

Course Title – Contemporary Art and Ideas	
Implement start year – 2018-19	
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Unit #1 , topic – The Creative Process	
Transfer Goal – Students will be able to independently use their learning to observe, think and creatively problem solve using the influences of both art history and modern culture.	
Stage 1 – Desired Results	
<p style="text-align: center;"><u>Established Goals</u></p> <p>2014 NJCCC Standard(s), Strand(s)/CPI # (http://www.state.nj.us/education/cccs/2014/arts/standards.pdf)</p> <p>Common Core Curriculum Standards for Math and English (http://www.corestandards.org/)</p> <p>1.1 The Creative Process- All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.</p> <p>1.1.12.D.1 Visual Arts- Common themes exist in artwork from a variety of cultures across time and are communicated through metaphor, symbolism, and allegory.</p> <p>1.1.12.D.2 Visual Arts- Stimuli for the creation of artworks can come from many places, including other arts disciplines.</p>	<p style="text-align: center;">21st Century Themes (www.21stcenturyskills.org)</p> <p><input checked="" type="checkbox"/> Global Awareness</p> <p><input type="checkbox"/> Financial, Economic, Business and Entrepreneurial Literacy</p> <p><input type="checkbox"/> Civic Literacy</p> <p><input type="checkbox"/> Health Literacy</p> <p><input type="checkbox"/> Environmental Literacy</p> <hr/> <p style="text-align: center;">21st Century Skills</p> <p><i>Learning and Innovation Skills:</i></p> <p><input checked="" type="checkbox"/> Creativity and Innovation</p> <p><input checked="" type="checkbox"/> Critical Thinking and Problem Solving</p> <p><input checked="" type="checkbox"/> Communication and Collaboration</p> <p><i>Information, Media and Technology Skills:</i></p> <p><input type="checkbox"/> Information Literacy</p> <p><input type="checkbox"/> Media Literacy</p> <p><input checked="" type="checkbox"/> ICT (Information, Communications and Technology) Literacy</p> <p><i>Life and Career Skills:</i></p> <p><input checked="" type="checkbox"/> Flexibility and Adaptability</p> <p><input checked="" type="checkbox"/> Initiative and Self-Direction</p> <p style="padding-left: 20px;">Social and Cross-Cultural Skills</p> <p><input checked="" type="checkbox"/> Productivity and Accountability</p> <p style="padding-left: 20px;">Leadership and Responsibility</p>

Enduring Understandings:

Students will understand that . . .

EU 1

- The artist's process, imagination and intuition drive the work and can lead to unforeseen or unpredictable outcomes.

EU 2

- Mature/advanced forms of art requires more developed skills and discipline to turn creative imagination into a quality product.

EU 3

- Various cultural influences impact an artist's work.

EU 4

- Artists pull inspiration from various sources consciously and unconsciously.

EU 5

- The arts serve multiple functions: enlightenment, education and entertainment.

Essential Questions:

EU 1

- Are artists unconsciously guided in the creation of their work?

EU 2

- What do artists consider when making decisions about their work?
- How does a mature artist's work differ from a novice artist?

EU 3

- Do various cultures influence an artist?
- How do various environments and social happenings/events influence an artist?

EU 4

- Where does inspiration come from and in what way do artists gather their ideas?

EU 5

- What is the purpose of art?

Knowledge:

Students will know . . .

EU 1

- The upper level vocabulary needed to communicate and apply the principles of design.
- The properties and correct use of a variety of 2D and 3D media.
- the difference between a variety of design concepts, drawing and sculpting techniques, media and methods as seen through a mature artist's lens.

EU 2

- Ways in which preparatory sketches are an integral part of the creative process.
- The proper use of sketches and how to utilize teachers, classmates and outside influences in the creative process.
- The proper techniques and different styles of various artists and art movements from different cultures and societies.

EU3

- The significance of different cultures and environments on art making.

EU4

- Types of sources for inspiration in the creation of ideas for art (environment, conversations, personal experiences, essays, videos, exhibitions, etc.).

EU5

- Ways in which the arts serve to enlighten, educate and entertain different cultures (seeing issues from different points of view/ empathy, drawing attention to new situations, self-expression, storytelling, etc.).

Skills:

Students will be able to . . .

EU 1

- Apply new and innovative applications of the principles of design using the elements of art in 2D and 3D visual artworks.
- Apply advanced uses of a variety of art making concepts, techniques, media and methods.

EU2

- Create a high quality product using creative imagination, discipline and skills.

EU3

- Identify various aspects of their own culture and analyze how cultural elements are applied to artwork.
- Research and identify various artists and art movements from a variety of cultures and societies.
- Identify and analyze how various forms of art serve different purposes.
- Apply knowledge of copyright laws in the formation of ideas from various sources in the creation of original works of art.

EU4

Identify and analyze where artist's inspirations originate (environment, conversations, personal experiences, essays, videos, exhibitions, etc.).

EU5

- Identify and analyze how various forms of art serve different purposes (seeing issues from different points of view/empathy, drawing attention to new situations, self-expression, storytelling, etc.).

Stage 2 – Assessment Evidence

Other Recommended Evidence: *Tests, Quizzes, Prompts, Self-assessment, Observations, Dialogues, etc.*

- Teacher generated test
- Teacher will provide ongoing feedback, individual conferences, while students are working and make refinements to the final composition or piece
- Journal entry (Self Evaluation, Explanation, Interpretation, Application, Perspective, Empathy, and Self-Knowledge)
- Individual / group written/oral critiques including self-evaluation
- Class participation
- Teacher generated question responses (essays)
- Written/Performance Assessment
- Supplemental outside resources

Stage 3 – Learning Plan

Suggested Learning Activities to Include Differentiated Instruction and Interdisciplinary Connections: *Consider the WHERETO elements. Each learning activity listed must be accompanied by a learning goal of A= Acquiring basic knowledge and skills, M= Making meaning and/or a T= Transfer.*

- Teacher will model how to apply the elements of art to the principles of design in the creation of higher level 2D and 3D artworks. (A)
- Students will analyze selected artwork to identify how successful the artwork is based on the application of the elements of art and principles of design. (M)
- Students will be introduced to a variety of cultural artworks (historical and contemporary) reflecting the elements of art and principles of design, with focus on 2D and 3D concepts and techniques including digital art. (A)
- Students will work in groups to analyze and compare artists' works to identify similarities and differences in themes, cultures, subject matter and what function the art serves. Students will discuss how changes in the use of the elements and principles of art affect different styles of art. Based upon their group analysis and discussions, students will work from a writing prompt to draft a summary of their analysis. (M)
- Students will create a preliminary sketch/maquette which reflects the proper use of the principles of design and elements of art necessary for the creation of artwork. (T)
- Teacher will demonstrate ways the selected medium and materials can be added to the composition. Students select, refine, and enlarge ideas from their sketches that fulfill criteria established by the class, teacher, and personal interests. Students work in pairs or individually to review enlarged sketches and give feedback regarding the creative process techniques and visual impact through choice of art elements and design principles. Students will demonstrate knowledge of medium/materials to parts of their sketches before applying them to the final composition. Students will reflect on the process and progress of their work. (A,M,T)
- Students will be introduced to a variety of movements from historical and contemporary movements throughout various cultures and environments, and students will then create artworks that are impacted by those art movements. (A,M,T)
- Students will analyze selected artworks to identify the given purpose for that individual piece. (enlightenment, education and entertainment) (M)

