

Digital Citizenship Curriculum

August 22nd - 27th - Teachers will cover the following units during their SOAR time:

Unit 1: What's the Big Deal About Internet Privacy Lesson

- Activity and discussion

Unit 2: Copyrights and Wrongs

- Video and discussion about copyright, fair use, etc.

Unit 3: Rights, Remixes, and Respect

- Video from Rights, Remixes, and Respect, continued

Unit 4: Perspectives on Cyberbullying

- Video and discussion about perspectives of cyberbullying

There may be an assembly featuring a guest speaker who will address the idea of digital citizenship and cyberbullying during this first week. Specific date and time are still being determined.

All the materials needed for each unit can be found in the G Drive. Open up the G Drive, click on the Digital Citizenship Curriculum folder, then click on the High School folder. All the videos, copies of each unit, scoring rubric and the summative are located in this folder.

When all four units are completed, teachers will administer a summative either through Quia, Google Forms, or paper/pencil, whichever form they feel more comfortable using.

Quia Link:

Google Forms Link:

Digital Byte Mondays:

One Monday each month, students will take a deeper look at various topics that fall under digital citizenship. Each "Byte" consists of an introductory video with reflective questions, a case study video with reflective questions, and an interactive activity. The Digital Bytes are accessible through the Common Sense Media page found here:

<https://www.common sense media.org/educators/digital-bytes>

You can download the Facilitator's Guide here: <https://goo.gl/4nB1cZ>

The guide will give you an idea of what's included in each Byte.

Below is a list of what Bytes will be covered and the days they should be covered.

September 12th - Haters and Trolls (Category: Our Generation)

October 3rd - News Literacy (Category: Interpretation)

November 14th - Movers and Shakers (Category: Activism)

December 5th - Online tracking (Category: Interpretation)

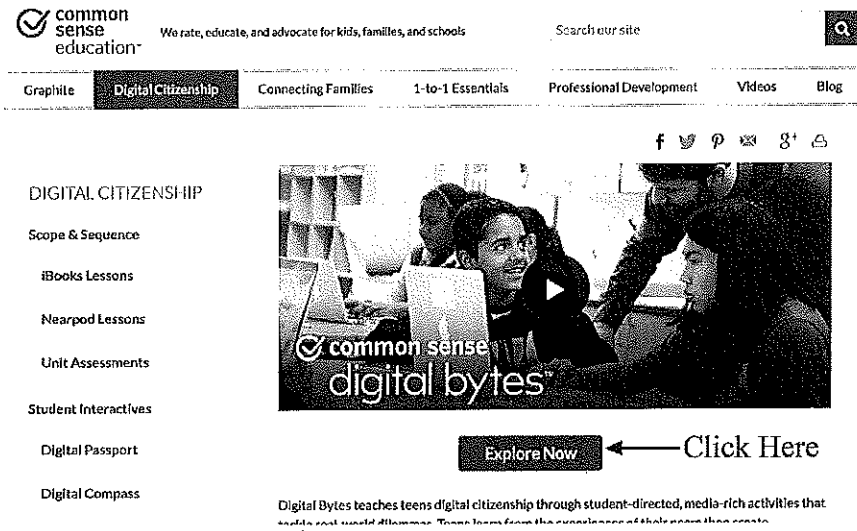
January 9th - Disconnected (Category: Activism)

February 6th - Entrepreneurship (Category: Innovation)

March 13th - Would you #YOLO (Category: Our Generation)

To access a Digital Byte:

Go to <https://www.common sense media.org/educators/digital-bytes>



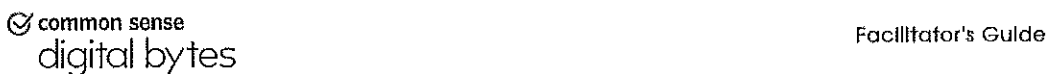
The site should look like what you see on the left.

Click on the "Explore Now" button.

Clicking on the "Explore Now" button should take you to the following page:

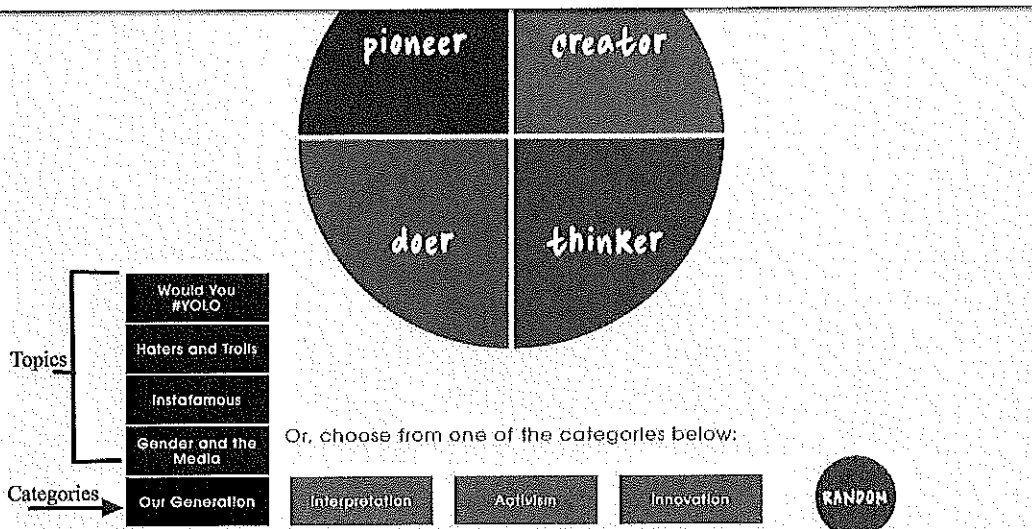


Scroll down to the bottom where you'll find the various categories



Once at the bottom, mouse over the different categories in the grey boxes to see the various topics in each category.

Click on the topic you wish to cover.



Course: Digital Citizenship

Grade Level: 9-12

Unit: Digital Citizenship	
Topic: Privacy, Copyright, and Cyberbullying	
Missouri Learning Standard:	
Essential Learning Outcome/s: The student will be able to explain concepts of internet privacy, legal and ethical issues of copyright, fair use and creative commons, and perspectives and roles in cyberbullying and apply these concepts when using devices.	
Score 4.0	In addition to Score 3.0, in-depth inferences or applications that go beyond level 3.0. For example, the student may: *
Score 3.0	While engaged in grade appropriate tasks, the student demonstrates an ability to: * Explore the concept of privacy in both a real-world and online setting. * Understand how and why companies collect information about visitors to their websites. * Learn and use online privacy terms and why websites are required to post privacy policies * Define the key concepts of inspiration, appropriation, copyright, and fair use and examine how they relate to creative work. * Identify and understand the legal and ethical debates involved in using the creative work of others. * Explain an individual's rights and responsibilities as a creator and user of content and practice critical thinking and ethical decision making about the use of creative works. * Explain the importance of considering the perspectives, motivations and feelings of all parties in online (and offline) communities and discuss how one should respond when someone is the target of online cruelty. * Apply knowledge of privacy policies, copyright law, fair use, creative commons, and perspectives of cyberbullying when using devices for everyday tasks. The student exhibits no major errors or gaps in the learning goal.
Score 2.0	The student demonstrates no major errors or omissions regarding the simpler details and processes, such as: * Define the key terms in each unit - anonymous, cookies, third party, privacy options, appropriation, inspiration, copyright, fair use, sample, remix, commercial purpose, Creative Commons, public domain, perspective, target, offender, bystander, upstander
Score 1.0	The student demonstrates a partial understanding of the 2.0 content and may know some of the 3.0 content. *
Score 0.0	No understanding or skill demonstrated. *