



Board Meeting Action Update

February 15, 2024

The purpose of this update is to inform the community of the actions that were taken by the Board at the February 15, 2024 Regular School Board meeting.

Board Actions:

Board Feedback on Staff Reports:

- **Long Range Facility Master Plan Status Update and Future Project Planning**
 - Language for bond measure should reflect the priority categories identified by the Board
 - Include specialized programs (examples: Dual Language, Science and Career Technical programs) in the plans
 - Include Workforce housing
 - Verify the appropriate method to properly list the names and/or addresses of schools sites and properties to clearly indicate to the public which facilities will be affected

Consent Calendar:

- Reviewed and Approved - Item# 12C - Classified Personnel Register
- Pulled from Agenda - Item# 14A - Compromise and Release Agreement For Student 20248725
- Reviewed and Approved - Item# 16A - Ratify and Approve Contracts
- All other consent items were approved

Discussion/Action Items:

Approved - Ratify and Approve Purchase Orders

Amended and Approved - Maintenance and Grounds: Summer Project Planning and 18 Month Lookahead with the addition of a thorough evaluation of both Madison and Roosevelt Middle Schools in preparation for the influx of students with Rancho Minerva middle school closure

Approved - Authorize the Superintendent to Award Bids/Contracts During the Period from March 2024 through August 2024

Approved - Resolution #24-14 to Convey an Easement to the City of Vista for Utility Purposes

Approved - Resolution #24-15 Authorizing Use of the Collegebuys/CSU Consortium Agreement# 00004410 Awarded to Waxie to Purchase Custodial Materials & Supplies

Approved - No-Cost Contract Modification to GMP For the New CTE Building at Rancho Buena Vista High School

Approved - Contract with Gafcon for PLA Coordinator and Labor Compliance Services on the Full Campus Update Project at Bobier ES

Approved - Vote for all candidates listed for CSBA Delegate Assembly