

3-5 Unit 3, Art, Art Materials and Techniques

Content Area: **Art**
Course(s): **Art**
Time Period: **January**
Length: **10 weeks**
Status: **Published**

Enduring Understanding

Use a variety of media and learn new techniques using the elements and principles of design.

Learn the correct use of art tools and materials.

Find clues/symbols to define meaning in historical or cultural art.

Recognize different genres and apply characteristics when creating art.

Essential Questions

How do artists choose tools, techniques, and materials to express their ideas?

What is the artistic process?

Are some media better than others? (for communicating particular ideas)

How does an artist use their art to communicate?

What kinds of things can be used to make art?

Common Core Standards

AR.3-5.1.3.5	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
AR.3-5.1.3.5.C.2	Demonstrate how active listening skills, vocal variety, physical expression, stage business, sensory recall, concentration, and focus affect meaning in scripted and improvised performances.
AR.3-5.1.3.5.1	The elements of art and principles of design can be applied in an infinite number of ways to express personal responses to creative problems.
AR.3-5.1.3.5.D.1	Work individually and collaboratively to create two- and three-dimensional works of art that make cohesive visual statements and that employ the elements of art and principles of design.
AR.3-5.1.3.5.2	Contextual clues to culturally specific thematic content, symbolism, compositional approach, and stylistic nuance are prevalent in works of art throughout the ages.
AR.3-5.1.3.5.D.2	Identify common and distinctive characteristics of artworks from diverse cultural and historical eras of visual art using age-appropriate stylistic terminology (e.g., cubist, surreal, optic, impressionistic), and experiment with various compositional approaches influenced by these styles.
AR.3-5.1.3.5.3	Each of the genres of visual art (e.g., realism, surrealism, abstract/nonobjective art, conceptual art, and others)

AR.3-5.1.3.5.D.3	is associated with appropriate vocabulary and a stylistic approach to art-making. Identify common and distinctive characteristics of genres of visual artworks (e.g., realism, surrealism, abstract/nonobjective art, conceptual art, and others) using age-appropriate terminology, and experiment with various compositional approaches influenced by these genres.
AR.3-5.1.3.5.4	The characteristics and physical properties of the various materials available for use in art-making present infinite possibilities for potential application.
AR.3-5.1.3.5.D.4	Differentiate drawing, painting, ceramics, sculpture, printmaking, textiles, and computer imaging by the physical properties of the resulting artworks, and experiment with various art media and art mediums to create original works of art.
AR.3-5.1.3.5.5	There are many types of aesthetic arrangements for the exhibition of art. Creating or assembling gallery exhibitions requires effective time management and creative problem-solving skills.
AR.3-5.1.3.5.D.5	Collaborate in the creation of works of art using multiple art media and art mediums, and present the completed works in exhibition areas inside and outside the classroom.

Student Learning Objectives

Students will explore a variety of art media demonstrating the art elements and principles of design.

Students will demonstrate proper use of tools.

Students will apply new techniques when creating art.

Students will understand how clues and symbols create meaning in art.

Students will build an art vocabulary based on materials, visuals, and techniques.

Students will create works of art using multiple art media and present the completed works in exhibition areas inside and outside the classroom.

Students will work individually and collaboratively to create 2 and 3 dimensional works of art.

Students will develop appropriate vocabulary while creating art of different genres.

Students will identify the common and distinctive characteristics of different genres.

Instructional Activities

Interdisciplinary activities:

Egyptian unit -modern sarcophagus, social studies

Create business cards, technology

Created tessellations, math

Poster contests such as Species on the Edge, science

Projects using a wide variety of art materials

Art Show exhibits

Calendar

Texts and Resources

Instructional videos on www.youtube.com

<http://www.artcyclopedia.com/>

Google sketch up

United Streaming site

[http:// smartmuseum.uchicago.edu/smartkids/home.html](http://smartmuseum.uchicago.edu/smartkids/home.html)

<http://www.moma.org/interactives/artsafari/>

<http://www.metmuseum.org/metmedia>

Assessment

- Rubrics
- Teacher observation of completion of projects
- Teacher observation of correct use of art materials