

Vector Introduction

Most of the quantities in physics are vectors. **This makes proficiency in vectors extremely important.**

Magnitude: Size or extent. The numerical value.

Direction: Alignment or orientation of any position with respect to any other position.

Scalars: A physical quantity described by a single number and units. A quantity described by **magnitude only**. Examples: time, mass, and temperature.

Vector: A physical quantity with **both a magnitude and a direction**. A directional quantity. Examples: velocity, acceleration, force. Notation: \vec{A} or \overrightarrow{A} . Length of the arrow is proportional to the vector's magnitude. Direction the arrow points is the direction of the vector.

Negative vectors: Negative vectors have the same magnitude as their positive counterpart. They are just pointing in the opposite direction. \overrightarrow{A} vs. $\overleftarrow{-A}$

Vector Addition and Subtraction: Think of it as vector addition only. The result of adding vectors is called the resultant. \vec{R}

$$\vec{A} + \vec{B} = \vec{R}$$



When you need to subtract one vector from another, think of the one being subtracted as being a negative vector. Then add them.

$$\vec{A} - \vec{B} \text{ is really } \vec{A} + \overleftarrow{-B} = \vec{R}$$



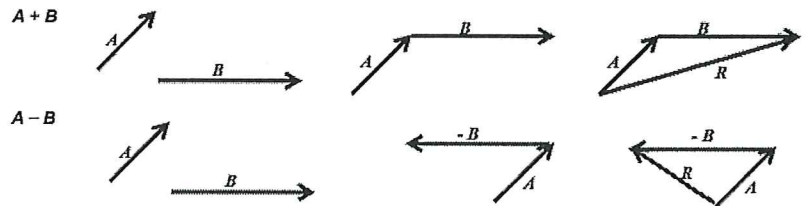
So, if **A** has a magnitude of 3 and **B** has a magnitude of 2, then **R** has a magnitude of 3+2=5.

A negative vector has the same length as its positive counterpart, but its direction is reversed. So, if **A** has a magnitude of 3 and **B** has a magnitude of 2, then **R** has a magnitude of 3+(-2)=1.

This is very important. In physics, a negative number does not always mean a smaller number. Mathematically -2 is smaller than +2 but in physics these numbers have the same magnitude (size), they just point in different directions (180° apart).

Vectors in 2 dimensions: The tip to tail method is the most common way to add vectors in two dimensions. In the tip to tail method, the 2nd vector's tail is added to the first vector's tip to help find the resultant vector. Here is a link to a video to help you understand:

<https://www.youtube.com/watch?v=cdHqYIZFEGM>

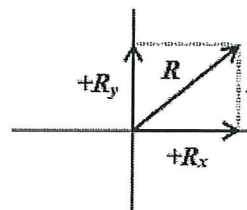
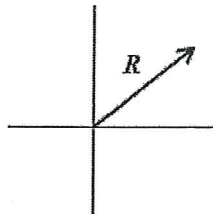


Draw the resultant vector using the tip to tail method of vector addition. Label the resultant as vector **R**.

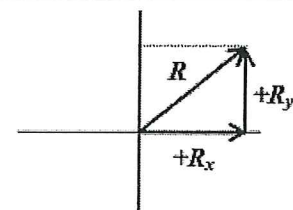
| | |
|-----------------|-----------------|
| <p>1. T - S</p> | <p>2. P + V</p> |
| <p>3. X + Y</p> | <p>4. C - D</p> |

Component Vectors:

A resultant vector is a vector resulting from the sum of two or more other vectors. Mathematically the resultant has the same magnitude and direction

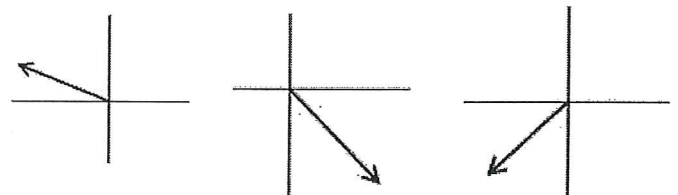


or

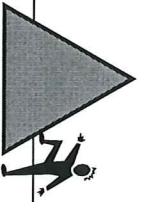



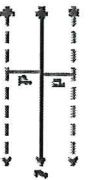



as the total of the vectors that compose the resultant. Could a vector be described by two or more other vectors? Would they have the same total result? Yes! This is the reverse of finding the resultant. You are given the resultant and must find the component vectors on the coordinate axis that describe the resultant.

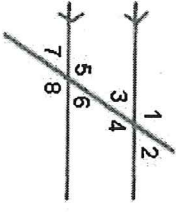
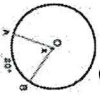
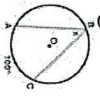
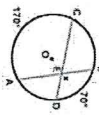
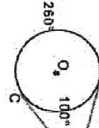
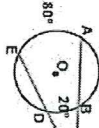
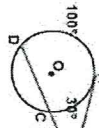
Draw the component vectors in the diagrams to the right. Label the components with their correct signs. From here, we will begin calculating the components of the resultant vector using trigonometry.



Geometry – Things to Remember!



| | | |
|--|---|--|
| <p>3-D Figures:</p> <p>Prism: $V = Bh$</p> <p>Pyramid: $V = \frac{1}{3} Bh$</p> <p>Cylinder: $V = \pi r^2 h$; $SA = 2\pi r h + 2\pi r^2$</p> <p>Cone: $V = \frac{1}{3} \pi r^2 h$; $SA = \pi r r + \pi r^2$</p> <p>Sphere: $V = \frac{4}{3} \pi r^3$; $SA = 4\pi r^2 = \pi d^2$</p> | <p>Regular Solids:</p> <p>Tetrahedron – 4 faces</p> <p>Cube – 6 faces</p> <p>Octahedron – 8 faces</p> <p>Dodecahedron – 12 faces</p> <p>Icosahedron – 20 faces</p> | <p>Locus Theorems:</p> <p>Fixed distance from point. </p> <p>Fixed distance from a line. </p> <p>Equidistant from 2 points. </p> <p>Equidistant 2 parallel lines. </p> <p>Equidistant from 2 intersecting lines. </p> |
| <p>Polygon Interior/Exterior Angles:</p> <p>Sum of int. angles = $180(n-2)$</p> <p>Each int. angle (regular) = $\frac{180(n-2)}{n}$</p> <p>Sum of ext. angles = 360</p> <p>Each ext. angle (regular) = $\frac{360}{n}$</p> | <p>Triangles:</p> <p>By Sides:</p> <p>Scalene – no congruent sides</p> <p>Isosceles – 2 congruent sides</p> <p>Equilateral – 3 congruent sides</p> <p>By Angles:</p> <p>Acute – all acute angles</p> <p>Right – one right angle</p> <p>Obtuse – one obtuse angle</p> <p>Equiangular – 3 congruent angles(60°)</p> <p>Equilateral ↔ Equiangular</p> <p>Exterior angle of a triangle equals the sum of the 2 non-adjacent interior angles.</p> <p>Mid-segment of a triangle is parallel to the third side and half the length of the third side.</p> | <p>Congruent Triangles</p> <p>SSS</p> <p>SAS</p> <p>ASA</p> <p>AAS</p> <p>HL (right triangles only)</p> <p>CPCTC (use after the triangles are congruent)</p> <p>Inequalities:</p> <p>--Sum of the lengths of any two sides of a triangle is greater than the length of the third side.</p> <p>--Longest side of a triangle is opposite the largest angle.</p> <p>--Exterior angle of a triangle is greater than either of the two non-adjacent interior angles.</p> <p>NO donkey theorem (SSA or ASS)</p> |
| <p>Related Conditionals:</p> <p>Converse: switch if and then</p> <p>Inverse: negate if and then</p> <p>Contrapositive: inverse of the converse (contrapositive has the same truth value as the original statement)</p> | <p>Similar Triangles:</p> <p>AA</p> <p>SSS for similarity</p> <p>SAS for similarity</p> <p>Corresponding sides of similar triangles are in proportion.</p> | <p>Mean Proportional in Right Triangle:</p> <p>Altitude Rule: $\frac{\text{part hyp}}{\text{altitude}} = \frac{\text{altitude}}{\text{other part hyp}}$</p> <p>Leg Rule: $\frac{\text{hyp}}{\text{leg}} = \frac{\text{leg}}{\text{projection}}$</p> |
| <p>Pythagorean Theorem:</p> <p>$c^2 = a^2 + b^2$</p> <p>Converse: If the sides of a triangle satisfy $c^2 = a^2 + b^2$ then the triangle is a right triangle.</p> | | |

| | | |
|--|---|--|
| <p>Parallels: If lines are parallel ...</p>  <p>Corresponding angles are equal. $m < 1 = m < 5$, $m < 2 = m < 6$, $m < 3 = m < 7$, $m < 4 = m < 8$</p> <p>Alternate Interior angles are equal. $m < 3 = m < 6$, $m < 4 = m < 5$</p> <p>Alternate Exterior angles are equal. $m < 1 = m < 8$, $m < 2 = m < 7$</p> <p>Same side interior angles are supp. $m < 3 + m < 5 = 180$, $m < 4 + m < 6 = 180$</p> | <p>Quadrilaterals:</p> <p>Parallelogram: opp. sides parallel opp sides = opp angles = consec. angles supp diag bis each other</p> <p>Rectangle: add 4 rt angles, diag. =</p> <p>Rhombus: add 4 = sides, diag. perp, diag bisect angles.</p> <p>Square: All from above.</p> <p>Trapezoid: Only one set parallel sides. Median of trap is parallel to both bases and = $\frac{1}{2}$ sum bases.</p> <p>Isosceles Trap: legs = base angles = diagonals = opp angles supp</p> | <p>Transformations:</p> <p>$T_{x\text{-axis}}(x, y) = (x, -y)$ $T_{y\text{-axis}}(x, y) = (-x, y)$ $T_{y=x}(x, y) = (y, x)$ $T_{y=-x}(x, y) = (-y, -x)$ $T_{origin}(x, y) = (-x, -y)$ $T_{a,b}(x, y) = (x + a, y + b)$ $D_k(x, y) = (kx, ky)$ $R_{90^\circ}(x, y) = (-y, x)$ $R_{180^\circ}(x, y) = (-x, -y)$ $R_{270^\circ}(x, y) = (y, -x)$</p> <p>Glide reflection is composition of a reflection and a translation. Isometry – keeps length. Orientation – label order</p> |
| <p>Circle Segments</p> <p>In a circle, a radius perpendicular to a chord bisects the chord.</p> <p>Intersecting Chords Rule: (segment part)•(segment part) = (segment part)•(segment part)</p> <p>Secant-Secant Rule: (whole secant)•(external part) = (whole secant)•(external part)</p> <p>Secant-Tangent Rule: (whole secant)•(external part) = (tangent)²</p> <p>Hat Rule: Two tangents are equal.</p> | <p>Circle Angles:</p> <p>Central angle = arc</p>  <p>Inscribed angle = half arc</p>  <p>Angle formed by 2 chords = half the sum of arcs</p>  <p>Angle formed by 2 tangents, or 2 secants, or a tangent/secant = half the difference of arcs</p>    | <p>Circles:</p> <p>Equation of circle center at origin: $x^2 + y^2 = r^2$ where r is the radius. Equation of circle not at origin: $(x - h)^2 + (y - k)^2 = r^2$ where (h, k) is the center and r is the radius.</p> |
| <p>Slopes and Equations:</p> <p>$m = \frac{\text{vertical change}}{\text{horizontal change}} = \frac{y_2 - y_1}{x_2 - x_1}$</p> <p>$y = mx + b$ slope-intercept</p> <p>$y - y_1 = m(x - x_1)$ point-slope</p> | <p>Coordinate Geometry Formulas:</p> <p>Distance Formula: $d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$</p> <p>Midpoint Formula: $(x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$</p> | |

Vectors - A Guideline For Motion

Introduction: You deal with scalar quantities in many aspects of your everyday activities. For example, you know that 2 liters plus 2 liters is 4 liters. The concept of volume has no other dimensions associated with it. Scalar quantities are not affected by anything other than their magnitude or sizes. Scalar quantities are added according to the rules of ordinary arithmetic.

You have probably encountered vector quantities in your everyday activities but may not have been aware that you were dealing with a vector quantity. Things that need more than one number to describe them are vector quantities. Vector quantities are entirely different from scalar quantities. The vector quantities (displacement, velocity, and acceleration), which you have encountered in this class so far, have had magnitude and direction. Force is another vector quantity we will study. The units for force are pounds in the English system and newtons in the international system. The sum of two vector quantities depends as much on their directions as their magnitudes. The sum of a 12 N force plus a 12 N force can equal from zero to 24 N depending on their directions.

In physics we often deal with vector quantities as well as scalar quantities. An understanding of both is fundamental to an understanding of the basic principles of physics.

Suppose you are not going to be a physicist. Why should you be concerned about the difference between scalars and vectors? L.C. Epstein in his book, Thinking Physics, answers the question this way. Because many people, who are not physicists, for example bureaucrats and business people, are asked to classify things, categorize things, or set up measuring schemes. These people frequently try to put things on a 1 - 10 or A - F scalar scale without first stopping to think about what they are classifying. Sometimes doing this really messes up what they are trying to do.

For example, the popular measure of intelligence is related as one number called IQ. That implies that intelligence is a scalar. But is intelligence really a scalar? Some people have good memories but can't reason. Some people learn quickly and forget quickly (crammers). Intelligence depends on many things like ability to learn, ability to remember, ability to reason, etc. So intelligence is a vector, not a scalar! That is a vital difference and the failure to recognize it has hurt thousands of people. So physicist or not, you had better get the idea of vector and scalar straight in your mind.

Performance Objectives: Upon completion of the readings and activities in this unit and when asked to respond either orally or on a written test, you will:

- ✓ Clearly demonstrate an understanding of the difference between a vector and a scalar quantity. Give examples of each.
- ✓ Distinguish between distance and displacement - speed and velocity.
- ✓ Show an ability to add any number of vectors by the graphical tip-to-tail method. Recognize the commutative law as applied to vectors.
- ✓ Be able to apply elementary geometry and trigonometry to vector algebra.
- ✓ Recognize the difference between a drawing of the actual situation and a vector diagram for the head-to-tail addition.
- ✓ Recognize the independence of vector quantities. Accurately interpret vectors jointly and separately.
- ✓ State the requirement for equilibrium. State the meaning of equilibrant. Distinguish between equilibrant and resultant.
- ✓ Resolve any vector into its perpendicular components graphically and trigonometrically. Use the method of rectangular resolution to add multiple vectors.
- ✓ Resolve graphically and trigonometrically a weight vector into components perpendicular and parallel to an inclined plane. Recognize that steeper inclines produce a lower normal force.

"A number alone is, however, insufficient for describing some physical concepts. The recognition of this fact marked a distinct advance in scientific investigation."

-Albert Einstein (1879-1956) and Leopold Infeld (1898-1968)

Exercises and Problems:

A vector, which is directed line segment, can be used to represent a vector quantity. The length of the vector represents the magnitude and the direction shows the direction of the vector quantity. Vectors can be added geometrically by drawing the vectors to scale in the appropriate direction and connecting them tip-to-tail. The sum of two or more vectors is called the resultant. The resultant is drawn from the tail of the first vector to the tip of the last added vector.

Draw vector diagrams to solve problems 1-15. Use a protractor, a sharp pencil, and a metric ruler.

1. A plane flying due north, at 100.0 m/s is blown due west at 50.0 m/s by a strong wind. Find the plane's resultant velocity.
2. A hiker leaves camp and walks 10.0 km due north. The hiker then walks 10.0 km due east. a.) What distance does he walk? b.) Determine his total displacement from the starting point. *20 km 14 km 45° N of E*
3. An airplane flies due west at 120.0 km/h. At the same time, the wind blows it from the north at 40.0 km/h. What is the plane's resultant velocity?
4. Two soccer players kick the ball at exactly the same time. One player's foot exerts a force of 60.0 N south. The other's foot exerts a force of 80.0 N east. Find the magnitude and direction of the resultant force on the ball.
5. A weather team releases a weather balloon. The balloon's buoyancy accelerates it straight up at 15 m/s². A wind accelerates it horizontally at 6.5 m/s². Find the magnitude and direction (with reference to the horizontal) of the resultant acceleration.
6. What is the vector sum of a 65 N force acting due east and 90.0 N force acting due west?
7. A plane flies due north at 200.0 km/h. A wind blows it due east at 50.0 km/h. Find the magnitude and direction of the plane's resultant velocity.

(Solve 1 to 7 using Pythagorean Theorem and trig. functions.)

8. A sales person leaves the office and drives 20.0 km due north along a straight highway. A turn is made onto a highway that leads in a direction 30.0° north of east. The driver continues on the highway for a distance of 62 km and then stops. What is the total displacement of the sales person from the office?
9. Two forces of 60.0 N each act concurrently on point P. Determine the magnitude of the resultant force acting on point P when the angle between the forces is as follows: a.) 0° b.) 30.0° c.) 60.0° d.) 90.0° e.) 135° f.) 180°
10. In problem 9, what happens to the resultant of two forces as the angle between them increases?
11. Determine the magnitude of the resultant of a 40.0 N force and 70.0 N force acting concurrently when the angle between them is: a.) 0° b.) 45° c.) 90.0° d.) 150° e.) 180°
12. An airplane flies at 150 km/h and heads 30.0° south of east. A 50.0 km/h wind blows in the direction 25° west of south. What is the resultant velocity of the plane?
13. A 60.0 N force acting 30.0° east of north and a second 60.0 N force acting in the direction 60.0° east of north are concurrent forces. Determine the resultant force.

14. A 60.0 N force acts 45° west of south. An 80.0 N force acts 45° north of west. The two forces act on the same point. Find the magnitude and direction of their resultant.

15. A 30.0 N force acting due north and a 40 N force acting 35° east of north act concurrently on point P. Find the magnitude and direction of their resultant.

Solve 8-15 again, this time use the Law of Cosine and the Law of Sines to solve them.)

EQUILIBRIUM when two or more forces act concurrently on an object and their vector sum is zero, the object is said to be in equilibrium. The word concurrent is a physics term which means not only at the same time but also that the lines of action of the forces acting on the object intersect.

Engineers are frequently concerned with the stability of structures and the forces that supporting girders must offset. To have stability the forces acting on one single object must be arranged in such a way as to produce no net force. The vector sum of the forces must be zero. A resultant force of zero is known as the first condition for equilibrium.

To find the equilibrant of two or more concurrent forces, first find the resultant of the forces. The equilibrant is a force equal in magnitude to the resultant, but opposite in direction.

16. Find the resultant and equilibrant in each of the following:

a.) 60.0 N up; 20.0 N down; 5.0 N up.

b.) 10.0 N north; 30.0 N east; 10.0 N south.

c.) 50.0 N north; 10.0 N east; 20.0 N west; 40.0 N south.

We all talk about the "force of gravity." This is a force exerted on all objects and each of us as well when we are in the earth's gravitational field. This force is called weight, W , of the body. Like all forces weight is a vector quantity and always directed toward the center of the earth. The weight vector is drawn perpendicular to the surface of the earth or perpendicular to the horizontal.

As you work with, or read about forces in physics you will see another word used quite often. This word is **TENSION**. Tension is used to describe the force exerted by a rope, a rubber band, a fishing line, or a spring scale on two different bodies at the same time. For example, a string used to hang a picture. The string exerts a force on the nail in the wall and on the picture. Another way of looking at tension is to think of it as the force transferred from one body to another by the rope, string, etc. A rope or string, which is usually flexible, is rigid and said to be "under tension" when transferring a force.

17. A picture is supported on a wall by a cord connected between two eyelets, one on either side of the picture, and hanging over a peg. At the peg, the cord on either side makes an angle of 30° with the horizontal. What is the tension in each cord if the picture weighs 20 N?

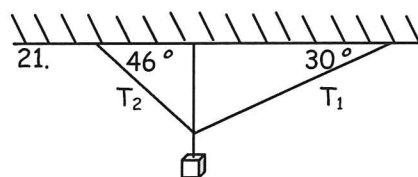
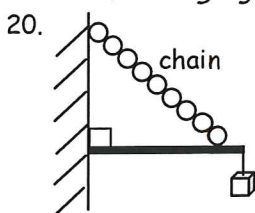
18. A 50.0 N picture is hung from a nail by two cords that make 45° angles with the horizontal. Find the tension in the cords.

19. A 1000.0 N load hangs from the end of a boom

the push (compression) of the boom on the point from which the load is suspended.

Find the pull (tension) of the chain and

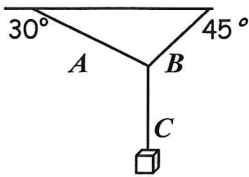
Use the following figures for...



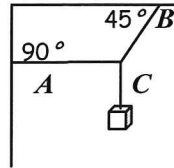
20. A 490 N weight hangs from the end of a horizontal strut protruding 2.5 m from a vertical wall. A tie rod connects the outer end of the strut to a point on the wall 1.5 m above the strut. What are the compression in the strut and the tension in the tie rod?

21. A weight of 1470.0 N is suspended as shown in the figure above. Find the tension in the supporting cables.

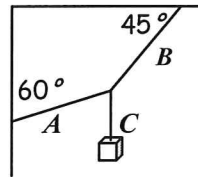
22. Find the tension in each cord in the figures below, if the weight of the suspended body is 200.0 N



(a)



(b)



(c)

a.)

b.)

c.)

23. A weight of 490 N hangs from a vertical 5.0 m rope. The mass on the rope is then pulled aside 3.0 m by a horizontal force. Find the horizontal force and the tension in the rope. Draw separate diagrams of the hanging weight and of the concurrent forces.

24. A 500 kg mass suspended from a 3.00 m cord is pulled to one side by a horizontal force F_H so that the cord makes an angle of 30.0° with the vertical. What is the value of the force F_H ? What is the tension in the cord?

25. A rope attached to the front end of a stalled automobile is fastened to a tree 20.0 m away. A person grasps the rope at the midpoint and pushes it in a direction perpendicular to itself. When the slack is taken up the midpoint of the rope is found to have been displaced 0.30 m. If the person continues to push with a force of 80.0 N, what force is exerted on the car by the rope?

PLEASE NOTE!!!! VECTORS WHEN ADDED PRODUCE A RESULTANT VECTOR, BUT NEVER ALTER EACH OTHER'S VALUES!!! EACH VECTOR REMAINS COMPLETELY INDEPENDENT OF ALL OTHER VECTORS!!! THE RESULTANT MERELY INDICATES THE COMBINED EFFECT OF THE VECTORS!!!

26. A motorboat heads due east at 16 m/s across a river that flows due south at 9.0 m/s. a.) What is the resultant velocity of the boat? b.) If the river is 136 m wide, how long does it take the motorboat to reach the other side? c.) How far downstream is the boat when it reached the other side of the river?

27. A motorboat travels at 40.0 m/s. It heads straight across a river 320 m wide. a.) If the water flows at the rate of 8.0 m/s. What is the boat's velocity with respect to the shore? b.) How long does it take the boat to reach the opposite side?

28. A boat heads directly across a river 40.0 m wide at 8.0 m/s. The current is flowing at 3.8 m/s. a.) What is the resultant velocity of the boat? b.) How long does it take the boat to cross the river? c.) How far downstream is the boat when it reaches the other side?

29. An airplane is to maintain a velocity of 475 km/hr in a northeasterly direction. If the wind velocity is 50.0 km/hr southeast, what should be the magnitude and direction of the velocity of the airplane in order to offset the effect of the wind?

30. An airplane is flying toward a destination 200.0 miles east of its starting point. The wind is from the northwest at 30.0 miles/hr. The pilot wishes to arrive at his destination in forty minutes. What should be his heading and airspeed?

31. General Lee Friendly is to fly an airplane into enemy territory, 115 kilometers directly north of his present position. His plane travels at 85 km/hr, and is to cross over the enemy line in precisely 1.8 hours. The wind is blowing from the west at 55 km/hr. At what angle relative to the north direction should he aim his plane for this to work out?

Perpendicular components of vectors

A component of a vector is its effective value in any given direction. A vector may be considered as the resultant of two or more component vectors. It is customary and most useful to resolve a vector into its perpendicular components (This is sometimes called rectangular resolution).

32. A heavy box is pulled across a wooden floor with a rope. The rope forms an angle of 60.0° with the floor. A tension of 80.0 N is maintained on the rope. What force actually is pulling the box across the floor?

33. The rope Problem 31 is lowered until it forms an angle of 30.0° with the floor. A force of 80.0 N is maintained on the rope. What force pulls the box across the floor?

34. An airplane flies 30.0° north of west at 500.0 km/h. At what speed is the plane moving a.) north? b.) west?

35. A ship sails from Norfolk harbor. It maintains a direction of 45° north of east for a distance of 100.0 km. How many kilometers north and east has the ship progressed from Norfolk?

36. A wind with a velocity of 40.0 km/h blows 30.0° north of east. What is the north component of the wind's velocity? What is the east component of the wind's velocity?

37. To cross a stream, which flows west to east, a boat steers at an angle of 60.0° north of west. The boat travels at 8.0 km/h in still water. What is the speed of the current and the boat's speed relative to the shore if a person on shore sees the boat come straight across the stream?

38. A river flows due south. A riverboat pilot heads the boat 27° north of west and is able to go straight across the river at 6.0 m/s. a.) What is the speed of the current? b.) What is the speed of the boat?

39. A lawn mower is pushed with a force of 70.0 N applied to the handle. Find the horizontal component of this force when the handle is held at an angle with the lawn of a.) 60.0° b.) 45.0° c.) 30.0°

40. A water skier is towed by a speedboat. The skier moves to one side of the boat in such a way that the tow rope forms an angle of 55° with the wake of the boat. The tension on the rope is 350 N. What would be the tension on the rope if the skier was directly behind the boat?

ANOTHER LOOK AT THE ADDITION OF VECTORS

Another method for adding vectors is to resolve the vectors to be added into perpendicular components. Add all the horizontal component vectors, then add all the vertical component vectors. This produces two vectors acting at a right angle. Pythagorean Theorem can be used to find the resultant. This method is especially useful when you are adding many vectors. Of course, if you prefer, you can still add several vectors graphically or using the law of cosines.

41. Add the following displacements: 8.0 m east, 5.0 m 30.0° north of east, 7.0 m 37° west of north, and 3.0 m south.
42. Find the resultant force of the three vectors acting concurrently on point P: 200.0 N 30.0° north of east, 300.0 N 45° north of west, and 155 N 55° south of west.
43. Find the resultant of the following displacements: 19 m east, 15 m 60.0° north of east, 16 m 45° north of west, 11 m 30.0° south of west, and 12 m south.
44. Find the resultant of the following set of forces: 200.0 N east, 300.0 N 60.0° north of east, 100.0 N 45° north of west, and 200.0 N south.

GRAVITATIONAL FORCE AND INCLINED PLANES

The gravitational attraction of the earth acting on an object, its weight, W , is directed toward the center of the earth. This means that its weight, W , must act perpendicular to the surface of the earth, or as we say perpendicular to the horizontal. When an object is on an inclined plane, the plane prevents the weight, W , from acting perpendicular to the horizontal. Instead, the plane causes the weight, W , to be resolved into two components. One component, F_N , is called the normal force and acts perpendicular to the incline. The second component, F_p , acts parallel to and down the inclined plane. As the incline becomes steeper, the component of the weight acting down on the incline becomes greater. The component of the weight acting perpendicular to the incline, F_N , becomes less. As a result, you find smooth inclines treacherous while walking particularly if they are steep. The normal force holding you against the incline is low and you become more likely to slip. If the incline is steep enough, you may find yourself forced to run down its length when you had no intention of running. The force down the incline, F_p , accelerates you against your will.

45. A 500.0 N trunk is placed on an incline plane that forms a 30.0° angle with the horizontal. a.) Calculate the values of F_N and F_p . b.) Calculate the values for the components parallel and perpendicular to the inclined plane when the angle is increased to 60.0° . c.) When the angle of an inclined increases how do the force components acting on the trunk change?
46. An automobile weighing 12,000.0 N is parked on a 37° slope. a.) What force tends to cause the auto to roll down the hill? b.) What is the normal force between the auto and the hill?
47. A box resting on a 40° inclined plane experiences a normal force of 6000 N. Find the weight of the box and the force parallel to the inclined plane.
48. A physics student on a steep hill finds himself accelerated down the hill by a force of 640 N. If the student weighs 800 N, how steep is the hill, that is, what is the angle of incline?