

**3D ANIMATOR
2024-25**

Class Meets: Monday – Friday
Class Time: 8:00am to 3:00pm

Instructor: Stephen Alexander
1000 Hours – 9 Months

This program prepares students to utilize animation skills to develop products for the Web, mobile devices, computer games, entertainment training simulations, and live video. They learn to create an animated sequence that conveys a story through the application of traditional film making principles in a 3D computer graphics environment. Students gain skills required for Adobe Certified Expert, Adobe Certified Associate, and/or Autodesk industry certifications. (Advanced Effects for Motion Graphics is an optional course that may be added to this career program.)

TUITION.....	\$2550.00
1 st Semester.....	\$1275.00
2 nd Semester.....	\$1275.00
3D ANIMATOR FEE.....	\$200.00
Costs are approximate and subject to change. The 3D Animator fee includes additional costs of required materials, such as books and technology, as well as certification tests.	
Certiport.....	\$100.00
Technology Fee	\$100.00
MISC EXPENSES.....	\$20.00
These are additional costs and are not charged against Pell, Post 911 and/or some funding agencies. These are considered out of pocket expenses and are approximate.	
USB / Flash Drive (32GB).....	\$10.00
Student Organization Fee (BPA).....	\$10.00
TOTAL COST FOR PROGRAM.....	\$2770.00

Tuition and fees or documentation from your funding agency are due by the first day of class each semester. Students who are enrolled in a program for more than 10 scheduled school days will be responsible for the full semester's tuition and fees, regardless of enrollment or funding status. Out-of-district adult students will pay in-district tuition plus \$1000 for an "out-of-district" fee. Tuition and fees will not change while a student is enrolled in the program.

FUNDING AGENCIES:

Please contact GPTC before issuing a payment for student's tuition and fees.