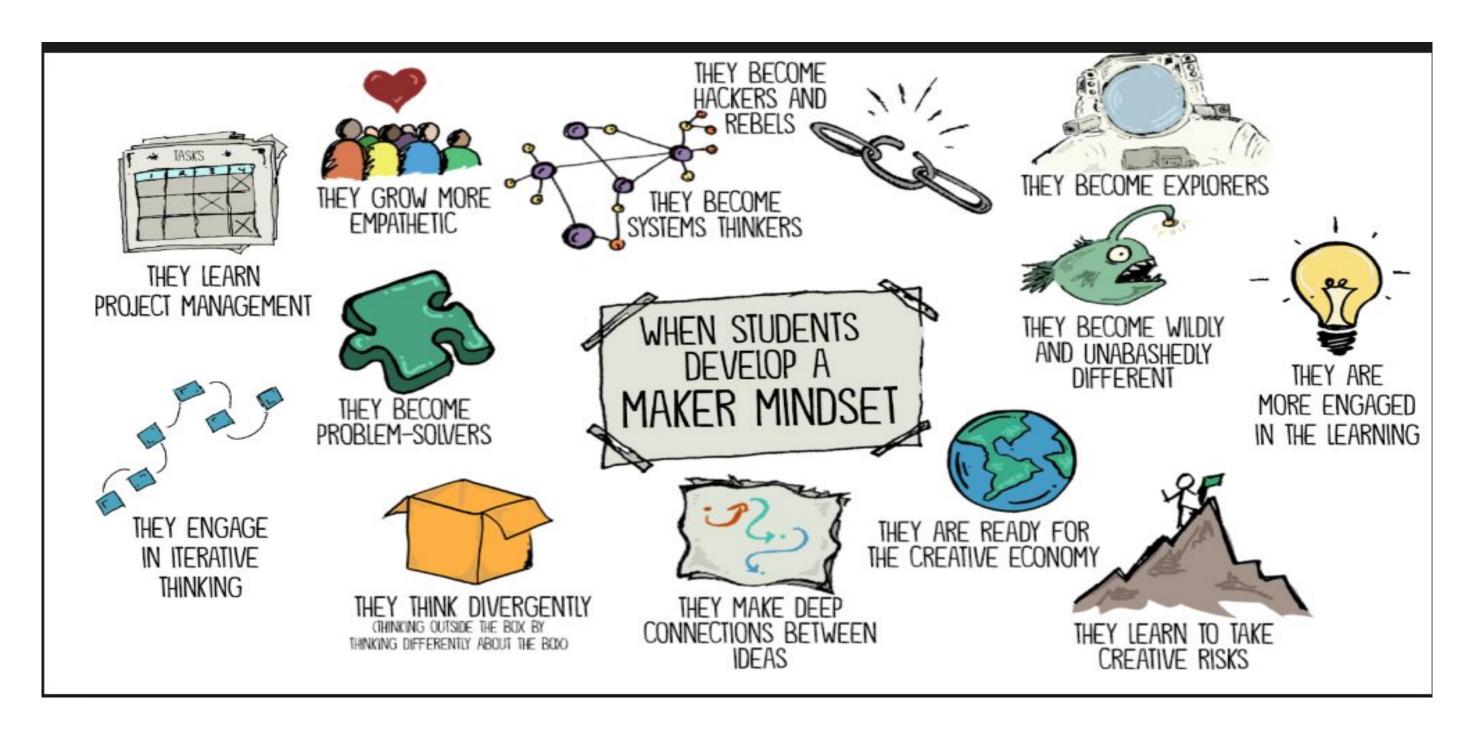
14,000 HOURS

840,000 MINUTES



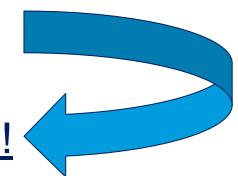






Think Big, Start Small, Scale Fast!

Getting started with a Wonder Day/Week Project



Click here to explore more!



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