Artifact Type	Description (Topic) Grade Level Link	Related Goal and CS&DF Standard
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3 - 6) Create an exemplar Scratch project for a curriculum topic of your choice <u>Code a controller</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-6) Create an exemplar Scratch project for a curriculum topic of your choice <u>Code a Controller - sensing</u> <u>blocks</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Digital Literacy Padlet	• 7.8 DL 2 Communicate and collaborate with others using a variety of digital tools to create and revise a collaborative

		<ul> <li>product.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts</li> <li>2-3.DL.7 Understand what it means to be part of a digital community and describe ways to keep it a safe, respectful space.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Bear Starter Code</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Bear Solution Code</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

Teacher Developed Resource	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Finding Nemo</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Harry Potter</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6 Create an exemplar Scratch project for your favorite scene from a book or movie Jurassic Park	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share</li> </ul>

		<ul> <li>knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie Little Mermaid	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie Beauty and the Beast	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Finding Nemo</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie Loki vs Thor	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (7-8) Create an exemplar Scratch project for your favorite scene from a book or movie <u>French Dialogue</u>	<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>

Teacher Developed Resource	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie What movie is this?	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Charlotte's Web</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie Little Mermaid	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share</li> </ul>

		<ul> <li>knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (5/6) Create an exemplar Scratch project for your favorite scene from a book or movie Lost in the Woods	<ul> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Dragons Love Tacos</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into</li> </ul>

	from a book or movie <u>Dragons Love Tacos</u>	<ul> <li>smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Duck for President</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Movie Scene</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools</li> </ul>

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		<ul> <li>and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie Sound of Music	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie Jaws	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into</li> </ul>

	from a book or movie League of their Own	<ul> <li>smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Finding Nemo</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (2/3) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Recess Queen</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools</li> </ul>

		<ul> <li>and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie Elf	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grades (5/6) Create an exemplar Scratch project for your favorite scene from a book or movie Love and basketball	<ul> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (2-4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Little Mermaid</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share</li> </ul>

		<ul> <li>knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (2-4) Create an exemplar Scratch project for your favorite scene from a book or movie Little Mermaid	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Harry Potte</u> r	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

Teacher Developed Resource	Grades (3/4) Create an exemplar Scratch project for your favorite scene from a book or movie Emperor's New Groove	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grades (7/8) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Never Lie</u>	<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie <u>Nemo</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

Teacher Developed Resource	Grades (2/4) Create an exemplar Scratch project for your favorite scene from a book or movie Little Mermaid	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grades (3-6) Create an exemplar Scratch project for your favorite scene from a book or movie Prince and Princess (with Responses)	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (2-4) Create an exemplar Scratch project for your favorite scene from a book or movie Dino Home	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share</li> </ul>

		<ul> <li>knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grades (4-6) Create an exemplar Scratch project for your favorite scene from a book or movie Forrest Gump	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 2-8) Choose your own Adventure Slide Decks Group 10	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

		<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 2-8) Choose your own Adventure Slide Decks <u>Story</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
Teacher <u>Developed</u> <u>Resource</u>	(Grades 5-8) Choose your own Adventure Google Form <u>Choose Your Own</u> <u>Adventure-</u> <u>Mesopotamia</u>	<ul> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>

		<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-6) Choose your own Adventure Slide Decks Disney Adventure	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 2-8) Choose your own Adventure Slide Decks Unknown Planet	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their</li> </ul>

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		<ul> <li>purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
Teacher Developed Resource	(Grades 2-8) Choose your own Adventure Slide Decks Story	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 2-8) Choose your own Adventure Slide Decks Choose your ending	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital tools and resources to create and revise digital</li> </ul>

		artifacts.
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	Grade 3 Choose your own Adventure Slide Decks <u>Welcome to Third</u> <u>Grade</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	Grade 3 Choose your own Adventure Slide Decks <u>Choose Your Own</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3 - 6) Choose your own Adventure Slide Decks <u>Adventure Story</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-6) Analyze a Scratch project for coding errors in order to "Debug"	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can</li> </ul>

	Debug	<ul> <li>themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-6) Analyze a Scratch project for coding errors in order to "Debug" Debug 2	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperimen ts.com/Song-Maker/song/509995 2813113344	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> </ul>

		<ul> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperimen ts.com/Song-Maker/song/610327 4672095232	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their</li> </ul>

		<ul> <li>purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperimen ts.com/Song-Maker/song/562616 5864431616	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperimen</u> <u>ts.com/Song-Maker/song/533743</u> <u>7761699840</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the</li> </ul>

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Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperiments.com/Song-Ma ker/song/5399107737485312	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools</li> </ul>

		<ul> <li>and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperimen ts.com/Song-Maker/song/475638 1182459904	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> Developed <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan</li> </ul>

	https://musiclab.chromeexperi ments.com/Song-Maker/song/ 5519428159275008	<ul> <li>that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperiments.com/Song-Maker/song/5099952813113344</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> </ul>

		<ul> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> ments.com/Song-Maker/song/ <u>5585703866728448</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital</li> </ul>

		artifacts
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperi ments.com/Song-Maker/song/ 5936724363182080	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> ments.com/Song-Maker	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> </ul>

		<ul> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperiments.com/Song-Maker/song/6196053079228416</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> </ul>

		<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker https://musiclab.chromeexperi ments.com/Song-Maker/song/ 5555703889264640	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan</li> </ul>

	https://musiclab.chromeexperi ments.com/Song-Maker/song/ 6316102867746816	<ul> <li>that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> <u>ments.com/Song-Maker/song/</u>	<ul> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with</li> </ul>
	<u>6089078597222400</u>	<ul> <li>others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while</li> </ul>

		<ul> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperiments.com/Song-Maker/song/5621417375432704</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u>	(Grades K-8)	

Developed Resource	Design your own song using Chrome Music Maker https://scratch.mit.edu/projects /874359305	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> <u>ments.com/Song-Maker/song/</u> <u>5166404547117056</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> </ul>

		<ul> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> <u>ments.com/Song-Maket/song/</u> 6497369865322496	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their</li> </ul>

		purpose within the larger task
		<ul> <li>purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperi</u> ments.com/Song-Maker/song/ 4797637497454592	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design your own song using Chrome Music Maker <u>Take 2!</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into</li> </ul>

		<ul> <li>smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design your own song using Chrome Music Maker <u>https://musiclab.chromeexperiments.com/Song-Maker/song/5476856225333248</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> </ul>

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Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch https://www.pixilart.com/art/fo otball-sr291caaaafdf20	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>https://scratch.mit.edu/projects</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> </ul>

	/874031876	<ul> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.</li> </ul>
		<ul> <li>purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>https://www.pixilart.com/art/ic</u> <u>e-cream-sr29516060007e9</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> </ul>

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Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>https://scratch.mit.edu/projects</u> /874032527	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design and code your own	• K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize

	image using Pixel art and Scratch https://www.pixilart.com/art/fi eld-sr29541b07179f1	<ul> <li>which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>https://www.pixilart.com/art/p</u> <u>encil-sr2882c1505a283</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> </ul>

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Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch Cupcake	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>

Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch Duck	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>Kirby</u>	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller</li> </ul>

		<ul> <li>steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch <u>https://scratch.mit.edu/projects</u> /874362975	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their</li> </ul>

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		<ul> <li>purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
Teacher Developed Resource	(Grades K-8) Design and code your own image using Pixel art and Scratch Mug https://www.pixilart.com/draw ?ref=ho	<ul> <li>K-1.CT.8 Identify a task consisting of steps that are repeated, and recognize which steps are repeated.</li> <li>K-1.CT.10 Collaboratively create a plan that outlines the steps needed to complete a task.</li> <li>K-1.DL.2 Communicate and work with others using digital tools.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing)	• <b>4-6.CT.10:</b> Describe the steps taken and choices made to design and develop a solution using an iterative design process.
	<u>Copy of Documenting the</u> <u>Iterative Design Process</u>	• <b>7-8.NSD.1:</b> Design a user interface for a computing technology that considers usability, accessibility, and desirability.
		• 7-8.NSD.2: Design a project that

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		<ul> <li>combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) <u>Copy of Documenting the</u> <u>Iterative Design Process</u>	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
Teacher Developed Resource	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) Documenting the Iterative Design Process	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>

<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) Copy of Documenting the Iterative Design Process	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) Copy of Documenting the <u>Iterative Design Process</u>	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) <u>Copy of Documenting the</u> <u>Iterative Design Process</u>	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and</li> </ul>

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		<ul> <li>desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
Teacher Developed Resource	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) Link to Slides	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) <u>Room 4 Documenting the</u> <u>Iterative Design Process</u>	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or</li> </ul>

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		software application for the diverse needs and wants of users.
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing)	• <b>4-6.CT.10:</b> Describe the steps taken and choices made to design and develop a solution using an iterative design process.
	<u>Copy of Documenting the</u> <u>Iterative Design Process</u>	• <b>7-8.NSD.1:</b> Design a user interface for a computing technology that considers usability, accessibility, and desirability.
		• <b>7-8.NSD.2:</b> Design a project that combines hardware and software components.
		• <b>4-6.IC.6:</b> Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing)	• <b>4-6.CT.10:</b> Describe the steps taken and choices made to design and develop a solution using an iterative design process.
	https://docs.google.com/presen tation/d/1GpyWCbs53zmcs4q vC_sL8vDrNas5hsb4q2s0HF X7qd4/edit?usp=sharing	• <b>7-8.NSD.1:</b> Design a user interface for a computing technology that considers usability, accessibility, and desirability.
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<u>Teacher</u> Developed <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing)	• <b>4-6.CT.10:</b> Describe the steps taken and choices made to design and develop a solution using an iterative design process.
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	Copy of Documenting the Iterative Design Process	<ul> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 5-8) Exploring Human Centered Design (Smart Clothing) <u>Break out Room 7</u> <u>Documenting the Iterative</u> <u>Design Process</u>	<ul> <li>4-6.CT.10: Describe the steps taken and choices made to design and develop a solution using an iterative design process.</li> <li>7-8.NSD.1: Design a user interface for a computing technology that considers usability, accessibility, and desirability.</li> <li>7-8.NSD.2: Design a project that combines hardware and software components.</li> <li>4-6.IC.6: Identify and explain ways to improve the accessibility and usability of a computing device or software application for the diverse needs and wants of users.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> /DAF5It9CX6g/RIHRgl2-Ynl EoQdFaGef5Q/view?utm_con tent=DAF5It9CX6g&utm_ca mpaign=designshare&utm_me dium=link&utm_source=edito I	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>

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<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> /DAF5IQm1yG4/VrPMvDtq2r wEhdtO_rSRWA/edit?utm_co ntent=DAF5IQm1yG4&utm_c ampaign=designshare&utm_m edium=link2&utm_source=sha rebutton	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>

<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva Safiya Noble	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> /DAF5Iu7fEBc/MWD7qi4Tz Yb9XwVrD7n_GQ/edit?utm_ content=DAF5Iu7fEBc&utm_ campaign=designshare&utm_ medium=link2&utm_source=s harebutton	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
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<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>Annie Easley</u>	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva Jerry Lawson	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
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<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>Anne Aaron</u>	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
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	<u>m=link2&amp;utm_source=shareb</u> <u>utton</u>	on studentidentified keywords.
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>Anne Aaron</u>	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva https://www.canva.com/design /DAF5IqcF4vA/_Yas6MW-lz7 oySwgMX4e9A/edit?utm_con tent=DAF5IqcF4vA&utm_ca mpaign=designshare&utm_me dium=link2&utm_source=shar ebutton	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva https://www.canva.com/design /DAF5InjDACs/BhXMxbD8 WOOSaNez_gPaBg/edit?utm_ content=DAF5InjDACs&utm_ campaign=designshare&utm_ medium=link2&utm_source=s harebutton	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u>	(Grades 3-8)	• 4-6.IC.7 Identify a diverse range of role models in computer science.

<u>Resource</u>	Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> <u>/DAF5IjOkfNs/LGZCQGqbf</u> <u>MiX6QjvumhgjQ/edit?ui=eyJ</u> <u>HIjp7fX0</u>	<ul> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> / <u>DAF5IisMtSA/4cKeHtgY87</u> <u>O400G8Lxmh9Q/view?utm_c</u> <u>ontent=DAF5IisMtSA&amp;utm_c</u> <u>ampaign=designshare&amp;utm_m</u> <u>edium=link&amp;utm_source=edit</u> <u>or</u>	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-8) Biography posters of influential Computer Scientists using Canva <u>https://www.canva.com/design</u> /DAF5IiNvg8U/Cr0_w7G2P_ hfh22DIKwySA/view?utm_co <u>ntent=DAF5IiNvg8U&amp;utm_ca</u> mpaign=designshare&utm_me dium=link&utm_source=edito <u>r</u>	<ul> <li>4-6.IC.7 Identify a diverse range of role models in computer science.</li> <li>4-6.DL.3 Conduct and refine advanced multi-criteria digital searches to locate content relevant to varied learning goals</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>2-3.DL.3 Conduct basic searches based on studentidentified keywords.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-4) Create an exemplar Scratch project using points in your algorithm	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller</li> </ul>

	<u>Clicker Game</u>	<ul> <li>steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3-4) Create an exemplar Scratch project using events, controls, duplicates in your algorithm Balloon Pop	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a curriculum based application using Scratch <u>Magnet testers</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> </ul>

		<ul> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a curriculum based application using Scratch <u>Hoppers</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
Teacher <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a curriculum based application using Scratch <u>Random Multiplier</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a curriculum based	• 2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps

	application using Scratch <u>Array Practice</u>	<ul> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a curriculum based	<ul> <li>and resources to create and revise digital artifacts.</li> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into</li> </ul>
	application using Scratch <u>3 sisters game</u>	<ul> <li>smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a short story using Scratch and apply background changes and speech bubbles. <u>Scratch Stone Fox Scenes</u>	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> </ul>

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		<ul> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Teacher</u> <u>Developed</u> <u>Resource</u>	(Grades 3/4) Develop a short story using Scratch and apply background changes and speech bubbles. Scratch Stone Fox Scenes	<ul> <li>2-3.CT.4 Identify multiple ways that the same problem could be decomposed into smaller steps</li> <li>4-6.CT.4 Decompose a problem into smaller named tasks, some of which can themselves be decomposed into smaller steps.</li> <li>2-3.DL.2 Communicate and work with others using digital tools to share knowledge and convey ideas</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>2-3.DL.4 Use a variety of digital tools and resources to create digital artifacts.</li> <li>4-6.DL.4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard <u>Eco-Simulation: Scratch</u> Animations and Food Chains	• CT1: Problem Solving: The lesson aligns with computational thinking through problem-solving as students design, troubleshoot, and refine their Scratch animations. They employ logical reasoning to represent the movements and characteristics of animals accurately.
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard Finding perspective in SS	<ul> <li>4-6.CT.2 Collect digital data related to a real-life question or need.</li> <li>4-6.CT.3, Visualize a simple data set in order to highlight relationships and persuade an audience.</li> </ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard <u>Finding Perspective in Social</u> <u>Studies</u>	<ul> <li>4-6.CT.2 Collect digital data related to a real-life question or need.</li> <li>4-6.CT.3, Visualize a simple data set in order to highlight relationships and persuade an audience.</li> </ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard <u>Identify and Explore the Keys on</u> a Keyboard.	• K-1.DL.1 Identify and explore the keys on a keyboard. Clarifying Statement The focus is on exploring physical and/or touchscreen keyboards, and for students to be able to identify

		specific keys such as arrow keys, enter, space bar,
		backspace.
Loggon Dlan	Develop a lesson plan using at	• 2-3.DL.3 Conduct basic searches based
<u>Lesson Plan</u> <u>Template</u>	least 1 CS/DF Standard	on student identified keywords.
<u>remplate</u>	Title: "Protecting Our Precious	• 2-3.DL.4 Use a variety of digital tools and
	Wildlife: Learning About	resources to create digital artifacts.
	Endangered Species"	•
Lesson Plan		• 2-3.CT.2, Identify and describe data
<u>Template</u>		collection tools from everyday life.
<u></u>		• 2-3.CT.3, Present the same data in
		multiple visual formats in order to tell a story
		about the data.
		• 2-3.CT.7, Name/label key pieces of
		information in a set of instructions, noting
		whether each name/label refers to a fixed or
		changing value.
	Develop a lesson plan using at	• 2-3.CT.10 Develop and document a plan
	least 1 CS/DF Standard	that outlines specific steps taken to complete a
	Protecting Our Precious Wildlife	project.
		• 2-3.DL.2 Communicate and work with
Lesson Plan		others using digital tools to share knowledge and
<u>Template</u>		
		convey ideas.
		• 2-3.CT.1 Create a model of an object or
	Develop a lesson plan using at	computational process in order to identify patterns
	least 1 CS/DF Standard	and essential elements of the object or process.
	Scratch Jr. Communities (Unit	
	Plan for Types of Communities-	• 2-3.CT.9 Identify and debug errors within
	Rural, Urban, Suburban- with	an algorithm or program that includes sequencing
	culminating Scratch Jr. project)	or repetition.
<u>Lesson Plan</u>	Develop a lesson plan using at	
<u>Template</u>	least 1 CS/DF Standard	• 2-3.ct.3CT.3, Present the same data in
	Important Women in American	multiple visual formats in order to tell a story
	History	about the data.
<u>Lesson Plan</u>		• 2-3.DL.2 Communicate and work with
<u>Template</u>		others using digital tools to share knowledge and
		convey ideas.
		• 2-3.DL.3 Conduct basic searches based
		on student identified keywords.
		• 2-3.DL.4 Use a variety of digital tools and
		resources to create digital artifacts.
	Develop a lesson plan using at	• 2-3.CT.5- Identify the essential details
	least 1 CS/DF Standard	needed to perform a general task in different
	Animal Infographic using Canva	settings or situations

		• 2-3.CT.10 Develop and document a plan
		that outlines specific steps taken to complete a
		project
		2-3.DL.2 Communicate and work with others
<u>Lesson Plan</u>		
<u>Template</u>		using digital tools to share knowledge and convey
		ideas.
		2-3.DL.3 Conduct basic searches based on student
		identified keywords.
		2-3.DL.4 Use a variety of digital tools and
		resources to create digital artifacts.
		2-3.CT.5- Identify the essential details needed to
		perform a general task in different settings or
	Develop a lesson plan using at	situations
	least 1 CS/DF Standard	2-3.CT.10 Develop and document a plan that
	Non-fiction Animal Infographic	outlines specific steps taken to complete a project.
Lesson Plan		2-3.DL.3 Conduct basic searches based on student
<b>Template</b>	Develop a lesson plan using at	identified keywords.
	least 1 CS/DF Standard	2-3.DL.4 Use a variety of digital tools and
	helping endangered animals	resources to create digital artifacts.
Lesson Plan	Develop a lesson plan using at	• 7-8.NSD.3 Identify and fix problems with
<u>Template</u>	least 1 CS/DF Standard	computing devices and their components using a
-	Troubleshooting Canvas	systematic troubleshooting method or guide.
Lesson Plan		• 7-8.IC.4 Identify and discuss issues
<u>Template</u>		related to the collection and use of public and
		private data
		• 7-8.CT.1 Compare the results of
		alternative models or simulations to determine
		and evaluate how the input data and assumptions
		change the results.
		• 7-8.NSD.1 Design a user interface for a
		computing technology that considers usability,
		accessibility, and desirability.
		• 7-8.CY.2 Describe physical, digital, and
		behavioral safeguards that can be employed in
		different situations.
		• 7-8.DL.2 Communicate and collaborate
		with others using a variety of digital tools to
		create and revise a collaborative product.
		• 7-8.DL.4 Select and use digital tools to
		create, revise, and publish digital artifacts.
	Develop a lesson plan using at	• 7-8.DL.6 Explain the connection between
1		
	least 1 CS/DF Standard	the persistence of data on the Internet, personal
	least 1 CS/DF Standard	the persistence of data on the Internet, personal online identity, and personal privacy.

	1	positive, and responsible online behavior and
		identify strategies to combat negative online
		behavior.
		• 7-8.DL.2 Communicate and collaborate
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at	with others using a variety of digital tools to
remplate	least 1 CS/DF Standard	create and revise a collaborative product.
	Litgram: Capturing Mood and	7-8.DL.4 Select and use digital tools to create,
	Character Perspectives in Texts	revise, and publish digital artifacts.
	Through a Creative	7-8.DL.5Transfer knowledge of technology in
	Mock-Instagram Activity	order to explore new technologies.
L aggan Dlan		7-8.IC.7 Explore a range of computer science
<u>Lesson Plan</u> <u>Template</u>		related career paths.
<u>remplate</u>		7-8.DL.2 Communicate and collaborate with
		others using a variety of digital tools to create and
		revise a collaborative product.
		7-8.DL.3 Compare types of search tools, choose a
		search tool for effectiveness and efficiency, and
	Develop a lesson plan using at	evaluate the quality of search tools based on
	least 1 CS/DF Standard	returned results.
	Career Exploration using	7-8.DL.5 Transfer knowledge of technology in
	Naviance and Canva	order to explore new technologies.
Lesson Plan		4-6.DL4 Use a variety of digital tools and
Template		resources to create and revise digital artifacts.
		4-6.DL.2 Select appropriate digital tools to
		communicate and collaborate while learning with
		others.
		6SL1: Engage effectively in a range of
		collaborative discussions with diverse partners;
		express ideas
		6W7: Gather relevant information from multiple
		sources; assess the credibility of each source;
		quote or
		paraphrase the data and conclusions of others;
	Develop a laggon plan using at	avoid plagiarism and provide basic bibliographic information for sources.
	Develop a lesson plan using at least 1 CS/DF Standard	6SL5: Include digital media and/or visual displays
	Using Canva for my Flush	in presentations to clarify information and
	Research Project	emphasize and enhance central ideas or themes.
		4-6.CT.1 Develop a computational model of a
Lesson Plan	Develop a lesson plan using at	system that shows changes in output when there
<u>Template</u>	least 1 CS/DF Standard	are changes in inputs.
	Conductors and Insulators using	are enunged in inputs.
	Makey Makey, Canva and Flip	4-6.DL4 Use a variety of digital tools and
	Grid	resources to create and revise digital artifacts.
		I set and the set of t

		<ul><li>4-6.NSD.1 Propose improvements to the design of a computing technology based on an analysis of user interactions with that technology.</li><li>MS-PS2-3. Ask questions about data to determine the factors that affect the strength of electric and magnetic forces.</li></ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard <u>Methods of Factoring Flow</u> <u>Chart &amp; Sequencing</u>	• 7-8.CT.4 Write a program using functions or procedures whose names or other documentation convey their purpose within the larger task.
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard Engineering with Durability in Mind	<ul> <li>4-6.DL.3 Conduct and refine advanced multicriteria digital searches to locate content relevant to varied learning goals.</li> <li>4-6.DL4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> </ul>
<u>Lesson Plan</u> Template	Develop a lesson plan using at least 1 CS/DF Standard System of Equations/Inequalities Recap using Digital Tools	<ul> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> </ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard Shark tank	<ul> <li>7-8.IC.6 Assess the accessibility of a computing device or software application in terms of user needs.</li> <li>7-8.IC.7 Explore a range of computer science related career paths.</li> <li>7-8.DL.1 Type on a keyboard while demonstrating proper keyboarding technique, with increased speed and accuracy.</li> <li>7-8.DL.2 Communicate and collaborate with others using a variety of digital tools to create and revise a collaborative product.</li> <li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li> </ul>
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard <u>Converting Percents</u>	<ul> <li>4-6.DL.2 Select appropriate digital tools to communicate and collaborate while learning with others.</li> <li>4-6.DL4 Use a variety of digital tools and resources to create and revise digital artifacts.</li> <li>6.RP.A.3 Use ratio and rate reasoning to</li> </ul>

		solve real-world and mathematical problems, e.g.,
		by reasoning about tables of equivalent ratios,
		tape diagrams, double number line diagrams, or
		equations. c. Find a percent of a quantity as a rate
		per 100
Lassan Dian	<u></u>	• K-1.IC.1
<u>Lesson Plan</u> <u>Template</u>		• Identify and discuss how tasks are
<u>rempiate</u>		accomplished with and without computing
		technology.
		• K-1.IC.6 With teacher support, identify
		different ways people interact with computers and
		computing devices.
		• K-1.CT.4 Identify a problem or task and
		discuss ways to break it into multiple smaller
		steps.
		• K-1.DL.2 Communicate and work with
		others using digital tools.
	Develop a lesson plan using at	• K-1.DL.3 Conduct a basic search based
	least 1 CS/DF Standard	on a provided keyword.
	Book Creator for How-To	• K-1.DL.4 Use at least one digital tool to
	Writers	create a digital artifact.
Lesson Plan		• 4-6.CT.3 Visualize a simple data set in
<b>Template</b>		order to highlight relationships and persuade an
		audience.
		• 4-6.DL.1 Type on a keyboard while
		demonstrating proper keyboarding technique.
		• 4-6.DL.2 Select appropriate digital tools
		to communicate and collaborate while learning
		with others.
		with others.
		• 4-6.DL.3 Conduct and refine advanced
		multicriteria digital searches to locate content
		relevant to varied learning goals.
		00000
	Develop a lesson plan using at	• 4-6.DL4 Use a variety of digital tools and
	least 1 CS/DF Standard	resources to create and revise digital artifacts.
	Who Is the Greatest Hero	
Lesson Plan	Develop a lesson plan using at	• 2-3.CY.1 Compare reasons why an
<u>Template</u>	least 1 CS/DF Standard	individual should keep information private or
		make information public.
	Where I Live: A Scratch Project	• 2-3.CY.3 Identify why someone might
	Using Internet Safety Concepts	choose to share an account, app access, or

		devices.
		• 2-3.DL.1 Locate and use the main keys on
		a keyboard to enter text independently.
		• 2-3.DL.2 Communicate and work with
		others using digital tools to share knowledge and
		convey ideas.
		• 2-3.CT.7 Name/label key pieces of
		information in a set of instructions, noting
		whether each name/label refers to a fixed or
		changing value
	Develop a lesson plan using at	
<u>Lesson Plan</u>	least 1 CS/DF Standard	
<u>Template</u>	icast i CS/DF Standard	2.2 IC 1 Identify and analyze how
		• 2-3.IC.1-Identify and analyze how
	Evolving Technology-Then &	computing technology has changed the way
	Now	people live and work.
<u>Lesson Plan</u>		7-8.CT.6, Design, compare and refine algorithms
<b>Template</b>		for a specific task or within a program
_		7-8.CT.7 Design or remix a program that uses a
		variable to maintain the current value of a key
		piece of information.,
		7-8. CT.8, Develop or remix a program that
		effectively combines one or more control
		structures for creative expression or to solve a
		problem.
		7-8. CT. 9,Read and interpret code to predict the
		outcome of various programs that involve
		conditionals and repetition for the purposes of
		debugging.
	Develop a lagger glan using at	00 0
	Develop a lesson plan using at	7-8.DL.2,Select appropriate digital tools to
	least 1 CS/DF Standard	communicate and collaborate while learning with
		others
	Debugging & Solving Algebraic	7-8.DL.4 Select and use digital tools to create,
	Expressions	revise, and publish digital artifacts.
Lesson Plan	Develop a lesson plan using at	
<u>Template</u>	least 1 CS/DF Standard	
-		• 4-6.DL4 Use a variety of digital tools and
	Figurative Language Infographic	resources to create and revise digital artifacts.
Lesson Plan	Develop a lesson plan using at	
<u>Template</u>	least 1 CS/DF Standard	
<u> </u>		
	Gr 5 Researching Government	
	structures, functions, and	
	founding documents of Canada,	4-6.DL4 Use a variety of digital tools and
	United States, Caribbean or	resources to create and revise digital artifacts.
	Child States, Curioboun of	resources to create and revise digital artifacts.

	Maying and granting an	
	Mexico and creating an	
	Infographic that demonstrates	
	their learning.	
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard 8th grade French- recycling	<ul><li>7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.</li><li>7-8.IC.1 Compare and contrast tradeoffs associated with computing technologies that affect individuals and society.</li></ul>
<u>Lesson Plan</u> <u>Template</u>		<ul><li>2-3.IC.2 - Compare and explain rules related to computing technologies and digital technology.</li><li>2-3.IC.4 - Identify public and private digital spaces.</li></ul>
		2-3.CY.1 - Compare reasons why an individual should keep information private or make it public
		2-3.CY.2 - Compare and contrast behaviors that do and do not keep information secure.
		2-3.DL.1 - Locate and use main keys on a keyboard to enter text independently
		2-3.DL.2 - Communicate and work with others using digital tools to share knowledge and convey ideas.
	Develop a lesson plan using at least 1 CS/DF Standard	2-3.DL.7 - Understand what it means to be part of a digital community and describe ways to keep it a safe, respectful space
<u>Lesson Plan</u> <u>Template</u>		<ul> <li>7-8.IC.4 Identify and discuss issues related to the collection and use of public and private data</li> <li>7-8.CT.1 Compare the results of alternative models or simulations to determine and evaluate how the input data and assumptions change the results.</li> </ul>
		7-8.NSD.1 Design a user interface for a computing technology that considers usability, accessibility, and desirability.
	Develop a lesson plan using at least 1 CS/DF Standard	7-8.CY.2 Describe physical, digital, and behavioral safeguards that can be employed in different situations.
	Internet Safety	

	]	7-8.DL.2 Communicate and collaborate with
		others using a variety of digital tools to create and revise a collaborative product.
		7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.
		7-8.DL.6 Explain the connection between the persistence of data on the Internet, personal online identity, and personal privacy.
		7-8.DL.7 Describe safe, appropriate, positive, and responsible online behavior and identify strategies to combat negative online behavior.
<u>Lesson Plan</u> <u>Template</u>	Develop a lesson plan using at least 1 CS/DF Standard	• CS Standard 1: Recognize and define algorithms as a series of ordered steps that solve a specific problem or complete a task.
	Why are Algorithms and following directions as a Life Skill	• CS Standard 2: Demonstrate the ability to follow algorithms accurately to solve problems or complete tasks.
<u>Lesson Plan</u> <u>Template</u>		7-8.IC.4 Identify and discuss issues related to the collection and use of public and private data 7-8.CT.1 Compare the results of alternative models or simulations to determine and evaluate how the input data and assumptions change the results.
		7-8.NSD.1 Design a user interface for a computing technology that considers usability, accessibility, and desirability.
		7-8.CY.2 Describe physical, digital, and behavioral safeguards that can be employed in different situations.
		7-8.DL.2 Communicate and collaborate with others using a variety of digital tools to create and revise a collaborative product.
	Develop a lesson plan using at least 1 CS/DF Standard	7-8.DL.4 Select and use digital tools to create, revise, and publish digital artifacts.
	INTERNET SAFETY	7-8.DL.6 Explain the connection between the persistence of data on the Internet, personal online

		identity, and personal privacy.
		7-8.DL.7 Describe safe, appropriate, positive, and responsible online behavior and identify strategies to combat negative online behavior.
<u>Lesson Plan</u> <u>Template</u>		• New York State Computer Science and Digital Fluency Standards:
	Develop a lesson plan using at	• CD.OS.1: Operate systems and devices
	least 1 CS/DF Standard	effectively and thoughtfully.
		• CD.CT.2: Understand how hardware and
	Newton's Laws of Motion	software work together to perform a task.
<u>Lesson Plan</u> <u>Template</u>		4-6.DL.2, Select appropriate digital tools to communicate and collaborate while learning with
		others.
		4-6.DL4,Use a variety of digital tools and
		resources to create and revise digital artifacts.
		4-6.NSD.1, Propose improvements to the design
		of a computing technology based on an analysis
	Develop a lesson plan using at	of user interactions with that technology.
	least 1 CS/DF Standard	4-6.IC.6 Identify and explain ways to improve the
	Creating on a location of former	accessibility and usability of a computing device
	Creating an advertisement for an	or software application for the diverse needs and wants of users
	innovative micro:bit gadget	
Lesson Plan	Develop a lesson plan using at least 1 CS/DF Standard	
<u>Template</u>	icast i CS/DF Standard	K-1.IC.2. Identify and explain classroom and
	The name of our lesson is	home rules related to computing technologies and
	Digital Safety.	digital information.