LET'S READ

D65 Elementary School Summer Reading - 2024





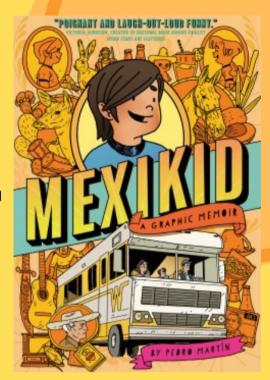


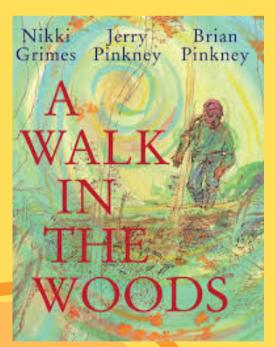
MEXIKID: A GRAPHIC MEMOIR

by Pedro Martin

Grades 5-9

Full of humor, heart, and a decent amount of gross-out moments, Martín's coming-of-age memoir hits all the right notes. Though the family's travels took place decades ago, the struggles with establishing identity, especially as a child of immigrants whose identity straddles two cultures, feel as current as ever. The vibrant, action-packed panels offer plentiful details for readers to pore over, from scenes of crowded family chaos to the sights of Mexico. A retro yet timeless story of family and identity.





A WALK IN THE WOODS

by Nikki Grimes

Grades 1-4

Confused and distraught after the death of his father, a boy opens an envelope he left behind and is surprised to find a map of the woods beyond their house, with one spot marked in bright red. But why? The woods had been something they shared together, why would his father want him to go alone? Slowly, his mind settles as he sets off through the spaces he once explored with his dad, passing familiar beech and black oak trees, flitting Carolina wrens, and a garter snake they named Sal. When he reaches the spot marked on the map, he finds pages upon pages of drawings of woodland creatures, made by his father when he was his age. What he sees shows him a side of his dad he never knew, and something even deeper for them to share together. His dad knew what he really needed was a walk in the woods.

EPL Blueberry Book



SURVIVAL SCOUT: LOST IN THE MOUNTAINS

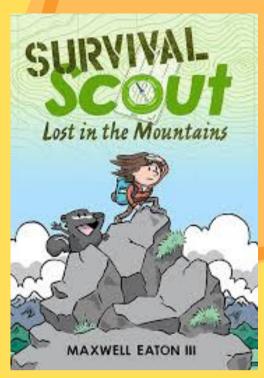
by Maxwell Eaton III

Grades 3-5

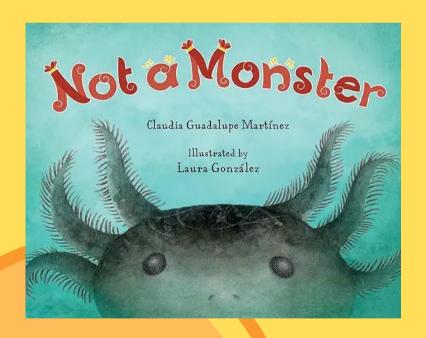
Stay calm, and Scout it out!

- 1) Take inventory of what you have
- 2) Find shelter
- 3) Make a fire
- 4) Signal for help
- 5) Secure water and food

Follow Scout's trial through the mountains, as she explains how to survive if you ever find yourself lost in the wilderness. A perfect travel companion for those with a knack for adventure, or prone to getting disoriented in the forest.



EPL Blueberry Book



NOT A MONSTER

by Claudia Guadalupe Martinez

Grades K-3

An axolotl may look like one, but it is certainly Not a Monster. This curious creature, made popular by Minecraft, is actually a salamander that will never lose its gills or fins. Not a Monster explores the traits of the axolotl, the Aztec origin myth about the species, and the way pollution is affecting its natural habitat: the canals of Xochimilco in Mexico City.

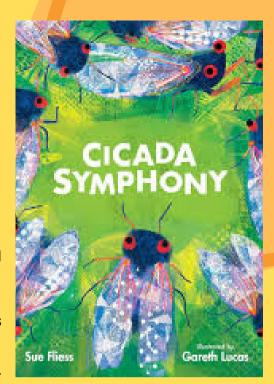
EPL Blueberry Book

CICADA SYMPHONY

by Sue Fliess

Grades K-3

There are about three thousand different kinds of cicadas on earth. Some species emerge from the ground every year, while others only come up every thirteen or seventeen years. But no matter how much time passes before they dig their way to the surface, the result is the same: up to trillions of clumsy (but harmless!) insects flying, clicking, and buzzing all around us. Using a combination of rhythmic, rhyming verse and fun facts, this story describes the life cycle of the cicada and helps readers better understand this fascinating insect.



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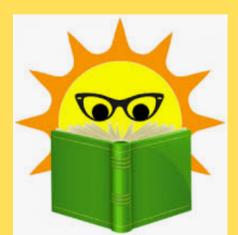


A VECES, YO SOY TODO LO QUE NECESITO

by Juliana Perdomo

Grades K-2

Conoce a una niña quien le encanta estar en su hogar, que huele a té de canela y se siente como un pijama calientito. Pero todo es diferente cuando se va de paseo. Aún así, encuentra la manera de sentirse tranquila. Al llegar la oscuridad de la noche sus pies se enfrían y su habitación a veces le da miedo. Es entonces cuando la niña cierra los ojos y crea su propia luz al pensar en el sol.



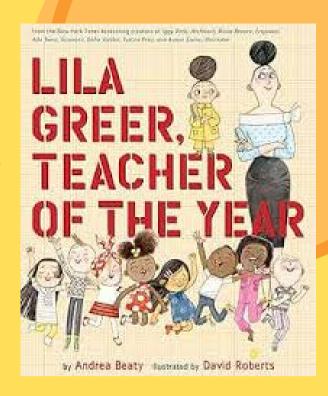
LILA GREER, TEACHER OF THE YEAR

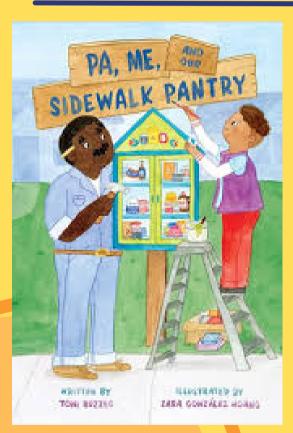
by Andrea Beaty

Grades K-3

Lila Greer is full of worries. Even the smallest things—from cabbages to cardboard—fill her with dread and what-ifs. So when her family makes a big change—moving to a new town—the worry and what-ifs only grow. What if things go wrong? What if no one likes her?

At first, Lila feels right to be worried. In her new home, everything is strange. The new kids, the new smells. Lila feels alone and invisible. But there's one person who sees her: Lila's teacher, Ms. Kern. Through some creativity, blackboard erasers, and—most of all—kindness, Ms. Kern finds a way to make Lila feel welcome and open to new experiences.





PA, ME, AND OUR SIDEWALK PANTRY

by Toni Buzzeo

Grades K-3

Pa and his grandchild, Jelly Bean, have a sidewalk library filled with stories. Anyone can bring donations or take something to read. Jelly Bean loves the sidewalk library! But what about when their neighbors might need something more than books?

Together, Pa and Jelly Bean build a sidewalk pantry right next to the sidewalk library. They get donations from neighbors who have a lot to give, and leave the doors open for those who may not have enough.

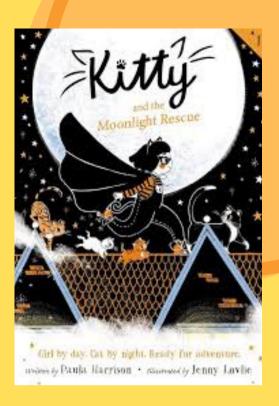


KITTY AND THE MOONLIGHT RESCUE

by Paula Harrison

Grades K-3

Kitty is special. Her mother is a superhero with catlike powers that Kitty and her little brother Max will someday inherit. But being a superhero involves going on daring adventures at night, and Kitty doesn't know if she'll ever be brave enough for that! One night though, Kitty finds a sleek black cat with white paws waiting at her window. When he introduces himself, Kitty is shocked to realize she can understand him—her powers have arrived!





ISLA OF ADVENTURE WELCOME TO THE ISLAND

by Della Costa

Grades K-3

Welcome to the adventurous island of Sol! For eight-year-old Isla Verde, Sol is the perfect place to live. The sun shines bright, the markets brim with delicious food and music, there are animal friends around every corner, and her best gecko buddy, Fitz, is up for almost every adventure!

Yes, Isla's best friend is a gecko. In fact, that's part of her big secret...she can speak to animals—and they speak right back! No one else knows about her special talent, not even Mama, Abuelo, or Abuela! But when new girl Tora moves in next door, Isla starts finding it harder to keep her secret under wraps.

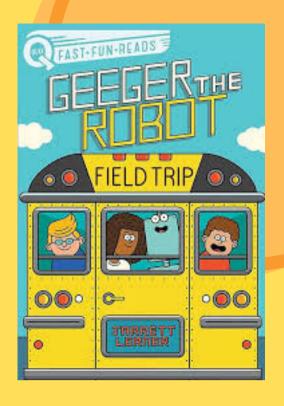


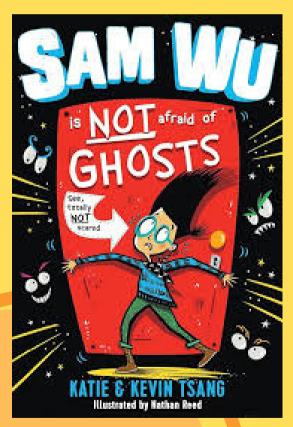
GEEGER THE ROBOT

by Jarrett Lerner

Grades K-3

Geeger the Robot and his class go on a field trip to the Amblerville History Museum, and he's surprised to see all the other incredible inventions that came before robots. But not every museumgoer thinks robots are amazing. Can Geeger change their minds?





SAM WU IS NOT AFRAID OF GHOSTS

by Katie & Kevin Tsang
Grades 2-4

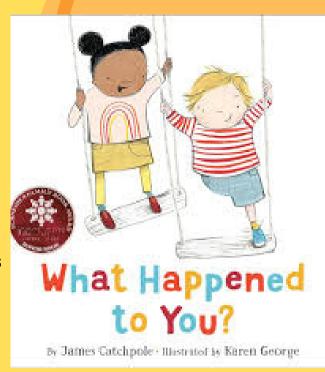
After an unfortunate (and very embarrassing) incident in the Space Museum, Sam goes on a mission to prove to the school bully, and all his friends, that he's not afraid of anything—just like the heroes on his favorite show, Space Blasters. And when it looks like his house is haunted, Sam gets the chance to prove how brave he can be.

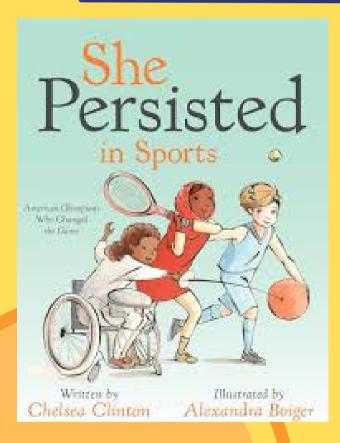


WHAT HAPPENED TO YOU?

by James Catchpole Grades K-3

A What happened to you? Was it a shark? A burglar? A lion? Did it fall off? A boy named Joe is trying to play pirates at the playground, but he keeps being asked what happened to his leg. Bombarded with questions and silly suggestions, Joe becomes more and more fed up...until the kids finally understand they don't need to know what happened. And that they're wasting valuable playtime!





SHE PERSISTED IN SPORTS

by Chelsea Clinton
Grades K-5

Throughout history, women have been told that they couldn't achieve their dreams, no matter how hard they tried. Women athletes have faced their own unique set of challenges, across countless sports and levels of play. In this third She Persisted book, Chelsea Clinton introduces readers to women who have excelled in their sports because of their persistence.



GIRL IN THE LAKE

by India Hill Brown

Grades 3-7

Celeste knows she should be excited to spend two weeks at her grandparents' lake house with her brother, Owen, and their cousins Capri and Daisy, but she's not. Bugs, bad cell reception, and the dark waters of the lake... no thanks. On top of that, she just failed her swim test and hates being in the water-it's terrifying. But her grandparents are strong believers in their family knowing how to swim, especially having grown up during a time of segregation at public pools.

And soon strange things start happening-the sound of footsteps overhead late at night. A flickering light in the attic window. And Celete's cousins start accusing her of pranking them when she's been no where near them!



REARIA ARENAS VALENTI O TILIUTEATINES SV DANA BANNAR

LOTERÍA

by Karla Arenas Valenti

Grades 3-5

It is the hottest hour of the hottest day in Oaxaca City when Life and Death walk into town, ready to begin a new game of la Lotería. But first, they need a pawn, a child whose fate will be determined by the winner of the game: a long and prosperous life or an untimely death. Fate finds this child in a robin-egg blue house, tucked beneath a massive jacaranda tree. And so, the game begins.

TWI Author Visit 2024-2025



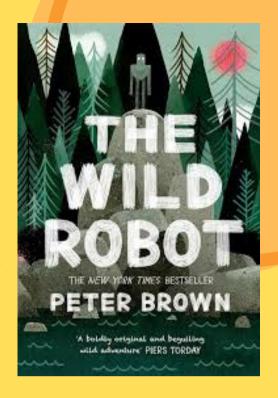
WILD ROBOT

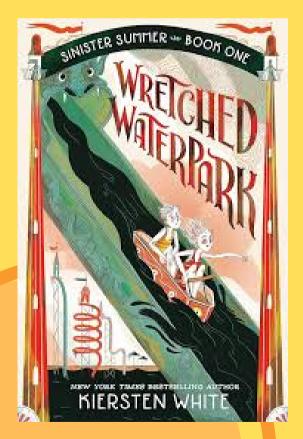
by Peter Brown

Grades 3-5

Can a robot survive in the wilderness?

When robot Roz opens her eyes for the first time, she discovers that she is all alone on a remote, wild island. She has no idea how she got there or what her purpose is--but she knows she needs to survive. After battling a violent storm and escaping a vicious bear attack, she realizes that her only hope for survival is to adapt to her surroundings and learn from the island's unwelcoming animal inhabitants.





WRETCHED WATERPARK

by Kiersten White

Grades 3-5

The sinister summer series. Twins, Theo and Alexander and their sister Wil, are abruptly dropped off at their aunt's Saffronia's house, where they learn they must complete a series of tasks to see their parents again- their first assignment is at a waterpark.



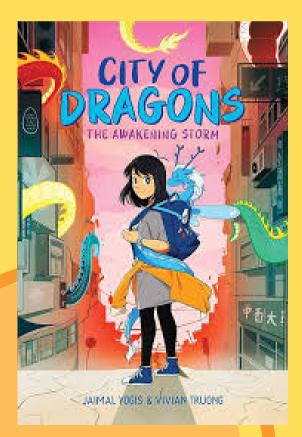
TEMPLE ALLEY SUMMER

by Sachiko Kashiwaba

Grades 3-5

One rainy night, Kazu sees a strange figure in a white kimono sneak out of his house--was he dreaming? Did he see a ghost? The next day at school, the very same person is sitting in his class--and all his friends are convinced that the ghost-girl Akari has been their friend for years. If that isn't weird enough, Kazu learns that his house is in the exact location of an ancient temple called Kimyō, which, legend has it, could bring the dead back to life! Kazu sets out to discover what happened to Kimyō Temple and if the rumors of its power are true. His investigation draws the unwanted attention of his neighbor Ms. Minakami and his mysterious new classmate Akari, who is definitely not what she seems. Now, Kazu and Akari must join forces to find and protect the source of the temple's power, before it's too late.





CITY OF DRAGONS

by Jaimal Yogis

Grades 3-5

Grace and her friends must protect a newly hatched dragon from mysterious evildoers. When Grace moves to Hong Kong with her mom and new stepdad, her biggest concern is making friends at her fancy new boarding school. But when a mysterious old woman gifts her a dragon egg during a field trip, Grace discovers that the wonderful stories of dragons she heard when she was a young girl might actually be real--especially when the egg hatches overnight.

