

PROJECT MANAGEMENT TOOLKIT

Version 6.0

Templates and samples prepared by the
SDCOE Enterprise Project Management Office (EPMO)

<https://epmo.sdcoe.net>

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Part 1: OVERVIEW

1.1

Get Started

- About This Toolkit
- Project Management Phases:
SDCOE's Recommended Approach
- Diagnostic Tool: How Much Project Management
Do I Need for My Project?



ABOUT THIS TOOLKIT

Greetings from the San Diego County Office of Education

This Project Management Toolkit was prepared by the Enterprise Project Management Office (EPMO) at the San Diego County Office of Education (SDCOE). Whether you're leading your first project or managing multiple complex efforts, this toolkit is designed to support you. It is intended to be a practical, easy-to-navigate set of tools and techniques for planning, executing, and closing projects in K-12 Education.

What's Inside

Good project management isn't about paperwork, it's about selecting tools and techniques that will help you improve the quality and outcomes of your project. This toolkit includes guidance, templates, checklists, and examples to support every phase of a project. You'll find:

- **Step-by-step instructions** for starting, planning, executing, and closing projects
- **Practical tools, templates, and samples** to manage people, timelines, communication, change, and more
- **Tips and best practices** to help you avoid common pitfalls
- **AI support**, including prompt ideas and use cases to boost your productivity
- Use the **Diagnostic Tool** to determine how much project management your project needs and where to begin

How to Use This Toolkit

- **Use it as a reference.** Jump to the specific section you need using the table of contents.
- **Use it as a starter guide.** Follow the recommended SDCOE project phases.
- **Use it as a coaching tool.** Share it with your team to build shared understanding.

Additional Resources Available on Our Website

Additional resources, including video tutorials, customizable templates, project samples, recorded trainings, and an electronic version of this toolkit, are available at epmo.sdcoe.net.

Here's to projects that make a difference, and our teams that make it happen!
With Appreciation, The SDCOE EPMD Team

Project Management Phases

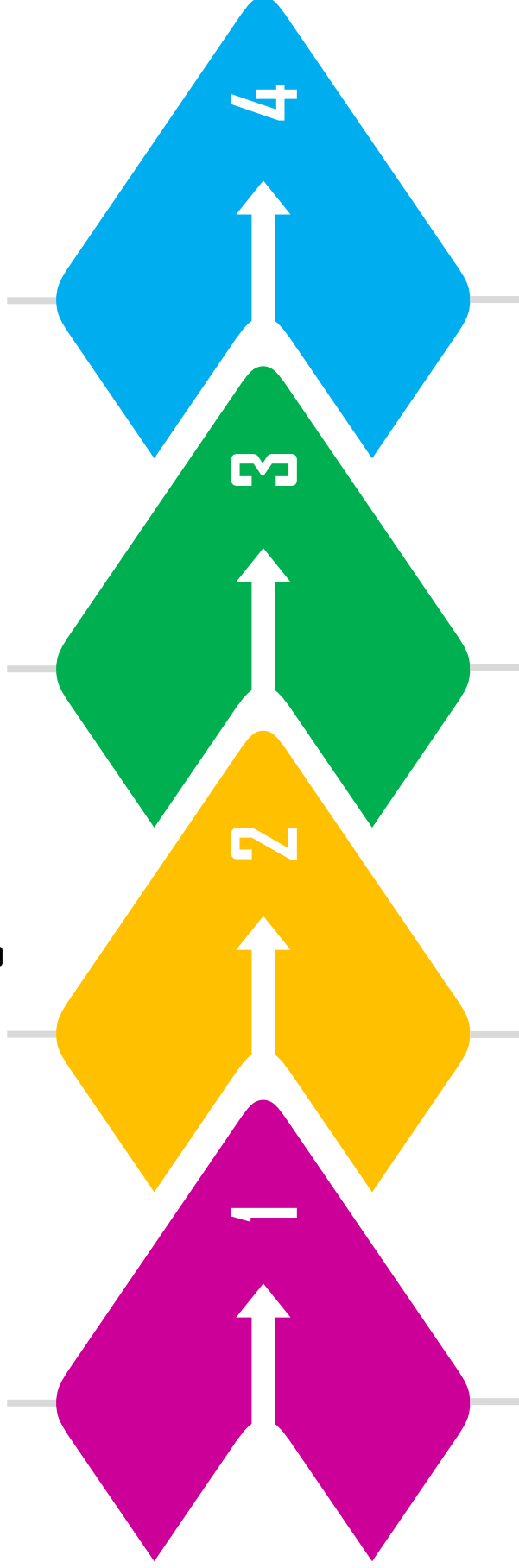
Monitoring & Controlling

Initiation

Planning

Execution

Closure



The Project Charter may begin during Initiation

- Project Charter

- File Repository

- Project Plan (PM software or Excel)

- Kickoff Meeting

- Stakeholder Engagement Plan

- Monitor Project Plan

- Status Meetings

- Standup Meetings

- Status Reports

- Engage Stakeholders

- Go Live

- Lessons Learned

- Survey

- Final Report/Presentation

- Celebration

- Archive

- Sign Off With Sponsor



PROJECT MANAGEMENT DIAGNOSTIC TOOL

How much project management do I need for my project?

This is a diagnostic tool created by the San Diego County Office of Education to help you right-size project management for your project. At Step 1, you will consider 7 questions to determine how much project management you need (none, lightweight, moderate, or full). Step 2 is intended to help you identify which specific project management tools and techniques you deem are required. Remember, project management should be something that adds value, makes the work easier (more efficient, better organized, better communicated, etc.), and helps you have successful outcomes.

Step 1: Project Snapshot (Y/N Questions)

Directions: Answer these Yes/No questions about your project.

	YES	NO
1. Is the project longer than 6 weeks in duration?		
2. Is there a hard due date or high risk if delayed?		
3. Will the project impact a large number of staff or stakeholders?		
4. Does the project have high visibility or high stakes?		
5. Is there significant training or organizational change management needed?		
6. Is this project cross-departmental or multi-team?		
7. Does the project involve external vendors, contracts, or purchases?		

- **If all answers are NO**, your project may only need *basic coordination*. It's likely you can get by with your day-to-day tools like Outlook/Google calendar, email and chat messages, and Word/Google Docs to manage the project.
- **If you answer YES to 1-2**, you may only need *lightweight project management*. Go to Step 2 to consider which specific tools and techniques will help you.
- **If you answer YES to 3+**, your project probably has higher complexity or risk, and you likely need *moderate to full project management*. Go to Step 2 to consider which specific tools and techniques will help you.

Step 2: What Tools & Techniques Will I Require?

Directions: Use this chart to decide which project management tools and techniques you deem are required, nice to have, or not needed, based on the complexity and risk of your project.

PM Tools & Techniques	Likely required if...	Not Needed NO	Nice to Have MAYBE	Required YES
1. Project Charter	If you need clarity on project goals, scope, deliverables, who's involved, risks, and timeline/milestone dates NOTE: A "lite" project charter is available (1 page)		<input type="checkbox"/> Full <input type="checkbox"/> "Lite"	<input type="checkbox"/> Full <input type="checkbox"/> "Lite"
2. Project Schedule or Calendar	If visualizing the schedule is helpful, either as a list or in calendar view			
3. Project Plan (PM software or Excel)	If there are multiple phases, tasks, and/or team members responsible; if it will help you monitor and track the project			
4. Kickoff Meeting	If communicating the vision and "who, what, where, when, why, and how" of your project is beneficial; if team members are from different groups			
5. File Repository	Always useful for any size project			
6. Stakeholder / Communication Plan	If the project impacts others, especially if organizational change is involved			
7. Status Meetings	If the project runs more than 6 weeks (as a guideline) or includes multiple contributors			
8. Standup Meetings	If short, daily planning meetings are helpful during your project (examples: Development or Testing)			
9. Status Reports	If the Sponsor and others will benefit from a weekly, bi-weekly, or monthly report			
10. Training Plan	If staff or users need new skills or knowledge to use what's delivered			
11. Support Plan	If support staff will be involved or if staff/users will need ongoing support			
12. Go Live Plan	If you are launching (or changing) a system, tool, or process			
13. Lessons Learned Documentation	If there is value in repeating or avoiding what happened next time; if it will support continuous improvement			
14. Stakeholder Survey	If stakeholder or user feedback is important to improve or assess success			
15. Final Report / Presentation	If reporting out, documenting the project, or demonstrating value is needed			
16. Celebration	Always good morale booster, especially when impact/outcomes are shared with the project team; if providing closure for the team is helpful			
17. Archive	If artifacts need to be reused or referenced in the future			
18. Sponsor Sign-off	If formal approval is needed to close the project or mark success			

1.2

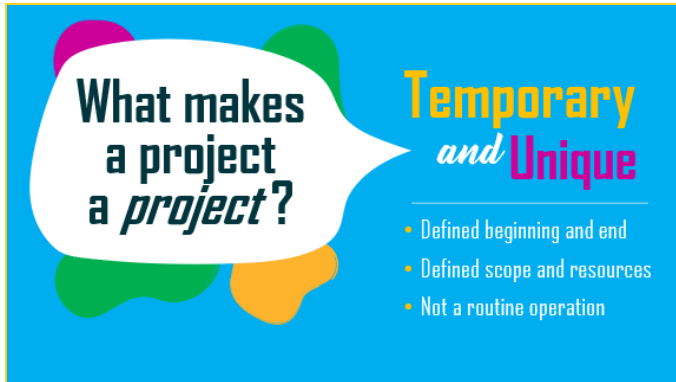
Introduction to Project Management

- Project Management 101
- How to Serve as a Project Team Member

PROJECT MANAGEMENT 101

1. Definition of a 'Project'

What makes a project a project?



What makes a project a project?


Temporary and Unique

- Defined beginning and end
- Defined scope and resources
- Not a routine operation

We're often asked...what exactly makes a project a project? Consider two words: **temporary** and **unique**.

According to Project Management Institute, or PMI, "a project is a **temporary** endeavor undertaken to create a **unique** product, service or result."

It has a **defined beginning** and **end** in time, and therefore **defined scope and resources**. A project is unique in that it is **not a routine operation**.



Monthly Reporting
IS NOT A PROJECT

New Report & New Procedure
THIS IS A PROJECT

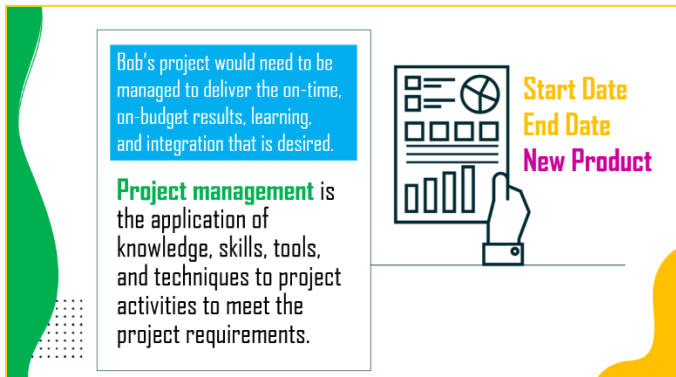
Start Date
End Date
New Product

NOT A PROJECT - When Bob runs a report on the last day of every month, that *wouldn't* be considered a project because it is simply a routine operation, part of Bob's job.

YES, IT'S A PROJECT - But let's say that Bob's team needs a new way to do its monthly reporting, including a new report and a new reporting procedure...this *is* a project because it has a start and end date, and a new product would be created.

2. Definition of 'Project Management'

What is project management?



Bob's project would need to be managed to deliver the on-time, on-budget results, learning, and integration that is desired.

Project management is the application of knowledge, skills, tools, and techniques to project activities to meet the project requirements.

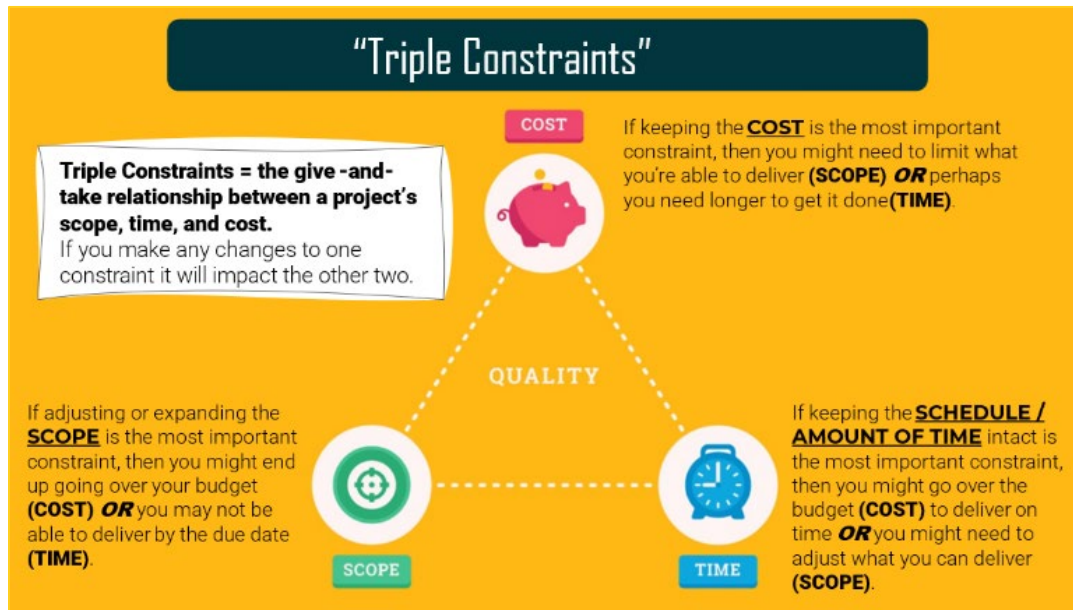
Start Date
End Date
New Product

Project management is the application of **knowledge, skills, tools**, and **techniques** to project activities to meet the project requirements. You get to choose how much project management you need to ensure that your project:

- Meets the intended **scope**
- Is delivered **on time**
- Stays within **budget**
- Is integrated/adopted

3. The Triple Constraints of a Project

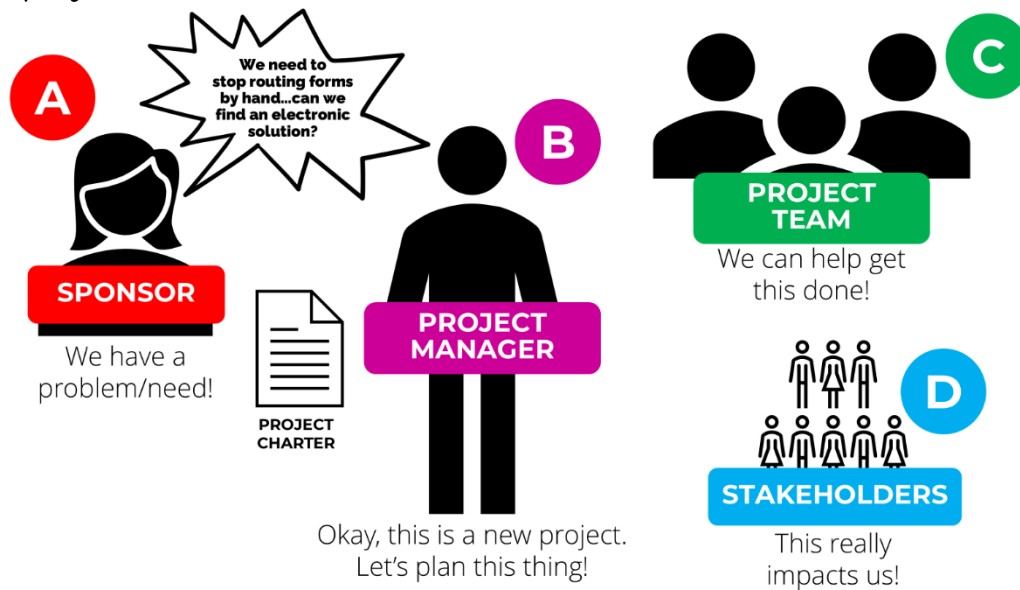
If we run into issues, what's more important...delivering on time, staying within budget, or delivering everything we originally planned?



- **Triple Constraints** = The give-and-take relationship between a project's **scope**, **time**, and **cost**. If you make any changes to one constraint, it will impact the other two.
- The triple constraints are depicted by a triangle with **QUALITY** in the center, and **SCOPE**, **TIME**, and **COST** the three points of the triangle. Scope, time, and cost affect the quality of your project.
- What if we need to make a change to scope, time, or cost? Imagine the triangle is made from a rubber band. If you "pull" on one corner, the other corners are likely impacted. If one constraint is pulled too tightly without adjusting the others, quality may suffer.
 - **"We need to expand the scope."** If adjusting or expanding the **SCOPE** is the most important constraint, then you might end up going over your budget (**COST**) **OR** you may not be able to deliver by the due date (**TIME**).
 - **"We need to make the project due date."** If keeping the **SCHEDULE / AMOUNT OF TIME** intact is the most important constraint, then you might go over the budget (**COST**) to deliver on time **OR** you might need to adjust/reduce what you can deliver (**SCOPE**).
 - **"We need to stick to our budget."** If keeping the **COST** is the most important constraint, then you might need to limit what you're able to deliver (**SCOPE**) **OR** perhaps you need longer to get it done (**TIME**).
 - **Analogy:** Think of planning a dinner party. If you want to cook a fancy meal (scope), but you only have \$100 (cost), and guests are arriving in 2 hours (time), something's got to give. You may need to cook a simpler meal, ask guests to bring a dish, increase your budget to order takeout, and/or delay the start time.
- One of the first steps in managing a project well is understanding which constraint is the highest priority. What can't change? What's flexible?
- Changes to the Triple Constraints aren't inherently bad, just be aware that they may require adjustments to the other factors to ensure project success. This illustrates the importance of communicating with the project sponsor to be clear about what's most important and to help manage expectations.

4. Roles & Responsibilities

Who's on a project?



A. SPONSOR. The Sponsor is accountable for the project's success, provides funding and direction, and helps remove roadblocks. The Sponsor champions the project and cares about it the most.

For a large or complex project, the sponsor could be separated into two distinct roles: The **Executive Sponsor** who champions the project at the highest level and provides strategic guidance, and the **Project Sponsor** who manages business decisions and works closely with the Project Manager.

B. PROJECT MANAGER. The Project Manager is responsible for planning, coordinating, and delivering the project on time, within scope, and on budget. The Project Manager leads the day-to-day work, communicates with stakeholders and the Sponsor, manages risks and issues, and ensures the team stays aligned with the project's goals. Core attributes: Organization, communication, people skills, leadership (inspires, guides, builds trust, sees the bigger picture), problem-solving, adaptability, time management, collaborative. Remember that a Project Manager generally should not be assigned tasks that are performed by the Project Team Members.

At the San Diego County Office of Education, the Project Manager role is only assigned to a person in a management position. The role of Project Lead (see below) may be assigned to management and non-management positions.

C. PROJECT TEAM. The Project Team are the staff who perform the work of the project, support the Project Manager in achieving project objectives, and escalate issues as needed. Team members are typically responsible for completing tasks within their area of expertise (**subject matter experts, or SMEs**).

Some projects might benefit from a **Project Lead**, a project team member responsible for coordinating specific project activities and deliverables. The Project Lead might collaborate with the Project Manager on planning; coordinate efforts like documentation, testing, and training; and/or ensure specific parts of the project stay on track.

D. STAKEHOLDERS. The Stakeholders are individuals, groups, or organizations affected by or have an interest in the outcome of the project. Stakeholders might provide input and source information, contribute business knowledge, and/or participate in activities like User Acceptance Testing (UAT) to ensure the project meets user needs.

"Stakeholders" is a Project Management Institute (PMI) term. Other words to describe this audience include **Interested Parties, Customers, and End Users**.

4. Roles & Responsibilities (Cont'd)

Other roles on a project:

- **TRAINING & SUPPORT.** Team members responsible for preparing end users for successful adoption of the project. They contribute to planning and delivering training, developing support materials, and ensuring users have the resources needed before and after implementation. Their early involvement helps ensure a smooth transition and long-term success.
- **STEERING COMMITTEE.** Some projects might benefit from a Steering Committee, a group of stakeholders who provide guidance, support, and decision-making authority to help move the project forward. The Project Manager consults with them as needed, especially when a decision needs to be made or input is needed from those who represent broader stakeholder interests.
- **CHAMPIONS.** Some projects might benefit from Champions, a group of early-adopter stakeholders who actively support the project by promoting its benefits, identifying potential issues, and helping others navigate change. Champions serve as liaisons between the project team and their departments, answer questions, share feedback, and encourage user engagement to support successful adoption.

Comments:

- The terms *Sponsor*, *Project Manager*, *Project Lead*, and others refer to project roles, not official job titles. One person may take on multiple roles depending on the size and complexity of the project, and someone's day-to-day job title might differ from the role they play on a project. These roles help define responsibilities so everyone knows how they contribute to the project's success.
- Not all projects require all roles! To help you decide, look at your project's scope, time, and cost (the Triple Constraints) as factors to determine how much project management you might need.

5. Common Project Events & Milestones

What does a typical project look like?

LIST OF POTENTIAL THINGS TO MANAGE / DO FOR YOUR PROJECT

EXECUTION PHASE

- Research/Discovery
- Purchasing
- Receiving
- Configuration / Design / Build / Customization
- Testing
- Training
- Go Live Prep
- Go Live / Implementation ←
- Support / Operationalize

CLOSURE PHASE

- Lessons Learned
- Survey
- Final Report
- Celebration
- Archive
- Sign-off with Sponsor

It is helpful to consider in advance what you will need to manage/do for your project. This is a list of **common project events and milestones**. Some represent entire phases of work (like Purchasing or Testing), while others are specific events that signal key progress points (like Go Live or Celebration).

Please note that not all projects have these events, and some projects might have different events.

6. Common Ways to Manage a Project

Waterfall, Agile, Kanban, Scrum

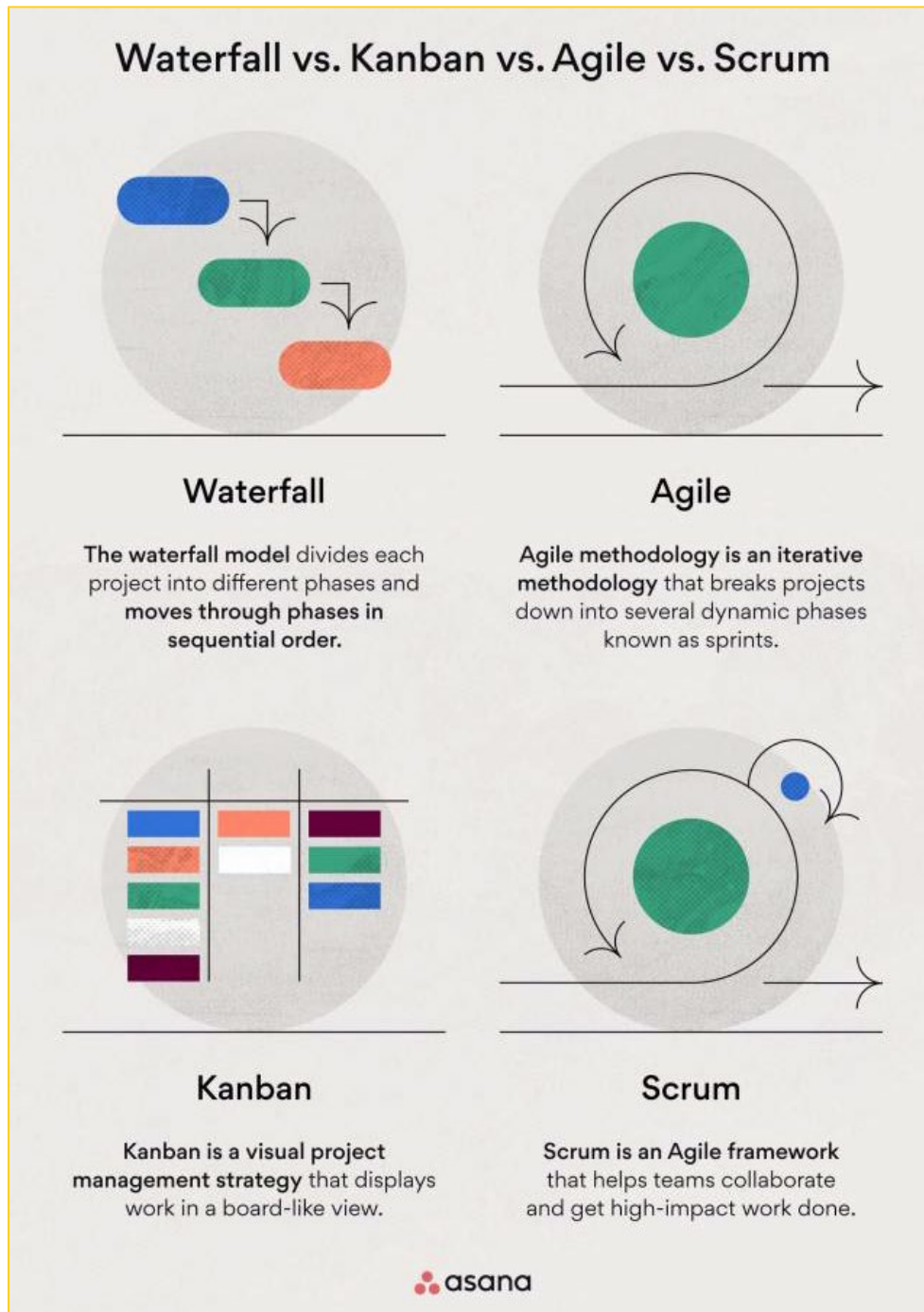


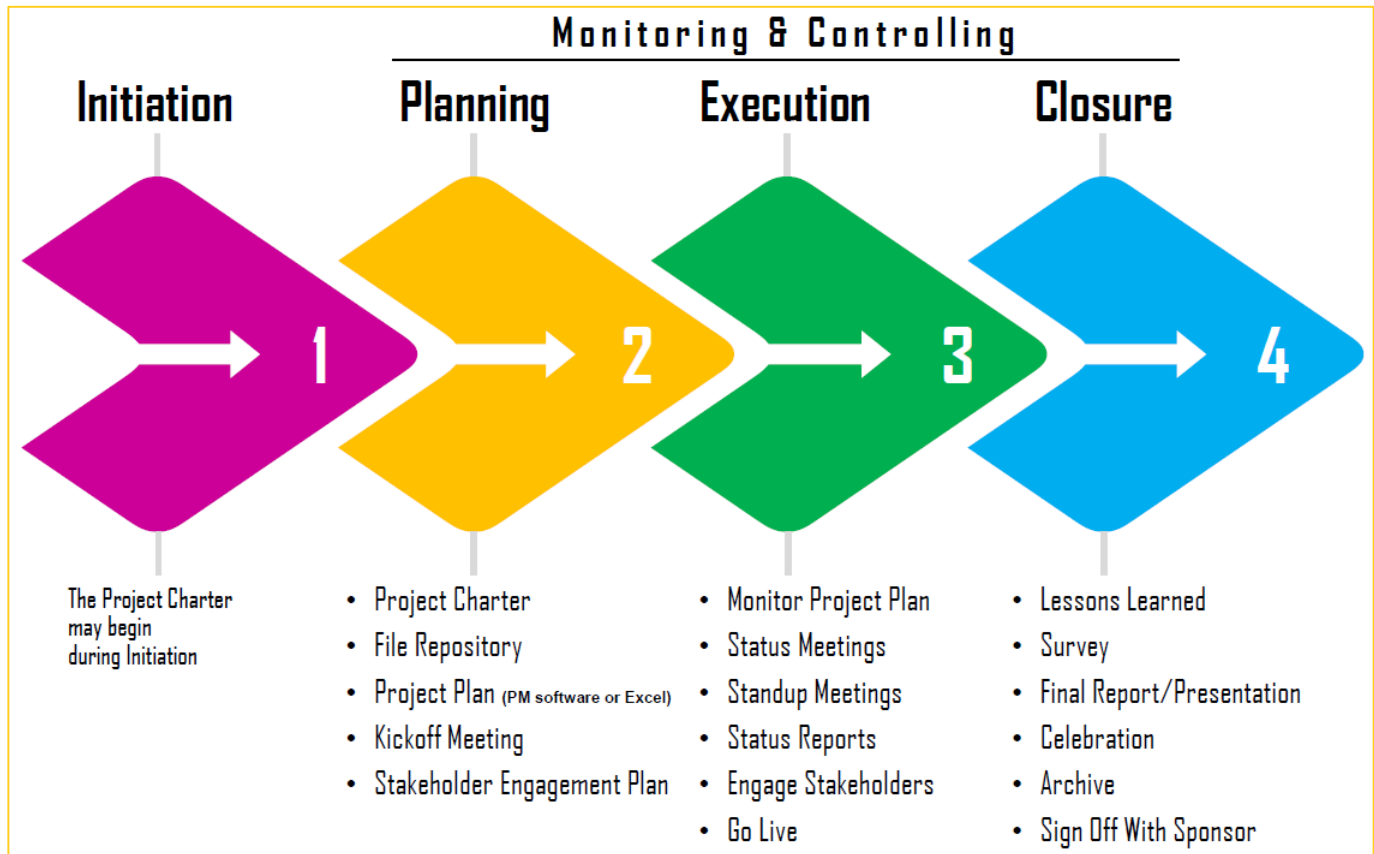
Image source: [Asana](#)

There are several ways to manage a project. Traditional methods like **Waterfall** offer structure and predictability, while **Agile** methods prioritize flexibility and fast feedback. Blended models, like *WaterAgileFall* (or *Wagile*) and *Scrumban*, combine the strengths of different approaches. For example, at the San Diego County Office of Education, a project might be mostly Waterfall but includes some Agile elements, like incorporating two-week sprints and standup meetings during the testing phase. What's most important is that you choose an approach that best fits your project needs and adds value.

7. SDCOE's Recommended Approach

Initiation > Planning > Execution > Closure

The Enterprise Project Management Office (EPMO) at the San Diego County Office of Education (SDCOE) developed this streamlined approach to project management, based on Project Management Institute's (PMI) principles.



The four phases of project management are **Initiation**, **Planning**, **Execution**, and **Closure**. **Monitoring and Controlling** occurs throughout.

- **Initiation** is when you are just starting out and exploring whether you will pursue a project.
- **Planning** is a critical part of the process. In our workflow at SDCOE, we typically are working on our Project Charter at the onset of Planning, although it may begin during Initiation. The Project Charter forms the backbone of your project. You use it to get clarity on what the project is and to document as much as you can BEFORE THE WORK BEGINS. Notice the other key activities in this phase: Setting up a file repository, defining/organizing the work to create a project plan, conducting a kickoff meeting, identifying stakeholders and starting a plan to engage with them.
- Your project hits **Execution** when the work begins by the project team. At this point, it becomes important to monitor the tasks, as well as stay connected with the project team. You plan Status Meetings, write and send a Status Reports, and you ensure updates and information are provided to the stakeholders. Lots of activity happens during the Execution Phase, leading up to Go Live. During Execution, build in time for post-implementation support and issues resolution.
- Your project does not end on the day of Go Live. The **Closure** phase is an important bookend to the project. Essentially you do a Lessons Learned Meeting to find out what went well, what can be improved, and focus on continuous improvement. Surveys help us determine if we met our project goals and objectives. This feeds into a final report or presentation for the Sponsor, your Board, or anyone who would benefit from the report. Then a project celebration lets every team member know how they did and share in the success, as well as get invigorated for the next project. Finally, files get archived and all hand-offs are completed, including a sign off with the Project Sponsor.

HOW TO SERVE AS A PROJECT TEAM MEMBER



Project Roles

Here is a list of common project roles. A small project might have fewer roles while a larger project might include all of these, and more.

- Project Sponsor
- Project Manager
- Project Team Member – for a large project there may be a Core Team and Extended Teams
- Project Lead – a Project Team Member responsible for coordinating specific project activities and deliverables; works closely with the Project Manager
- Stakeholders / End Users



Kickoff Meeting

The Kickoff Meeting occurs at the beginning of the project and is intended for ANYONE who will be involved in the project.

Attend the meeting and listen for the following:

- **Why** - What problem are we trying to solve or what new thing are we creating, and why? For whom? What is the justification? What are the objectives and success criteria?
- **Who** - Which teams and people are involved, and what are their roles? What is YOUR role?
- **When** - What is the schedule? Are there multiple phases? When is go live?
- **How** - How are we all going to work together? What are the expectations? How will everyone communicate and collaborate?
- **Tools** - Where are files stored? Where is the project plan located and how will it be set up?



File Repository

The Project Manager or Project Lead should set up a location to store shared project files.

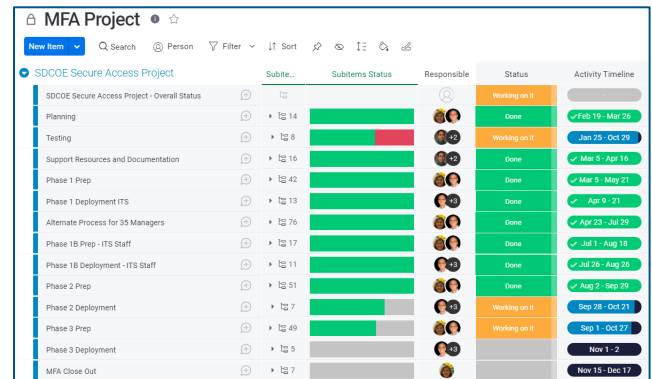
Examples: SharePoint, OneDrive, Google Drive

- Be sure you have access to the files
- Review the folder structure
- Know how and where to upload new files



Complete Tasks (Project Plan)

The Project Manager should set up a project plan to manage all the tasks associated with the project. Examples: Project Management software, a shared Excel file, Google Sheets



Subitem	Subitems Status	Responsible	Status	Activity Timeline
SDCOE Secure Access Project - Overall Status			Working on it	
Planning	100%		Done	Feb 19 - Mar 26
Testing	100%		Working on it	Jan 25 - Oct 29
Support Resources and Documentation	100%		Done	Mar 5 - Apr 16
Phase 1 Prep	100%		Done	Mar 5 - May 21
Phase 1 Deployment - ITS	100%		Done	Apr 9 - 21
Alternate Process for 35 Managers	100%		Done	Apr 23 - Jul 29
Phase 1B Prep - ITS Staff	100%		Done	Jul 1 - Aug 18
Phase 1B Deployment - ITS Staff	100%		Done	Jul 26 - Aug 26
Phase 2 Prep	100%		Done	Aug 2 - Sep 29
Phase 2 Deployment	100%		Working on it	Sep 28 - Oct 21
Phase 3 Prep	100%		Working on it	Sep 1 - Oct 27
Phase 3 Deployment	100%			Nov 1 - 2
MFA Close Out	100%			Nov 15 - Dec 17

- You are responsible for viewing your tasks and knowing your due dates
- Be committed to the project – work toward the goals of this project and successfully complete your tasks on time
- If using project management software: Regularly enter your updates; add your own new/unforeseen tasks (if your business process allows for this)
- Keep your Supervisor informed about your role and involvement, especially if you find that the project is impacting your daily work



Engage with Project Manager

The Project Manager or Project Lead is your go-to person to help give you perspective on the project, your role and tasks, where the project is at and where it's going.

- Do not assume the Project Manager knows every detail – if you are aware of a risk to the project, make the Project Manager aware as soon as possible
- You may share concerns about the project with the Project Manager and expect that it will be addressed and handled tactfully



Status Meetings

A status meeting is used to discuss new information, provide updates, talk about risks/challenges and solutions, see demos, etc. The meeting duration and frequency will vary by project. Example: Weekly 1-hour meetings

- Review the agenda in advance and add any necessary items
- Be prepared to speak on any agenda items for which you are responsible and provide an accurate status
- Be an active participant at status meetings – ask questions, provide input



Standup Meetings (if scheduled)

A standup meeting is typically a short daily meeting for planning. The format allows everyone to hear the current progress of every team member to address any roadblocks. Example: Daily 15-min meetings

- Be prepared to succinctly state what you've done since yesterday, what you're working on today, and if there are any roadblocks



Status Reports

With the assistance of the core team, the Project Manager or Project Lead will prepare status reports to share with the entire project team.

- If your team uses project management software or an Excel spreadsheet to manage the project plan, make sure you have updated your items before the status report is created
- If you are on the core team, provide input
- When you receive a status report, read it to be aware of the accomplishments, what's in progress, next steps, and any identified risks



Go Live

Go Live = To become operational; the time at which something becomes available for use

- If you have concerns about going live, make sure you tell the Project Manager or Project Lead
- Examples: Testing issues, training needs, communications, undefined support procedures, unclear changes to business process



Lessons Learned Meeting

The Lessons Learned Meeting is to reflect on the project (or a phase of the project) to identify how to make improvements for next time. It is meant to be a safe space where all feedback is accepted.

- Come to the meeting having thought about: What worked well? Where can we improve? What about the project are you proud of?



Celebration

A Celebration officially closes the project. It is a time for team members to hear about the success of the project and to provide closure.

- Attend the Celebration
- Listen for a high-level recap of the project
- Share kudos and praise with your project team
- Be proud of what you have contributed!



SDCOE EPMO Website

The SDCOE Enterprise Project Management Office offers several resources to help you and your team with Project Planning, Execution, and Closure.

- <https://epmo.sdcoe.net>

1.3

AI in Projects

- Use Cases for AI in Projects
- Sample AI Prompts for Your Project

USE CASES FOR AI IN PROJECTS



AI tools like ChatGPT, Copilot, and Gemini can support every stage of a project, from the first planning meeting to the final report. While it won't manage your project for you, it can speed up your work, strengthen your documentation, and help you generate ideas when you're stuck.

The Enterprise Project Management Office at SDCOE has identified three use cases for AI in projects:

- **Use AI to help you get started.** Use AI to break through inertia and get moving. It's especially helpful when you're working on a deliverable you've never created before or when you're short on time and just need a rough draft.
- **Use AI to review your work.** AI can act as a second set of eyes, helping you spot what you may have overlooked. This is useful for surfacing risks, identifying gaps, or improving how you communicate with different audiences.
- **Use AI to spark creativity.** AI excels at brainstorming and generating new ideas, especially when you're preparing presentations, events, or communications and need a creative boost.

Ways AI can support you with your project

	Help You Get Started	Review Your Work	Spark Creativity
How you can use AI for your project	<ul style="list-style-type: none"> • Draft project charters, scopes, and communication plans • Generate task lists or project plans based on your goals and constraints • Write user acceptance testing (UAT) plans and stakeholder surveys • Draft timelines, checklists, and meeting agendas • Summarize background information into clear, concise context 	<ul style="list-style-type: none"> • Identify vague or missing pieces in a scope statement or timeline • Reword status updates for non-technical stakeholders • Review a stakeholder list to suggest who might be missing • Point out jargon or unclear language • Suggest risks, dependencies, or constraints you may not have considered 	<ul style="list-style-type: none"> • Brainstorm names, taglines, or themes for your project • Develop ideas for kickoff or celebration events • Create engaging language for stakeholder communications • Generate metaphors, analogies, or visual ideas for presentations • Invent personas or scenarios for training and planning exercises
Example	<p><i>"Write a project charter for upgrading classroom displays at 40 school sites. The project should focus on ease of use for teachers, minimal classroom disruption, and long-term sustainability."</i></p>	<p><i>"Here is my project charter and project plan. What might be missing?"</i></p>	<p><i>"Create a fun thirty-minute celebration that would be appropriate to close out this project. Include creative ways to recognize team members and their contributions."</i></p>
Tip	<p>Ask AI to "ask clarifying questions before answering." It helps you think through what's missing.</p>	<p>Pair AI review with your own. Don't treat its output as definitive; use it to challenge your assumptions.</p>	<p>If the first answer feels generic, ask for five alternatives with different tones or styles. Creativity improves with follow-up prompts.</p>

Use AI Responsibly

AI is helpful, but not infallible. It may generate incorrect or outdated information, especially when dealing with technical specifics or local policies.

- Review its suggestions carefully
- Avoid inputting sensitive or confidential data



PRIVACY TIP:

Always assume your input could be stored or reviewed. If you wouldn't post it on a public website, don't enter it into an AI tool.

- Double-check facts such as dates, times, quantities, etc.
- Treat the output as a starting point, not a finished product



SAMPLE AI PROMPTS FOR YOUR PROJECT

Try these sample AI prompts to support you with your project. Tailor and refine them to best meet your needs.

1. Project Charter & Scope

- “Create a one-paragraph summary of a project that replaced on-prem servers with Azure AD.” *(Help You Get Started)*
- “Take this project scope and identify anything that sounds vague or needs clarification.” *(Review Your Work)*
- “Review this scope statement. What questions might the steering committee ask?” *(Review Your Work)*
- “Suggest fun, professional names for a district-wide upgrade initiative.” *(Spark Creativity)*
- “Reword this paragraph to make it clearer and easier to read.” *(Review Your Work)*

2. Project Planning & Timeline

- “Here’s my project charter. Help me create a project plan with due dates and dependencies. Do not assume anything and ask me questions to clarify as needed.” *(Help You Get Started)*
- “Are there any missing steps in this draft project timeline for upgrading school Wi-Fi?” *(Review Your Work)*
- “Here is my project charter and project plan. What might be missing?” *(Review Your Work)*

3. Project Kickoff

- “Using the attached PowerPoint template, create a kickoff meeting presentation for a new project. The project charter is also attached.” *(Help You Get Started)*
- “Draft a friendly and professional email to school principals explaining that we are launching a new technology upgrade project and invite them to a kickoff meeting.” *(Help You Get Started)*

4. Risks

- “List 10 risks for a project involving a student data system integration. Include probability and impact.” *(Help You Get Started)*

5. Cost & Procurement

- “Here's a quote for a system. Calculate the TCO for this product over ten years. Explain your math.” *(Review Your Work)*

6. Stakeholder Engagement

- “Here’s a stakeholder list. Who might be missing?” *(Review Your Work)*
- “Here’s my project description. [Paste it in.] The stakeholders for my project are [describe them]. Besides email communications to tell them about the project and what to expect, what are some other strategies to engage with the stakeholders so they are excited about and ready for the change?” *(Help You Get Started)*
- “Come up with sticker or poster slogans for an IT department campaign promoting a new project.” *(Spark Creativity)*

7. Testing

- “Create a user acceptance testing (UAT) plan for this software project.” *(Help You Get Started)*
- “Here are all the things we need to test for our project. Create a testing schedule that outlines which items we should complete each day, for 10 business days. Build in time for re-testing issues.” *(Help You Get Started)*

8. Go Live / Implementation

- “Here’s a list of tasks for our upcoming go live. What’s missing?” *(Review Your Work)*

9. Stakeholder Survey

- “Create a 4-7 question survey to gauge stakeholder satisfaction at the end of this project. The survey should evaluate how well we’ve met the goals listed in the attached project charter.” *(Help You Get Started)*
- “Take all of these comments from a stakeholder survey and help me identify themes. [Paste in comments.]” *(Help You Get Started)*

10. Final Report & Closeout

- “Write a 2-page final report for this project. Attached is the project charter, lessons learned report, stakeholder survey results, and all status reports.” *(Help You Get Started)*

11. Project Celebration

- “Here’s my project description. [Paste it in.] Create a fun thirty-minute celebration that would be appropriate to close out this project. Include creative ways to recognize team members and their contributions.” *(Spark Creativity)*

Construct your own prompts!

Use CO-STAR to write effective prompts

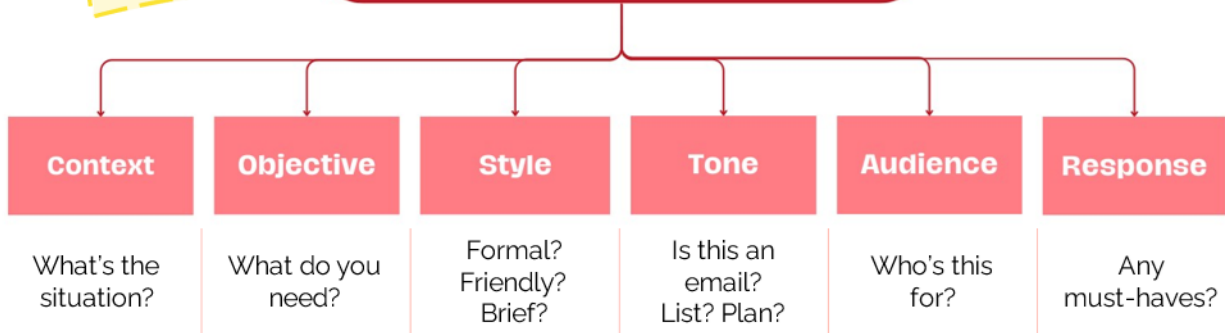
The way you frame your question matters. A clear, specific prompt helps AI provide a useful response. Use the CO-STAR framework to shape your request. CO-STAR stands for *Context*, *Objective*, *Style*, *Tone*, *Audience*, and *Response*.

How to Write Effective Prompts

The better your prompt, the better the result.



CO-STAR Framework



SAN DIEGO COUNTY OFFICE OF EDUCATION

CO-STAR Example

Context	Objective	Style	Tone	Audience	Response
We are kicking off a project to modernize classroom technology across 25 schools. The project will include upgrading Wi-Fi, replacing outdated devices, and providing teacher training on new tools.	Draft a project charter introduction that explains the purpose, scope, and high-level goals.	Professional, clear, and suitable for sharing with leadership and external partners.	Project Charter Introduction (about 2 paragraphs).	District leadership, school principals, and project sponsors.	Mention the focus on equitable technology access. Emphasize alignment with the district's digital learning strategic plan.

FINAL PROMPT USING CO-STAR:

"You are a project manager drafting the introduction section for a project charter. The project is to modernize classroom technology across 25 schools, including upgrading Wi-Fi, replacing outdated devices, and training teachers on new tools. Please write a professional, clear, two-paragraph introduction that will be shared with district leadership, school principals, and project sponsors. Be sure to emphasize the focus on equitable technology access and alignment with the district's digital learning strategic plan."

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Part 2:

PLAN YOUR PROJECT

2.1

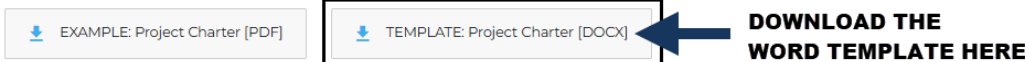
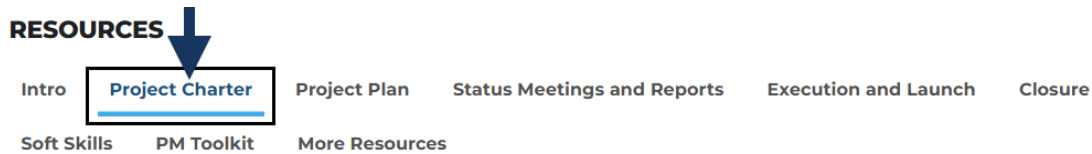
Project Charter

- Project Charter Guidance
- Project Charter Template
- Project Charter “Lite” Template (One Page)
- Samples

PROJECT CHARTER GUIDANCE

Download the Project Charter template.

- Go to <https://epmo.sdcoe.net>
- Scroll down to **Resources > Project Charter**. Download the Project Charter template. It is a Word document.



Project Charter DRAFT

Project authorized by _____ on _____

I. Project Name

Project Name X	Start Date XX/XX/XX	End Date XX/XX/XX
----------------	---------------------	-------------------

II. Project Organization
Indicate all project team members and how frequently you will communicate with them.

Project Manager Oversees the project work plan; reports on status; leads project team that is responsible for achieving the project objectives • X	Sponsor The top decision maker authorized to engage the project and fund it; has ultimate authority and responsibility for the project • X
Steering Committee Key people that assist the project manager in making decisions and moving the project forward • X	Stakeholders An individual, group, or organization that may affect or be affected by outcome of the project • X
Project Team Supports the project manager in performing work of the project to achieve its objectives • X	Others Involved List anyone else who will be involved and state their roles • X

III. Project Details

Project Description
Write a brief description of this project in simple, easy-to-understand terms. What are you trying to accomplish? Why?
X

Scope
Whichever many this will impact? What is included (or not included) that can help manage the expectations?
In scope:
• X
Out of scope:
• X

Deliverables
Which products or results do you expect upon completion of the project?
• X

SDCOE Integrated Technology Services (ITS) Project Charter | 1

Feel free to make the template your own.

- Remove the **SDCOE logo** and replace it with your own
- Remove the **SDCOE footer** and replace it with your own
- For any parts of the template that are SDCOE-specific, remove/edit them

Tips:

- Prepare your project charter before the project work begins – this is your planning document
- Involve as many people as you can in the process of creating your charter
- It might take several working sessions to prepare the project charter.
- View a short tutorial: [Project Charter Tips](#)

How to Prepare a Project Charter

Part I: Project Name

- Write the official name of the project, the start date, and end date. Remember, what makes a project a project is that it has a start and *end* date!
- You might not know the end date when you first start writing your project charter. If necessary, leave it blank until you work through Part IV: Project Schedule & Milestones.
- Establish a realistic timeframe.

Part II: Project Organization

- If you look at the top of each box there is a short description of each role.
- List *anyone* who will be involved in the project. Are there departments outside of yours to consider? School staff? External/vendors?

Part III: Project Details

- **Project Description:** Write a description of the project in simple, easy-to-understand terms. This is where you want to put “the why.” Include a little bit of backstory for context and what the desired outcome is. Avoid acronyms.
- **Scope:** List what in scope as well as what’s out of scope. Being specific about scope will help manage expectations.
- **Deliverables:** List the products or results you expect upon completion of the project.
- **Goals Alignment:** State how your project aligns with your organization’s Board Goals, LCAP Goals, Department Goals, etc.
- **Objectives/Success Criteria:** Think about how you will know if your project was a success. For the items you list here, there should be some way to measure or have evidence that your project was successful. Examples: Improved efficiency, improved process, increased satisfaction.
- **Risks:** Make a list of potential risks and include how you will mitigate the risk. Sometimes doing this helps you identify new project needs.

Part IV: Project Schedule & Milestones

- Think through the phases and major milestones for your project.
- You will not know EVERY task and activity. Try to gather as much as you can to create a realistic schedule and phases.
- Remember to include time at the end to close out your project.
- Keep in mind that you will use Part IV to build out your project plan later.

Part V: Tools

- Consider which tools are needed for this project. You can make these match the tools your organization uses. For example, if you are using Google Drive, make sure you identify the location and who needs access.

When you’re done...

- Meet with your Project Sponsor and review the Project Charter. Obtain authorization to proceed.
- Type their name and authorization date at the top of the Project Charter; remove ‘DRAFT’.
- Store the Project Charter in your file repository for your project.

Project Charter **DRAFT**

Project authorized by _____ on _____

I. Project Name

Project Name X	Start Date XX/XX/XX	End Date XX/XX/XX
-----------------------	----------------------------	--------------------------

II. Project Organization

Indicate all project team members and how frequently you will communicate with them.

Project Manager <i>Oversees the project work plan; reports on status; leads project team that is responsible for achieving the project objectives</i> <ul style="list-style-type: none"> X 	Sponsor <i>The top decision maker authorized to engage the project and fund it; has ultimate authority and responsibility for the project</i> <ul style="list-style-type: none"> X
Steering Committee <i>Key people that assist the project manager in making decisions and moving the project forward</i> <ul style="list-style-type: none"> X <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed </div>	Stakeholders <i>An individual, group, or organization that may affect or be affected by outcome of the project</i> <ul style="list-style-type: none"> X <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed </div>
Project Team <i>Supports the project manager in performing work of the project to achieve its objectives</i> <ul style="list-style-type: none"> X <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed </div>	Others Involved <i>List anyone else who will be involved and state their roles</i> <ul style="list-style-type: none"> X <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed </div>

III. Project Details

Project Description <i>Write a brief description of this project in simple, easy-to-understand terms. What are you trying to accomplish? Why?</i> X
Scope <i>Who/how many this will impact? What is included (or not included) that can help manage the expectations?</i> <i>In scope:</i> <ul style="list-style-type: none"> X <i>Out of scope:</i> <ul style="list-style-type: none"> X
Deliverables <i>Which products or results do you expect upon completion of the project?</i> <ul style="list-style-type: none"> X

Goals Alignment

With which Board Goals and ITS Goals does this project align?

- | | |
|---|--|
| <input type="checkbox"/> #B1 Connect the educational experience to the world of work | <input type="checkbox"/> #ITS1 Maximize Customer Success |
| <input type="checkbox"/> #B2 Provide educational opportunities and supports to SDCOE schools and school districts | <input type="checkbox"/> #ITS2 Create Value |
| <input type="checkbox"/> #B3 Become the leader and model for innovation | <input type="checkbox"/> #ITS3 Improve Division Efficiencies |
| <input type="checkbox"/> #B4 Maximize human and operational resources to strengthen the organizational culture of SDCOE | <input type="checkbox"/> #ITS4 Protect•Detect•Respond |

Objectives/Success Criteria

How will you know if the project was a success? List what you are trying to accomplish and the success criteria.

- X

Risks

List the things that you think could be risks to the success of the project. If possible, list the mitigation strategy for each risk.

- X

IV. Project Schedule & Milestones

Based on your needs, list either the phases and/or major milestones of the projects. Include start and end dates.

Phase/Major Milestone	Responsible (Lead)	Start Date or Month Begin	End Date or Month End
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			

Potential phases/milestones might include: Research/Discovery, Purchasing/Receiving, Configuration/Design/Build/Customization, Testing, Training, Go Live Prep, Go Live/Implementation, Support/Operationalize, Closeout (which might include Lessons Learned, Survey, Final Report, Celebration, Archive, Sign Off)

V. Tools

<input type="checkbox"/> Monday.com	If Yes, which board? _____ Do any new members need to be added? _____
<input type="checkbox"/> Microsoft Teams	If Yes, which team/channel will you use? _____
<input type="checkbox"/> OneDrive	If Yes, whose OneDrive, and what is the folder named? _____
<input type="checkbox"/> SharePoint Site	If Yes, which site, and what is the folder named? _____
<input type="checkbox"/> Other	

VI. Other Items to Consider

- **Project Budget:** Estimate the cost of the project.
- **Communication Plan:** Identify all critical communication channels for project stakeholders, frequency of communication, types of information to be communicated, and method of regular communication.
- **Tracking and Status Updates:** Identify the methods the project team will use to regularly update the project status including methods of tracking project progress and which organizational stakeholders receive notification of project status.
- **Training Plan/Documentation Plan:** Identify any necessary training and documentation for project stakeholders, including content, delivery method, etc.
- **Project Close Out:** Determine the final actions/steps to close out the project. Examples include lessons learned meetings and documentation, surveys/evaluations, final report, a celebration and/or acknowledgement, archiving, and final sign off.

Project Charter Lite **DRAFT**

Project authorized by _____ on _____

1a. Name of Project		1b. Project Date Range (Start, End)
X		X/X/XX - X/X/XX
2a. Project Sponsor	2b. Project Manager	
X	X	
2c. Project Team Members	2d. Stakeholder Audience(s)	
X	X	
X	X	
X		
X		
3. Project Description		
What is the purpose of your project? What need does it fulfill? Who is it for?		
X		
4a. What is in scope?		4b. What is out of scope?
List what will be included in this project.		List the things you will NOT be doing for this project.
<ul style="list-style-type: none"> • X • X • X • X 		<ul style="list-style-type: none"> • X • X • X
5. Project Schedule / Milestones		
Examples: Research/Discovery, Purchasing/Receiving, Configuration/Design/Build/Customization, Testing, Training, Go Live Prep, Go Live/Implementation, Support/Operationalize, Closeout (Lessons Learned, Survey, Final Report, Celebration, Archive, Sign Off)		
Phase / Milestone		Date Range / Target Date
1. X		
2. X		
3. X		
4. X		
5. X		
6. X		
7. X		
8. X		
9. X		
10. X		
6. Comments / Notes		

Project Charter

Project authorized by Beckie Benson on October 21, 2021

I. Project Name

Project Name Adobe Sign Implementation Project	Start Date 07/29/2021	End Date 02/28/2022
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II. Project Organization

Indicate all project team members and how frequently you will communicate with them.

Project Manager <i>Oversees the project work plan; reports on status; leads project team that is responsible for achieving the project objectives</i> <ul style="list-style-type: none"> Reesa Fickett Candace Wong, Project Management Asst 	Sponsor <i>The top decision maker authorized to engage the project and fund it; has ultimate authority and responsibility for the project</i> <ul style="list-style-type: none"> Beckie Benson, EA Executive Director
Steering Committee <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <i>Key people that assist the project manager in making decisions and moving the project forward</i> <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed <ul style="list-style-type: none"> Andi Loree, Bus Svc Bill Dowler, HR TBD, LLS Erika Montgomery, JCCS Shauna Stark, Applications 	Stakeholders <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <i>An individual, group, or organization that may affect or be affected by outcome of the project</i> <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed <ul style="list-style-type: none"> All SDCOE employees Customers of SDCOE Form owners from each division Group Admins for each group
Project Team <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <i>Supports the project manager in performing work of the project to achieve its objectives</i> <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed <ul style="list-style-type: none"> App Dev Team: Uyen Quach, Haison Tran, Ivan Constantino, Ruaa Matti Juan Pablo Rodriguez for Adobe Sign Console, SSO sync errors Tyler Petro for SSO and licensing Support Team (Group Admins, Form Owners, CSS, App Dev) 	Others Involved <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <i>List anyone else who will be involved and state their roles</i> <input type="checkbox"/> Monthly <input type="checkbox"/> As Needed <ul style="list-style-type: none"> Stacy Brandt for communications Tammy's team for videos Legal Department for consultation AdobeSign partner/professional services

III. Project Details

Project Description <i>Write a brief description of this project in simple, easy-to-understand terms. What are you trying to accomplish? Why?</i> <p>Imagine a day when SDCOE employees can sign documents electronically from anywhere, with no need for physical routing, which can be slow and cumbersome. Imagine the system is easy to use, convenient, fast and secure. Visualize your documents being processed faster, more efficiently, and that you have visibility to where your documents are in the workflow. This purpose of this project is to implement Adobe Sign across SDCOE for electronic signatures. The work will be divided into three phases to allow us to convert our forms, train Form Owners and Group Admins, train end users, and implement a workflow for nearly 300 existing forms.</p>
--

Scope

Who/how many this will impact? What is included (or not included) that can help manage expectations?

- All SDCOE divisions receive their digitized form templates delivered in Adobe Sign
- **Phase 1:**
 - Convert all of the forms from each division into templates in 3 waves:
 - Wave 1: HR and ITS (HR on their own and Professional Services)
 - Wave 2: Business Services and Administration (Professional Services)
 - Wave 3: LLS, SSP, JCCS (Professional Services)
 - QA of forms by Project Team members (e.g., Best Practice & Use)
 - UAT of forms by Form Owners and Power Users with AppDev
 - Training for Group Admins and Form Owners in how to manage their forms
 - Create Training Guides, Tools, and Videos
 - Training for end users in how to sign form using Adobe Sign
 - Identify templates that are candidates for webforms
 - Integration with Outlook and Teams (pilot with AppDev and EPMO)
- **Phase 2:**
 - Implement workflow for forms:
 - Build the workflow for divisions
 - Provide training and support to Form Owners
 - Add forms that have not yet been catalogued
- **Phase 3**
 - Full Automation State with Reengineered Business Process
 - Automated workflow
 - Integration with other key applications (PeopleSoft and ServiceNow)
- Support will be provided by the Group Admins, Form Owners and CSS and App Dev from ITS

Objectives/Success Criteria

How will you know if the project was a success? List what you are trying to accomplish and the success criteria.

- Conversion of 300 paper forms into digital forms
- Adobe Sign becomes the default way to process forms in SDCOE
- All SDCOE divisions are involved in the phased implementation and realize the benefits of the system
- Reduce paper waste
- Reduce printing costs
- Improve accuracy and compliance
- Reduce time spent tracking form status
- SDCOE and our partners will experience a smooth transition to using AdobeSign for electronic and digital signatures
- Stakeholders will report comfort with the new process
- Stakeholders will report they were well informed
- Stakeholders will report training met their needs and prepared them to use the product
- Stakeholders will report being able to sign documents on any device (cell phone, chrome book, etc.)
- Group Admins from each division will report confidence in supporting their division through the transition

Goals Alignment

With which Board Goals and ITS Goals does this project align?

- | | |
|--|---|
| <input type="checkbox"/> #B1 Connect the educational experience to the world of work | <input checked="" type="checkbox"/> #ITS1 Maximize Customer Success |
| <input type="checkbox"/> #B2 Provide educational opportunities and supports to SDCOE schools and school districts | <input checked="" type="checkbox"/> #ITS2 Create Value |
| <input checked="" type="checkbox"/> #B3 Become the leader and model for innovation | <input checked="" type="checkbox"/> #ITS3 Improve Division Efficiencies |
| <input checked="" type="checkbox"/> #B4 Maximize human and operational resources to strengthen the organizational culture of SDCOE | <input type="checkbox"/> #ITS4 Protect•Detect•Respond |

Deliverables

Which products or results do you expect upon completion of the project?

- 300 digitized forms with workflow
- Roadmap of phases and future workflow and integrations
- Configure Adobe Sync and setup groups
- Timeline
- Organization Change Management Plan
- Communication Plan
- Testing Plan (QA and UAT)
- Training Plan
- Support Plan
- Group Admins Plan from each division
- Governance Plan

Risks

List the things that you think could be risks to the success of the project. If possible, list the mitigation strategy for each risk.

- **Divisions may attempt to add forms during the implementation.** We will need a process to determine the level of effort required. Some forms may need to wait until Phase 2.
- **Resource constraints.** We need to identify training, support and communications resources ahead of time.
- **Limited user adoption.** Work with the stakeholders to identify realistic implementation levels.
- **There may be extra charges for additional functionality.** Examples: Verification, licenses, etc.

IV. Project Schedule & Milestones

Based on your needs, list either the phases and/or major milestones of the projects. Include start and end dates.

See Monday.com board for detailed project plan <https://sdcoe-its.monday.com/boards/706532584>

Phase/Major Milestone	Responsible (Lead)	Start Date or Month Begin	End Date or Month End
1. Research and Discovery Learn the current landscape, inventory existing forms, identify current routing/approval processes, conduct stakeholder meetings			
2. Configuration and Setup Set up the new environment, configure roles/permissions, determine naming conventions, plan for potential integrations			
3. Phase 1: Digitize & Train Convert all SDCOE forms to Adobe Sign templates and train users			
4. Phase 2: Build & Launch Workflows - Implement workflows and bring in any missing forms			
5. Phase 3: Automate & Integrate			
6. Project Closeout Final Lessons Learned, Survey, Final Report, Celebration, Sign Off			

V. Tools

<input checked="" type="checkbox"/> Monday.com	If Yes, which board? https://sdcoe-its.monday.com/boards/706532584 Do any new members need to be added? _____
<input checked="" type="checkbox"/> Microsoft Teams	If Yes, which team/channel will you use? TEAM EDS Project https://sdcoe2.sharepoint.com/sites/TeamEDSProject/Shared%20Documents/Forms/AllItems.aspx?viewid=f3f06016%2D6ca2%2D40ac%2Da030%2Ddf2b19469400&id=%2Fsites%2FTeamEDSProject%2FShared
<input type="checkbox"/> OneDrive	If Yes, whose OneDrive, and what is the folder named? _____
<input type="checkbox"/> SharePoint Site	If Yes, which site, and what is the folder named? _____
<input type="checkbox"/> Other	

Project Charter

Project authorized by Terry Loftus on 3/19/21

I. Project Name

Project Name ServiceNow Education for SDCOE Employees	Start Date 03/01/21	End Date 05/07/21
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II. Project Organization

Indicate all project team members and how frequently you will communicate with them.

Project Manager <i>Oversees the project work plan; reports on status; leads project team that is responsible for achieving the project objectives</i> <ul style="list-style-type: none"> Peyri Herrera 	Sponsor <i>The top decision maker authorized to engage the project and fund it; has ultimate authority and responsibility for the project</i> <ul style="list-style-type: none"> Terry Loftus
Steering Committee <i>Key people that assist the project manager in making decisions and moving the project forward</i> <div> <input checked="" type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input checked="" type="checkbox"/> As Needed </div> <ul style="list-style-type: none"> ITS Senior Leadership 	Stakeholders <i>An individual, group, or organization that may affect or be affected by outcome of the project</i> <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input checked="" type="checkbox"/> As Needed </div> <ul style="list-style-type: none"> All SDCOE Employees, with an emphasis on Executive Assistants, Admin Assistants, and Program Secretaries; and new hires Computer Support Services (CSS)
Project Team <i>Supports the project manager in performing work of the project to achieve its objectives</i> <div> <input checked="" type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input checked="" type="checkbox"/> As Needed </div> <ul style="list-style-type: none"> Peyri Herrera, Flora Pourzamani, Tyler Petro, Candace Wong 	Others Involved <i>List anyone else who will be involved and state their roles</i> <div> <input type="checkbox"/> Weekly <input type="checkbox"/> Bi-Weekly <input type="checkbox"/> Monthly <input checked="" type="checkbox"/> As Needed </div> <ul style="list-style-type: none"> Stacy Brandt for assistance with communications Leo Cole John Vaillancourt and Uyen Quach for guidance on ServiceNow functionality

III. Project Details

Project Description

Write a brief description of this project in simple, easy-to-understand terms. What are you trying to accomplish? Why?

ServiceNow, also referenced as the SDCOE Service Portal, was launched in January 2020 to all SDCOE employees so they can enter support tickets. In February and March 2021, several fixes and updates were made to improve the customer experience.

The goal of this project is to educate SDCOE employees on how and why to use ServiceNow:

- How to log in using the SDCOE Staff Login link
- The difference between “requesting something” and “reporting a problem”
- How to use the Home search bar to search for a requestable item and to search the knowledgebase
- How to go to Request Something to search from the catalog
- How to go to Report a Problem and use the dropdown menu (“I am having trouble with”)
- How to use the bottom half of the screen: My Open Incidents, My Past Incidents, My Requested Items, My Closed Requests
- Reassure employees that tickets are reviewed and addressed in a timely fashion (they don’t fall into a black hole)

We will create a job aid and 2-minute video. New hires will receive the information at onboarding. A training meeting will be conducted with Executive Assistants, Admin Assistants, and Program Secretaries.

The outcome of the project is to reduce the requests that come in “through the side door” (direct emails, phone calls, chats, and walk-ins to CSS and other ITS staff); instead they will be entered in ServiceNow.

Scope

Who/how many this will impact? What is included (or not included) that can help manage the expectations?

In scope:

- This effort will impact all SDCOE employees who request services and/or need help resolving technical issues. Because Executive Assistants, Administrative Assistants, and Program Secretaries often assist others by entering tickets on their behalf, we will work closely with that audience.

Out of scope:

- This project is not intended to educate PeopleSoft or SIS customers.
- This project is for educating employees on ServiceNow as it exists in March 2021 – no ServiceNow development or changes are needed for this project.

Deliverables

Which products or results do you expect upon completion of the project?

- A job aid posted at Common Ground > Information Security > ServiceNow
- A 2-minute “How to Submit a Technology Support Ticket Using ServiceNow” video that welcomes SDCOE employees, explains how to log in to ServiceNow (active directory), explains the difference between “requesting something” and “reporting a problem”, and walks thru how to enter requests and report problems (referencing the Top 5 Requests and Top 5 Incidents)
 - Video can be accessed on Common Ground
 - Video can be played at New Hire Orientation (if there is time in the schedule)
 - Video can be played by Managers at a future department meeting
- The recorded 30-minute training meeting with Administrative Assistants/Program Secretaries posted at Common Ground > Information Security > ServiceNow
- A variety of communications from Stacy Brandt (methods are TBD)
- A script for CSS to use when someone contacts them directly

Goals Alignment

With which Board Goals and ITS Goals does this project align?

- | | |
|--|---|
| <input type="checkbox"/> #B1 Connect the educational experience to the world of work | <input checked="" type="checkbox"/> #ITS1 Maximize Customer Success |
| <input type="checkbox"/> #B2 Provide educational opportunities and supports to SDCOE schools and school districts | <input type="checkbox"/> #ITS2 Deliver Value: Applications & Systems |
| <input type="checkbox"/> #B3 Become the leader and model for innovation | <input checked="" type="checkbox"/> #ITS3 Improve Division Efficiencies |
| <input checked="" type="checkbox"/> #B4 Maximize human and operational resources to strengthen the organizational culture of SDCOE | <input type="checkbox"/> #ITS4 Be the Cybersecurity Solutions Leader |

Objectives/Success Criteria

How will you know if the project was a success? List what you are trying to accomplish and the success criteria.

At the completion of the project:

- All SDCOE employees, and especially the Executive Assistants, Administrative Assistants, and Program Secretaries, will know the expected procedure for requesting tech support
- The new job aid and video will be clear, concise, and easy to use
- More SDCOE employees will know how to access ServiceNow and correctly enter a ticket (when they need to)
- There will be a decrease in the number of emails, phone calls, chats, and walk-ins asking for assistance from CSS
- New employees will have exposure to ServiceNow at orientation/onboarding (like simply logging in to ServiceNow)

Risks

List the things that you think could be risks to the success of the project. If possible, list the mitigation strategy for each risk.

- “Frequent Flyers” might continue to go thru the side door. To mitigate this, we should have a friendly script ready to go that all agents can use to help reduce future occurrences. CSS and other agents must commit to using the script.
- SDCOE Employees might not pay attention to how to enter a ticket until they really need it. To mitigate this, we need to make the “getting started” information extremely accessible.

IV. Project Schedule & Milestones

MARCH							APRIL							MAY						
S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S
	1	2	3	4	5	6					1	2	3							1
7	8	PLANNING				12	4	5	6	PREP			10	2	3	CLOSURE				8
14	15	16	17	18	19	20	11	12	13	14	15	16	17	9	10	11	12	13	14	15
21	22	23	24	25	26	27	18	19	EDUCATION & COMMS				24	16	17	18	19	20	21	22
28	29	30	31				25	26	27	28	29	30		23	24	25	26	27	28	29
														30	31					

Based on your needs, list either the phases and/or major milestones of the projects. Include start and end dates.

Phase/Major Milestone	Responsible (Lead)	Start Date or Month Begin	End Date or Month End
1. Planning (3 weeks) <ul style="list-style-type: none"> Obtain from Tyler the Top 5 Requests and Top 5 Incidents (PEYRI, FLORA) Test entry of the top requests and incidents (PEYRI) Obtain from John V. the dropdown list of incidents that SDCOE staff can choose from (PEYRI) Determine if the "I am having trouble with" search box can be a Contains search instead of Begins With (for better usability) (UYEN) Work with John V. to determine who will conduct the training meeting with Admin Assistants (PEYRI) 	Peyri, Flora	3/1/21	3/19/21
2. Prep Phase (3.5 weeks) <p><i>Design/Develop Materials</i></p> <ul style="list-style-type: none"> Create job aid (PEYRI, CANDACE) Create video (PEYRI) Review and sign off on materials Post materials on Common Ground <p><i>Plan Meetings</i></p> <ul style="list-style-type: none"> Schedule and conduct Teams meeting with CSS to inform them of the effort (TYLER) Set up spreadsheet to capture baseline metrics (PEYRI/CANDACE) Have CSS populate spreadsheet (TYLER) Draft email to Admin Assistants and Program Secretaries (CANDACE, PEYRI) Determine date/time and schedule Teams dry run AND training meeting with Admin Assistants and Program Secretaries (CANDACE) Request from Leo that at future New Hire Orientations that ITS has 5 extra minutes to: play the 2-minute video and have all new hires navigate to ServiceNow and log in (FLORA) Find out if we can present to Managers for 15 minutes at a future COMET meeting and ask them to share the 2-minute video at their department meeting (FLORA) <p><i>Plan Communications</i></p> <ul style="list-style-type: none"> Work with Stacy on methods of communications (FLORA/PEYRI) 	Peyri, Candace, Flora	3/22/21	4/13/21

<ul style="list-style-type: none"> Draft the “friendly script” that CSS and other agents will use when employees continue to not use the system to submit a ticket (TYLER/PEYRI) 			
3. Execution: Education and Communications (2.5 weeks) <i>Conduct Meetings</i> <ul style="list-style-type: none"> Meet with CSS (TYLER) Practice/dry run for training meeting (TYLER, PEYRI) Conduct Teams training meeting with Admin Assistants and Program Secretaries (TYLER, PEYRI) TBD – Conduct presentation at COMET (TYLER, PEYRI) <i>Execute Communications</i> <ul style="list-style-type: none"> Send/post a variety of communications (STACY) 	Peyri, Tyler, Stacy	4/14/21	4/30/21
4. Closure (1 week) NOTE: We will need to capture post metrics 1-3 months later.	Peyri	5/3/21	5/7/21

V. Tools

<input checked="" type="checkbox"/> Monday.com	If Yes, which board? EPMO General Board Do any new members need to be added? Yes: Tyler (will be removed after the project ends)
<input checked="" type="checkbox"/> Microsoft Teams	If Yes, which team/channel will you use? EPMO Team > Documents > General > Projects > ServiceNow Education for SDCOE Employees (for storing documents) – Tyler and John V. need access to this 1 folder
<input type="checkbox"/> OneDrive	If Yes, whose OneDrive, and what is the folder named? _____
<input type="checkbox"/> SharePoint Site	If Yes, which site, and what is the folder named? _____
<input type="checkbox"/> Other	

VI. Other Items to Consider

- Project Budget:** Estimate the cost of the project.
- Communication Plan:** Identify all critical communication channels for project stakeholders, frequency of communication, types of information to be communicated, and method of regular communication.
- Tracking and Status Updates:** Identify the methods the project team will use to regularly update the project status including methods of tracking project progress and which organizational stakeholders receive notification of project status.
- Training Plan/Documentation Plan:** Identify any necessary training and documentation for project stakeholders, including content, delivery method, etc.
- Project Close Out:** Determine the final actions/steps to close out the project. Examples include sign off documentation, lessons learned meetings and documentation, surveys/evaluations, and a celebration and/or acknowledgement.

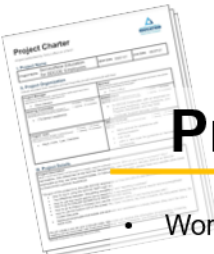

2.2

Project Plan

- Project Plan Guidance
- Project Plan Excel Template

PROJECT PLAN GUIDANCE

What's the difference between the Project Charter and the Project Plan?

	
Project Charter	Project Plan
<ul style="list-style-type: none"> Word document 	<ul style="list-style-type: none"> Project management (PM) software Excel or Google Sheets are useful if you don't have PM software
<ul style="list-style-type: none"> Created <i>before</i> the work begins 	<ul style="list-style-type: none"> Set up <i>after</i> the Project Charter is authorized
<ul style="list-style-type: none"> Part IV has a timeline and milestones Example: <i>Training (4 weeks)</i> 	<ul style="list-style-type: none"> Use Part IV to get specific details on tasks Examples: <i>Identify training objectives, Write a training plan, Develop job aid, Conduct 2 training sessions, Evaluate</i>
<ul style="list-style-type: none"> Artifact – no need to modify it after receiving authorization 	<ul style="list-style-type: none"> “Living, breathing” plan that evolves Everyone: ADD NEW TASKS, ADJUST DATES, ADD NOTES/COMMENTS, COLOR CODE YOUR STATUS

- The **Project Charter** sets the vision; is high level; is a snapshot in time; stored in a static Word document
- The **Project Plan** contains all the specific tasks (work to complete) for your project; it needs to be actionable, manageable, changeable; typically stored in software so you and the project team can best manage/track all the work

To build a Project Plan, what should I do?

There are probably a lot of unknowns at this stage, as if you're putting together a puzzle but you don't know what the puzzle box cover looks like. To work toward a Project Plan, you'll want to identify:

1. What are the “buckets of work” (phases)?
2. What are the tasks for each bucket, and how long will they take?
3. How does all of this plot out on a calendar?

1. Identify the “buckets of work” (phases).

The “buckets of work” are your project’s phases and milestones. Use the list you put in your Project Charter (Part IV. Project Schedule & Milestones).

Example:

IV. Project Schedule & Milestones			
Based on your needs, list either the phases and/or major milestones of the projects. Include start and end dates.			
Phase/Major Milestone	Responsible (Lead)	Start Date or Month Begin	End Date or Month End
1. DISCOVERY / RESEARCH (11 weeks)		FEB 2025	APR 2025
2. SELECT SOFTWARE / RFP? DEMOS (13 weeks)		APR 2025	JULY 2025
3. PURCHASING (~10 weeks)		JULY 2025	SEP 2025
4. CONFIG/SET UP SOFTWARE (8 weeks)		OCT 2025	NOV 2025
5. TESTING - INTERNAL / USER TESTING (5 weeks)		DEC 2025	JAN 2026
6. PILOT w/ 40 MBRS (15 weeks)		JAN 2026	APR 2026
7. TRAINING - DEVELOP / CONDUCT (16 weeks)		MAR 2026	JUN 2026
8. GO LIVE 7/1/2026 ★		JULY 2026	
9. SUPPORT - TECHNICAL / HUMAN/CHANGE/ COACHING		JULY 2026	SEPT 2026
10. CLOSURE (4 weeks)		OCT 2026	OCT 2026

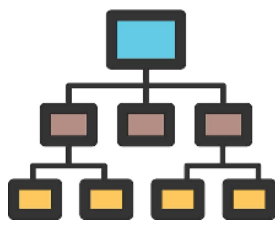
Before you proceed...Please note that can do #2 and #3 in the order that works best for you, or do them simultaneously. Remember, you’re putting together a puzzle!

2. Identify the tasks for each “bucket”, and how long they will take (project schedule).

Your goal is to figure out as much of the work as you can so you can come up with a reasonable schedule. It's not always clear or easy to know at this stage what all of the tasks will be, so ask your project team and anyone else doing the work. You also might want to consult a generative AI tool to see if it helps generate ideas for tasks (and it might come up with things that are beneficial that you hadn't thought of). Here are

STEPS TO ESTABLISH A PROJECT SCHEDULE

1. **Define your project.** If you already wrote a Project Charter, then you're done. At this step you want to know the scope, deliverables, stakeholders, and general timeline for your project.
2. **Identify tasks by creating a Work Breakdown Structure (WBS).** Break the project down into **a list or diagram** that represents everything the project must accomplish. A Work Breakdown Structure (WBS) is commonly used to assist in this process.
 - RECOMMENDATION: Use <https://app.diagrams.net/> to create a WBS (similar to Visio, free, requires no login). Here are the steps:



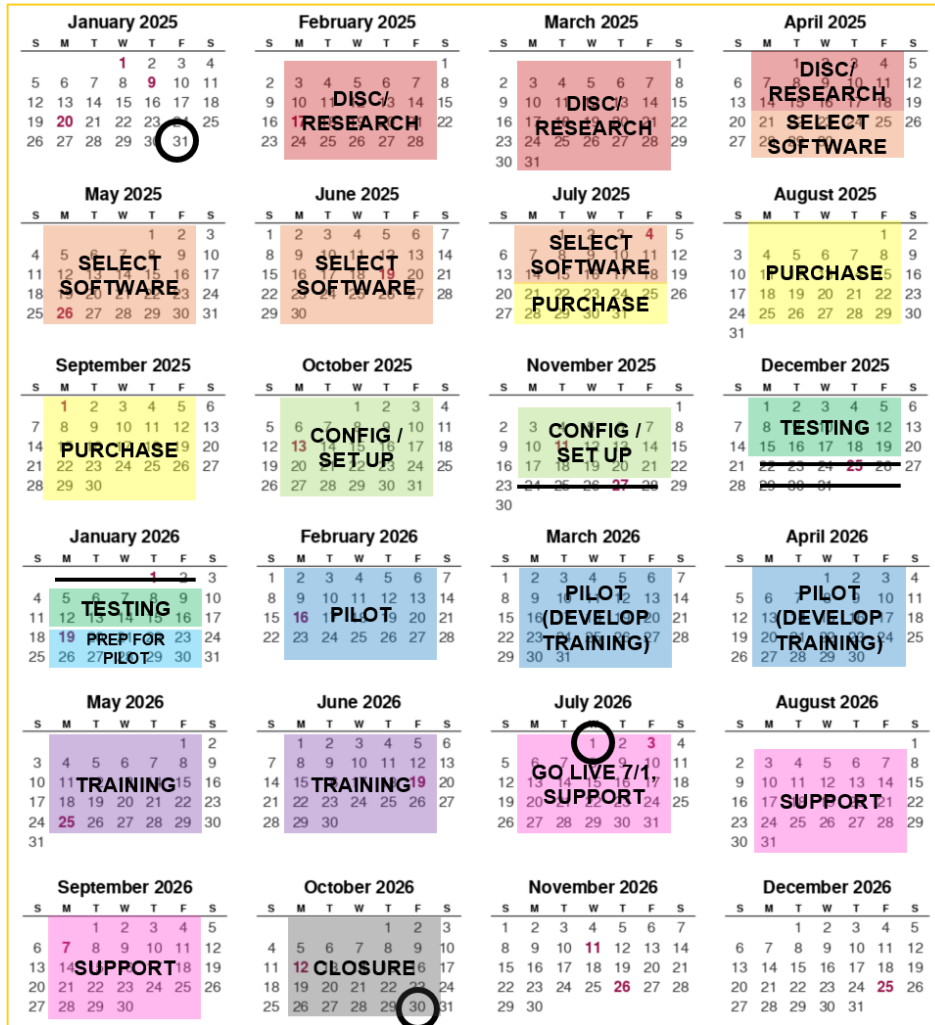
1. Go to <https://app.diagrams.net/>
2. Click ... (top right)
3. File > New
4. Search for “breakdown” (top left)
5. Select the template and hit Create
6. Double-click a square to change the text
7. Start by identifying all top-level key deliverables or phases, then work your way down each lane

3. **Estimate durations.** Estimate the amount of time that each task is expected to take. Three-Point Estimation is often used to provide realistic values. Don't forget to set a Schedule Reserve to accommodate unexpected delays.
4. **Identify dependencies.** Determine which tasks are reliant on others. Dependencies can be Finish to Start, Start to Start, Finish to Finish, or Start to Finish.
5. **Sequence tasks.** Define the logical sequence of the work to be done. A Project Network Diagram may help to visualize, especially on a compressed timeline with several tasks occurring simultaneously.
6. **Assign resources.** Assign people, equipment, materials, physical space, and other resources to the tasks. Be wary of over-relying on one resource and consider that outside resources may have additional constraints.
7. **Set due dates.** Set realistic due dates for milestones and deliverables.
8. **Review.** Review the whole schedule. Look for gaps or conflicts, make sure resources aren't overextended, identify risks, take note of action items, and plan for potential delays.

3. Plot out the project on a color-coded calendar (project schedule).

A simple color-coded calendar helps communicate your project schedule in a visual way, and using a calendar as you're figuring out phase durations might help you better plan around holidays, breaks, and other events.

Sample:



STEPS TO CREATE A COLOR-CODED CALENDAR

1. Generate a calendar with the range of months for your project.
RECOMMENDATION: Use [Timeanddate.com](https://timeanddate.com) "Yearly" format (free, requires no login).
2. Either print (if you're going to mark it up by hand) or paste the calendar into PowerPoint (recommended) or a draw tool. PowerPoint allows you to easily move elements that you lay down (circles, lines, boxes).
3. Circle your key dates. Examples: Start date, end date, target go live.
4. Use lines to strike through any days or weeks that project work will not occur. Examples: Thanksgiving Break, Winter Break, holidays.
5. Color code phases or groups of work. (This is where the WBS comes in handy to understand tasks and durations.)
6. Review the schedule.

You are ready to turn your schedule into a Project Plan.

Now that you've got the schedule figured out and have identified numerous tasks, it's time to move into your Project Plan, the tool that will help you manage and track the work. You can use Excel, Sheets, or project management software.

View a short tutorial: [Project Plan Tips](#)

Sample Project Plan in Excel

	A	B	C	D	E
1	Phase	Item	Owner(s)	Due Date	Status
2	1. Planning	Obtain from Tyler the Top 5 Requests and Top 5 Incidents	Peyri Herrera	3/16/2021	Done
3	1. Planning	Test entry of the top requests and incidents	Peyri Herrera	3/16/2021	Done
4	1. Planning	Meet with Uyen and John V. to talk about ServiceNow	Peyri Herrera	3/16/2021	Done
5	1. Planning	Work with John V. to determine who will conduct the training meeting with Admin Assistants	Peyri Herrera	3/18/2021	Done
6	1. Planning	Meet with Terry to review Project Charter	Peyri Herrera	3/18/2021	Done
7	1. Planning	Meet with Tyler, Flora, Candace, John V. to introduce the project	Peyri Herrera	3/19/2021	Done
8	2. Prep - Materials Creation	Collect feedback from 16 Admin Assistants	Peyri Herrera, Candace Wong	3/26/2021	Done
9	2. Prep - Materials Creation	Obtain from John V. the dropdown list of incidents that SDCOE staff can choose from (Work:)	Peyri Herrera	3/29/2021	Done
10	2. Prep - Materials Creation	Determine if the "I am having trouble with" search box can be a Contains search instead of I	Peyri Herrera	3/29/2021	Done
11	2. Prep - Materials Creation	Create job aid	Peyri Herrera, Candace Wong	4/12/2021	Done
12	2. Prep - Materials Creation	Create video	Peyri Herrera	4/12/2021	Done
13	2. Prep - Materials Creation	Review and sign off on materials	Peyri Herrera	4/13/2021	Done
14	2. Prep - Materials Creation	Post materials on Common Ground	Peyri Herrera, Candace Wong	4/13/2021	Done
15	2. Prep - Materials Creation	Create PPT that will be used as part of the short instructional video and ServiceNow Training	Peyri Herrera	4/13/2021	Done
16	2. Prep - Materials Creation	Provide Susana with the recorded training meeting video to post on Common Ground	Candace Wong	4/20/2021	Done
17	3. Prep - Scheduling and Communications	Inform ITS Senior Leadership of the project plan - via email and at ITS Leadership Team Me	Peyri Herrera	3/22/2021	Done
18	3. Prep - Scheduling and Communications	Schedule and conduct Teams meeting with CSS to inform them of the effort	Tyler Petro	3/23/2021	Done
19	3. Prep - Scheduling and Communications	Set up spreadsheet to capture baseline metrics	Peyri Herrera, Candace Wong	3/23/2021	Done
20	3. Prep - Scheduling and Communications	Draft email to Executive Assistants, Admin Assistants, and Program Secretaries	Candace Wong	3/24/2021	Done
21	3. Prep - Scheduling and Communications	Set up spreadsheet of identified admin staff for training and review with Ewa	Candace Wong	3/24/2021	Done
22	3. Prep - Scheduling and Communications	Determine date/time and schedule Teams dry run AND training meeting with Admin Assistants	Candace Wong	3/26/2021	Done
23	3. Prep - Scheduling and Communications	Meet with Tyler, Flora, and Candace to review progress/discuss next steps for project	Peyri Herrera	3/26/2021	Done
24	3. Prep - Scheduling and Communications	Review draft email to assistants to introduce project and mention training meeting	Peyri Herrera	3/29/2021	Done
25	3. Prep - Scheduling and Communications	Request from Leo that at future New Hire Orientations that ITS can play the 2-minute video a	Peyri Herrera	3/30/2021	Stuck

TIPS FOR CREATING A PROJECT PLAN IN EXCEL/SHEETS:

- Number your phases so they appear ordered when you sort/filter.
- Use column filters to view information (filter by phase, by owner, by status, by due date).
- Starting an item with a verb can help clarify the task.
- Set up the spreadsheet as a shared doc and encourage team members to add and update their own items.
- Set reasonable and realistic due dates when establishing your plan.
- Limit your statuses to a few and be consistent in their use. Example:

Working on it

Stuck

Done

[Blank] = Not started

- **IMPORTANT!** Your Project Plan is not static. Expect it to change over the course of your project. As additional tasks and activities are identified, be sure to add and track them.

Sample Project Plan in Project Management Software (Monday.com)

If you have project management software (Microsoft Project, Microsoft Planner, Asana, Monday.com, etc.), enter the work items in the app.

ServiceNow Education for SDCOE Employees Pr...		Subitems	Subitems Status	Responsible	Status	Activity Timeline
Planning	+	6			Done	✓ Mar 1 - 19
Subitems			Status	Due Date	Owner	
Obtain from Tyler the Top 5 Requests and Top 5 Incidents			Done	✓ Mar 16, 2021		
Test entry of the top requests and incidents			Done	✓ Mar 16, 2021		
Meet with Uyen and John V. to talk about ServiceNow			Done	✓ Mar 16, 2021		
Work with John V. to determine who will conduct the training meeting with Admin Assistants			Done	✓ Mar 18, 2021		
Meet with Terry to review Project Charter			Done	✓ Mar 18, 2021		
Meet with Tyler, Flora, Candace, John V. to introduce the project			Done	✓ Mar 19, 2021		
Prep - Materials Creation	+	9			Done	✓ Mar 22 - Apr 20
Prep - Scheduling and Communications	+	18		+2	Done	✓ Mar 22 - Apr 19
Execution - Education and Communications	+	7			Done	✓ Apr 14 - 30
Closure	+	15			Done	✓ Apr 27 - Aug 3
				+3		Mar 1 - Aug 3

TIPS FOR CREATING A PROJECT PLAN IN MONDAY.COM:

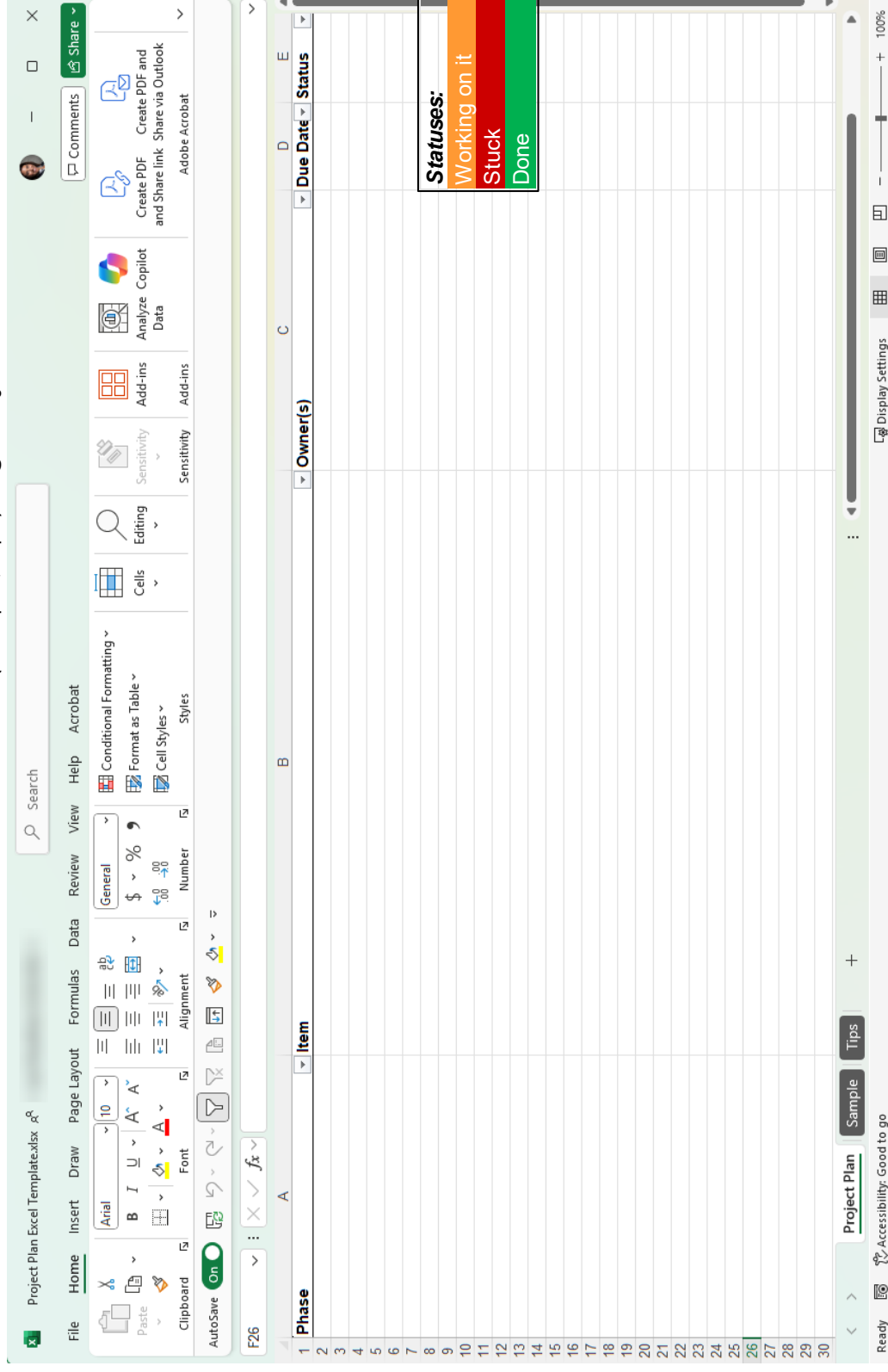
- Items (Parent level):**
 - Name: Enter the major milestones, phases, or however you have organized the work. Examples: Planning, Prep, Execution, Closure
 - Responsible: Enter the person(s) responsible for the parent level item
 - Status: This is to mark the status of the entire phase and its subitems
 - Activity Timeline: Enter the date range of the phase. All subitem due dates should fall within the activity timeline.
- Subitems (Children):** For each item, enter all of the subitems. These are the activities that occur during the phase. Click the # in the Subitem column to expand the subitems. At minimum, enter:
 - Task/activity name
 - Status
 - Due Date
 - Owner
- Comments:** For items and subitems, click the talk bubble to enter any comments/notes for the items or subitems.
 - By default, all persons listed as Responsible will automatically receive an email with the comment. Use @mention to notify someone who is not listed as Responsible.
 - @mention: Type the @ sign and the person's name to notify that person
 - Like: Click "Like" to show you've seen the comment
 - Reply: Type a reply on a comment as needed
- IMPORTANT!** Your Project Plan is not static. Expect it to change over the course of your project. As additional tasks and activities are identified, be sure to add and track them.

PROJECT PLAN EXCEL TEMPLATE

Go to epmo.sdcoe.net > **Resources** to download an Excel template that you can use to create a project plan.

The Status column has conditional formatting. Example: Type “Done” and the cell will turn green.

There are two extra tabs (Sample, Tips) to guide you.



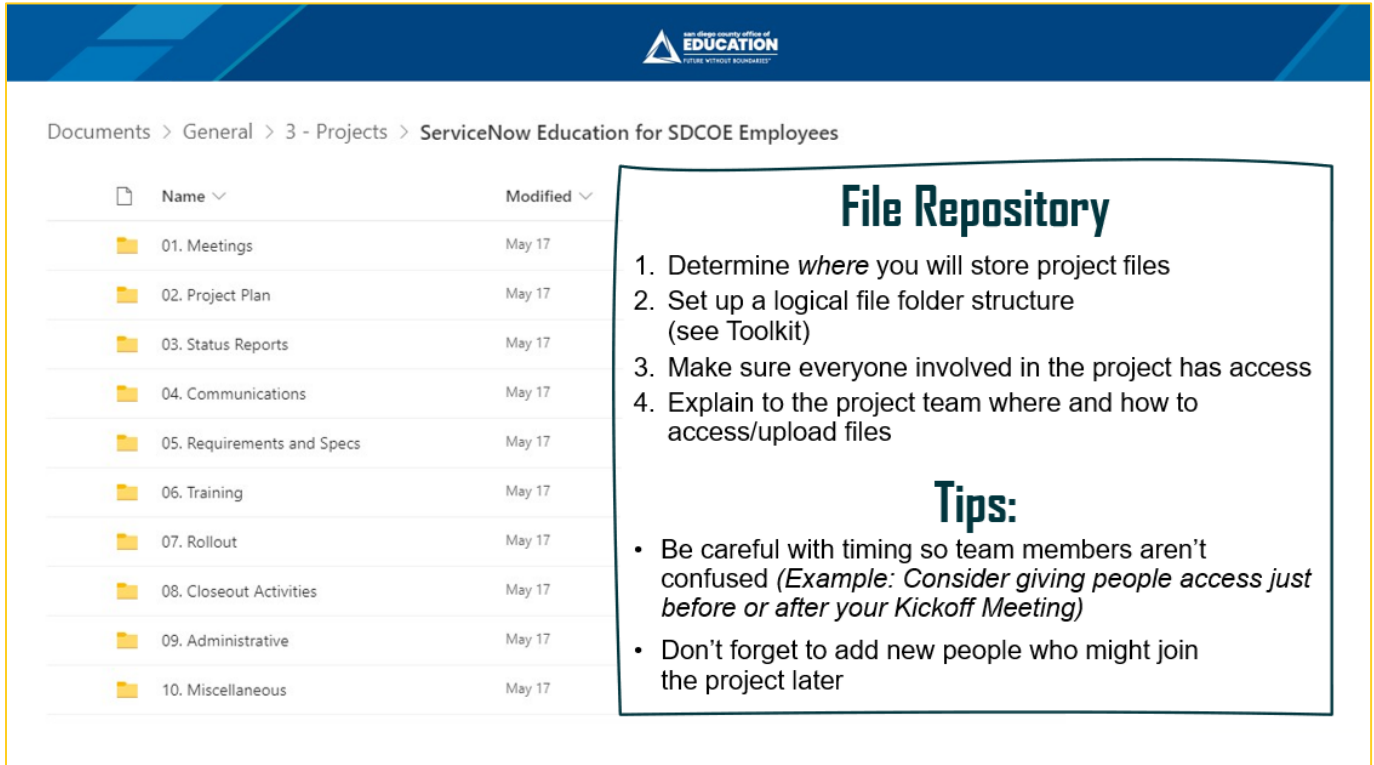
2.3

Other Planning Elements

- File Repository
- Kickoff Meeting
- Gather Requirements for Your Project

FILE REPOSITORY FOR ALL PROJECT FILES

Be sure to set up a file repository specific to your project with a logical structure. Any project-related file will live here – planning documents, reports, communication templates, configuration files, and so on.



Documents > General > 3 - Projects > ServiceNow Education for SDCOE Employees

Name	Modified
01. Meetings	May 17
02. Project Plan	May 17
03. Status Reports	May 17
04. Communications	May 17
05. Requirements and Specs	May 17
06. Training	May 17
07. Rollout	May 17
08. Closeout Activities	May 17
09. Administrative	May 17
10. Miscellaneous	May 17

File Repository

1. Determine *where* you will store project files
2. Set up a logical file folder structure (see Toolkit)
3. Make sure everyone involved in the project has access
4. Explain to the project team where and how to access/upload files

Tips:












- Be careful with timing so team members aren't confused (*Example: Consider giving people access just before or after your Kickoff Meeting*)
- Don't forget to add new people who might join the project later

Benefits:

- Helps resolve chaos and confusion (Where is this file? Where should I store this new file? Who has access?)
- Being more organized helps everyone be more efficient, spending less time looking for files other team members own, less time wasted on communication and confusion
- If you do this for each project, you always know where to put things, and where to find them later
- A very simple yet easy way to realize gains

POTENTIAL FOLDERS TO SET UP

TIP: Use 01, 02, 03 in front of folder names so they sort in a logical order. From the list below, omit the ones you do not need, or rename them to better meet your needs.

Folder Name	Examples of Files to Store
 01 Project Plan	Project plan, project charter, calendar, project team register
 02 Meetings	Agenda, recorded meetings, PPTs, meeting notes
 03 Status Reports	Word and PDF versions of status reports
 04 Communications	Stakeholder register or contacts/distribution list, communications templates, email mail merge files
 05 Deliverables (or 05 Project Files)	Requirements, specs, design docs, or anything else that is produced
 06 Testing	Testing plan, test scripts, test issues log, UAT testing
 07 Training	Training plan, documentation, videos, recorded trainings
 08 Rollout	Files specific to implementations; use subfolders if doing multi-phase rollouts
 09 Closure Activities	Lessons learned, surveys, final report, celebration
 10 Administrative	Billing, contracts, time tracking
 11 Miscellaneous	Only if it doesn't fit anywhere else

KICKOFF MEETING GUIDANCE

Plan and conduct a kickoff meeting so everyone on the project understands what it is and how they're involved. Be sure to invite everyone involved in the project, including your project sponsor and project team members.



What do you want your project team to know?

1. **What and Why.** Share the “what” and “why” of this project. What problem are we trying to solve or what new thing are we creating, and why? For whom? What is the justification? What are the objectives and success criteria?
2. **Who.** Explain the “who.” Who is involved in this effort? You can use Part II of your Project Charter to explain which teams and people are involved, and their roles.
3. **When.** Explain the “when.” What is the schedule? What are the phases? When is the target go live date?
4. **How.** Explain the “how.” How are we all going to work together? What are the expectations? How will everyone communicate and collaborate? When will status meetings be held (if you know)? Will a group chat be created?
5. **Tools.** Demo the tools you will use. Show the file repository, where the project plan is and expectations for using/updating it, and so on.

How do you want your project team members to *feel* at the kickoff meeting?

This new project is likely intended to have impactful, beneficial, and purposeful outcomes. The kickoff meeting is a great opportunity to help your team members feel prepared, confident, excited, clear, part of a team, and so on. Consider what you might **say** and **do** so your project team feels ready to go.

EXAMPLES OF THINGS YOU CAN SAY AT YOUR KICKOFF MEETING:

1. "I really appreciate you all being here. Your time and expertise over the next 4 months will make this project a success."
2. "A goal of this kickoff meeting is that you leave with a clear sense of what we're doing and why it matters."
3. "I'm excited about this project because [say why]. Let me tell you more..."
4. "As we walk through the plan, I want to highlight that this is a collaborative effort. We'll shape it together as we go. Over the next 4 months, please let me know if you see anything that we can improve as we work on this."
5. "I want to make sure everyone knows that your questions, ideas, and feedback are always welcome throughout this project."

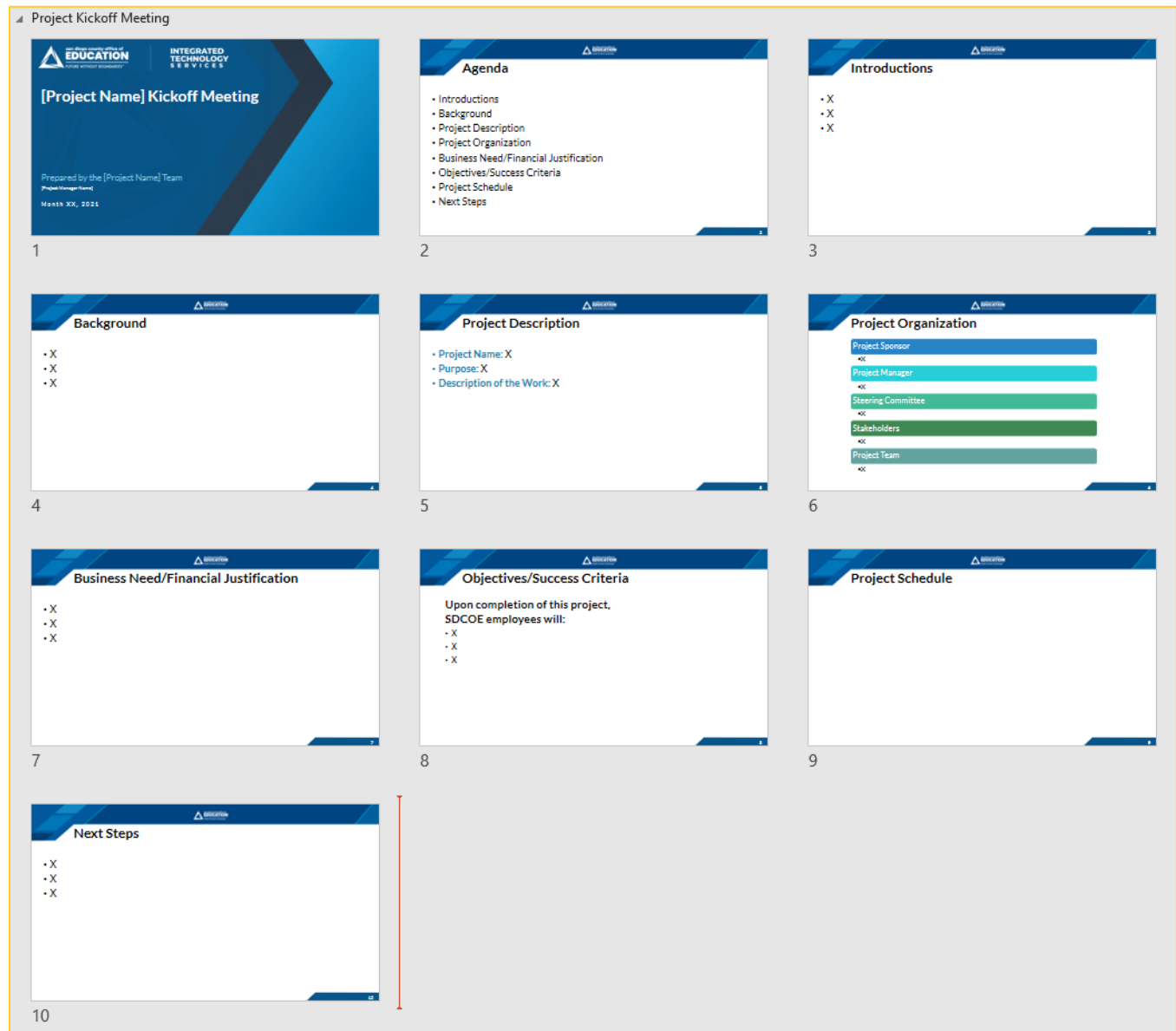
EXAMPLES OF THINGS YOU CAN DO AT YOUR KICKOFF MEETING:

1. Arrive early and greet people individually as they enter the room or call. Use names, smile, and thank them for being there.
2. Display a simple, welcoming slide as people join.
3. Start with a quick icebreaker or warm-up, like asking everyone to share one word they associate with the project or a related success they've seen.
4. Use visuals to tell the project story. A vision of the future, a calendar or simple timeline, or a user impact skit can energize the room more than bullets.
5. Pause and ask for reactions or input at key moments. Providing space for team members to participate makes the meeting feel inclusive and collaborative.
6. Celebrate early wins or work already done. "Getting this project conceptualized took effort, and your input helped make that happen."
7. End with a clear, motivating next step to leave everyone with a sense of momentum "You'll get the meeting summary by tomorrow, and we're now ready to officially get started. Our first status meeting will be in two weeks and I'll get the recurring meetings on our calendars."

Kickoff Meeting PowerPoint Format

If you will use a PowerPoint deck for your kickoff meeting, here is a format to consider as a starting point. TIP: Copy and paste content from your Project Charter to create your slides.

RECOMMENDED SLIDES



- | | | |
|-------------------------------|---|--------------------------------|
| 1. Title Slide | 6. Project Organization
(Names of the entire project team) | 8. Objectives/Success Criteria |
| 2. Agenda | 7. Business Need/Financial
Justification, if needed | 9. Project Schedule |
| 3. Introductions (if desired) | | 10. Next Steps |
| 4. Background | | |
| 5. Project Description | | |

KICKOFF MEETING SAMPLE POWERPOINT PRESENTATION

1 ICEBREAKER

Welcome to the Unified Communications Kickoff Meeting!

Quick Activity

- Think back to one of your first cell phones. Which 2 words/adjectives describe that phone?
- Open the meeting chat. Paste your phone into the Zoom meeting chat. Like this: Pearly, Buttons
- Once everyone has posted, we'll do a quick run-through of the responses. On your turn, say your name, which phone you chose, and why you picked those 2 words.

2 TITLE SLIDE

Unified Communications Project Kickoff Meeting

Presented by the SDCOE Enterprise Project Management Office (EPMO)

April 22, 4:30 - 5:30 PM

3 "IMAGINE A DAY" (VISION)

Imagine a day where all SDCOE videoconferencing, phone calls, voicemail, and document sharing... all from one application within one app. This is the vision of the Unified Communications Project. This day is a day where all SDCOE employees can communicate and collaborate, and a new way to work.

Project Goals:

- Improve communication and collaboration
- Reduce costs
- Improve productivity
- Improve security
- Improve user experience

4 CURRENT/DESIRED STATES

Current State

"Hodge-podge", patchwork, cumbersome, time consuming, nearing end of life, not strategic

Desired State

We need a strategic solution that is less time consuming to support, and will also accommodate changing needs to support organizational effectiveness.

5 STAKEHOLDER INPUT

SDCOE employees chose Microsoft Teams.

2019 Evaluation Sessions

- Representatives from all SDCOE departments participated in the evaluation sessions.
- Employees "test drove" Microsoft Teams.
- Employees provided feedback on their experience using Teams.

Key Findings:

- Teams was the most popular choice.
- Teams was seen as the most user-friendly and easy to learn.
- Teams was seen as the most secure and reliable.

6 PROJECT DESCRIPTION

Project Name: Unified Communications Project

Purpose: The purpose of this project is to provide a unified communications solution for all SDCOE employees. This solution will integrate all SDCOE communication tools (voice, video, chat, and document sharing) into a single, easy-to-use application. This solution will be part of our Microsoft ecosystem, which integrates with calendar, file, and other solutions.

Description of the Work: There are four components of this project:

- Selection:** We will implement Microsoft Teams.
- Integration:** We will integrate Teams with our existing communication tools.
- Training:** We will provide training to all SDCOE employees on how to use Teams.
- Support:** We will provide ongoing support for Teams.

7 PROJECT ORGANIZATION

Project Manager: [Name]

Steering Committee: [List of members]

Task Forces: [List of task forces]

Project Team: [List of team members]

8 BUSINESS NEED / \$\$

Current Solution - Always CS2000

New Solution - Microsoft Teams/Weave

Implementation Cost: \$575,000

9 OBJECTIVES/SUCCESS

Unified Communications

We will transform the way we work and what we think what work is - more collaborative, more efficient, and better use of tools internally and externally.

10 GOALS/OUTCOMES

How and when are we formally bringing on ITS?

Wednesday, April 22:

- ITS will be the engineering and knowledge approach to learning Microsoft Teams. It is the first of many steps, and we have created and allows ITS staff to engage with a small team to learn the content, both individually and together.

Thursday, April 23:

- ITS will be the engineering and knowledge approach to learning Microsoft Teams. It is the first of many steps, and we have created and allows ITS staff to engage with a small team to learn the content, both individually and together.

11 PROJECT SCHEDULE / PHASES

Proposed Project Schedule - 4 Phases, 21 Weeks

PHASE 1: Planning (Weeks 1-5)

PHASE 2: Design (Weeks 6-10)

PHASE 3: Development (Weeks 11-15)

PHASE 4: Deployment (Weeks 16-21)

12 HOW WE WILL WORK

Project Management

Communication

Collaboration

Support

13 SUMMARY STATEMENT

Unified Communications

We will transform the way we work and what we think what work is - more collaborative, more efficient, and better use of tools internally and externally.

14 EARLY ADOPTERS

How and when are we formally bringing on ITS?

Wednesday, April 22:

- ITS will be the engineering and knowledge approach to learning Microsoft Teams. It is the first of many steps, and we have created and allows ITS staff to engage with a small team to learn the content, both individually and together.

Thursday, April 23:

- ITS will be the engineering and knowledge approach to learning Microsoft Teams. It is the first of many steps, and we have created and allows ITS staff to engage with a small team to learn the content, both individually and together.

15 NEXT STEPS

Your Next Steps

- If you haven't already, install the desktop Teams app. Please do that by clicking on the link in the email you received.
- Today we are adding you to the Unified Communications Project team in Teams. You will receive an invitation to join the team.
- Check out the Best Practices channel in Teams. It contains information on how to use Teams effectively.
- Be on the lookout for communications and calendar invites coming soon.

GATHER REQUIREMENTS

Clear, actionable requirements lay the foundation for a successful project. When you take the time to understand what stakeholders truly need, your team is positioned to deliver the right solution with confidence. Strong requirements are one of the best ways to prevent project delays and missteps. It's often the role of the project team to lead this effort by working closely with the sponsor, employees/users, project team, and subject matter experts. The process below can help guide that work.

FOUR STEPS TO DEFINE AND MANAGE REQUIREMENTS

1. Define the high-level requirements.

Do this with the sponsor and/or steering committee while writing the Project Charter.

- Start with the “why.” What problem are we solving, and who benefits?
- Capture the broad vision and key requirements

2. Elicit specific requirements.

Do this with employees/users and subject matter experts.

- Meet with users directly to understand how this project impacts their daily work
- Ask “why,” “what,” and “how” to uncover what your users really need
- Use tools like interviews, workshops, observations, and document review

3. Define and prioritize the requirements.

Do this with the project team and subject matter experts.

- Distill ambiguous input from users into specific, categorized, and verifiable requirements
- Use a consistent format (e.g., Waterfall list, Agile user stories)
- Prioritize using the [MoSCoW method](#)



- Flag unrealistic or out-of-scope items

4. Validate and approve the requirements.

Do this with the sponsor and/or steering committee.

- Present the final list of detailed requirements
- Confirm prioritization and constraints
- Iterate as needed until there is agreement

Requirements Gathering Excel File Format

If you use Excel to define and manage requirements, here is a format to consider.

Tab 1: Summary of Requirements

List the features/functions that are required, along with any notes. *Example: Reporting and analytics functions.* Use the columns to denote which solutions include those features/functions.

Feature/Function	Note	Current Platform	[Solution A]	[Solution B]	[Solution C]	[Solution D]	[Solution E]
Example: Reporting and analytics functions		N	Y	Y	Y	N	N

Tab 2: Specific Requirements

For each category, like Reporting & Analytics, list the specific features/functions required, notes, and priority. *Example: Reports of current and assigned and unassigned inventory. Must include serial number and service tag. Must Have.* Use the columns to denote which solutions have those specific features/functions.

Category	Feature/Function	Note	Priority	Current Platform	[Solution A]	[Solution B]
Ex: 1. Reporting & Analytics	Reports of current assigned and unassigned inventory	Must include serial number and service tag	MUST HAVE	N	Y	Y

Tab 3: Potential Solutions

Set up these columns: Product/Solution, Benefits, Disadvantages, and Status. Then work with the project team to evaluate the solutions.



Product/Solution	Benefits	Disadvantages	Status	Note
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Part 3:
EXECUTE YOUR
PROJECT



KEY ACTIVITIES OF THE EXECUTION PHASE

View a short tutorial: [Execution Phase Tips](#)




Monitor progress, keep track of the calendar and milestones

- 1  **Monitor the project plan frequently.**
Team members should update their status and add new tasks.
- 2  **Check in with team members as needed.**
Establish rapport with the team; make sure there are no roadblocks.



Plan and conduct meetings, determine action items and assign next steps

- 3  **Lead status meetings.**
Meeting duration and frequency will vary by project.
- 4  **Lead standup meetings as needed.**
These are typically short daily meetings (15 min).

Manage the project

- 5  **Identify new activities or adjustments to the plan.**
Watch out for scope creep (new scope added after the project starts).
- 6  **Monitor risks.**
Quickly address any risks.
- 7  **Monitor budget, if required.**
Track project costs.

Communicate the status of your project

- 8  **Prepare and send status reports.**
Capture accomplishments, in progress, what's next, and risks.
- 9  **Communicate up and out when needed.**
Stay in touch with your steering committee and stakeholders.

Go Live (Become operational)


- 10  **Prepare for Go Live.**
Sign off on testing (if needed), conduct training (if needed), send communications, conduct Go/No Go meeting, be ready for support.

3.1

Monitor Your Project

- Monitor Your Project Plan
- Status Meetings
- Standup Meetings
- Status Reports

MONITOR YOUR PROJECT PLAN




And we're off!

We're in the **Execution Phase** and the project work has begun...

Here are some things that may happen during a project:

People still have their day-to-day work (on top of project work)	Snags	New needs
Maintaining the momentum, especially for a lengthy project	Keeping people in-the-know	Someone gets sick, goes on vacation, retires...



Q: Once the project team starts working on tasks, how will you keep the project moving forward?

Suggestions for monitoring your project plan:

1. Set up a schedule to check your project plan (daily, every other day, weekly, etc.) and stick to it. Use a recurring calendar event to prompt you.
2. Know what's happening this week, what's coming up next week, and follow up on overdue tasks.
3. Check in with the project team and make sure they know the expectations for updating their tasks in the plan.
4. Track new tasks. Encourage team members to help with this.
5. Track risks and issues. Add a "Risks & Issues" agenda item as part of your status meetings. plan to review weekly.
6. Keep the momentum. Celebrate small wins and make progress visible.

If your project plan is stored in software...

SOFTWARE TIPS

1	Phase	Item	Owner(s)	Due Date	Status
2	1. Planning	Obtain from Tyler the Top 5 Requests and Top 5 Incidents	Peyi Herrera	3/15/2021	Done
3	1. Planning	Test entry of the top requests and incidents	Peyi Herrera	3/15/2021	Done
4	1. Planning	Meet with Tyler and John V. to talk about ServiceNow	Peyi Herrera	3/15/2021	Done
5	1. Planning	Work with John V. to determine who will conduct the training meeting with Admin Assistants	Peyi Herrera	3/15/2021	Done
6	1. Planning	Meet with Terry to review Project Charter	Peyi Herrera	3/15/2021	Done
7	1. Planning	Meet with Tyler, Fiona, Candace, John V. to introduce the project	Peyi Herrera	3/15/2021	Done
8	2. Prep - Materials Creation	Collect feedback from 10 Admin Assistants	Peyi Herrera	3/26/2021	Done
9	2. Prep - Materials Creation	Obtain from John V. the approved list of incidents that SDCOE staff can discuss from Workday	Peyi Herrera, Candace Wong	3/26/2021	Done
10	2. Prep - Materials Creation	Determine if the "I am having trouble with" search box can be a Contents search instead of Pexi Herrera	Peyi Herrera	3/26/2021	Done
11	2. Prep - Materials Creation	Create job aids	Peyi Herrera, Candace Wong	4/13/2021	Done
12	2. Prep - Materials Creation	Review and sign off on materials	Peyi Herrera	4/13/2021	Done
13	2. Prep - Materials Creation	Post materials on Common Ground	Peyi Herrera, Candace Wong	4/13/2021	Done
14	2. Prep - Materials Creation	Create PPT that will be used as part of the short instructional video and ServiceNow Training	Peyi Herrera	4/13/2021	Done
15	2. Prep - Materials Creation	Provide Kiyana with the recorded training meeting video to post on Common Ground	Candace Wong	4/20/2021	Done
16	3. Prep - Scheduling and Communications	Inform ITS Senior Leadership of the project plan - via email and all ITS Leadership Team via Pexi Herrera	Peyi Herrera	3/22/2021	Done
17	3. Prep - Scheduling and Communications	Schedule and conduct Teams meeting with CSS to inform them of the effort	Tyler Peto	3/22/2021	Done
18	3. Prep - Scheduling and Communications	Set up spreadsheet to capture baseline metrics	Peyi Herrera, Candace Wong	3/23/2021	Done
19	3. Prep - Scheduling and Communications	Draft email to Executive Assistants, Admin Assistants, and Program Secretaries	Candace Wong	3/24/2021	Done
20	3. Prep - Scheduling and Communications	Set up spreadsheet to capture baseline metrics	Candace Wong	3/24/2021	Done
21	3. Prep - Scheduling and Communications	Determine date/time and schedule Teams dry run 450 training meeting with Admin Assistants	Peyi Herrera	3/26/2021	Done
22	3. Prep - Scheduling and Communications	Meet with Tyler, Fiona, and Candace to review progress/discuss next steps for project	Peyi Herrera	3/26/2021	Done
23	3. Prep - Scheduling and Communications	Review draft email to assistants to introduce project and mention training meeting	Peyi Herrera	3/26/2021	Done
24	3. Prep - Scheduling and Communications	Request from Lisa that all future New Hire Orientations that ITS can play the 2-minute video	Peyi Herrera	3/26/2021	Done
25	3. Prep - Scheduling and Communications	Send formal invite from Pexi's calendar for training meeting with assistants	Candace Wong	3/30/2021	Done
26	3. Prep - Scheduling and Communications	Work with Kiyana on methods of communications	Peyi Herrera	4/6/2021	Done

Excel/Sheets

- Filter by due date
- Use color-coded statuses to flag progress
- Use conditional formatting or formulas to highlight past-due items
- Add a "Change Log" tab for any updates

Planning	Subitems	Subitems Status	Responsible	Status	Activity Timeline
Subitems		Status	Due Date	Owner	
Obtain from Tyler the Top 5 Requests and Top 5 Incidents	Done	Mar-16, 2021	Peyi Herrera		
Test entry of the top requests and incidents	Done	Mar-16, 2021	Peyi Herrera		
Meet with Tyler and John V. to talk about ServiceNow	Done	Mar-16, 2021	Peyi Herrera		
Work with John V. to determine who will conduct the training meeting with Admin Assistants	Done	Mar-16, 2021	Peyi Herrera		
Meet with Terry to review Project Charter	Done	Mar-16, 2021	Peyi Herrera		
Meet with Tyler, Fiona, Candace, John V. to introduce the project	Done	Mar-16, 2021	Peyi Herrera		
Prep - Materials Creation	Done	Mar-22, Apr-20	Peyi Herrera		
Prep - Scheduling and Communications	Done	Mar-22, Apr-19	Peyi Herrera		
Execution - Education and Communications	Done	Apr-14 - 30	Peyi Herrera		
Closure	Done	Apr-27 - Aug-3	Peyi Herrera		

Project Management Software

- Set automated alerts/emails to remind team members (and you, if desired) of upcoming due dates.
Example: 3 days from now Task X is due
- Use the calendar view to better see tasks
- Create an "Overdue Tasks" view
- Use @mentions and in-task comments to provide updates
- Create a dashboard with widgets like progress bars and charts to indicate progress

What to do when things don't go as planned:

- **If a critical issue pops up...**
 - Talk to the Project Sponsor (and Steering Committee, if you have one) as soon as you are aware of anything that impacts scope, time, or cost
 - *Examples:* Scope creep, scheduling changes, issues that need resolution, purchasing delays, etc.
- **If your Sponsor decides on a change...**
 - Make a note on the status report and inform everyone on the Project Team
 - Update your project plan, documents, communications, etc.
 - Inform the stakeholders, if necessary
- **Reminder!**
 - Always be on the lookout for potential risks
 - Discuss at status meetings and encourage staff to bring potential risks forward

STATUS MEETINGS

View a short tutorial: [Status Meetings Tips](#)



The meeting duration, format, and frequency will vary by project.

We are in Week 5 of our project...

Here's my update...

There is a new issue that popped up...

STATUS MEETINGS: To provide new information, share updates, display the project plan, discuss challenges or roadblocks, do demos, etc.



BEFORE

- **FIRST MEETING – Set norms and expectations**
- **Plan the meeting –** Format, topics, pacing, etc.
- **Inform speakers** in advance
- **Create an agenda** and send it ahead of the meeting


DURING

- Facilitate
- Review the project plan
- Listen actively to the updates
- Look for risks
- **Identify new actions and who's responsible**
- Make sure everyone understands next steps


AFTER

- Post, email, and/or **store notes**
- **Update the project plan** (Excel, Google Sheets, Monday.com), if necessary
- **Stay on top of new actions**

STANDUP MEETINGS



What is a Standup Meeting?



Typically daily

Typically short (about 15 min)

For planning and addressing roadblocks

Go around the room, each person does a quick shareout

- What you worked on since yesterday?
- What are you working on today?
- Are there any roadblocks?

A standup meeting is typically a short daily meeting for planning. The format allows everyone to hear the current progress of every team member to address any roadblocks. The goal is to keep it quick and keep the progress moving.

For some projects, or some portions of projects, you might decide that standup meetings will help. For example, perhaps you are now in the testing phase of your project, and there is a lot of new information popping up and it's more effective to get together to plan and address issues. A daily 15-minute standup meeting could help.

Standup Meeting Format:

If you conduct a standup meeting, ask all attendees to be prepared to state:

- What they've done since yesterday
- What they're working on today
- If there are any roadblocks or "blockers"

It's a quick whip around the room and can be very beneficial to quickly addressing obstacles.

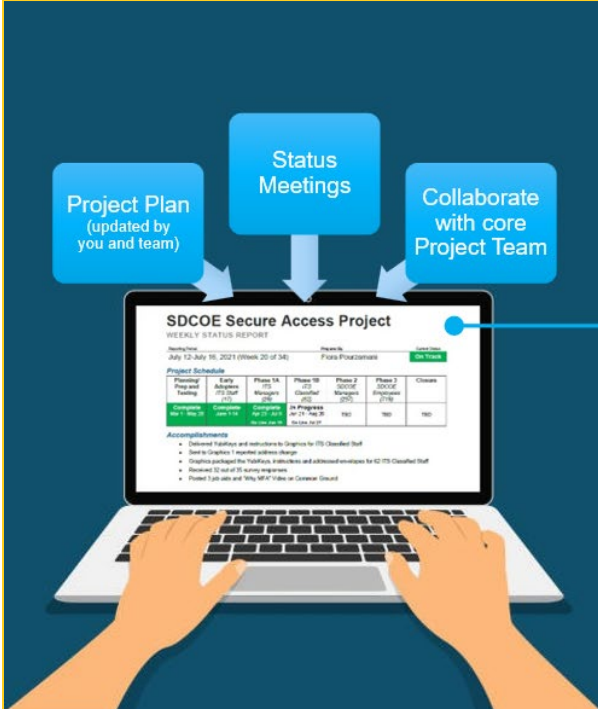
Scenario:

USING DAILY STANDUPS TO STAY AGILE DURING YUBIKEY TESTING

Project	Rolling out YubiKeys to all employees for Multi-Factor Authentication (MFA)
Scenario	A project team is in the testing phase of their MFA project. Their 5-person team is focused on making sure YubiKeys work across different applications, documenting any issues, correcting them, and retesting. There's a lot of new information every day, and things are moving fast.
Decision to incorporate standup meetings	<p>Their project manager decides to hold a daily 15-minute standup meeting to keep everyone aligned and agile. It's scheduled at the beginning of the workday.</p> <p>Everyone stays standing (when the standup meeting is conducted in person) to keep it brief and efficient, thus the name "standup."</p>
How everyone reports out (the "whip around the room")	<ul style="list-style-type: none"> • Network Ned: "Yesterday, I tested YubiKeys with our VPN. Today, I'll try with remote desktop. My roadblock is that I need a test account from Help Desk Helena." • Help Desk Helena: "I've been prepping test users. Today, I'll get Network Ned the account, then continue prepping the test users. No blockers." • Systems Syd: "Working on Active Directory sync with the YubiKey system. Nothing in my way." • Security Selena: "Yesterday I found an issue with logging. I'm working with vendor support. My only blocker is waiting on their reply." • Project Manager Presley: "Thanks, everyone. I jotted down today's roadblocks. Security Selena, let's stick around for 5 minutes so we can agree on how long we can wait on the vendor before I need to escalate this. Let me know if you need anything. Otherwise, see you at tomorrow's standup."
Benefits the team notices	<ul style="list-style-type: none"> • Fast decisions. No need to wait for the next full team status meeting. • Team accountability and visibility. Everyone knows who's doing what. • Quick roadblock removal. Issues don't sit for days. • Momentum. Testing continues without delay.

STATUS REPORTS

View a short tutorial: [Status Reports Tips](#)



SDCOE Secure Access Project

WEEKLY STATUS REPORT

Reporting Period: July 12-July 16, 2021 (Week 20 of 34) Prepared By: Flora Pourzamani Current Status: **On Track**

Project Schedule

Planning/ Prep and Testing	Early Adopters ITS Staff (17)	Phase 1A ITS Managers (26)	Phase 1B ITS Classified (62)	Phase 2 SDCOE Managers (257)	Phase 3 SDCOE Employees (716)	Closure
Complete Mar 1 - May 28	Complete June 1-14	Complete Apr 23 - Jul 9 Go Live Jun 15	In Progress Jun 21 - Aug 20 Go Live Jul 27	TBD	TBD	TBD

Accomplishments

- Delivered YubiKeys and instructions to Graphics for ITS Classified Staff
- Sent to Graphics 1 reported address change
- Graphics packaged the YubiKeys, instructions and addressed envelopes for 62 ITS Classified Staff
- Received 32 out of 35 survey responses
- Posted 3 job aids and "Why MFA" Video on Common Ground

In Progress


- Finalizing the policy for Edge
- Resolving issues reported by ITS Managers
- Identifying and documenting common support issues that are occurring during Phase 1A (ITS Managers)
- Working with Susana to create a new MFA page on the sdcoe.net public site
- Identifying and testing new functionality that came with Duo Beyond

Next Steps

- Compiling survey results from ITS Managers
- Graphics to mail home YubiKeys and instructions to 62 ITS Classified Staff
- Cyber to communicate to 62 ITS Classified Staff about what to do with the mail that was sent home

Risks

- Lack of communication to stakeholders is a risk – need to ensure clear and timely communications
- Lack of timely response to critical issue tickets is a risk – need to ensure the tickets with critical issues are assigned and worked on immediately as to avoid disruption to employees' daily work



Status Report Format

Project Name: _____

Reporting Period	Prepared By	Current Status
Month XX-XX, 2021 (Week X of X)	Enter Project Manager Name	List the status
		On Track

Accomplishments

- Start with a past tense verb (Example: "Completed the Project Charter")
- X
- X

In Progress

- Start with an "-ing" verb (Example: "Working on the Communications Plan")
- X
- X

Next Steps

- Start with a verb (Example: "Schedule meeting with the Advisory Committee")
- X
- X

Risks/Mitigation

- Example: "Short timelines to complete the project – mitigation: hold daily standups to ensure the project is on track"
- X
- X

■ Green	On Track (and Complete)
■ Orange-Yellow	At Risk
■ Red	High Risk
■ Blue	On Hold

Suggested Status Report Components

See the sample on the next page. A Status Report template (Word) is available for download.

Adobe Sign Implementation Project

BI-WEEKLY STATUS REPORT

Reporting Period

Prepared By

Current Status

April 11-22, 2022 (Wave 2, Weeks 3-4 of 10)

Reesa Fickett

On Track

Project Schedule

Planning	Wave 1: HR and ITS	Wave 2: BUS SERV and ADMIN	Wave 3: LLS, INNOV, and SS&P (JCCS)	Closure
Done July - Oct 2021 20 weeks	Done Nov 2021 - Mar 2022 25 weeks	In Progress Apr - May 2022 10 weeks	June - July 2022 10 weeks	August 2022 2 weeks

Accomplishments

- Published a *Common Ground* banner ad, a *Newsroom* [article](#), and *This Week* email to inform all SDCOE full-time employees about the launch of Adobe Sign and implementation next steps on Monday, April 11
- Completed a demo of the MS Outlook and Teams integration with Adobe Sign to the ITS Senior Leadership team on Thursday, April 14
- Provisioned 900+ full-time employees with Adobe Sign enterprise accounts

Wave 2: BUS SERV and ADMIN

- BUS SERV:**
 - Discussed forms for conversion with the Division Lead (Sakura) on Monday, April 18
 - Conducted a meeting with Business Services' Executive Steering Committee on Friday, April 22 to identify roles and responsibilities
- ADMIN:**
 - Conducted a training with Group Admins and Power Users on Tuesday, April 19
 - Scheduled an additional training on web forms on Wednesday, April 27

In Progress

- Converting Business Services and Administration forms to Adobe Sign forms/web forms (*see Appendix*)
- Working with Division Leads to encourage employees to start using their Adobe Sign enterprise accounts
- Promote the *SDCOE Learning Hub* > [Adobe Sign website](#)

Next Steps

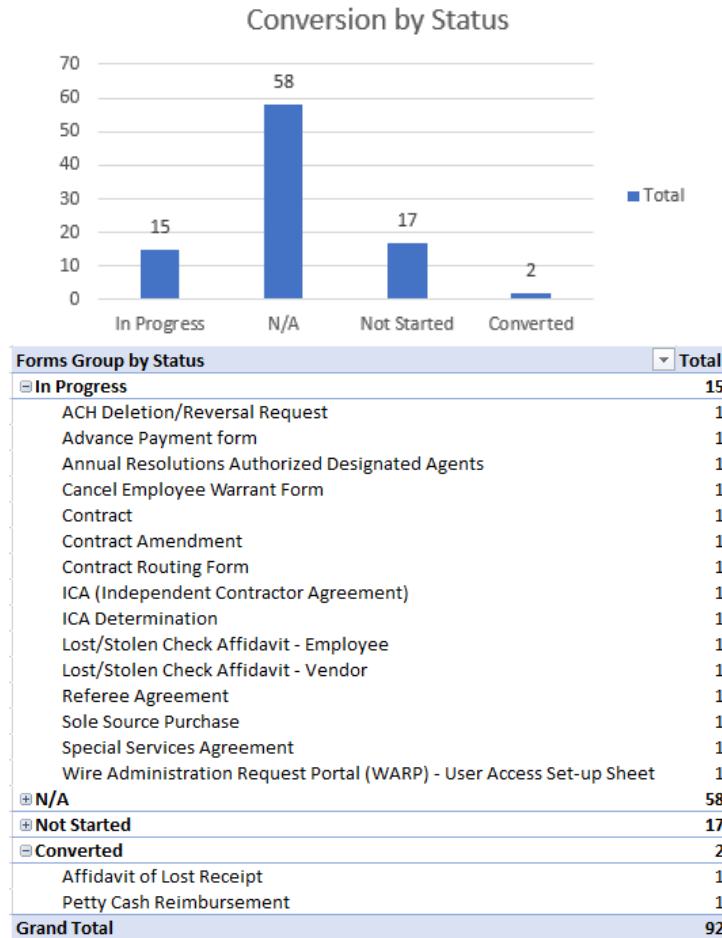
- Prepare for additional training on web forms with Group Admins and Power Users from Administration
- Test Business Services and Administration forms before use by their divisions
- Plan for rollout of the MS Teams and Outlook integrations with Adobe Sign

Risks/Mitigation

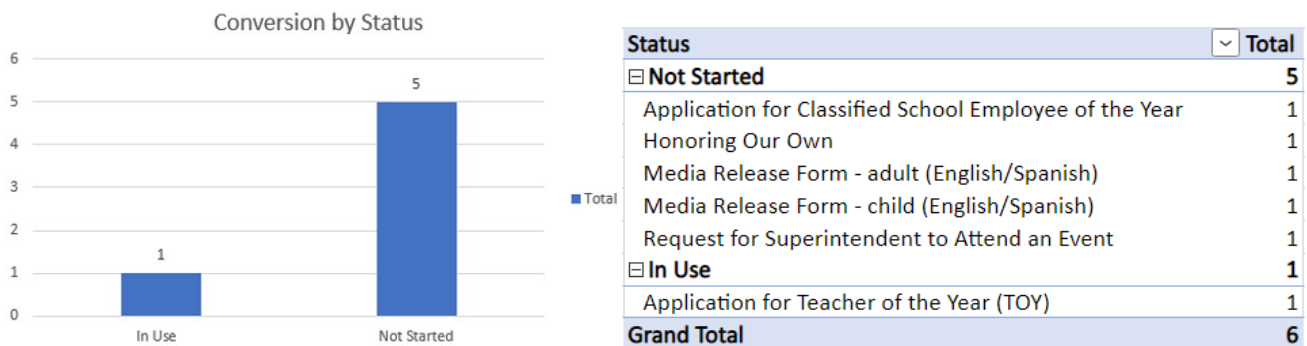
- Short timelines to complete the project – mitigation: work with Division Leads to ensure project is on track

Appendix

I. Current Status of BUS SERV Forms Converted to Adobe Sign



II. Current Status of ADMIN Forms Converted to Adobe Sign



3.2

The People Side of Projects

- Stakeholder Register
- Communications Plan
- Organizational Change Management (OCM) Strategies for Your Project
- The ADKAR Model for Individual Change
- The Lippitt-Knostr Model for Managing Complex Change
- Power Skills Every Project Professional Needs

STAKEHOLDER REGISTER

List of Identified Admin Assistants for ServiceNow Training.xlsx R² - Last Modified: May 26

Search (Alt+Q)

File Home Insert Draw Page Layout Formulas Data Review View Help Acrobat

Clipboard Font Alignment Number Styles

AutoSave On

J67

	A	B	C	D	E
	Dept ID	Dept Descr	Position Descr	LN, FN	HR Record Email Address
1	100	Administration - Board of Educ	Executive Assistant II		
2	100	Administration - Communications	Communications Support Asst		
3	100	Administration - Communications	Special Programs Assistant		
4	100	Administration - Communications	Communications Media Assistant		
5	110	Administration-Superintendent	Executive Assistant III		
6	150	Innovation - Admin Office	Executive Assistant I		
7	200	Human Resources	Admin Asst III-Confidential		
8	200	Human Resources	Administrative Assistant I		
9	200	Human Resources	Executive Assistant I, HR		
10	200	Human Resources	Program Secretary		
11	200	Human Resources	Program Secretary		
12	200	Human Resources	Program Secretary		
13	300	Integrated Technology Services	Administrative Assistant II		
14	300	Integrated Technology Services	Administrative Assistant II		
15	300	Integrated Technology Services	Administrative Assistant II		
16	300	Integrated Technology Services	Executive Assistant I		
17	300	Integrated Technology Services	Program Secretary		
18	300	Integrated Technology Services	Project Management Assistant		
19	300	Integrated Technology Services	Administrative Assistant III		
20	400	Student Services	Administrative Assistant I		
21	400	Student Services	Administrative Assistant II		
22	400	Student Services	Executive Assistant I		
23	400	Student Services	Program Secretary		
24	400	Student Services	Program Secretary		

In your Project Charter you listed your stakeholders. Depending on your project, you might benefit from a Stakeholder Register, which can be a list of stakeholders in Excel. A Stakeholder Register helps you track and manage the people affected by or involved in your project. It can be as simple or detailed as your project needs.

Why It's Useful:

- Send emails easily to target groups
- Track who needs what
- Customize communication
- Update stakeholders efficiently by phase or group

Suggested Stakeholder Register Components

Basic Columns	<ol style="list-style-type: none"> 1. Name 2. Job Title 3. Department 4. Email Address
Additional Columns (add what you need)	<p>Depending on your project, consider adding:</p> <ol style="list-style-type: none"> 5. Employee Type (e.g., Manager, Staff, Part-Time, etc.) 6. Phase Involved (Group 1, Group 2, Group 3, etc.) 7. Level of Influence or Impact 8. Notes 9. Contacted (Y/N)

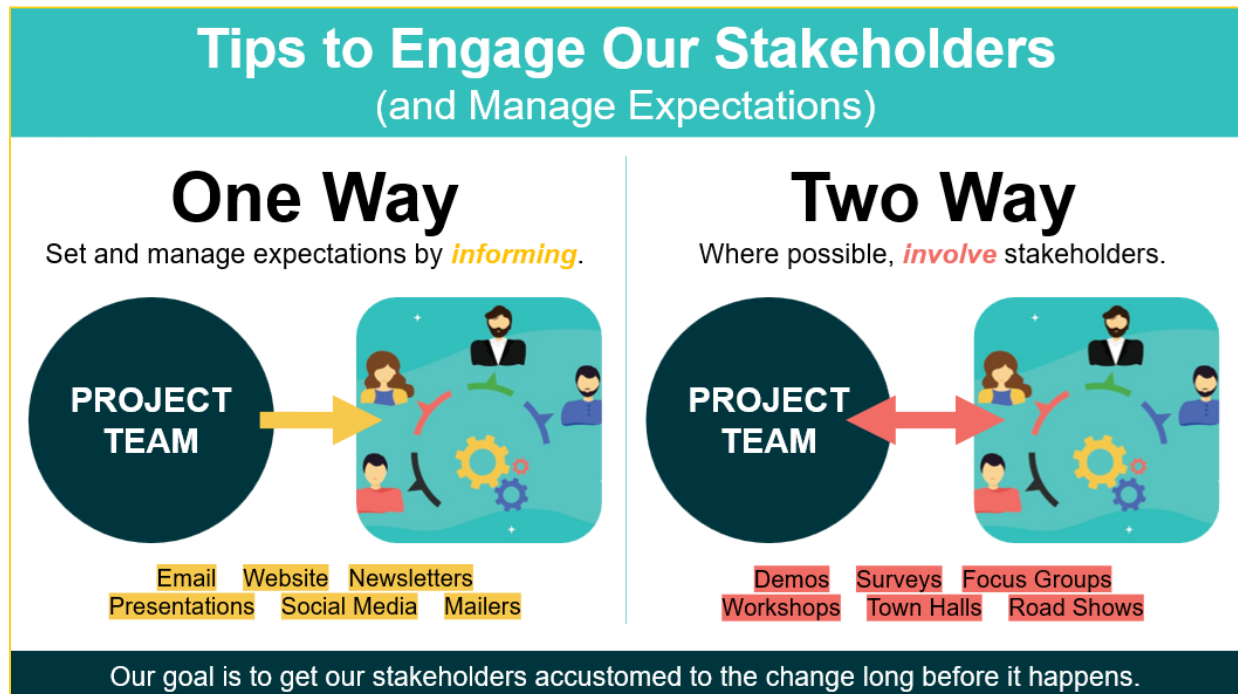
Tips:

- Tailor it to your project needs and only include what you'll actually use
- Keep it updated as your project evolves
- Use filters in Excel to quickly sort by department, role, or phase

COMMUNICATIONS PLAN

Your Goal: Have ongoing communications with your stakeholders.

Help stakeholders get comfortable with the change long before it happens. Communication with your stakeholders should be ongoing and, when possible, two-way. Early engagement increases trust, reduces resistance, and leads to better outcomes.



Why

When people are informed and involved, they're more likely to support the change. Stakeholders don't like surprises. Ongoing communication ensures they know:

- What's changing
- Why it matters
- How it affects them
- What they need to do

When

Communicate throughout the entire project, not just at the beginning or the end. Key moments might include:

- Project kickoff (if appropriate)
- Milestones
- Testing phases
- Before, during, and after Go Live / Implementation

Create a Communications Plan

Create a plan that includes what you're communicating, how, when, and to whom. You can plan and track your outreach using a simple table like this:

Date	Message	Audience	Delivery Method	Owner/Sender

TIPS:

- Keep your list/table updated and visible to the team (and add them as tasks in your project plan)
- Match your communication style to the audience and stage of the project
- Use two-way communication when feedback or buy-in is critical. Examples include demos, focus groups, town hall meetings, and guided tours.
- Target your messages so they're timely and useful

SDCOE SECURE ACCESS PROJECT

MFA Communications Plan (Phase 3)

The table below lists the emails we will send to staff for MFA Phase 3.
Note there are two meetings (“Guided Tours”) so staff can ask questions.

Date	Message	Audience	Delivery Method	Work with Comm Dept?	Owner (Sender)
10/05/21	Initial MFA message	667 SDCOE Staff with copy to 260 SDCOE Managers	Email	Yes	Terry
10/07/21	Validating addresses and computer type, how will MFA work	667 SDCOE Staff	Email	Yes	Peyri/Flora
10/12/21	Support MFA and validate addresses and computer type	Staff in their division	Email	Yes	Assistant Superintendents
10/18/21 at 7:30	Reminder to validate addresses and computer type	Remaining SDCOE Staff who have not validated	Email		Peyri/Flora
10/19/21	What to do prior to Nov 2 and on/after Nov 2	667 SDCOE Staff	Email	Yes	Ali/Flora
10/20/21	MFA Guided Tour #1	667 SDCOE Staff	Meeting	N/A	Ali/Peyri/Flora
10/21/21	MFA Guided Tour #2	667 SDCOE Staff	Meeting	N/A	Ali/Peyri/Flora
10/27/21	Packets have been sent home and what to do	667 SDCOE Staff	Email	Yes	Ali
11/01/21	What to expect on Go Live; what to do if you have not received your packet or the correct YubiKey	667 SDCOE Staff	Email	Yes	Ali
11/01/21 DAY BEFORE GO LIVE	Your SDCOE Staff are going live with MFA	260 SDCOE Managers	Email	Yes	Ali
11/02/21 GO LIVE	Go Live message and what to do	667 SDCOE Staff	Email	Yes	Ali
11/16/21	SDCOE Security Access Survey	667 SDCOE Staff	Email	Yes	Ali

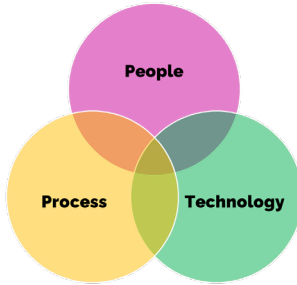
Comments:

- We will keep Managers informed so they can help their staff with the transition.
- We might need assistance to remind Assistant Superintendents to send their messages.
- The two MFA Guided Tours will be Teams Meetings and will repeat what was shared at the COMET Manager Meeting. Stacy will help promote these events.
- We will track all questions and answers in a separate document and make them available on Common Ground.

OCM Strategies for Your Project: Cheat Sheet

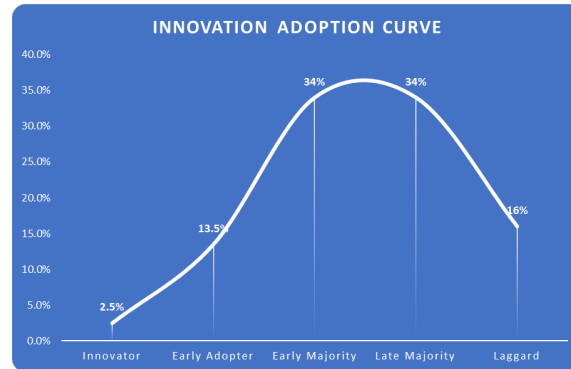
OCM

Organizational Change Management, or OCM for short, is a framework for managing the *people* side of change, to ensure that the impacted employees embrace, adopt, and use the solution.



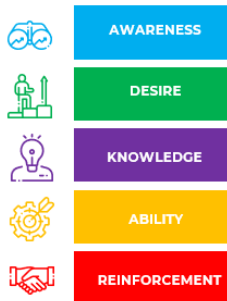
Types of Adopters

In Everett Rogers' book *Diffusion of Innovations 5th Edition* (Free Press, 2005), Rogers places adopters of innovations into five different categories: **Innovator** (2.5%), **Early Adopter** (13.5%), **Early Majority** (34%), **Late Majority** (34%), and **Laggard** (16%).



The ADKAR Model

[Prosci](#) is an organization that specializes in change. Its [ADKAR Model](#) outlines what's required to bring individuals along on the change journey.



The Lippitt-Knostr Model

The [Lippitt-Knostr Model for Managing Complex Change](#) shows what is needed for change to occur successfully.



Reasons Change Doesn't Happen

The obstacles to technology adoption can be many and various, covering a broad spectrum of areas including:

- Poor communication
- Fear
- Training
- Lack of executive support
- Conflicting views of change
- Lack of confidence
- Budgetary constraints

Adoption Techniques

When planning and executing your project, the following techniques can be selected and applied with the intention of being impactful on all the different types of adopters. (Source: [InfoTech](#))

	CATEGORY 1 Innovator	CATEGORY 2 Early Adopter	CATEGORY 3 Early Majority	CATEGORY 4 Late Majority	CATEGORY 5 Laggard
Proof of Concepts	★	★	—	↓	↓
Train the Trainer	★	★	—	↓	↓
Contests	★	★	—	↓	↓
Marketing	—	★	★	↓	↓
Incentives	↓	★	★	—	↓
Herd Mentality	↓	—	★	★	↓
Group Training	↓	—	★	★	↓
Champions	↓	↓	★	★	—
One-on-One	↓	↓	—	★	★
Force	↓	↓	—	★	★

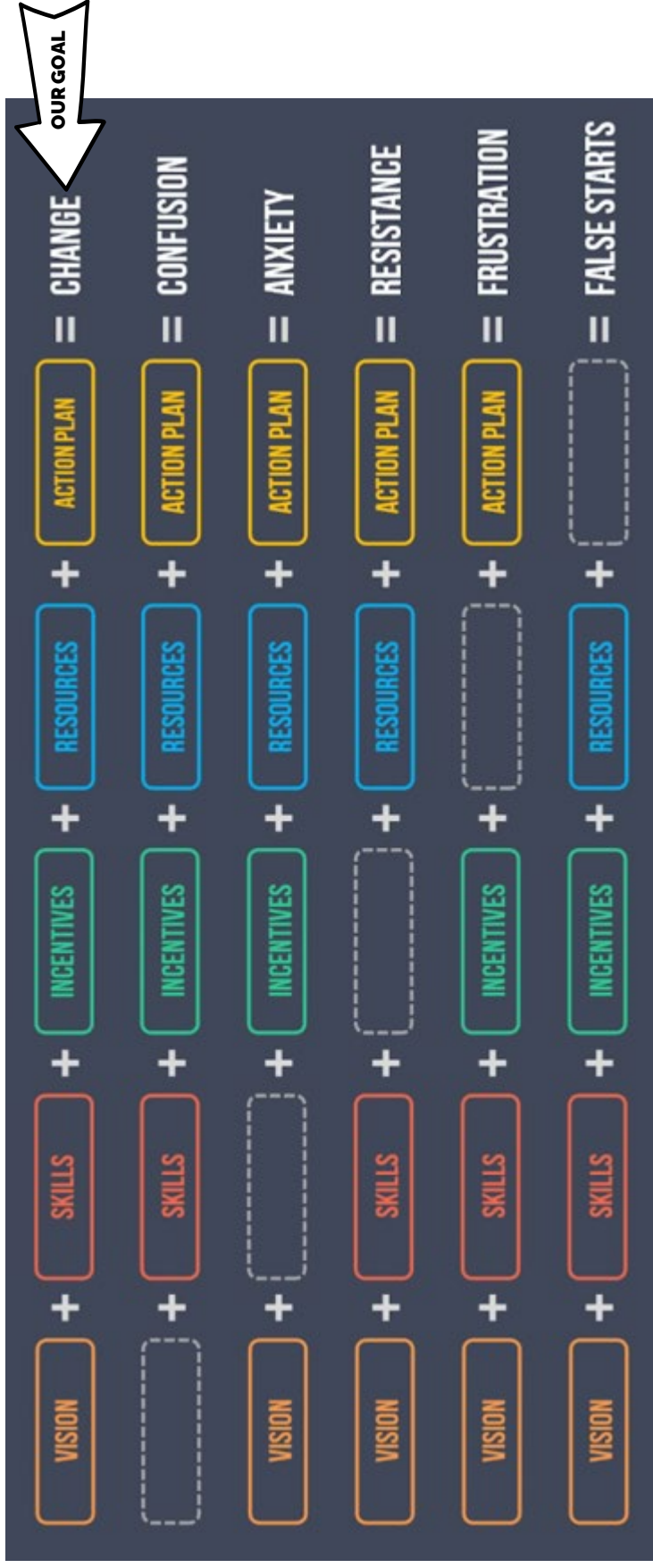
The ADKAR Model



Source: [Prosci](#)

- Prosci is an organization that specializes in change. Its ADKAR model outlines what's required to bring individuals along on the change journey.
- The Prosci ADKAR® Model is based on one simple truth: *Organizational change happens one person at a time.*
- The ADKAR Model is the industry standard for change management practitioners worldwide.

The Lippitt-Knoster Model for Managing Complex Change

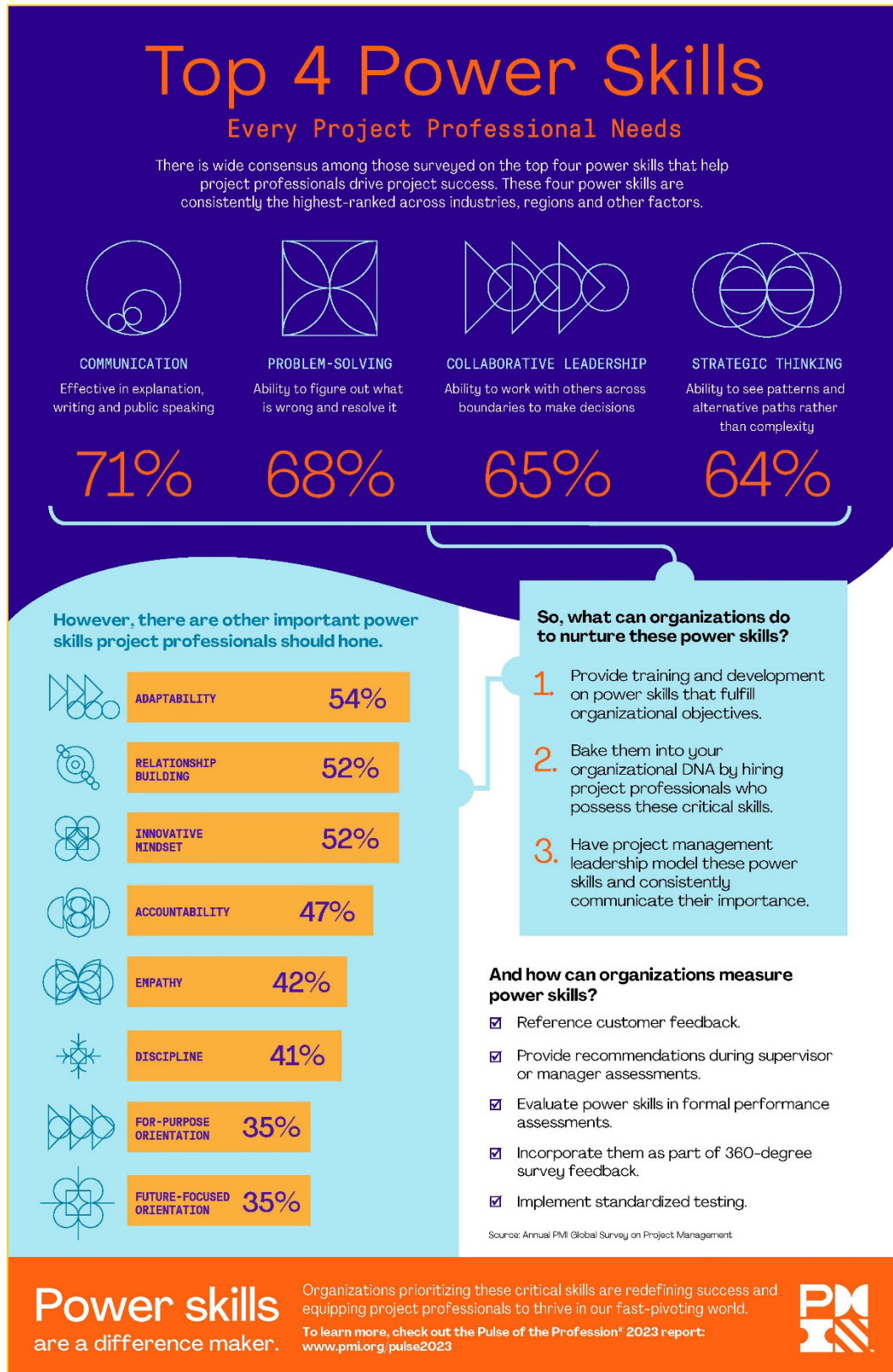


- The Lippitt-Knoster Model for Managing Complex Change is an excellent tool both to plan change, as well as to diagnose issues when a project is already happening.
- It provides a consolidated map of all the elements needed in a project.
- This is one of the SDCOE EPMO team's favorite models because it is so easy to understand.

Power Skills Every Project Professional Needs

Communication, Problem Solving, Collaborative Leadership, Strategic Thinking

Source: PMI. Power skills are abilities and behaviors that facilitate working with others. These abilities enable project professionals to succeed in the workplace. They are also referred to as “soft skills” or “interpersonal skills” by some individuals and organizations.



Learn more: <https://www.pmi.org/learning/thought-leadership/power-skills>

3.3

Prepare for Go Live

- Go Live Checklist
- Pre Go Live Rally

GO LIVE CHECKLIST

View a short tutorial: [Go Live Tips](#)



Go Live = To become operational; the time at which something becomes available for use



For the last 7 months, XYZ Unified has been working on a project to implement a new SIS...



Next month is Go Live. The team has been working hard, but is the system ready? Are their users ready? Are they?



Q: If you were responsible for this project, what worries, concerns, or thoughts might you have about Go Live?

Planning for Go Live

Go Live means the system, service, or product is now live and in use. Success at Go Live takes planning, coordination, and communication.

Your goal: The system/solution is working, employees are prepared, support is ready, and risks are minimized.

Ask:

- Will the system/solution work under real conditions?
- Are employees/users confident and capable?
- Are we ready to support issues right away?
- Are there risks we haven't anticipated?

Remember: A successful Go Live is not just a technical launch, it's also a human transition. Focus just as much on your people as you do on the system.

GO LIVE CHECKLIST

Adapt this checklist to meet your needs.

Testing and Sign Off

1. ☐ Has user acceptance testing been completed?
2. ☐ Have all issues related to going live been resolved?
3. ☐ Has the appropriate party (Project Sponsor or other) given acceptance to proceed with moving the delivered system, service or product into production? NOTE: Consider if you need a Go/No Go Meeting.
4. ☐ If applicable, has your Change Control Board been notified?
5. ☐ Do we have a backout plan, if needed?

Support Team

6. ☐ Have your support staff been trained and/or provided documentation?
7. ☐ Are they prepared to provide ongoing support?
8. ☐ If necessary, has the “service” been added to your service catalog?
9. ☐ If necessary, has the vendor been notified that their support processes need to be engaged?
10. ☐ Do you have a clear plan for “Day 1” support procedures, and has that been communicated to the team?

Training & Communication

11. ☐ Has training been provided to employees/users, and job aids/videos made available?
12. ☐ Has the go live date and other important information been communicated to all project stakeholders?

How to Run a Go/No Go Meeting

Invite: Any decision makers for your project

What to Consider:

- Are all testing outcomes acceptable? Are critical issues resolved?
- Are stakeholders informed and trained?
- Are we ready? Is the team prepared for Day 1 support?
- Do we have a backout plan, if needed?

Decide if it's a “Go” or a “No Go”:

- If everyone confirms readiness, it's a “Go” (proceed)
- If there are lingering concerns or showstoppers, it's a “No Go” (reschedule and resolve)



PRE GO LIVE RALLY

What is a Pre Go Live Rally?

A Pre Go Live Rally is a short, focused meeting to bring together everyone involved in Go Live to make sure they are aligned, equipped, and energized for the launch. This is not a typical status meeting. It's a readiness rally designed to ensure clarity, confidence, and connection across the team.

Sample agenda:

Pre Go Live Rally for SDCOE Secure Access

Meeting Insights

Organizer

Flora Pourzamani

Sent Thu 10/28/2021 5:34 PM

Time

Monday, November 1, 2021 2:30 PM-3:30 PM

Location

Microsoft Teams Meeting

Response

Accepted

Change Response

Purpose: To rally our teams to ensure everyone has what they need and feels ready for Go Live with 659 employees.

Agenda Items:

- Go Live Day expectations for SDCOE Staff
 - Who is this Go Live for?
 - Who's on the support team?
- Different methods SDCOE Staff could contact us for questions and issues:
 - ServiceNow ticket
 - Helpline Number
- Resources on Team MFA (00. GO LIVE Folder) to help you
- Roles and expectations on Nov 2, 3
- Workflow for each support team
 - CSS
 - Cyber
 - Network
 - Services & Solutions
- Who to contact if you have questions
- Questions

Please contact Flora if you have any questions about this meeting.

Benefits:

- Builds shared awareness of Go Live expectations
- Reinforces team roles and responsibilities
- Prepares support staff for how to handle issues
- Surfaces any final questions or gaps
- Increases confidence going into Go Live
- Strengthens cross-team coordination and trust

Part 4:
CLOSE YOUR
PROJECT

View a short tutorial:
[Closure Phase Tips](#)

PROJECT CLOSEOUT CHECKLIST



1. Lessons Learned

☐ Identify and document lessons learned.

- Gather the project team. Discuss and document: What worked well? Where can we improve? Anything else you want to know?
- Highlight important issues that will help improve the quality, value, workflow, speed of completion, cost-efficiency, and team synergy of the next project.
- Use this information in your Final Presentation.



2. Survey

☐ Assist the team with conducting a survey.

- Determine if the project objectives were met.
- Measure satisfaction.
- Use the results in your Final Presentation.



3. Final Presentation

☐ Create a final report or presentation and use it to conduct a project closeout meeting.

- Create a final report/presentation that you can present to your Sponsor and other audiences.
- Include a Project Overview, Survey Results, Lessons Learned, and What's Left.
- Present the final report prior to conducting your Celebration.



4. Celebration

☐ A celebration and camaraderie can help energize everyone for the next project.

- Keep it short. Make it fun.
- Leverage pieces from your final report/presentation – not everyone remembers (or knew) all the details of the project, so don't forget to include a project recap.
- Ask your Sponsor to share a few words.



5. Archive

☐ Archive project documentation.

- Archive documents used in the project, including project files, recorded meetings, and your project board (like Monday.com or other software).
- When you sign off with your Project Sponsor, explain what was archived.



6. Sign Off with Sponsor

☐ Review the project scope, the deliverables, and all the completed closeout items.

- Ensure 100% satisfaction.

OTHER CLOSEOUT ITEMS, IF NEEDED

- Transfer management of the completed project to the new owner.
- Settle payments.
- Close out with any vendors.

Hooray, you did it!


4.1


Assess & Reflect

- Lessons Learned Meeting
- Stakeholder Survey

LESSONS LEARNED MEETING

A Lessons Learned meeting helps your team reflect on the project so you can improve future work. Discuss with the project team members the important issues that will help improve the quality, value, workflow, speed of completion, cost-efficiency, and team synergy of the next project.





What we **LEARN**
BECOMES
a **PART** of
WHO WE ARE

Lessons Learned

Conduct a lessons learned or retrospective with all team members

Highlight important issues that will help improve the next project:

- Quality
- Value
- Workflow
- Speed of completion
- Cost efficiency
- Team synergy

Use the information you gather in your Final Presentation

Can be done any time, not just closure

THREE QUESTIONS TO ASK THE TEAM:

Q1

What worked well?

Q2

Where can we improve?

Q3

What are you most proud of as a result of this project?

(Something else you'd like to know)

How to Run a Lessons Learned Meeting

Before the Meeting

- Set the tone. Let your team know the meeting is about team improvement and continuous learning.
- Share the guiding questions ahead of time:
 - **What worked well?**
 - **Where can we improve?**
 - **What are you most proud of?**
(Or, ask something else you'd like to know. Example: **What did you learn?**)
- Send a shared doc so people can prepare or type directly into it, or a survey form to collect information in advance.

During the Meeting

- Remind the team this is about learning and solutions. Encourage full participation. Every perspective matters.
- Facilitate using round-robin or open sharing. If it's help, model a response first before opening it up to others.
- If possible, capture feedback live (whiteboard, chart paper, shared document, etc.).

After the Meeting

- Summarize the discussion. Group the comments into themes, if any.
- Include the highlights or themes in your final report.
- Store the notes in a place where you can access them in the future. Use these insights to improve your next project.

NOTE: For longer projects that have multiple rollouts (Group 1, Group 2, Group 3, for example), consider doing a Lessons Learned after each group for continuous improvement DURING your project.

Sample Lessons Learned Document

COPY/PASTE INTO A WORD DOC (SHARED FILE)

Filename: Lessons Learned for [Project Name]

Lessons Learned for [Project Name]

Team Member Name: _____

Q1: What worked well?

- X
- X
- X

Q2: Where can we improve?

- X
- X
- X

Q3: What are you most proud of as a result of this project?

- X
- X
- X

Sample Lessons Learned Email / Calendar Invite

COPY/PASTE INTO COMMUNICATIONS TO THE PROJECT TEAM

From: Project Manager

To: Project Team

Subject: Help us reflect - Lessons Learned for [Project Name]

Hi [Insert Team Member Names],

As we wrap up the [Project Name], we're holding a short Lessons Learned meeting. Our goal is to understand what went well, what we can improve, and celebrate what we're proud of. To prepare, please take a few minutes to reflect on these three questions:

1. What worked well?
2. Where can we improve?
3. What are you most proud of?

Here's the Word doc where you can type your responses: [INSERT LINK HERE]

At the meeting we'll refer to the shared doc to discuss our responses. and capture takeaways that will help us for our future projects.

[Closing and Signature]

SERVICENOW EDUCATION FOR SDCOE EMPLOYEES PROJECT

Lessons Learned

ServiceNow Project Team (Peyri, Flora, Tyler, Candace)

Q1: What worked well?

- Reaching out to 16 Admin Assistants and getting feedback drove the content – pain points, suggestions
- Leadership was receptive to the recommended changes and took immediate action
- Partnership between EPMO and CSS
- Working with Stacy Brandt (Communications) for effective and timely communications
- Successful training meeting with 61 participants
- Successful COMET meeting
- Deliverables are clear, helpful, and easy to share/pass to new employees
- The request for a quarterly focus group meeting was one of the unexpected outcomes and a great idea

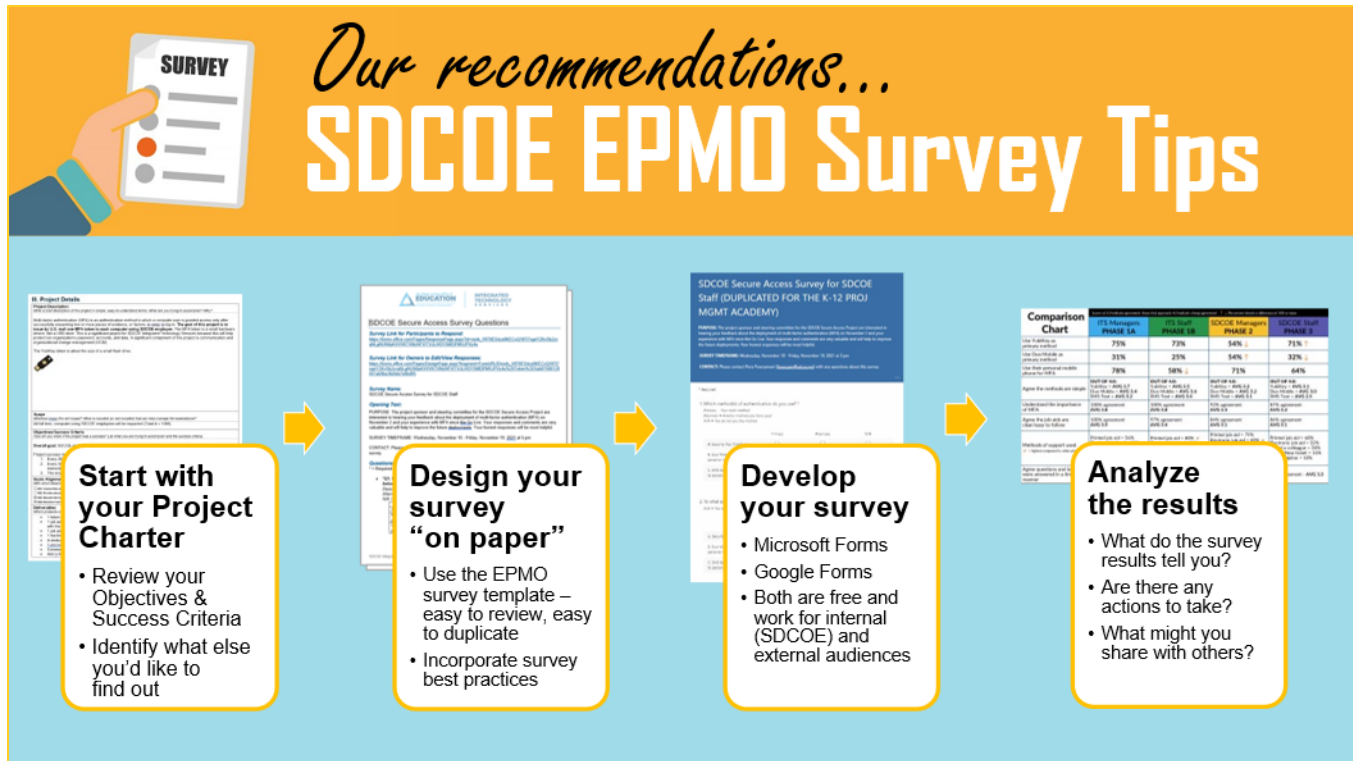
Q2: Where can we improve?

- Barely anything – this was a very smooth project
- Idea for improvement:
 - Improve the timing of any changes to ServiceNow so they don't occur on the same day as the training

Q3: What are you most proud of as a result of this project?

- The reception of the information, deliverables – high engagement, impactful
- Positive feedback from ITS senior leadership
- Quality materials
- We got a lot done in a short amount of time
- Everything was on track
- The racecar article in the May Inspire newsletter
- Used data to inform the project
- We truly listened to our customers

STAKEHOLDER SURVEY



A survey helps you assess project success from your stakeholders' perspective. It helps you measure how well you met your goals, gather insights, and inform your final report. Use a survey after project implementation or after key phases.

Things to Consider Before Creating Your Project Survey

- What do I want to learn from this survey?** Think about project success, challenges, or user experience. TIP: Include the Objectives & Success Criteria you listed in the Project Charter.
- Who should take the survey?** (Stakeholders, end users, project team, etc.)
- Which questions should I ask?** Keep questions clear, neutral, and focused.
- Will I include both quantitative (ratings) and qualitative (open-ended) questions?**
- How long should the survey be to respect people's time?**
- What tool will I use to build the survey?** (Microsoft Forms, Google Forms, etc.)
- Who can help me preview/test the survey before sending it out?**
- How will I analyze and use the results?**
- Who will I share the results with, and how will they be documented?** (Final report, project artifacts, lessons learned, etc.)

Quantitative vs. Qualitative Questions

Quantitative Questions: These are closed-ended questions that give you measurable data, like numbers, ratings, or yes/no answers. Examples: “Rate your satisfaction (1-4)” “Which department are you in? (dropdown list)”

Qualitative Questions: These are open-ended questions that let people share their thoughts in their own words, giving you insights, stories, or suggestions. Examples: ““What could we improve next time?” “Please explain why you selected that value.”

Sample Survey Design Document

COPY/PASTE INTO A WORD DOC

Filename: Survey Design Doc for [Project Name]

Survey Questions for [Project Name]

Links

- Survey Link for Participants to Respond: X
- Survey Link for Owners to Edit/View Responses: X

Opening Text:

- Survey Name: X
- Purpose: X
- Survey Timeframe: X
- Contact: X

Questions

[Insert questions and answer sets here.]

Settings


Thank You Message (Upon Submit)

Settings


- Only people in my organization can respond = X
- Record name = X
- One response per person = X
- End date = X/XX/XX at X:XX pm
- Allow receipt of responses after submit = X

See the next pages for guidance on how to fill in your survey design document.

Survey Design Document



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Survey link to email or publish

**Survey link for Owners only –
DO NOT EMAIL THIS LINK!**

Survey Name

- Seen at the top of the screen when people take the survey

Opening Text

- Purpose, timeframe, contact info
- Displayed at the top of your survey
- You can include it in your email message

[Insert Project Name] Survey Questions

Survey Link for Participants to Respond:
[Insert Link]


Survey Link for Owners to Edit/View Responses:
[Insert Link]

Survey Name:
[Insert Project Name] Survey


Opening Text:
 PURPOSE: The ITS division is interested in hearing your feedback about the [Insert Project Name], [Insert Purpose of Project]. How did we do? Your input will help us improve our service and future projects.
 SURVEY TIMEFRAME: [Insert Date Range]
 CONTACT: Please contact [Insert Name] ([Insert Email Address]) with any questions about this survey.

Questions:
* = Required

- *Q1. Which division are you in? [DROP-DOWN]
 - Administration
 - Business Services
 - Human Resource Services
 - Innovation
 - Integrated Technology Services
 - Learning and Leadership Services
 - Student Services and Programs
- *Q2. Which training opportunities did you participate in between [Insert Start Month] and [Insert End Month]? (Mark all that apply) [MULTIPLE CHOICE]
 - One-hour online live training in [Insert Month] to learn the basics
 - One-hour online live training in [Insert Month] to learn tips and tricks
 - Self-Study – Read a job aid
 - Self-Study – Watched a recorded video
 - COMET workshop in [Insert Month] to learn about the project rollout
 - Other _____
 - None of these



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Survey Questions

- Write your survey questions, the item type, and the choices
- Multiple Choice** – if 4 or fewer choices, generally present as radio buttons; for longer lists, use dropdown
- Likert Scale (on a scale of 1-4, for example...)** – consider how/if you will use “Neutral” as a value; use N/A if there is a chance the question won’t pertain to the respondent
- Text Box** – for open-ended responses
- Required?** – Identify which questions are required versus optional; you might want to label the item “OPTIONAL” for the optional ones

[Insert Project Name] Survey Questions

Survey Link for Participants to Respond:
[Insert Link]

Survey Link for Owners to Edit/View Responses:
[Insert Link]

Survey Name:
[Insert Project Name] Survey

Opening Text:
 PURPOSE: The ITS division is interested in hearing your feedback about the [Insert Project Name], [Insert Purpose of Project]. How did we do? Your input will help us improve our service and future projects.
 SURVEY TIMEFRAME: [Insert Date Range]
 CONTACT: Please contact [Insert Name] ([Insert Email Address]) with any questions about this survey.

Questions:
* = Required

- *Q1. Which division are you in? [DROP-DOWN]
 - Administration
 - Business Services
 - Human Resource Services
 - Innovation
 - Integrated Technology Services
 - Learning and Leadership Services
 - Student Services and Programs
- *Q2. Which training opportunities did you participate in between [Insert Start Month] and [Insert End Month]? (Mark all that apply) [MULTIPLE CHOICE]
 - One-hour online live training in [Insert Month] to learn the basics
 - One-hour online live training in [Insert Month] to learn tips and tricks
 - Self-Study – Read a job aid
 - Self-Study – Watched a recorded video
 - COMET workshop in [Insert Month] to learn about the project rollout
 - Other _____
 - None of these

Thank You Message

- Displayed on screen after the person submits their survey

Settings

- Review the settings, take a screenshot
- For internal surveys, use “Only people in my organization can respond” and turn on “Record name” (if it’s not anonymous) and “One response per person”
- **IMPORTANT:** If this is for people outside of SDCOE, make sure you set it to “Anyone can respond” – you might want/need to add Name/Organization questions
- If it’s important to close (lock) your survey, set an end date and time

Thank You Message (Upon Submit):
 Thank you for providing us your feedback about the [Insert Project Name]. All responses will be reviewed by our project team. Your input will help us improve our service and future projects. If you have any questions about this survey, please contact [Insert Project Manager's Name], [Insert Project Manager's Job Title], [Insert Department Name].

Settings (Adjust As Needed):

Who can fill out this form

☐ Anyone can respond

☒ Only people in my organization can respond

☒ Record name

☒ One response per person

☐ Specific people in my organization can respond

☒ Customize thank you message

Thank you for providing us your feedback about the Unified Communications (Microsoft Teams) Project. All responses will be reviewed by our project team. Your input will help us improve our service and future projects. If you have any questions about this survey, please contact Peyri Herrera, Sr. Director, Enterprise Project Management Office (EPMO).

Response receipts

☒ Allow receipt of responses after submission

☐ Get email notification of each response

Adobe Sign Implementation Project Survey Questions

Survey Link for Participants to Respond:

<https://forms.office.com/X>

Survey Link for Owners to Edit/View Responses:

<https://forms.office.com/Pages/DesignPageABCDE> (DO NOT DISTRIBUTE THIS LINK – ONLY FOR PROJECT TEAM)

Survey Name:

Adobe Sign Implementation Project Survey

Opening Text:

PURPOSE: The ITS division is interested in hearing your feedback about the Adobe Sign Implementation Project to implement the Adobe Sign software across the organization. How did we do? Your input will help us improve our service and future projects.

SURVEY TIMEFRAME: Monday, September 19 - Friday, September 23, 2022 at 5 pm

CONTACT: If you have any specific comments or concerns you would like to address outside of this survey, please contact Reesa Fickett.

Questions

* = Required

- ***Q1. Which division are you in? [DROP-DOWN]**
 - ☐ Administration
 - ☐ Business Services
 - ☐ Human Resource Services
 - ☐ Innovation
 - ☐ Integrated Technology Services
 - ☐ JCCS
 - ☐ Learning and Leadership Services
 - ☐ Student Services and Programs
- ***Q2. On a scale of 1 star (lowest) to 5 stars (highest), how would you rate the level of support you received during the project? [RATING SCALE: STARS]**
- ***Q3. How did you receive support/information during the project? Mark all that apply. [MULTIPLE CHOICE]**
 - ☐ 1:1 meetings with App Dev team (Haison, Ivan, Ruaa, Angela)
 - ☐ Division Lead
 - ☐ Office Hours
 - ☐ Others in your division/unit
 - ☐ SDCOE Learning Hub > Adobe Acrobat Sign
 - ☐ Status Reports
 - ☐ Trainings
 - ☐ N/A; I did not receive support/information
 - ☐ Other _____
- ***Q4. Did you attend Office Hours? [MULTIPLE CHOICE]**
 - ☐ Yes
 - ☐ No
- **Q5. If you attended Office Hours, please let us know what you found helpful or would like to see improved. (OPTIONAL) [TEXT BOX]**

• ***Q6. Adobe Sign... [LIKERT SCALE]**

	4 - Strongly Agree	3 - Agree	2 - Disagree	1 - Strongly Disagree	N/A - Not Applicable
A. Reduces paper waste					
B. Reduces printing costs					
C. Reduces time spent tracking form status					
D. Improves accuracy and compliance					

- ***Q7. What 2 adjectives would you use to describe using Adobe Sign?**
Please separate the adjectives with a comma. Examples: quick, easy [TEXT BOX]
- **Q8. Do you have any additional comments or questions about the project? Is there a particular success story you are willing to share? (OPTIONAL) [TEXT BOX]**

Thank You Message (Upon Submit):

Thank you for providing us your feedback about the Adobe Sign Implementation Project. All responses will be reviewed by our project team. Your input will help us improve our service and future projects. If you have any questions about this survey, please contact Reesa Fickett, Sr. Project Manager, Enterprise Project Management Office (EPMO).

Settings

- Only people in my organization can respond = YES
- Record name = YES
- One response per person = YES
- End date = 9/23/22 at 5 pm
- Allow receipt of responses after submit = YES

4.2

Final Report / Presentation

- Final Report / Presentation

FINAL REPORT / PRESENTATION



Final Report / Presentation

Your Goal: Create a final report that you can present to your project sponsor, your team, SLT, etc.



The diagram illustrates the components of the Final Report. It consists of four colored circles representing different sections: a blue circle for 'Project Overview', a green circle for 'Survey Results', a purple circle for 'Lessons Learned', and a yellow circle for 'Next Steps'. These are connected by plus signs (+) to an equals sign (=), which points to a dark blue circle labeled 'Final Report / PPT'.

Your Final Report Presentation is your chance to tell the story of your project...what you set out to do, what you accomplished, what you learned, and what's next.

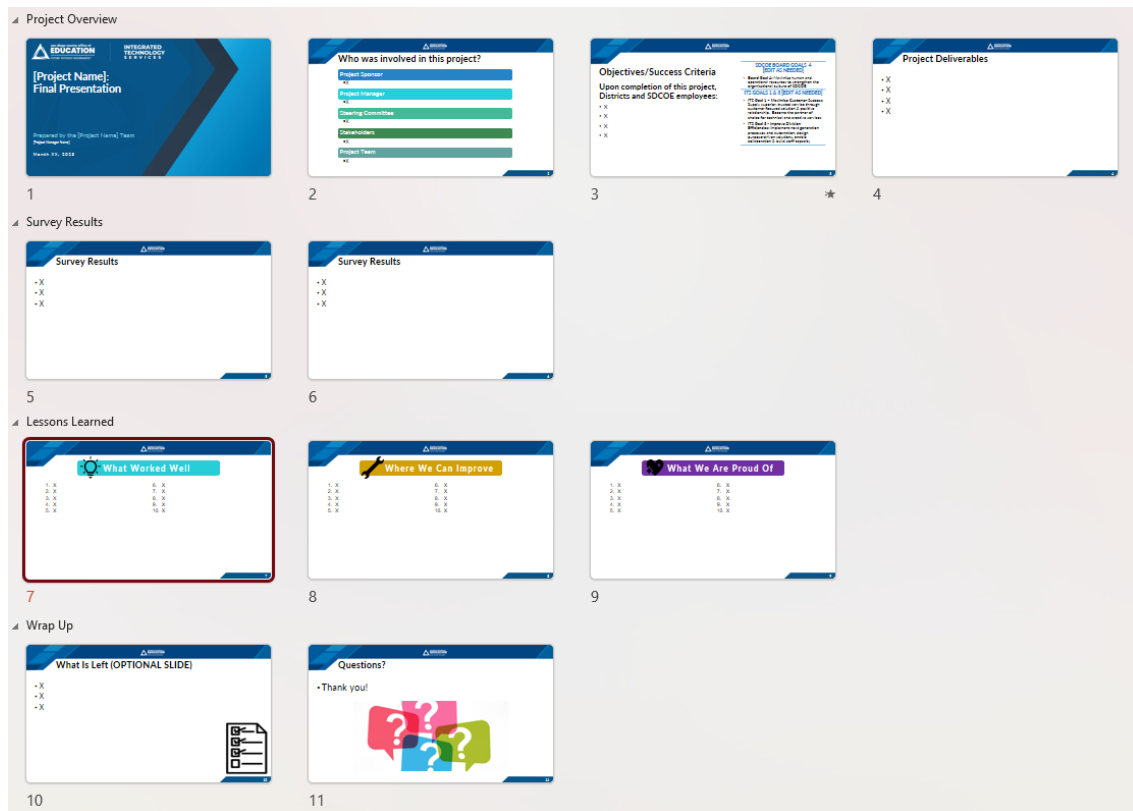
Tips:

- Designing your final report in PowerPoint allows you to easily present it at a meeting, then PDF as your report.
- When creating it, copy/paste content and slides from your Project Charter and/or Kickoff deck.
- For survey results and lessons learned, group feedback into themes.
- Present your Final Report before your team's celebration. This gives your Sponsor a clear picture of the project before recognizing the team's success.

Sample Final Report / Presentation Format

CREATE THESE SLIDES

Filename: Final Report for [Project Name] XX-XX-XX.pptx



Project Overview Section

- The “Why” behind the project (from your Project Charter)
- Project goals and objectives (from your Project Charter)
- Connection to organization goals (from your Project Charter)
- Project team members (from your Project Charter)
- Deliverables and outcomes

Survey Results Section

- Summary of survey results with an interpretation of the data and what the results mean
- Main themes from open-ended responses
- A few direct quotes, both positive and constructive

Lessons Learned Section

- What worked well
- What could be improved next time
- What the team is most proud of

Next Steps / What's Left

- Remaining tasks or deliverables
- Celebration date or acknowledgments
- Invite questions and discussion

Project Overview

Tells the viewer/reader why we did the project, who was involved, and what the project team delivered.

Project Overview

1 2 3 4 5 6

EXAMPLE

Stakeholder Survey

Explain the survey results, with an interpretation of the data. Information is grouped into themes.

Stakeholder Survey

7 8 9 10 11 12 13 14 15 16 17

EXAMPLE

Lessons Learned

Share what worked well, where we can improve, and what we are proud of for this project.

Lessons Learned

18

19

20

21

What's Left

Share any pending items, the date of the celebration, and so on.

Wrap Up

22

See another example on the following pages.

Sample Final Report

This report was presented to the Sponsor and Steering Committee after the Lessons Learned and Stakeholder Surveys were completed.

an integral center of education and technology services

**INTEGRATED
EDUCATION
TECHNOLOGY
SERVICES**

SDCOE Secure Access Project: Final Presentation

Prepared by the SDCOE Enterprise
Project Management Office (EPMO)

Presented to the Board of Directors

DECEMBER 9, 2021

**SDCOE
CYBER GUARDIANS**
Cyber Security Operations Center




SDCOE Secure Access Project

AGENDA

1. Project Recap
2. Lessons Learned
3. Survey Results
4. What's Left

Project
Recap



SDCOE Secure Access Project

Objectives / Success Criteria

Every permanent computer-using SDCOE employee will:

- Receive 1 USB-security key and instructions in U.S. mail
- Successfully use the security key by following our instructions, which are clear and easy to follow
- Not experience any interrupted (very little downtime)

Overall Goal

In 2021, SDCOE will implement MFA (multi factor authentication) to protect the data of our staff our students, their parents/guardians and where applicable, the data we use and store about our vendors and community parents.

Project Recap

This was a division-wide effort.

1. All Maroufi
2. Amy Bartlowicz
3. Amy Bartlowicz
4. Bill Britt
5. Candice Wong
6. David Lambert
7. David Lambert
8. David Lambert
9. David Lambert
10. Gary Torres
11. George Payne
12. George Payne
13. Hector Jimenez
14. Hector Jimenez
15. Jessie Smith
16. Joe Collins
17. John Valenzuela
18. John Valenzuela
19. Kimberly Harrison
20. Kimberly Harrison
21. Lamont Lee
22. Mari Boudella
23. Michelle Ackerman
24. Michelle Ackerman
25. Nancy Baum
26. Nancy Baum
27. Paul Adams
28. Pedro Reyes
29. Pedro Reyes
30. Pedro Reyes
31. Rick Lopez
32. Rick Lopez
33. Scott Blumey
34. Sharon Pacheco
35. Sharon Pacheco
36. Susana Tsunami
37. Tammy Carapich
38. Tammy Carapich
39. Tony Petro
40. Tony Petro
41. Vanya Sopina

Phase	Nov 2021	Sep 2021	Jul 2021
Phase 1A	659	260	51
Phase 1B	0	0	62
Phase 2	0	0	0
Phase 3	0	0	0

Comment: The original Phase 1A was scheduled for April 2021, but we encountered issues and rescheduled the rollout to September 2021. The 50 state rollouts for 17 ITS staff performed thorough and successful testing.

Project Phases

- **Phase 1A:** ITS Managers + Early Adopters
- **Phase 1B:** ITS Staff
- **Phase 2:** All Managers
- **Phase 3:** All Staff

Project Recap

What We Delivered

- 1,000+ configured (SI) security keys (1 per employee)
- 3 Why MFA video
- 2 instructional videos
- 3 job aids
- Common Ground MFA page
- 3 job aids
- Dedicated phone for MFA emergencies
- 1 year term for use of personal mobile phone
- Mobile app for presentation
- General phone (Communications, Support, Training, etc.)

Sample Final Report

This report was presented to the Sponsor and Steering Committee after the Lessons Learned and Stakeholder Surveys were completed.

The diagram illustrates the connection between project goals and organizational goals. On the left, a blue vertical bar contains the text 'Project Recap' in white. To its right is a large blue circle with the text 'How the Work Tied To Our Organization Goals' in white. Further right is a light blue circle with the text 'SDOCE BOARD GOALS 3 & 4' in white. Below this circle is a list of four bullet points: '• Board Goal 3: Become the leader and model for innovation', '• Board Goal 4: Maximize human and organizational resources to strengthen the organizational culture of SDOCE', '• ITS Goal 1: Maximize Customer Success', and '• ITS Goal 2: Deliver Value, Applications & Systems'. To the right of this list is a light blue circle with the text 'ITS GOALS 1, 2 & 4' in white. Below this circle is a list of three bullet points: '• ITS Goal 3: Protect • Detect • Respond', '• ITS Goal 4: Protect • Detect • Respond', and '• ITS Goal 5: Protect • Detect • Respond'. A blue vertical bar on the far right contains the text 'Innovation' in white, with a small blue triangle icon above it.

Project Recap

How the Work Tied To Our Organization Goals

SDOCE BOARD GOALS 3 & 4

- Board Goal 3: Become the leader and model for innovation
- Board Goal 4: Maximize human and organizational resources to strengthen the organizational culture of SDOCE

ITS GOALS 1, 2 & 4

- ITS Goal 1: Maximize Customer Success
- ITS Goal 2: Deliver Value, Applications & Systems
- ITS Goal 3: Protect • Detect • Respond
- ITS Goal 4: Protect • Detect • Respond
- ITS Goal 5: Protect • Detect • Respond

Innovation

7 Board and Division Goals


Lessons Learned

MFA Lessons Learned

Lessons Learned Meetings were conducted after each phase.

- What worked well?**
 - Cybersecurity
 - Computer Support Services
 - Data Center
- Where can we improve?**
 - Services & Solutions
 - Graphics
 - EPMD
- What are we proud of?**

8 Lessons Learned Process




What Worked Well

1. Having a better foundation, structure, base, and a more consistent approach to support, better clarify roles, what to say, how to handle situations with users.
2. Many of our suggestions from the managers were implemented and it helped with the staff rollout.
3. Clear plan and expectations.
4. The additional meetings and communications we all had including Rally meeting prior to Phase 3 rollout were helpful.
5. The additional support from staff outside CSS and Cyber allowed us to support all the staff without overburdening individuals.
6. Shared Teams that allowed for real-time communication and support within the loop as to any common issues.
7. Communication amongst the support team was phenomenal.
8. Meeting deadlines or being ahead of timelines.
9. Having a central repository for documents to reference during rollout.
10. ServiceNow to assign group for ServiceNow tickets helped keep us organized.
11. Instructional videos were helpful and well-received.
12. Conducting MFA our guides.

What Worked Well

Where We Can Improve



1. Start the in-depth training for support earlier in the project.
2. Streamline the process of new employees so that new employees should have been established in early stages.
3. Having a solid process in place to address users that need to come in to get YouTube, which is related to CSI 209, then it's Cyber in 201.
4. Verifying that the support team had the ability to perform a bypass, in DUO, prior to rollout.
5. Clearer definition on when to issue a bypass. Code versus resetting a user in bypass mode.
6. Making sure all VoIP phones were whitelisted.
7. Employees logging or misplacing their keys.
8. Employees with multiple email accounts.
9. Communications with Teachers and School site staff.
10. Email notifications leading up to the rollout would also include JCS Google emails as well as their SDOCE emails.
11. User awareness and training.
12. Finding any major training on rollout dates.

Where We Can Improve

What We Are Proud Of



1. We all came together with a common goal to get this rolled out and support our end users.
2. Everyone took ownership of this important project.
3. I'm proud of my team (CSS) for rising to the occasion and taking on several different roles. We were able to complete this on a much larger scale that was impactful to all remaining staff.
4. ITS working well together from communication in teams, to ticket creation and resolution. We were able to provide additional tickets if available, and meeting with staff in-person to provide UserKeys.
5. Without everyone's teamwork, this would have been much more difficult to roll out and start. I think everyone's effort and commitment as this directly affects their ability to do their daily work.
6. Teamwork, collaboration and support teams, EPMD and management.
7. Successful Rollout.
8. A high percentage of users understood and were successful to login using MFA.
9. New customer relationships.
10. Improving our IT security posture and closing the security gap.

11 What We Are Proud Of

[illegible]

12 Word Cloud
<https://classic.wordclouds.com>

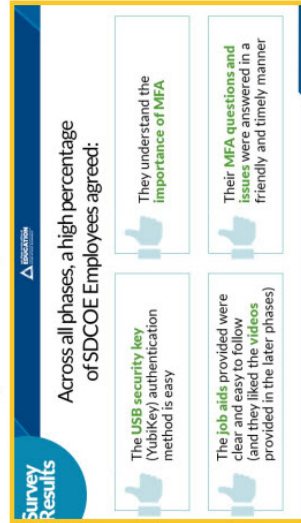
<https://classic.wordclouds.com>

Sample Final Report

This report was presented to the Sponsor and Steering Committee after the Lessons Learned and Stakeholder Surveys were completed.



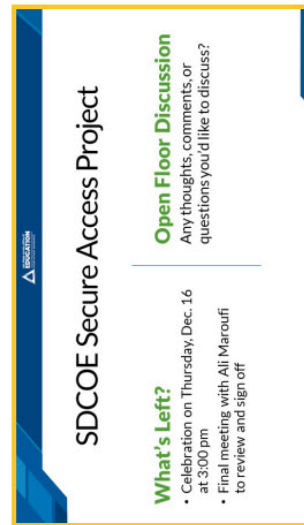
13 Stakeholder Survey Process



14 Survey Results Summary

Comparison Chart	ITS Managers PHASE 1A	ITS Staff PHASE 1B	SDCOE Managers PHASE 2	SDCOE Staff PHASE 3
Do you understand the importance of MFA?	75%	73%	54%	71%
Agree the methods are simple	31%	25%	54%	32%
Agree the methods are simple	78%	58%	71%	64%
Agree the methods are simple	OUT OF 46	OUT OF 46	OUT OF 46	OUT OF 46
Agree the methods are simple	AVG 3.7	AVG 3.5	AVG 3.2	AVG 3.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.8	AVG 3.8	AVG 3.2	AVG 3.2
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.1	AVG 3.1	AVG 3.1	AVG 3.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.5	AVG 3.5	AVG 3.5	AVG 3.5
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.4	AVG 3.4	AVG 3.4	AVG 3.4
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.3	AVG 3.3	AVG 3.3	AVG 3.3
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.2	AVG 3.2	AVG 3.2	AVG 3.2
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.1	AVG 3.1	AVG 3.1	AVG 3.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 3.0	AVG 3.0	AVG 3.0	AVG 3.0
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.9	AVG 2.9	AVG 2.9	AVG 2.9
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.8	AVG 2.8	AVG 2.8	AVG 2.8
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.7	AVG 2.7	AVG 2.7	AVG 2.7
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.6	AVG 2.6	AVG 2.6	AVG 2.6
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.5	AVG 2.5	AVG 2.5	AVG 2.5
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.4	AVG 2.4	AVG 2.4	AVG 2.4
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.3	AVG 2.3	AVG 2.3	AVG 2.3
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.2	AVG 2.2	AVG 2.2	AVG 2.2
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.1	AVG 2.1	AVG 2.1	AVG 2.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 2.0	AVG 2.0	AVG 2.0	AVG 2.0
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.9	AVG 1.9	AVG 1.9	AVG 1.9
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.8	AVG 1.8	AVG 1.8	AVG 1.8
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.7	AVG 1.7	AVG 1.7	AVG 1.7
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.6	AVG 1.6	AVG 1.6	AVG 1.6
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.5	AVG 1.5	AVG 1.5	AVG 1.5
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.4	AVG 1.4	AVG 1.4	AVG 1.4
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.3	AVG 1.3	AVG 1.3	AVG 1.3
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.2	AVG 1.2	AVG 1.2	AVG 1.2
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.1	AVG 1.1	AVG 1.1	AVG 1.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 1.0	AVG 1.0	AVG 1.0	AVG 1.0
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.9	AVG 0.9	AVG 0.9	AVG 0.9
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.8	AVG 0.8	AVG 0.8	AVG 0.8
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.7	AVG 0.7	AVG 0.7	AVG 0.7
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.6	AVG 0.6	AVG 0.6	AVG 0.6
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.5	AVG 0.5	AVG 0.5	AVG 0.5
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.4	AVG 0.4	AVG 0.4	AVG 0.4
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.3	AVG 0.3	AVG 0.3	AVG 0.3
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.2	AVG 0.2	AVG 0.2	AVG 0.2
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.1	AVG 0.1	AVG 0.1	AVG 0.1
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement
Agree the methods are simple	AVG 0.0	AVG 0.0	AVG 0.0	AVG 0.0
Agree the methods are simple	100% agreement	100% agreement	100% agreement	100% agreement

15 Survey Data



16 What's Left

4.3

Celebration

- Project Celebration

PROJECT CELEBRATION



Q: What would make YOU feel good at a celebration?

Celebration Best Practices

1. Celebrate after the final presentation to your steering committee
2. Invite everyone who worked on the project
3. Keep it short and make it fun – it's not about the PowerPoint that you create, it's more about acknowledging the team's efforts. A quick game or short activity can go a long way in engaging everyone!
4. Not everyone remembers all the details of the project, so don't forget to include the project recap (why we did it) and what the outcome was
Leverage pieces from your final report/presentation
5. Ask your project sponsor to share a few words

Celebrating the completion of a project is an important part of project management. A well-timed celebration acknowledges the team's hard work, provides closure, boosts morale, and reinforces a culture of appreciation. It also helps energize the team for the next initiative.

Tips for Planning Your Celebration

- Invite the full project team to the celebration. Schedule it after your final report presentation.
- Keep it short, simple, and fun.
- What to include:
 - Ask the Sponsor to say a few words of appreciation.
 - Recap the project story. Revisit the “why” and what was accomplished. Share what people had to say (survey results).
 - Highlight standout efforts and challenges overcome.
 - Optional “add-ons”: A project trivia game, food/snacks, certificates.
- Consider how to make it special for your team. What does your project team like?

Examples of Celebrating In Person

Celebrate with cake



Celebrate with a Celebration Cart (push coffee and treats past everyone's desks)



Examples of Celebrating Virtually

Acknowledge every team member

ServiceNow Request Management Project

Project Recap

1

2

3

4

5

6

7

ABC Recognition

8

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15

J is for...
Janet, Jason, Jeff, Jim, Joy, and
Juan Pablo, and also for...

P is for...
Paola, Paul, and Pedro,
and also for...

An “ABC Recognition” allowed each team member to be acknowledged, as well as the team members’ collective attributes (achiever, adaptable, bright, brainy, etc.).

Give fun “awards” to each team (Gumby Award, Hammer Award, SpongeBob Award, Einstein Award)

Statewide Reporting Dashboard Project

Overview

1

2

3

4

"Awards"

5

6

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14

15

16

This was a project with multiple teams from different departments. Random “awards” were created. Time was provided for shoutouts and team recognition.

Incorporate a game

Unified Communications Project



This was an Aloha-themed celebration and team members were invited to wear something Hawaiian. Attendees got to hear feedback from the stakeholders (via the survey) as well as words from the Project Sponsor. Teams were acknowledged collectively. There was a music guessing game where 8 phone-related songs were played (I Just Called To Say I Love You by Stevie Wonder, Call Me by Blondie, etc.), since this project included rolling out new phones compatible with Microsoft Teams.