

# YEAR 10 TECHNICAL AWARD—GRAPHIC DESIGN

5 lessons per fortnight

## Health and Safety

Recap on **General safety** in DT rooms— preventing accidents, defining **safety**. Identifying **risks**, suggesting **improvements**.

**Demonstrating safety** in the classroom for practical tasks

Understanding and correct use of **PPE**

## Designing

**Apply** knowledge and understanding - to **real-world contexts and novel situations**.

Evidence within **sketchbook work**.

## Specialist Technical Knowledge

**Recall** knowledge and show understanding - **recall and communicate the fundamental elements of knowledge and understanding within Graphic Design**

Evidence within **sketchbook work**.

**Mock examination**.

## Planning and Making Skills (Realisation)

**Demonstrate** the essential skills relevant to Graphic Design by **applying the appropriate processes, tools and techniques**

Evidence within **sketchbook work** and **final outcomes** produced.

## Analysis and Evaluation

Analyse and evaluate **knowledge and understanding**—develop analytical thinking skills to make **reasoned judgements** and **reach conclusions**.

Analyse and evaluate the **demonstration of relevant technical skills, techniques, tools and processes** relevant to Graphic Design

Evidence within **sketchbook work** and **final outcomes** produced.

## Environment/Sustainability/Ethical Impact

Consideration of materials for outcomes.

Choices within project briefs.

