



To highlight excellence in our students, Hart County School District is holding the second annual **STEAM Fair** for students in grades K–12.

Students will compete to advance to the district-wide competition.

School level entries in Art and Science will be judged during the school day between November 28 and December 1.

All Technology entries will be submitted and judged one time with the winners being announced at the District STEAM Fair hosted by Hart County High School on Monday, December 18.

Students will be grouped in the following categories:

- K – 2
- 3 – 5
- 6 – 8
- 9 – 12

Students may only choose one or two categories to enter:
Art, Science, and Technology.

Students may only submit one entry per category.

The following pages contain the entry opportunities and explanations for each category.

We can't wait to see our students SHINE!





GUIDELINES:

- **NO Teams – all work must be the authentic work of the student.**
- **Participants will complete an “Art Reflection” for their work indicating the Title of the Piece, the media or materials used, an explanation of how the piece was made, and a description of what inspired them to make the piece of art.**
- **Instrumental and Vocal art entries will be submitted electronically and judged once.**

Hart County District Art Competition

Categories:

2D Processes: Drawing, Painting, Printmaking, Digital Art

3D Processes: Sculpture, Ceramics/Pottery, Weaving/Fiber Art, Jewelry

Instrumental Art

Vocal Art

DESCRIPTION OF PROCESS:

2D Processes Descriptions

- **Drawing:** Art that is manually drawn on a two-dimensional surface. Work that is rendered through manual or mechanical means on a two-dimensional surface. Work submitted to this category includes traditional and contemporary drawing and illustration techniques, and can range from the highly rendered and stylized to the observational and gestural. Examples (including but not limited to): Pencil, ink, charcoal, pastel, crayon, scratchboard, marker, etc.
- **Painting:** Art created by applying pigment to a two-dimensional surface. Examples (including but not limited to): Oil, acrylic, watercolor, gouache, tempera, ink, encaustic, fresco, spray paint, etc. applied on canvas, canvas board, paper or any flat surface.
- **Printmaking:** Art made by transferring ink from one prepared surface (plate, screen, etc.) onto paper or another flat surface. Examples (including but not limited to): Woodcut/linocut, monotype, intaglio, lithography, etching, silkscreen printing, collagraph, etc.
- **Digital Art:** Computer-generated artwork OR artwork captured digitally and heavily collaged or manipulated to produce a new image. The production of digital art relies heavily upon computer software such as Adobe Photoshop, Adobe Illustrator, GIMP, Macromedia Freehand, CorelDraw, or other graphics editing programs. Examples (including but not limited to): Digital collages, photo manipulation, photo compilations, digital painting, and fractal art.
 - Special Instructions: Identify computer software used in the "Media" section of the submission form. Digital photographs that are "touched up" or lightly manipulated using computer software should be entered in the Photography category.
 - *If you are using collaged images, please refer to the copyright and plagiarism guide.*

3D Processes Descriptions

- **Sculpture:** Three-dimensional art objects created by carving, casting, assembling or other shaping techniques. Work in-the-round or relief-modeled. Materials may include but are not limited to: clay, cardboard, metal, acrylic, wood, glass, stone, marble, textiles, plastics, and found objects.
- **Ceramics/Pottery:** Kiln-fired artworks made from clay, utilitarian or non-utilitarian, glazed or unglazed. All guidelines concerning size, weight, and originality apply.
- **Weaving/Fiber Art:** Art made from plant, animal or synthetic fibers such as yarn, fabric, felt and thread. Examples (including, but not limited to): Weaving, needle felting, wet Felting, embroidering, batik, stitchery, hooking, etc.
- **Jewelry:** Art objects worn for personal adornment or decoration. Examples (including but not limited to): Bracelets, rings, brooches, earrings, cufflinks, necklaces, etc.
 - Special Instructions: Materials may include metal, semi-precious stones, plastic, beading, found objects, fused glass, etc. Any material or combination of materials may be suitable. Commercially cut shapes should not be utilized as a basis for individual work.

Size Restrictions:

- Size restrictions for 2D processes: Work should be no larger than 9" X 12" to allow for easy mounting to a surface that will be given once the work is ready to be turned in.
- Size restrictions for 3D processes: Work can be easily moved and not fragile where pieces can fall off during transport.

Originality, Plagiarism and Copyright for Visual Art Entries

All entries must be original. Copying is not acceptable for this competition. Do not submit any work copied from a published photograph, magazine, book illustration, or any other artwork. If there is any doubt as to the originality of a work, the teacher should not submit it. If at any point in the program a work is found to be plagiarized it will be disqualified and awards will be withdrawn.

(Please note: *While judges recognize the potential value of thoroughly examining and/or sometimes copying from a published work, and they recognize that even great artists have grown artistically from such experiences, please be reminded that for this exhibition/competition copied entries must be disqualified. Please review the judging criteria and the list of categories for further clarification.)

Here are some examples of work that should not be submitted:

- A pencil drawing that directly copies a portrait that was taken by another artist.
- Changing the medium or visual style of another artist's work. For example, a painting or drawing of a photograph taken from the internet or a magazine is not considered original and should not be submitted.
- Creating a painting or digital artwork based on a photo that was taken by someone else.
- Cropping or resizing an image that a friend created or that you found on the internet.
- Fan art (such as a painting or drawing of an actor, musician, or preexisting character) is NOT considered original work and should not be submitted.
- Even if you have permission to use a work or if the work is in the public domain, the work that you submit must represent a new, original work.

Judging

- Judges look for artworks that express imaginative content, personal interpretation, and individual viewpoints, as well as technical competence and skill in handling the media.
- Judges stress the need for overall craftsmanship, especially in finishing and mounting.
- Judges' decisions are final.
- First place, Second place and Third place will be given in each category (2D and 3D) for all grade divisions. Best of Show will be given for each grade division.

Art Assessment Rubric							
Student Name:					Grade:		
Project Description:					2D	or	3D
School: Bonnieville Cub Run LeGrande	Excellent	Good	Okay	Needs Improvement		Judge Score (numeric)	
Memorial Munfordville HCHS							
Criteria 1: Originality – The work looks to be an original idea without any concerns of copyright infringement or plagiarism. The work shows the voice of the student through their work.	10	8 or 9	6 or 7	5 or less			
Criteria 2: Skills – Process used shows skill and an understanding of the media and/or process used on the project.	10	8 or 9	7	6 or less			
Criteria 3: Composition – The composition of the work shows areas filled with objects and or color. Little to no negative space is viewable in the work. Use of composition strategies are used to bring interest to the composition, such as, overlapping, cropping of image, space (foreground, middle ground and background, point of view (ant’s eye view or bird’s eye view), etc.	10	8 or 9	7	6 or less			
Criteria 4: Craftsmanship Overall project is in good condition? Neat, Clean, Complete?	10	8 or 9	7	6 or less			
Criteria 5: Effort The project appears to have taken time and not been rushed.	10	8 or 9	7	6 or less			
Total Possible: 50						Total	

Notes:

Instrumental Performance Rubric

Name:

School:

Category: 6-8 9-12

		5 Outstanding	4 Good	3 Average	2 Emerging	1 Novice
Level of Preparation	Student is attentive, focused, and relaxed. Student is comfortable with the instrument.					
Tone Quality	Tone is characteristic of the instrument. Tone is consistent, clear, and centered throughout the range of the instrument.					
Intonation, Pitch, and Accuracy	Rhythm is accurate and clear, and beats are secure, for the style of music being played. Notes and pitch are correct.					
Expression and Musicality	Musical expression is evident and the performance expresses comprehension of music.					
Overall Impact	Student's passion and artistic interpretation are apparent.					
Total Score						

Judge's Notes:

Vocal Performance Rubric

Name:

School:

Category: 6-8 9-12

		5 Outstanding	4 Good	3 Average	2 Emerging	1 Novice
Level of Preparation	Student is attentive, focused, and relaxed. Sings with confidence.					
Tone Quality	Sings with free/easy tone. Tone has warmth and resonance throughout the performance.					
Intonation, Pitch, and Accuracy	Strong ear and sings in tune. Vocal production allows for clean singing. Good vocal range, with accurate pitch and rhythm.					
Expression and Musicality	Sings with emotion and facial expression. Attentive to dynamics of song and articulation of words.					
Overall Impact	Student's passion and artistic interpretation are apparent.					
Total Score						

Judge's Notes: