

Title Illustrations and Animations

Unit:		Illustrations and Animations					
Big Ideas:		Create illustrations that convey specific ideas and animations that allow a drawing/character to come to life on the screen or pages.					
Unit Essential Questions:		How can we convey our ideas through our art and our illustrations? How can we use different mediums to convey movement and show animations?					
Concept & Pacing	Pa Core Standard	Key Vocabulary	Essential Questions	Competencies (skills, knowledge, abilities)	Mini-Lessons/Activities	Instructional Materials	Assessments
<i>Illustrations using various mediums (½ year)</i>	9.1.12 A,B,C,D,E,G,H 9.3.12 A,C 9.4.12 A	Inking Stippling Hatching Cross Hatch Watercolor wash Alcohol Marker techniques—brushing, washing blending	What is an illustrator? What does an illustrator do? What are some ways for an illustrator or an animator to make a living? What type of medium creates a certain effect? What type of medium creates a certain effect?	Use mediums such as markers, watercolors, ink and pencils to create effects and add dimension to our illustrations. Create illustrations that allow a view to immediately make a connection with the art shown.	History of Illustration, types of Illustrations and careers an Illustrator could attain. Powerpoint and questions. Various prompts to introduce illustrations and mediums used including: (progress mini assessments also used) Food character design, colored pencil and ink techniques—reflection to assess. Inktober Prompts (drawing challenge) Illustrated Idiom—watercolor techniques and ink, reflection. Marker Mash-Up Project to introduce marker techniques. Reflection questions included.	Created by teacher (videos, guidelines, reflection questions, etc) Various paper for mediums Micron markers Alcohol based markers Blenders Watercolors Colored pencils	Rubrics and Reflections of completed projects. Teacher observations and student progress (mini assessments)
<i>Animations and Digital Creations (½ year)</i>	9.1.12 A,B,C,D,E,G,H 9.3.12 A,C 9.4.12 A	Stylus Drawing pad png.psd. jpg files Inking Stippling Hatching Cross Hatch Watercolor wash Exaggerations Alcohol Marker techniques—brushing, washing, blending	What is an animator? What does an animator do? How does using digital tools differ from a traditional pen and paper drawing? What are ways that we can convey movement in an animation?	Use mediums such as watercolors, ink and pencils to create effects and add dimension to our illustrations. Apply illustrations knowledge to a digital format to create a graphic image or an animation.	Flip book animations—reflection. Stop motion animation using claymation clay and camera. piece together in imovie and reflect upon your own work and work of classmates. Digital comic strip creation using Adobe software and a drawing pad. Reflection of work at conclusion.	Created by teacher (videos, guidelines, reflection questions, etc) Various paper for mediums Micron markers Alcohol based markers Blenders Watercolors Colored pencils Digital Drawing Pads Claymations Camera i-movie Photoshop Illustrator	Rubrics and Reflections of completed projects. Teacher observations and student progress (mini assessments)

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