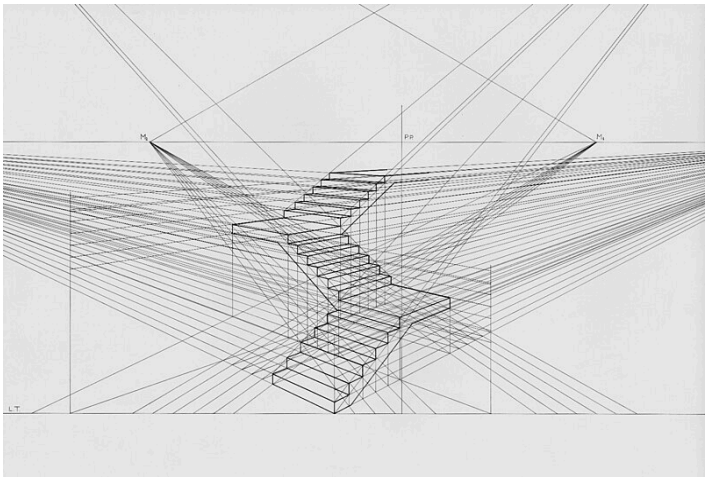
High School Studio Foundations Curriculum



Instructor: Mr. Seiple

Students will acquire a basic working knowledge of the materials, techniques, and practices often used in art studios. Students will work to develop greater aesthetic awareness and an appreciation for craftsmanship. We will cover the principles of design in both 2 and 3-dimensions while working with a variety of media.

Month	Content
Aug/Jan	Introduction to drawing materials and techniques; History, theory, and application of point-perspective drawing systems; Practical craftsmanship in drawing (drawing surfaces, paper guards, mahlstick, posture, how and when to use an eraser); Terminology associated with drawing materials and techniques; The art of constructive critique; Historical use of point-perspective in art
Sep/Feb	3-dimensional design concepts in applied arts; Overview of folk art; Clay hand-building techniques: coil and sculpt; Glazing; Basic understanding of kiln firing; Terminology associated with working in clay; How to objectively evaluate your own work
Oct/Mar	Introduction and historical overview of printmaking; Block printing techniques; Introduction to concepts in illustration; Terminology associated with printmaking
Nov/Apr	3-dimensional design concepts in studio art; Abstraction and non-objective sculpture; Working with industrial and non-traditional materials; Historical overview of early abstract and minimalist sculptors
Dec/May	Introduction to color theory; Final steps: presenting finished artworks for display