

**Course Title – Animation & Interactive Web Design**

**Implement start year – 2014-2015**

**Revision Committee Members, email, extension –**

**Matt Abate, mabate@lrhsd.org, 8464**

**Dorothy Medvetz, dmedvetz@lrhsd.org, 8676**

**Stephanie Novello, snovello@lrhsd.org, 8086**

**Dana Tritsch, dtritsch@lrhsd.org, 8439**

**Unit 4, topic – Interactive Web Design and Integration**

Students will be able to independently use their learning to design and create an interactive and integrated website.

**Stage 1 – Desired Results**

**Established Goals**

**2009 NJCCC Standard(s), Strand(s)/CPI #**  
(<http://www.nj.gov/education/cccs/2009/final.htm>)

**Common Core Curriculum Standards for Math and English**  
(<http://www.corestandards.org/>)

1.1 The Creative Process: All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.

8.1 Educational Technology: All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaboratively and to create and communicate knowledge.

9.1 21st-Century Life & Career Skills: All students will demonstrate the creative, critical thinking, collaboration, and problem-solving skills needed to function successfully as both global citizens and workers in diverse ethnic and organizational cultures.

**21<sup>st</sup> Century Themes**

( [www.21stcenturyskills.org](http://www.21stcenturyskills.org) )

- Global Awareness
- Financial, Economic, Business and Entrepreneurial Literacy
- Civic Literacy
- Health Literacy
- Environmental Literacy

**21<sup>st</sup> Century Skills**

*Learning and Innovation Skills:*

- Creativity and Innovation
- Critical Thinking and Problem Solving
- Communication and Collaboration

*Information, Media and Technology Skills:*

- Information Literacy
- Media Literacy
- ICT (Information, Communications and Technology) Literacy

*Life and Career Skills:*

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|  | <input type="checkbox"/> Flexibility and Adaptability<br><input checked="" type="checkbox"/> Initiative and Self-Direction<br><input type="checkbox"/> Social and Cross-Cultural Skills<br><input checked="" type="checkbox"/> Productivity and Accountability<br><input type="checkbox"/> Leadership and Responsibility  |
| <p><b><u>Enduring Understandings:</u></b><br/> <i>Students will understand that . . .</i></p> <p><i>EU 1</i><br/> Appropriate use of web design software will make the design process more efficient.</p> <p><i>EU 2</i><br/> Integrating animation and image manipulation are essential in interactive Web Design.</p> <p><i>EU 3</i><br/> Interactivity should support the overall design of a site.</p>   | <p><b><u>Essential Questions:</u></b></p> <p><i>EU 1</i></p> <ul style="list-style-type: none"> <li>• Why is there a design process?</li> <li>• How do the technical aspects of CSS impact web design?</li> <li>• How does software impact web design?</li> </ul> <p><i>EU 2</i></p> <ul style="list-style-type: none"> <li>• How does animation impact interactivity of a website?</li> <li>• How does software influence interactivity?</li> </ul> <p><i>EU 3</i></p> <ul style="list-style-type: none"> <li>• How important is interactivity to the overall design of a website?</li> <li>• How does interactivity enhance the users' experience?</li> </ul> |
| <p><b><u>Knowledge:</u></b><br/> <i>Students will know . . .</i></p> <p><i>EU 1</i></p> <ul style="list-style-type: none"> <li>• All aspects of the web design process.</li> <li>• The purpose and uses for Cascading Style Sheets.</li> </ul> <p><i>EU 2</i></p> <ul style="list-style-type: none"> <li>• The benefits of utilizing animation in websites</li> <li>• Web Designers use image manipulation software to improve their websites.</li> </ul> <p><i>EU 3</i></p> <ul style="list-style-type: none"> <li>• The appropriate uses of interactivity will enhance the website.</li> </ul> | <p><b><u>Skills:</u></b><br/> <i>Students will be able to . . .</i></p> <p><i>EU 1</i></p> <ul style="list-style-type: none"> <li>• Create a functional website.</li> <li>• Formulate cascading style sheets.</li> </ul> <p><i>EU 2</i></p> <ul style="list-style-type: none"> <li>• Integrate an animation into a website.</li> <li>• Demonstrate image manipulation use in websites.</li> </ul> <p><i>EU 3</i></p> <ul style="list-style-type: none"> <li>• Determine when it is and isn't appropriate to use interactivity.</li> <li>• Evaluate classmate's use of interactivity.</li> </ul>   |

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| <b>Stage 2 – Assessment Evidence</b>   |  |
| <p><b>Recommended Performance Tasks:</b> <i>Each unit must have at least 1 Performance Task. Each EU must be addressed in a performance task. Consider the GRASPS form.</i></p>  |  |
| <p><b>Other Recommended Evidence:</b> <i>Tests, Quizzes, Prompts, Self-assessment, Observations, Dialogues, etc.</i></p> <ul style="list-style-type: none"><li>• Student Self-Assessment and reflection<ul style="list-style-type: none"><li>○ Teacher generated rubric to help students evaluate design projects</li><li>○ Teacher generated rubric to assess student work</li></ul></li><li>• Projects<ul style="list-style-type: none"><li>○ The Music Super Store Website</li><li>○ Favorite Sports Team Website</li><li>○ Interactive Favorite Superhero/Villain Site</li></ul></li><li>• Dialogue<ul style="list-style-type: none"><li>○ Benefits of animation in a site</li><li>○ Compare and contrast HTML and CSS</li></ul></li></ul> |  |

## Stage 3 – Learning Plan

**Suggested Learning Activities to Include Differentiated Instruction and Interdisciplinary Connections:** Consider the *WHERE TO* elements. Each learning activity listed must be accompanied by a learning goal of A= Acquiring basic knowledge and skills, M= Making meaning and/or a T= Transfer.

- Teacher modeled lessons (A)
  - Create root folder, configuration files, and folder organization
  - Create tables
  - Create, apply and edit a cascading style sheet
- Analyze several current websites that use animation (M)
- Tutorials on website creation(M)
- Create an interactive website, integrating original navigation bars, banners, and animation(T)

Timeline:

*Unit 4- Interactive Web Design and Integration 12 weeks*

- Web Design Software (3 weeks)
- Image manipulation Software (3 weeks)
- Interactivity and Integration (6 weeks)