## **HEAD INJURY REFERRAL**

<b>Date:</b> <b>To:</b> California-lic	annod Hoolthoore	_ 		
From: Staff mer				
		·	□Principal □Other	
RE: Student Name: Birthdate:				
			Grade: Teacher or Room:	
I the parent/guardia and student's phys		e of information about concussion	n and management, between this school	
Name:		Guardian) (Pi		
(Signa	ature of Parent or C	Guardian) (Pi	rinted Name of Parent or Guardian)	
Dear Licensed Heal				
	•	nptoms or signs after an injury (imme	•	
□Dizziness	☐ Seeing stars			
□Nausea	□Vomiting	$\square$ Amnesia around event	☐Light or noise sensitive	
☐Ringing in ears	☐ Fatigue	☐Slurred speech	$\square$ Delayed response to questions	
☐Appeared dazed		$\square$ Concentration/memory problem	m ☐ Irritability or personality change	
□*Headache/pressu	ıre feeling in head (*i	if attributable to cut, bruise, then inadequ	uate alone to diagnose concussion).	
OR	: Standardized	d Concussion Assessment attache	d to this form (e.g., SCAT)	
The injury occurred	ion (date	e) at approximately (time	۵)	
Details of injury that	occurred are (i.e., wr	nich sport/activity, part of head or boo	dy hit or jolted, nature of object, force etc.):	
duration <u>under super</u> today and medical m	vision of a licensed hanagement plans are  ☐ Return to Learn a			
	•	ussion symptoms and my diagnosis is diately resume all activities without restr		
	•	·		
		s likely to have occurred and I prescrib		
			ognitive rest, no physical activity. Once student	
tolerates a 15 minut	e walk without symptor	ns, can begin school with a half-day the	first day back, and full days as tolerated thereafter	
Attached, see com	$pleted\colon \square$ Return to I	Learn Instructions $\;\;\square\;$ Return to Pla	y Instructions $\ \ \Box$ Return to Play Clearance	
$\square$ I will see this pa	ıtient again (date):			
Signature of Evami	ning Clinician		Date:	
			Phone:	
PLEASE return thi	s form to: Name			
School or Address	<b>3</b>			
Phone:		Fax		

Schools to retain a copy of completed form before sending to licensed healthcare provider.

