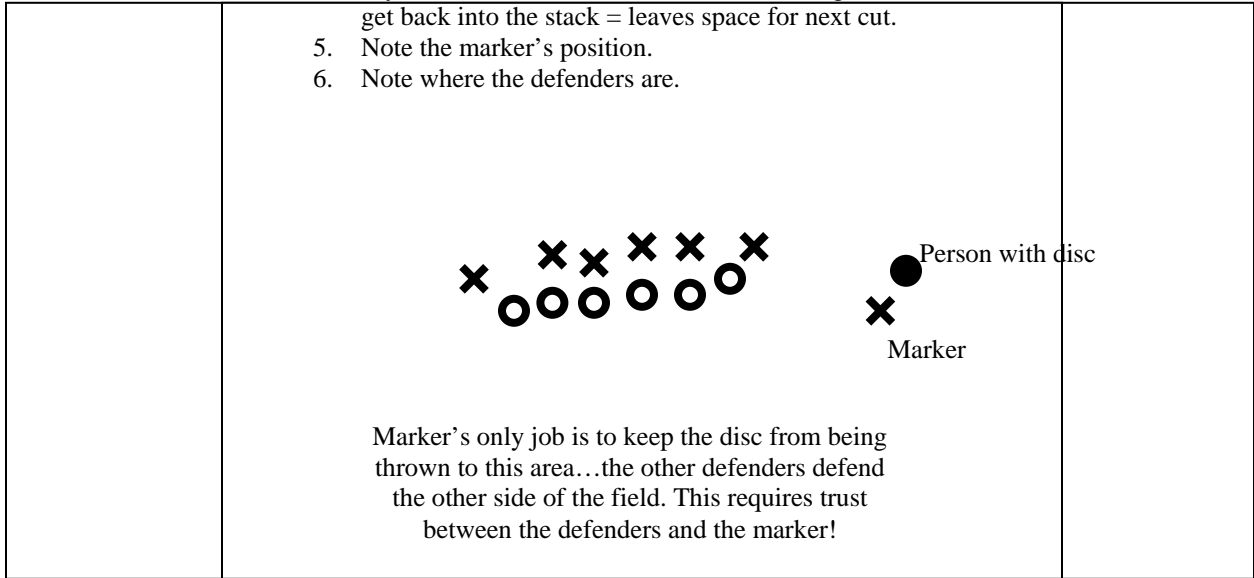## A typical vertical "stack."

1. Starts ~ 15 yards from thrower.
2. Nobody hangs out deep or too close to the disc.
3. Note all of the open field space!
4. If you make a cut out of the stack and don't get the disc, get back into the stack = leaves space for next cut.
5. Note the marker's position.
6. Note where the defenders are.

Person with disc

Marker

Marker's only job is to keep the disc from being thrown to this area…the other defenders defend the other side of the field. This requires trust between the defenders and the marker!

Typical cuts out of a stack.

1. This is one example. Cuts marked in order. Others stay out of the way!
2. The entire stack should move down field as the disc is advance.
3. If any of these cuts is unsuccessful, go back to the stack.
4. Note that virtually all cuts involve a change in direction!

Person with disc

Marker