

# YEAR 11 TECHNICAL AWARD—GRAPHIC DESIGN

## 5 lessons per fortnight

### Health and Safety

Recap on **General safety** in DT rooms— preventing accidents, defining **safety**. Identifying **risks**, suggesting **improvements**.

**Demonstrating safety** in the classroom for practical tasks

Understanding and correct use of **PPE**

**Independent use** within own project briefs.

### Designing

Apply knowledge and understanding - to **real-world contexts and novel situations**.

### Specialist Technical Knowledge

Recall knowledge and show understanding - **recall and communicate the fundamental elements of knowledge and understanding within Graphic Design**

**Application of theoretical understanding within NEA task.**

**Mock and Final examinations.**

### Planning and Making Skills (Realisation)

**Demonstrate** the essential skills relevant to Graphic Design by **applying the appropriate processes, tools and techniques**

**Application of practical understanding within NEA task.**

### Analysis and Evaluation

Analyse and evaluate **knowledge and understanding**—develop analytical thinking skills to make **reasoned judgements** and **reach conclusions**.

Analyse and evaluate the **demonstration of relevant technical skills, techniques, tools and processes** relevant to Graphic Design

### Environment/Sustainability/Ethical Impact

Consideration of materials for outcomes.

Choices within project briefs.

