



OTHS Student Parking Permits



2023-24 School Year

Beginning with this school year, all student parking spaces will be assigned by number. Student parking permits will be available for purchase on the summer walk-through dates which are:

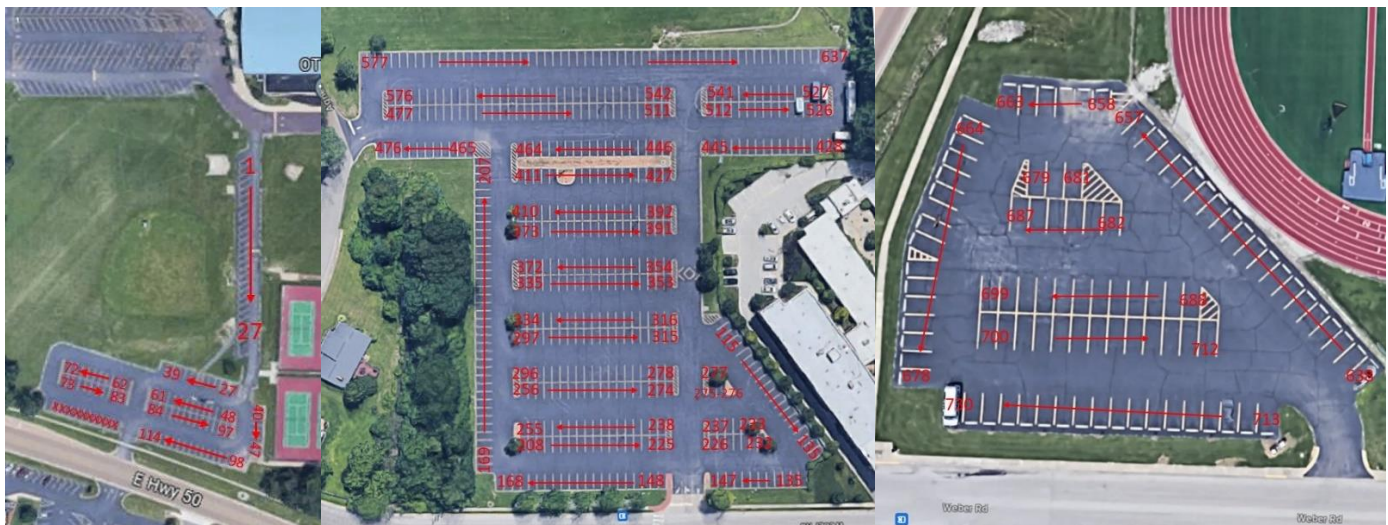
- **August 2nd – 7:30 a.m. through 2:30 p.m. ONLY SENIORS ARE ABLE TO PURCHASE PERMITS**
- **August 3rd – 12:00 p.m. through 7:00 p.m. ONLY SENIORS ARE ABLE TO PURCHASE PERMITS**
- **August 9th – 7:30 a.m. through 2:30 p.m.**
- **August 10th – 12:00 p.m. through 7:00 p.m.**
- **August 11th – 7:30 a.m. through 2:30 p.m.**

Parking permits must be purchased by cash, check, or money order in the OTHS Business Office. Credit cards and online payments will not be accepted. To purchase a permit, students must first visit the OTHS Business Office to ensure all fees are cleared/paid, and then may pay for a parking permit. After paying, the Business Office will issue a payment card to the student. The student must then visit the Attendance Office to complete paperwork and finalize the parking permit process. Students must complete all steps to be issued a parking permit.

All outstanding fees must be cleared in the Business Office before a parking purchase can be purchased. Fee balances may be viewed via family access in Skyward. See the OTHS Student Handbook for more details regarding parking requirements.

Student parking spaces are pictured below for your reference. Students may not pick specific parking spaces. Spaces are assigned in order of purchase and once all of the spots are accounted for, no further passes will be sold. Students parking in spaces not assigned to them may be towed at the owner's expense.

Students with semester only parking passes will be located in the Weber Lot West (located at the corner of Highway 50 and Weber Rd.)



Students may not decorate, paint or otherwise deface any parking spaces. Consequences for doing so may include restitution for the full cost of labor and materials to restore the space to it's original condition.