

KS3 Design & Technology - Graphics

Week	Unit	Year 7	Assessment	Homework
1	GRAPHICS: CARD MECHANISMS PROJECT	Introduction to Module/Material area. Initial presentation task 'DESIGN'.		
2		(Return of work from prior rotation.Target Setting.). Pop Up Mechanisms x 4		
3		Pop Up Mechanisms x 4. Sliding Mechanism. (Issue and explain ILT)		Set 7 Graphics - Mechanisms Project ILT
4		Own Project choice - Design Contexts. Task Analysis. Focussed target setting/pathway.	<b>Interim check.</b> Booklet - Introductory Tasks: Pop up and Sliding mechanisms completion.	7 Graphics - Mechanisms Project ILT
5		Own Project choice - TMG identification. Context/topic research.		7 Graphics - Mechanisms Project ILT
6		Design Brief/Specification target setting. Initial Ideas. Modelling.	<b>ILT Assessment</b>	7 Graphics - Mechanisms Project ILT
7		Modelling. Development.	Verbal feedback on ideas.	
8		Modelling. Development.	Verbal feedback on ideas.	
9		Making. Final Outcome.	Verbal feedback on outcome/development.	
10		Making. Final Outcome. Evaluation. Feedback from others. SA/PA.	Verbal feedback on outcome/development. <b>SA/PA</b> within Evaluation tasks.	
11		Evaluation. Feedback from others. Submission of final outcome/s and completed booklet.	Final Work submission. Overall assessment. <b>FAR marking.</b>	