

**Moon Area School District Curriculum Map**

**Course: Library**

**Grade Level: 1**

**Content Area: Library**

**Frequency: 1 / every 5 day rotation**

**Big Ideas**

1. LIBRARY – Basic book handling and retrieval.
2. LIBRARY – Identify more detailed literary elements.
3. LIBRARY – Identify parts of a book, including nonfiction.
4. STEAM – Continue to use the Engineering Design Process to complete grade- level assignments.
5. STEAM – Learn basic vocabulary and concepts associated with beginner coding.
6. STEAM – Develop a set of steps for solving a problem.

**Essential Questions**

7. Can I independently select a grade level appropriate book in a variety of genres?
8. Can I identify text features to locate key facts or information in a text?
9. Can I independently locate and select literary nonfiction on grade level?
10. Can I explain differences for nonfiction and fiction texts?
11. Can I identify characters in stories read aloud or read alone?
12. Can I understand the more advanced coding and robotics skills?

**Primary Resource(s) & Technology:**

Dash and Dot robots, Microsoft Teams, Promethean Boards, Student iPads, Destiny software and appropriate library books

**Pennsylvania and/or focus standards referenced at:**

[www.pdesas.org](http://www.pdesas.org)

[www.education.pa.gov](http://www.education.pa.gov)

<b>Big Ideas/ EQs</b>	<b>Focus Standard(s)</b>	<b>Assessed Competencies (Key content and skills)</b>	<b>Timeline</b>
1, 7, 9	CC.1.1.PREK.A CC.1.2.PREK.E CC.1.2.K.D CC.1.2.K.E	<ul style="list-style-type: none"> <li>• Become familiar with library rules and procedures for 1<sup>st</sup> grade.</li> <li>• Instead of using the peek and push method, independently retrieve library books that are reading-level appropriate.</li> <li>• Continue to develop skills in the library such as using applications on ipads and possibly Destiny software</li> </ul>	August - September

2, 3, 8, 10, 11	CC.1.2.1.G CC.1.2.1.B CC.1.3.1.A	<ul style="list-style-type: none"><li>• Use the illustrations and details in a text to describe key ideas.</li><li>• Ask and answer questions about key ideas in a text.</li><li>• Retell stories, including key details, and demonstrate understanding of their central message or lesson</li></ul>	Sept – Jan
4, 5, 6, 12	3.1.K.B6 1.A.AP.08	<ul style="list-style-type: none"><li>• Use Dash and Dot Robots to explore introductory coding and robotics.</li><li>• Continue to use the Engineering Design Process.</li><li>• Construct a beginner blue print and make designs in small groups.</li><li>• Continue to plan and conduct a simple investigation.</li></ul>	Dec – June