

EHS IB Newsletter presents

THE MANE PRESS

Vol 2. Issue II

Services Reflections

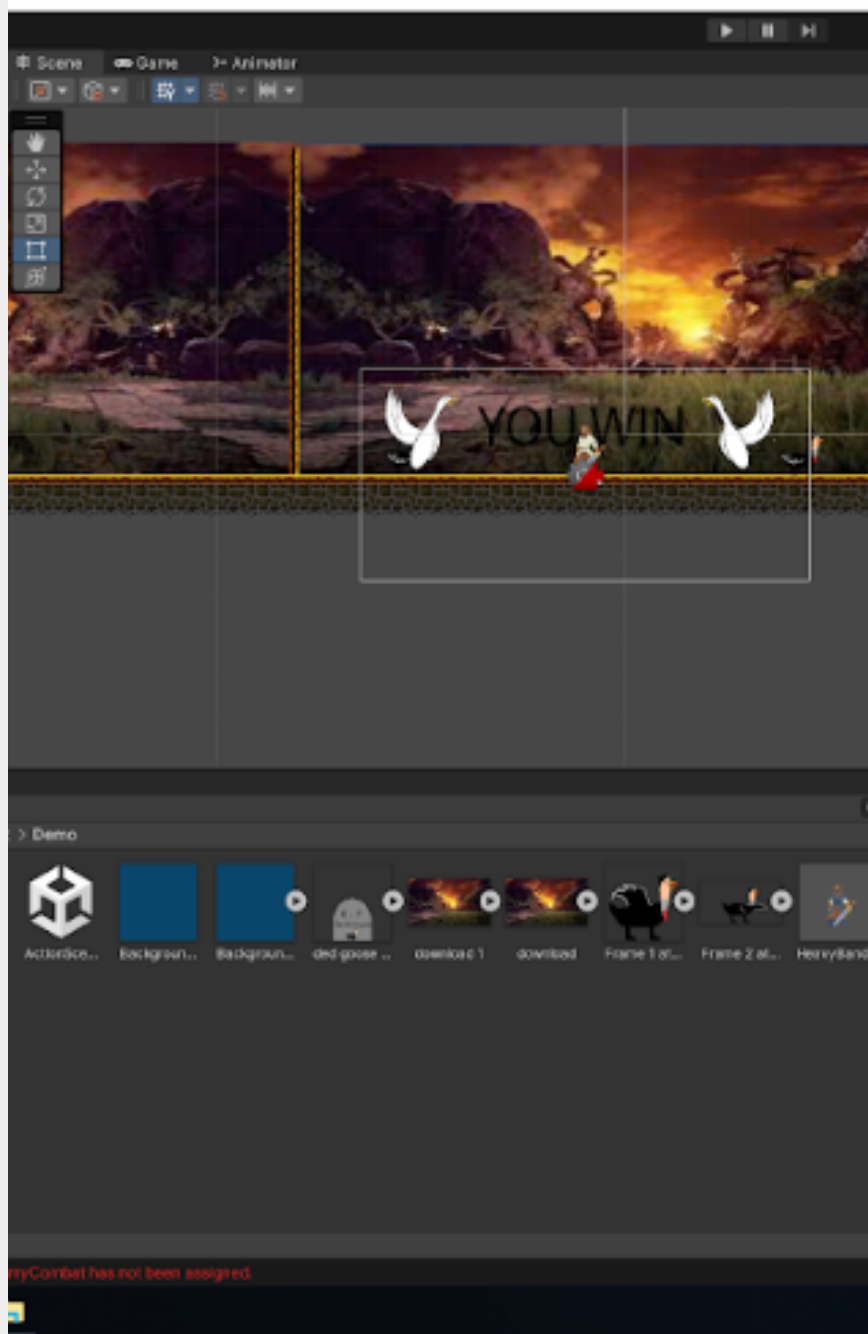
Along with service hours, service reflections are an integral part of the Career-related program (CP). Students are required to have a minimum of 50 reflections by the end of their senior year. Service Reflections are logged into ManageBac, and have students reflect on any or all of the five criteria:

1. How is your service helping in addressing global issues?
2. What are you doing in your service and how were you helpful?
3. Did you work with another person? If so, how did this help you with your service?
4. What are some of your strengths? How did you develop these during the service? What are some places where you can improve?
5. Recognize and consider the ethics of choices and actions?. These reflections are meant to show your growth throughout the program and the service. - Ty

Service Hours

One of the main goals of the Career-related program that students fulfill by the end of Senior year. Is around fifty total Service hours refers to an amount of time a student spends helping improve their community. It sounds like a large amount of work yet most of these hours are accomplished the first year of the career-related studies. Whether it be by volunteering at an animal shelter, retirement home, or even recycling after school. Service can be completed in many forms and students are encouraged to make their own projects that they can get service hours from. Planning and research are taken into account when counting Service hours. Many students find this a daunting task, but they forget that there are many different forms in which they can do service! Therefore by the end of their first year they might already complete their service hour requirement. Which shows that the 50 hour requirement should not be seen as an end goal but as an idea to strive for to result in a varied amount of service that students have a passion for participating in. - **Luis Aispuro**





Class Spotlights

What are Career Program pathway

When taking the Career Program, students will choose between 6 amazing elective pathways: Entertainment Arts Pathway (Game Design, Video Production, or Performing Arts), CISCO (networking and data), Public Safety (Forensic and Admin Justice), and Health Science & Medical Technologies. These courses are meant to help students learn about the skills that would assist in securing jobs and position in these industries.

Career Program pathway: Entertainment Arts Pathway (Game Design)

Game Design is one of the pathways available to CP students as enroll in the program. It is a class filled with drawing, design, 3D modeling, and so much more! Game Design encourages you to come up with your own ideas or build upon other ideas to create something new and creative. This pathway ties into CP by exploring the ethical problems that the industry faces, reflecting on them, and exploring different perspectives. Overall, Game Design is a fun class, and if you are going into CP I highly recommend it as your pathway! - **Joseph Leano**

Courses: 3D Game Art (year: 1), Game Design (year: 2), Game Portfolio Development (year: 3)

ASB

Entering freshman year, the new 2027 class is adapting to high school. To aid them is the ASB Class of 2027, freshmans who have experience with the campus and teachers and knowledge that others may not have. Their main goal, in addition to guiding freshmans, is to raise funds for future events in future years (Homecoming, Prom, etc.) The teacher organizing 2027 is Ms Placencia in room M1. And alongside President Avery Alvarez, Vice President Jenny Velasquez, and Treasurer Dario Vanmarcke, they are working tirelessly to help those through their first year. Make sure to support our ASB! - **Eleanor Guo**

"Being a student is easy. Learning requires actual work."—William Crawford



*"If opportunity doesn't
knock, build a door."—
Milton Berle*

Club Spotlight

Why Join Clubs?

Edgewood has a variety of clubs available for students of all interests and even allows students to start their own if it is not offered. Clubs are a gateway to finding new interests and passions and meeting new and exciting people that you can form long lasting relationships with. Every club has something unique to offer students, they can enrich what they are learning at school and assist them in making connections between theory and practice which is a valuable skill in school and life. This can provide opportunities for experiences which can help determine what pathways you want to pursue. - **Ty**

Poetry Club

In the poetry club, we write poems (obviously) and host events including Open Mics, where students can watch and/or share poetry and songs every last Friday of the month. Poetry Slams, a poetry competition open to all students of Edgewood, dates to be decided. The atmosphere is very welcoming and this club is a safe place to share and create poems for performances or your own collection. Our goal is to allow students to express themselves through poetry and give them a place where they can hang out with others who are also into poetry. For more information talk to Ms. Sowers in room Q-105. - **Ty**

Drama Club

Drama club is one of the many performance clubs offered at Edgewood. The goal of the drama club is to expose and encourage participation in the dramatic arts. Whether you have a passion for the stage or for making shows happen, we have something for you. We host workshops on acting, make-up, costuming, lights, sound, and stage management. We also manage and perform in the school's Spring Musical, this year being the Music Man. We hold auditions in the fall and perform in the spring. Though the auditions have passed this year, we highly encourage trying out for next year's musical, and if acting really isn't your thing, we always appreciate volunteer help for the show to run smoothly. If any of this interests you, stop by on Tuesdays during lunch in room Q-105, or talk to Ms. Sowers. Look forward to seeing you there! - **Ty**