

Course Graduation Categories

Class of 2028

USD232's curriculum provides the academic foundation all students need to succeed in college and the workforce.
Earn the USD232 diploma by earning 25 credits and completing the following requirements:

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| Communications: 4.5 Credits | <p><u>4 CREDITS ENGLISH</u> (1 Credit Each)</p> <ul style="list-style-type: none">• (9th) English 9, or Honors English 9• (10th) English 10, Honors English 10, or English 10: AP Seminar• (11th) English 11, AP Language and Composition• (12th) English 12, AP Literature and Composition, or AP Lang and Composition (D) <p><u>0.5 CREDIT Communication</u> A minimum of one semester (0.5 credit) of:</p> <ul style="list-style-type: none">• Communication (0.5)• Debate or Advance Debate (0.5)• Forensics or Advance Forensics (0.5)• Drama or Advanced Drama (0.5)• 21st Century Journalism (0.5)• Newspaper (1.0)• Teaching as a Career (1.0)• Repertory Theatre (1.0)• Digital Media Design: Broadcast (1.0)• Digital Media Design: Yearbook (1.0)• Digital Media Project Management (1.0)• Business Communications (0.5)• Advanced Communications (1.0)• AV Production Fundamentals (1.0) |
| STEM: 8.0 Credits | <p><u>4 CREDITS MATH</u> (1 Credit Each)</p> <ul style="list-style-type: none">• (9th) Integrated Math 1, Honors Integrated Math 1, or Honors Integrated Math 2• (10th) Integrated Math 2, Honors Integrated Math 2, or AP Precalculus• (11th) Integrated Math 3, Intermediate Algebra, College Algebra, AP Precalculus, or AP Calc AB, AP Statistics• (12th) Integrated Math 3, Intermediate Algebra, College Algebra, AP Precalculus, AP Statistics, AP Calc AB, AP Calc BC, or Quantitative Reasoning Credit <p><u>3 CREDITS SCIENCE</u> (1 Credit Each)</p> <ul style="list-style-type: none">• (9th) Biology, or Honors Biology• (10th) Chemistry, Honors Chemistry, or Physical Science• (11th/12th) Additional Science <p><u>1 CREDIT STEM ELECTIVE</u> (Courses taken 10th - 12th grade)</p> <ul style="list-style-type: none">• Additional Advanced Science Course (not included as part of the science credit requirement), or Additional Advanced Math (not included as part of the math credit requirement), or Computer Science, Advanced CTE, or Technology Course• A complete list can be found in the Course Guide on next page |

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| <p>Society and Humanities: 4.5 Credits</p> | <p><u>3.5 CREDITS SOCIAL STUDIES</u></p> <ul style="list-style-type: none"> • (9th) Civics/World Geography, or AP Human Geography • (10th) World History, AP World History, or AP European History • (11th) US History, AP US History • (12th) Political Participation, Constitutional Law, or AP US Government & Politics <p><u>1.0 CREDIT FINE ARTS</u></p> <ul style="list-style-type: none"> • Fulfilled by choosing a minimum of 1.0 total credits among Fine Arts courses • A complete list can be found in the Course Guide | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Employability and Life Skills: 8.0 Credits</p> | <p><u>0.5 CREDIT FINANCIAL LITERACY</u></p> <ul style="list-style-type: none"> • (12th) Financial Literacy 0.5 credit <p><u>1.5 CREDITS PHYSICAL EDUCATION/HEALTH</u></p> <ul style="list-style-type: none"> • (9th) Physical Education: 1 credit • (10th) Health: .5 credit <p><u>6.0 CREDITS ELECTIVES</u></p> <ul style="list-style-type: none"> • Fulfilled by choosing a minimum of 6 total credits from courses not included as part of other course requirements | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>Postsecondary Assets: 2 Required</p> | <p>Completing the Board of Regents Curriculum Career-Technical Education Scholar ACT Composite (Score of 21 or higher) WorkKeys: Silver or higher State Assessment Score 3 or 4 (Math, ELA, Science) SAT: 1200 or higher ASVAB: Earn at least 31 AFQT score to qualify for placement into one of the branches of the US military Industry-Recognized Credential Seal of Biliteracy AP Exam (3+) or IB Exam 9 College Credit: Must earn at least 9 college credit hours. 90% attendance in high school Senior Exit Interview/Senior Projects</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <p>STEM Electives:</p> <p>*Courses are evolving as state updates are provided.</p> | <table border="1"> <tbody> <tr> <td>AP Computer Science A</td> <td>Early Childhood Applications</td> <td>Marketing Applications</td> <td>AP Physics C: Electricity & Magnetism</td> </tr> <tr> <td>AP Computer Science Principles</td> <td>EDTEC - Health Careers OJT</td> <td>Marketing Workplace Experience</td> <td>AP Physics C: Mechanics</td> </tr> <tr> <td>Advanced Accounting</td> <td>EDTEC - Topics in Health Science</td> <td>Production Methods II</td> <td>Chemistry I</td> </tr> <tr> <td>Biochemistry Workplace Experience</td> <td>EDTEC - Auto Collision II</td> <td>Research & Design for Pre-Construction</td> <td>Engineering Design</td> </tr> <tr> <td>Biomedical Innovation</td> <td>EDTEC - Auto Refinishing II</td> <td>Research & Design in Building Trades</td> <td>Environmental Science</td> </tr> <tr> <td>Biomedical Research/Workplace Experience</td> <td>EDTEC - Trends in Transportation</td> <td>Student Technology Internship</td> <td>Human Anatomy and Physiology</td> </tr> <tr> <td>Biotechnical Engineering</td> <td>EDTEC - Culinary Applications</td> <td>Video Production I</td> <td>Introduction to Organic Chemistry</td> </tr> <tr> <td>Computer Integrated Manufacturing</td> <td>EDTEC- Agriculture</td> <td>Video Production II</td> <td>Marine Science</td> </tr> <tr> <td>Cybersecurity</td> <td>Engineering Design & Development</td> <td>Video Production III</td> <td>Plants & the Environment</td> </tr> <tr> <td>Digital Electronics</td> <td>Engineering Workplace Experience</td> <td>WBL in Programming & Software Dev.</td> <td>Zoology</td> </tr> <tr> <td>Digital Media Design Broadcast I</td> <td>Environmental Resources & Wildlife Science</td> <td>Prevocational Interactions</td> <td>AP Calculus AB</td> </tr> <tr> <td>Digital Media Design Broadcast II</td> <td>Fashion, Apparel, and Interior Design (FAID) Design Studio – Workplace Experience</td> <td>Career Interactions</td> <td>AP Calculus BC</td> </tr> <tr> <td>Digital Media Design Broadcast III</td> <td>Game Design</td> <td>AP Biology</td> <td>AP Statistics</td> </tr> <tr> <td>Digital Media Design: Newspaper</td> <td>Graphic Design Workplace Experience</td> <td>AP Chemistry</td> <td>College Algebra</td> </tr> <tr> <td>Digital Media Design: Yearbook</td> <td>Community Interactions</td> <td>AP Environmental Science</td> <td>Precalculus</td> </tr> <tr> <td>Digital Media Project Management</td> <td>Approved JCCC Excel in CTE Classes</td> <td>Physics</td> <td>Robotics Capstone</td> </tr> <tr> <td>DTEC - CNA</td> <td>Approved KCKCC TEC Classes</td> <td>AP Physics 1</td> <td>Robotics I</td> </tr> <tr> <td>Work Experience in Manufacturing</td> <td>Investing</td> <td>AP Physics 2</td> <td>Web & Digital Comm Project Management Internship</td> </tr> <tr> <td></td> <td></td> <td>Kansas Natural History</td> <td>Emerging Technologies</td> </tr> </tbody> </table> | AP Computer Science A | Early Childhood Applications | Marketing Applications | AP Physics C: Electricity & Magnetism | AP Computer Science Principles | EDTEC - Health Careers OJT | Marketing Workplace Experience | AP Physics C: Mechanics | Advanced Accounting | EDTEC - Topics in Health Science | Production Methods II | Chemistry I | Biochemistry Workplace Experience | EDTEC - Auto Collision II | Research & Design for Pre-Construction | Engineering Design | Biomedical Innovation | EDTEC - Auto Refinishing II | Research & Design in Building Trades | Environmental Science | Biomedical Research/Workplace Experience | EDTEC - Trends in Transportation | Student Technology Internship | Human Anatomy and Physiology | Biotechnical Engineering | EDTEC - Culinary Applications | Video Production I | Introduction to Organic Chemistry | Computer Integrated Manufacturing | EDTEC- Agriculture | Video Production II | Marine Science | Cybersecurity | Engineering Design & Development | Video Production III | Plants & the Environment | Digital Electronics | Engineering Workplace Experience | WBL in Programming & Software Dev. | Zoology | Digital Media Design Broadcast I | Environmental Resources & Wildlife Science | Prevocational Interactions | AP Calculus AB | Digital Media Design Broadcast II | Fashion, Apparel, and Interior Design (FAID) Design Studio – Workplace Experience | Career Interactions | AP Calculus BC | Digital Media Design Broadcast III | Game Design | AP Biology | AP Statistics | Digital Media Design: Newspaper | Graphic Design Workplace Experience | AP Chemistry | College Algebra | Digital Media Design: Yearbook | Community Interactions | AP Environmental Science | Precalculus | Digital Media Project Management | Approved JCCC Excel in CTE Classes | Physics | Robotics Capstone | DTEC - CNA | Approved KCKCC TEC Classes | AP Physics 1 | Robotics I | Work Experience in Manufacturing | Investing | AP Physics 2 | Web & Digital Comm Project Management Internship | | | Kansas Natural History | Emerging Technologies |
| AP Computer Science A | Early Childhood Applications | Marketing Applications | AP Physics C: Electricity & Magnetism | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| AP Computer Science Principles | EDTEC - Health Careers OJT | Marketing Workplace Experience | AP Physics C: Mechanics | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Advanced Accounting | EDTEC - Topics in Health Science | Production Methods II | Chemistry I | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Biochemistry Workplace Experience | EDTEC - Auto Collision II | Research & Design for Pre-Construction | Engineering Design | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Biomedical Innovation | EDTEC - Auto Refinishing II | Research & Design in Building Trades | Environmental Science | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Biomedical Research/Workplace Experience | EDTEC - Trends in Transportation | Student Technology Internship | Human Anatomy and Physiology | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Biotechnical Engineering | EDTEC - Culinary Applications | Video Production I | Introduction to Organic Chemistry | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Computer Integrated Manufacturing | EDTEC- Agriculture | Video Production II | Marine Science | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Cybersecurity | Engineering Design & Development | Video Production III | Plants & the Environment | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Electronics | Engineering Workplace Experience | WBL in Programming & Software Dev. | Zoology | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Design Broadcast I | Environmental Resources & Wildlife Science | Prevocational Interactions | AP Calculus AB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Design Broadcast II | Fashion, Apparel, and Interior Design (FAID) Design Studio – Workplace Experience | Career Interactions | AP Calculus BC | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Design Broadcast III | Game Design | AP Biology | AP Statistics | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Design: Newspaper | Graphic Design Workplace Experience | AP Chemistry | College Algebra | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Design: Yearbook | Community Interactions | AP Environmental Science | Precalculus | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Digital Media Project Management | Approved JCCC Excel in CTE Classes | Physics | Robotics Capstone | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| DTEC - CNA | Approved KCKCC TEC Classes | AP Physics 1 | Robotics I | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Work Experience in Manufacturing | Investing | AP Physics 2 | Web & Digital Comm Project Management Internship | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | Kansas Natural History | Emerging Technologies | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |