Safety & Security Committee Agenda

Notice is hereby given that the Godley Independent School District Safety and Security Committee meeting will be held on Tuesday June 27t, 2023 at 6pm. The business portion of the meeting will be in the presentation room at Godley High School, 9401 Hwy 171, Godley, TX.

$\ddot{\boldsymbol{G}}$ Godley ISD: Empowering students to lead

The subjects to be discussed or considered or upon which any formal action may be taken are listed below. Items do not have to be taken in the order shown on this meeting notice.

Public Agenda

- 1. Call to Order
- 2. Title IV A Program Objectives and Corresponding Measurable Outcomes Special Data Collection for Public Reporting; TIVA Program Objectives and Measurable Outcomes for the 2022-2023 school year.
- 3. Entry Resistant Film Update.
- 4. Intruder Detection Audit Reports No findings for Godley ISD for the 22-23 School Year
- 5. Review Summary of Commissioner's Required School Safety Changes .
- 6. Clarification and discussion of active monitoring for exterior doors.
- 7. CLOSED SESSION
 - Exterior door policy

From the bill requiring this committee:

- A. The committee is subject to Chapter <u>551</u>, Government Code, and may meet in executive session as provided by that chapter. Notice of a committee meeting must be posted in the same manner as notice of a meeting of the district's board of trustees.
- B. Security Issues (551.076) Considering the deployment, specific occasions for, or implementation of security personnel or devices
- 8. ADJOURN

If, during the course of the meeting, discussion of any item on the agenda should be held in a closed meeting, the Committee will conduct a closed meeting in accordance with the Texas Open Meetings Act, Government Code, Chapter 551, Subchapters D. Before any closed meeting is convened, the presiding officer will publicly identify the section or sections of the Act authorizing the closed meeting. All final votes, actions or decisions will be taken in open meeting.

Rich Dear, Superintendent