



Grade 5 PE Unit 1 - Modified Lead Up and Small-sided Games

Unit Focus

In this unit, students will develop strategies with skills previously learned to accomplish common goals such as offensive and defensive tactics and appropriately apply skills necessary in the context of a modified game.

During this lesson sequence, student will engage in a variety of activities that require them to demonstrate their understanding of the rules and expectations as well as learn and practice the associated skill. Students will review skills learned in grade 4 and add complexity through emphasis on moving toward modified and small-sided game situations specifically regarding strategies and tactics. Students will discuss how to create a positive and respectful environment when competing and working collaboratively towards the goal of successful participation in an activity. This will be a theme that is infused throughout the unit. The students will begin to utilize game strategies in a variety of settings while continuing to work on skills. They will be expected to apply these skills while also enacting strategies and tactic that promote successful play. Students will engage in a variety of modified and lead-up games that will lead to a deeper understanding of how to successfully participate in a full game of one of the sports or activities that they have been engaging with on a smaller scale.

Stage 1: Desired Results - Key Understandings

Standard(s)	Transfer	
Healthy and Balanced Living Curriculum Framework Physical Education K-5 <ul style="list-style-type: none">Demonstrates competence in applying basic nonlocomotor skills while maintaining stationary and dynamic balance in a variety of modified games, and small sided game play. (E1.3.5)Demonstrates competence in applying weight transference in a variety of modified games, small-sided game play, gymnastics, and dance environments. (E1.4.5)Underhand throw: Demonstrates competencies in applying underhand throw in a variety of modified games and small sided game play (E1.5.5a)Overhand throw: Demonstrates competencies in applying overhand throw in a variety of modified games and small sided game play. (E1.5.5b)Demonstrates competencies in applying catching with accuracy while moving in a variety of modified games and small sided play. (E1.6.5)Dribbling with feet: Demonstrates competencies in applying dribbling skills in a variety of modified games and small sided play (E1.7.5)Demonstrates competencies in applying kicking skills in a variety of modified games and small sided play (E1.8.5)Demonstrates the ability to combine spatial concepts with locomotor and nonlocomotor movements for small groups in gymnastics, dance, and games environments. (S2.E1.5)	<i>Students will be able to independently use their learning to...</i> T1 Respectfully and responsibly communicate with others from a variety of backgrounds and perspectives. T2 Demonstrate improved physical performance in skills and movement patterns.	
	Meaning	
	Understanding(s)	Essential Question(s)
	<i>Students will understand that...</i> U1 Participation in physical activities can provide an opportunity for developing an understanding of and respect for differences among people. U2 Students identify their role in initiating and maintaining reciprocal, mutually respectful and beneficial friendships. U3 Individual actions can influence others thinking and actions. U4 Individuals and groups have the responsibility to identify common rules, and ideas for change based on the greater good.	<i>Students will keep considering...</i> Q1 What does it mean to participate fairly? Q2 Do my actions and/or decisions have a negative or positive impact on myself or others? Q3 What is a responsible action?

Stage 1: Desired Results - Key Understandings

- Combines movement concepts with skills in small-sided practice tasks in game environments, gymnastics, and dance with self-direction. (S2.E2.5)
- Applies movement concepts to strategy in game situations (S2.E3.5a)
- Demonstrates the ability to analyze movement situations and applies movement concepts (e.g., force, direction, speed, pathways, extensions) in small-sided practice tasks in game environments, dance, and gymnastics. (S2.E3.5c)
- Demonstrates application of basic offensive and defensive strategies and tactics in invasion small-sided practice tasks. (S2.E4.5a)
- Demonstrates application of basic offensive and defensive strategies and tactics in net and wall small-sided practice tasks. (S2.E4.5b)
- Demonstrates the recognition of the type of throw, volley or striking action needed for different games and sports situations. (S2.E4.5c)

Madison Public Schools Profile of a Graduate

- Collective Intelligence: Working respectfully and responsibly with others, exchanging and evaluating ideas to achieve a common objective. (POG.3.1)

U5 People analyze all possible options and outcomes before taking action.

Acquisition of Knowledge and Skill

Knowledge

Students will know...

- K1** the rules necessary to play a variety of games.
- K2** what skill to use in a variety of situations.
- K3** what tactic to use in a variety of situations.
- K4** that treating peers fairly will benefit the whole group.
- K5** what offensive strategy is used when moving through an open space.
- K6** that the best offensive strategy is to open the playing area.
- K7** that the best defensive strategy is to close down the playing area.
- K8** playing fair is more important than winning or losing.
- K9** that each member of the team shares responsibility for the results of the game or activity.

Skill(s)

Students will be skilled at...

- S1** applying basic offensive and defensive strategies and tactics in invasion small-sided practice tasks.
- S2** recognizing the type of throw, volley or striking action needed for different games and sports situations.
- S3** applying movement concepts to strategy in game situations.
- S4** combining movement concepts with skills in small-sided practice tasks in game environments with self-direction.
- S5** demonstrating the ability to combine spatial concepts with locomotor and nonlocomotor movements for small groups in game environments.
- S6** applying weight transference in a variety of modified games and small-sided game play environments.
- S7** demonstrating competency in a variety of motor skills and movement patterns.
- S8** working respectfully and responsibly with others, exchanging and evaluating ideas to achieve a common objective.
- S9** respectfully and responsibly communicate with others from a variety of backgrounds and perspectives.