

## Career & Technical Education

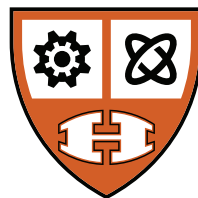
# Graphic Design & Interactive Media

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|---------|---|
| Level 1 | <ul style="list-style-type: none"><li>Principles of Arts, A/V Technologies, &amp; Communications</li></ul>  |
| Level 2 | <ul style="list-style-type: none"><li>Animation I</li><li>Commercial Photography I</li><li>Graphic Design &amp; Illustration I</li></ul>                                  |
| Level 3 | <ul style="list-style-type: none"><li>Animation II</li><li>Commercial Photography II</li><li>Graphic Design &amp; Illustration II</li></ul>                               |
| Level 4 | <ul style="list-style-type: none"><li>Practicum in Animation</li><li>Practicum in Commercial Photography</li><li>Practicum in Graphic Design &amp; Illustration</li></ul> |

### Certification(s)

- Adobe After Effects
- Adobe Illustrator
- Adobe InDesign
- Adobe Photoshop
- Adobe Premiere

### Student Organization



**CAREER & TECHNICAL  
EDUCATION** HUTTO ISD

DIGITAL MEDIA

## Course Information - Graphic Design & Interactive Media

Course Title	Credits	Prerequisites	Course Description
Principles of Arts, A/V Technologies, & Communications	1.0	None	The goal of this course is that the student understands arts, audio/video technology, and communications systems. Within this context, students will be expected to develop an understanding of the various and multifaceted career opportunities in this cluster and the knowledge, skills, and educational requirements for those opportunities.
Animation I	1.0	None	In addition to developing technical knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications Career Cluster, students will be expected to develop an understanding of the history and techniques of the animation industry.
Commercial Photography I	1.0	None	In addition to developing knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications Career Cluster, students will be expected to develop an understanding of the commercial photography industry with a focus on creating quality photographs.
Graphic Design I	1.0	None	Within this context, in addition to developing knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications Career Cluster, students will be expected to develop an understanding of the industry with a focus on fundamental elements and principles of visual art and design.
Animation II	2.0	Animation I	In addition to developing advanced knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications Career Cluster, students will be expected to create two- and three-dimensional animations. The instruction also assists students seeking careers in the animation industry.
Commercial Photography II	2.0	Commercial Photography I	In addition to developing advanced technical knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications Career Cluster, students will be expected to develop an advanced technical understanding of the commercial photography industry with a focus on producing, promoting, and presenting professional quality photographs.
Graphic Design II	2.0	Graphic Design I	Within this context, students will be expected to develop an advanced understanding of the industry with a focus on mastery of content knowledge and skills.