

7th Grade Technology Education

The first focus of the 7th grade course is design, construct and test. They learn design aspects of a strong structure. They will build a Tower that has to first have functions as a windmill and pick up weight. The second purpose is to design a structure that will support 20 or more pounds.

The second focus is on alternative energy sources they will construct a Wind Turbine that has to power a light and they will take voltage readings and wind speeds from different distance from the fan. When they have their readings they will make a bar graph showing their results.

Course Information:

Frequency & Duration: Averaging 42 minutes; 5 days per week for 7 weeks

Text: Teacher prepared materials

Content: Tower/Windmill**Duration:** 4.5 weeks

Essential Question:	<p>What makes a structure strong?</p> <p>Should structure move?</p>
Skill:	<ul style="list-style-type: none"> • Describe how to design a strong structure. • Describe how to use design elements for a structure • Students will design a tower structure • Students will construct a tower • Students will test their designs
Instructional/Engagement Activities	
Assessment:	<ul style="list-style-type: none"> • Design a windmill blade • Students will test their blade design by picking up weight • Students will test their structure by supporting 20 or more pounds.
Resources:	<p>Teacher prepared materials</p> <p>Video: Building Big Skyscrapers</p> <p>Video: Build em And Bust Them</p>
Standards:	<p>3.7.C Use of knowledge of material effectiveness to solve specific construction problems.</p> <p>3.2.7.C Know and use the technological design process to solve problems.</p>
Vocabulary:	<ol style="list-style-type: none"> 1. Anemometer – an instrument for measuring and indicating the force or speed of wind. 2. Blade - An arm of a screw propeller, electric fan, or steam turbine. 3. Conductor - a material or object that permits an electric current to flow

easily. 4. Data - factual information such as measurements or statistical information used as a basis for reasoning, discussion or calculating. 5. Design – To create or construct according to plan. 6. Electron – an elementary particle consisting of a negative charge. 7. Evaluate – to approximate the value, worth, or significance of something. 8. Frame – a structure that provides support and shape. 9. Generator – a device by which mechanical energy is changed into electrical energy by the movement of conductors through magnetic fields. 10. Graph – a diagram (as a series of one or more points, line segments, curves, or areas) that represents the variable in comparison with that of one or more other variables. 11. Induction – the movement of a conductor through a magnetic field, causing electrons to move in a conductor. 12. Kinetic – The forces of energy of motion. 13. Modify – to change. 14. Motor – a rotating machine that changes electrical energy into mechanical energy. 15. Multimeter – an electronic measuring instrument that has the ability to measure voltage, current and resistance. 16. Pitch – the angle of a propeller with respect to its plane of movement. 17. Scientific Method – principles and procedures for the systematic pursuit of knowledge involving the recognition and formulation of a problem, the collection of data through observations and experiments, and the formulation and testing of hypotheses. 18. Speed – the rate of motion. 19. Turbine – A device for transforming the movement of the wind into circular motion for the purpose of producing electricity. 20. Variable – a symbol for a quantity that may assume any one set of values. 21. Voltage Electric potential or potential difference expressed in volts. 22. Velocity – rapidity of motion or operation, swiftness, speed. 23. Wind – a natural movement of air of any velocity.

Content: Turbine

Duration: During the 7.5 weeks

Essential Question:	<p>What are some renewable energy sources?</p> <p>What is a Turbine?</p> <p>What kind of voltage does a Turbine produce?</p>
Skill:	<ul style="list-style-type: none"> • Student will construct an Eco-Wind Generator • Describe how the pitch of the blade effects both wind speed and voltage • Students will use an Anemometer to test wind speed from distances of 18",36', and 48' from the fan • Students will use a Multi-Meter to test voltages from the same distances 18', 36', and 48' from the fan
Instructional/Engagement	
Activities	
Assessment:	<ul style="list-style-type: none"> • Students will design the Turbine blade • Stunts will test their designs by lighting the bulb on the Turbine • Students will create a bar graph showing how the distance from the fan effects the wind speed • Students will create a bar graph showing how the distance from the fan effects the voltage
Resources:	<p>Teacher prepared materials</p> <p>Video: Renewable Energy</p> <p>Video: Eco-Wind Gen</p>
Standards:	<p>3.2.7.B Apply process knowledge to make and interpret obsevation.</p> <p>3.2.7.D Know and use the technological design process to solve problems</p> <p>3.7.7.B Use appropriate instruments and apparatus to study materials.</p>

Vocabulary: Same as Windmill

Comments: