Supporting Social Skill Growth and Development

September 21, 2023 6:30 - 8:00pm Gida Castro, M.S. CCC-SLP Jessica Walker, Ph.D., CCC-SLP

Our agenda for this evening...

6:30 - 7:30: Presentation

- Who are we?
- Defining Social Skills
- Social Skills Needs in School-Aged Children
- Social Skills Intervention
- Social Skill Standards & Example Situations
- Additional Factors for Consideration

7:30 - 8:00: Discussion & Questions



Introductions & Background

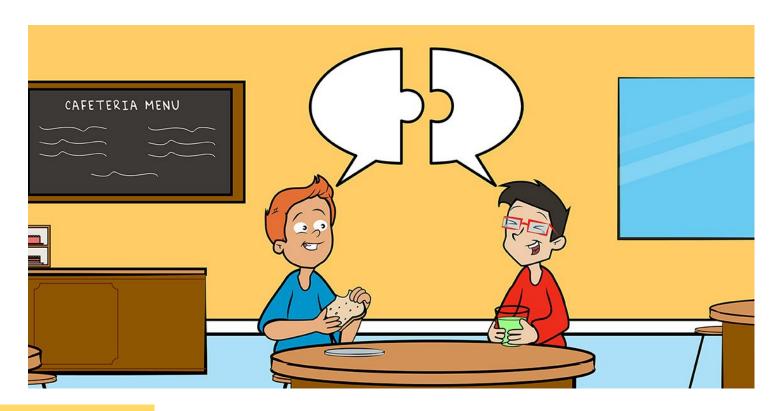


Gida Castro, M.S. CCC-SLP Building: GOES



Jessie Walker, PhD, CCC-SLP Buildings: OBLMS, OLHS

Social Skills: More than just a conversation



Defining Social Skills

Social skills (pragmatics) are the skills we use everyday to interact and communicate with others. They include verbal and non-verbal communication, such as speech, gestures, facial expressions and body language.

Social skills are the tools that enable people to communicate, learn, ask for help, get needs met in appropriate ways, get along with others, make friends, develop healthy relationships, advocate for themselves, and in general, be able to interact in and contribute to society.

Everyday 🕟 Speech

- Video Based Social Communication Curriculum
- Skills and goals are organized in a developmentally appropriate order
- Select skills that match individual student's needs
- Helps students learn social communications skills by seeing it in action with real students actors
- Interactive Games that allow students to practice newly learned skills

Everyday Speech World

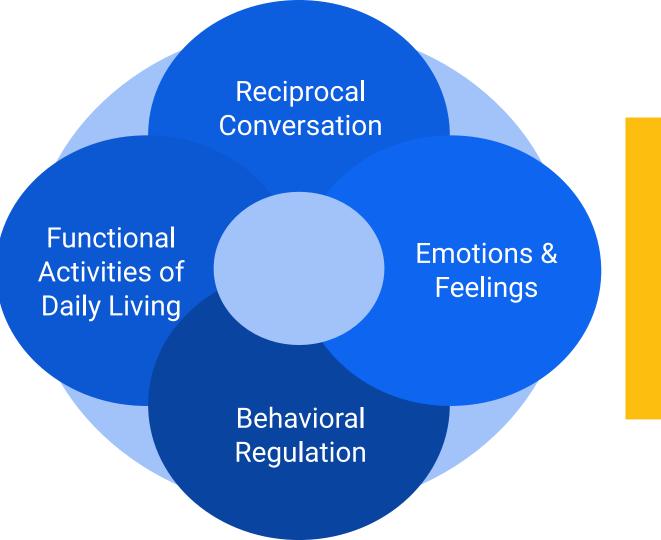


Social Communication Curriculum | Scope and Sequence

Skills	Goals		
Skill 1: Emotional Recognition	1. Identifying Feelings		
	2. Changing the Channel on Feelings (Coping with Tough Emotions		
Skill 2: Self-Regulation	1. Keeping an Open Mind		
	2. Staying Calm		
	3. Using your Self-Controller (Keeping Self-Control)		
	4. Switching Tracks (Handling Change)		
	5. Executive Functioning		
Skill 3: Behaviors	1. Keeping Hands to Yourself		
	2. Ignoring Others' Behavior		
	3. Accepting a Consequence		
	4. On Purpose Plan (Accidents vs. Intentional)		
Skill 4: Play Skills	1. Asking Others to Play		
	2. Playing with Others		
	3. Being a Good Sport		
Skill 5: School Rules	1. Classroom Routine		
	2. Following Directions		
	3. Listening in School		
	4. Staying Quiet in Class		







Social-Emotional Learning

Self-Awareness

Self-Management

Social Awareness

Relationship Skills

Responsible Decision-Making

Future Self

Social Skills Development & Needs

- Requests basic wants/ needs
- Listener Skills
- Mimetic
- Independent Play
- Emergence of Social
- . Connecting with the world
- Potty Training
- Attending (Joint Attention)

Core Skills

Intermediate Skills

- Expand Functional Communication
- RFFC
- Parallel Play
- Self-Help Skills
- Leisure Skills
- Interest in Peers
- Reciprocity

- Intraverbals
- Cooperative Play
- Academics
- · Expression of Emotions
- Social Detective
- Problem Solving/ Critical Thinking
- Increasing Circles of Communication

Advanced Skills

Natural development vs. intervention

Academic skills:
Traditionally, specific teaching and intervention occurs (explicit learning)

Not all children follow this pattern - sometimes, intervention is beneficial for "life skill" development



Life skills:
Traditionally, learning occurs naturally in contextualized situations (implicit learning)

When are Services Provided? (Primary) Understanding Educational Impact

Testing - Standardized tests like the TOPL - 2, CCC-2 (teacher/caregiver/SLP), SLDT

Clinical Observations - Classroom observations and interactions

Teacher rating scales - Standardized like the Pragmatic Checklist of CELF-5 and CELF-P3, CCC-2

Educational Impact takes into account both academic and social impact.

- Demonstrate a need to communicate effectively and functionally with peers and adults within the classroom and school environment.
- Demonstrate a need in the area of sharing, problem-solving, reasoning, predicting, and seeking information.

When are services provided? (Secondary) Understanding Educational Impact

Testing? Not many standardized testing options at this age - Social Language Development Test - Adolescent; Clinical Assessment of Pragmatics; The Awareness of Social Inference Test

Clinical Observations - classroom observation to view interactions with peers and adults, interview w/ student, social interactions with examiner

Teacher rating scales (teacher input form); Parent concerns (parent input form)

Example Educational Impact:

- build a social network (relationships) with peers,
- understand and regulate own behaviors,
- advocate for daily needs with students and adults
- participate in academic activities and
- engage with others in a meaningful way

Considerations - Understanding Educational Impact

Academic Success	Classroom Success	Social Success
 Reading (decoding) Writing (spelling) Inferrencing (beyond the text) State Testing Aimsweb Performance Academic Grades 	 Participation in whole class discussions or answering posted questions, sharing ideas Teacher comprehension of ideas expressed orally (e.g., answering a question posed in class) Public speaking (e.g., presenting) Group work Self-advocacy / seeking assistance when needed 	 Form and maintain relationships Friendships and social engagement (e.g., recess, cafeteria) Exhibits expected behaviors for school setting Willing to interact with adults Emotional well-being (e.g., anxiety, withdrawal) Vocational training tasks Community outings

Additional factors for team consideration: **student motivation**, student awareness of strengths and challenges, student management and regulation of behaviors, student strategy knowledge and application

Example Social Skills Services in School Settings

- Facilitating peer interactions in semi-structured settings
- Lunch Bunch/Lunch Tables/Sunshine Table
- Board Game Club
- GGF (Goes Group Friends Park play dates, School Get Togethers)
- Indoor recess
- 1:1 or small group decontextualized intervention
- Push-in services to classroom (co-teaching, direct support to student)
- Community outings
- Coffee cart, cooking

Second Step Program

- An SEL program piloted 2 years ago
- Takes place across all KG classes (20 minute lessons)
- Targets include: Skills for Learning, Empathy, Emotion Management, & Problem Solving
- SLP and/or School Psychologist run the lessons

Aims to helps students:

- Gain confidence
- Make better decisions
- Collaborate with others in work and play
- Navigate the world more effectively



Service Providers / Team Members

Classroom Teacher

School Counselor

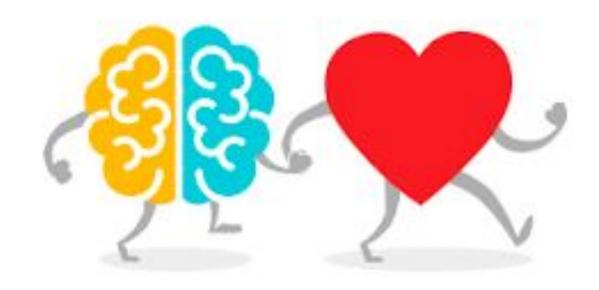
Social Worker

Intervention Specialist

Speech-Language
Pathologist or
Occupational
Therapist

Mental Health Provider (e.g., OSU)

Why a speech-language pathologist? Social health = mental / emotional health



Social-Emotional Learning Standards from ODE

- The state of Ohio has four Learning Domains for K-12 SEL Standards
- Social skills fall under the domain of Social-Emotional Learning
- Each standard is grouped into sections including K-2, 3-5, middle grades, and high school

Four Learning **Domains Foundational** Well-Rounded **Knowledge & Skills** Content Social studies, sciences, and technology physical education, etc. Leadership & Social-Emotional Reasoning Learning Self-awareness & Problem-solving, design



Example Standards and Intervention / Activities

Example Standard 1: Self/Emotional Awareness

Competency A: Self-Awareness				
A1: Demonstrate an awareness of per	A1: Demonstrate an awareness of personal emotions			
K-2	3-5	Middle Grades	High School	
A1. 1.a Identify basic personal emotions	A1. 1.b Identify a range of personal emotions	A1. 1.c Identify, recognize and name personal complex emotions	A1. 1.d Identify complex emotions as an indicator of personal state of well-being	
A1. 2.a Recognize emotions as natural and important	A1. 2.b Identify that emotions are valid, even if others feel differently	A1. 2.c Explain that emotions may vary based on the situation, including people and places	A1. 2.d Analyze ways emotions impact the social environment	
A1. 3.a Identify appropriate time and place to safely process emotions, independently or with the guidance of a trusted adult	A1. 3.b Consider when it is necessary to process emotions in a safe place, independently or with the guidance of a trusted adult	A1. 3.c Utilize appropriate time and place to safely process emotions, independently, with a trusted adult or with peers	A1. 3.d Utilize appropriate time, place or support systems to reflect on personal emotions, independently, with a trusted adult or with peers	
A1. 4.a Recognize that current events can impact emotions	A1. 4.b Describe how current events trigger emotions	A1. 4.c Explain how others' responses to current events can impact emotions	A1. 4.d Analyze why current events may trigger an emotional reaction and identify ways to regulate a response	

Preschool & Elementary School

Example Goals:

- Identify at least four basic feelings (i.e., sad, mad, happy, scared) by interpreting facial expression and body language.
- Label/express emotions of self and others in a real life/hypothetical situations

Example Activities/Interventions:

- What does this look like? Feel like?
- Angry: Like a fire, feels hot, can cause pain. Think about your body.
- Tendency to overgeneralize one feeling. Expand repertoire.
- Charades/Role Playing

Therapy Resources:

Webber Inferencing Deck: Emotions and Feelings



Secondary (Middle & High School)

Example Goals:

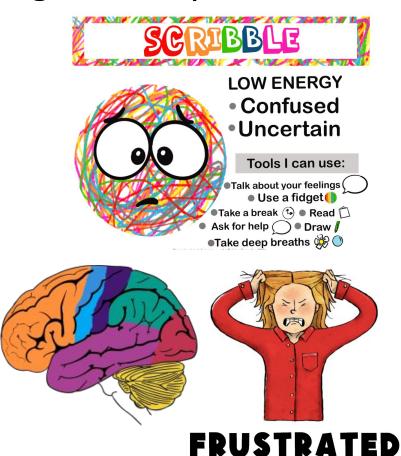
- Identifies specific, personal emotions when engaging in real-world social situations (e.g., mad could mean: frustrated, irritated, annoyed, hurt, etc.)
- States options for appropriate, positive responses to a personal emotion when engaging in real-world situations (e.g., When I am frustrated, I can....)
- Expresses emotions in a socially appropriate, positive, or expected manner when engaging in real-world social situations (e.g., demonstrating a different action than yelling 'no' at a peer)

Example Activities/Interventions:

Potential Resources:

https://ong.ohio.gov/frg/FRGresources/emotional_intelle gence 13-18.pdf

https://www.mindfulnessforteens.com/



Which gif best describes how you feel today?













Secondary (Middle & High School)

Dialectical Behavior Therapy (DBT)

- Mindfulness approach to self-evaluation and self-regulation
- Encourages balanced thinking (think before you act)
- Learn strategies to make a positive choice
- Be more confident and fulfilled in your social and mental well being



Example Standard 2: Social Awareness

Competency C: Social Awareness

Identify facial and body cues

C1. 2.a

representing feelings in others

Identify words and actions that may

support or hurt the feelings of others

C1: Recognize, ident	Recognize, identify and empathize with the feelings and perspective of others		
K-2	3-5	Middle Grades	
04.4	01.11	04.4	

- C1. 1.a
 - C1. 1.b C1. 1.c
 - Determine if verbal and
 - Identify verbal and nonverbal cues representing feelings in
- - others C1, 2,b

Identify and acknowledge

agree but can still be

others' viewpoints, knowing

that both sides do not have to

- nonverbal cues correspond to
 - the feelings expressed by
 - others C1. 2.c

 - differ
- - Demonstrate respect across
 - viewpoints or perceptions
 - school, community, face-toface and virtual settings, when
 - when viewpoints or perceptions differ

High School

Evaluate verbal, behavioral,

environmental and situational cues

that may influence the feelings of

Demonstrate ways to encourage

mutual respect across all settings

C1. 1.d

others

C1. 2.d

respectful C1. 3.a C1. 3.b C1 3 c C1 3 d Define empathy and identify Demonstrate empathetic Demonstrate empathy through Demonstrate empathy through empathetic reactions in others reactions in response to understanding of others' compassion in self and encourage in others' feelings and emotions feelings and acknowledgement others of their perspective

Preschool & Elementary School

Example Goals:

Describe the likely perspective, intentions, or feelings of at least 1 involved individual

Maintain social awareness by observing their environment and others around

them to adjust their own behavior.

Example Activities/Interventions:

- Reading the room/Tuning In
- Use clues/context/prior experiences
- Fill in the Thought Bubbles

Potential Resources:

- Bubble Talk
- Everyday Speech: Perspective Taking



ACTIVITY 1 - TUNING IN COMIC STRIP (#4)



Was the main character (student in yellow) tuned in or not?

- ☐ Tuned In
- ☐ Not Tuned In

Secondary (Middle & High School)

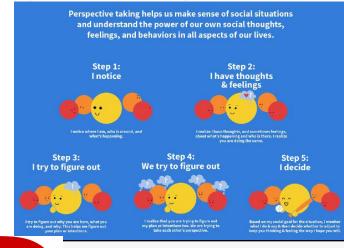
Example Goals:

 Interpret non-literal communication (e.g., sarcasm, facial expressions, figurative language) to demonstrate comprehension of concepts and ideas

Uses nonverbal cues to identify feelings and perspectives of others when presented with hypothetical or real-world situations

Example Activities/Interventions:

Potential Resources:







Emma sat, bent over and looking down, waiting outside the principal's office. Her mother wouldn't care at all that the reason she got in trouble was for protecting her best friend. She was never going be allowed to go to the dance on Friday. It was so unfair. Maybe she should lie to keep from getting into trouble, since she only got involved was to help her friend. Maybe the principal would talk to her but not





Example Standard: Relationship Skills

Competency D: Relationship Skills

D1: Apply positive ve	Apply positive verbal and non-verbal communication and social skills to interact effectively with others and in groups			
K-2	3-5	Middle Grades	High School	
D4 4 -	D4 41	D4 4	D4 4 4	-

D1. 1.a D1. 1.c D1. 1.d D1. 1.b

Identify and engage in positive Apply active listening and Demonstrate the ability to Actively engage in positive effective communication skills actively listen and understand

interactions to make connections with communication skills multiple perspectives peers, adults and community to to increase cooperation and relationships support and achieve common goals D1. 2.a D1. 2.b D1. 2.c D1. 2.d Practice giving and receiving Demonstrate the ability to give Offer and acknowledge Apply constructive feedback to feedback in a respectful way and receive feedback in a constructive feedback to strengthen connections and achieve

respectful way strengthen connections and common goals improve communication outcomes with others

D1. 3.a D1. 3.b D1. 3.c D1. 3.d Describe the positive and Interact on social and digital Demonstrate responsible use of social

Develop an awareness that people communicate through social and negative impact of media responsibly and and digital media and understand the potential impact on post-secondary digital media communicating through social understand the potential and digital media impact on reputation and goals relationships

Preschool & Elementary School

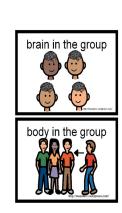
Example goals:

- Initiate a conversation with a peer/adult (i.e., getting listener's attention, selecting a conversation partner, choosing the right time to start a conversation).
- Listen attentively by demonstrating eye contact for his comfort level, responding, and following the conversation across non-academic or academic settings.

Example Activities/Interventions:

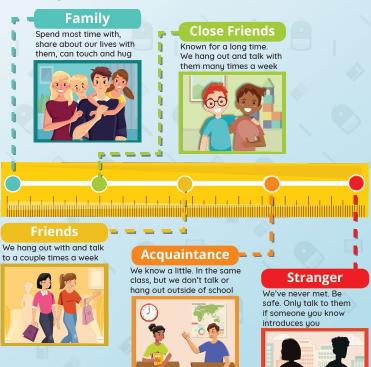
- Create "People Files". Use these to remember things about others.
- Is your body/brain in the group?
- Have clear expectations/visuals/reminders
- Whonuu

Potential Resources:



Relationship Ruler

The Relationship Ruler can help us figure out how to act around different people. Discuss the different levels of relationships using the Relationship Ruler.



Everyday > Speech

Secondary (Middle & High School)

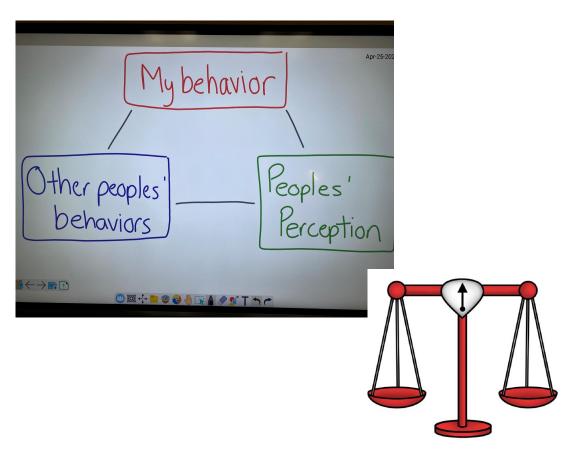
Example Goals:

- Demonstrate awareness of personal behaviors that contribute positively and negatively to social interactions
- Participate in *reciprocal* conversation with a variety of partners (e.g., teachers, peers) using strategies to propel conversations forward (e.g., commenting, asking questions)

Example Activities/Interventions:

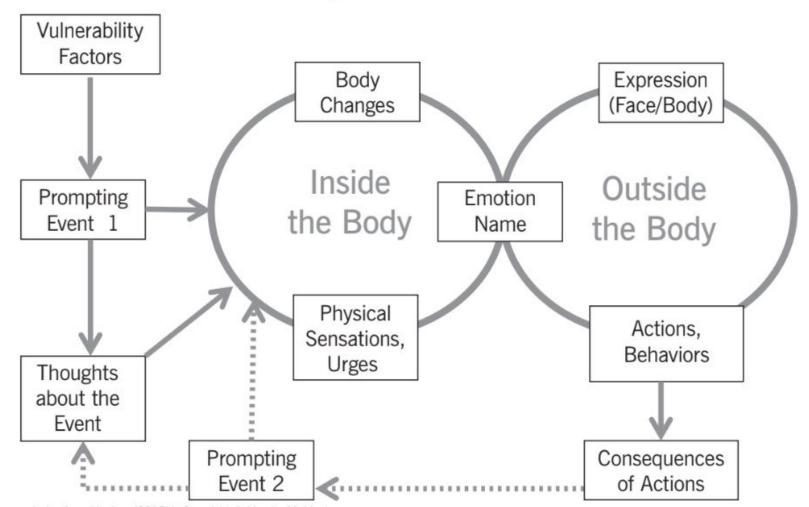






Potential Resources:

Emotion Regulation: Model of Emotions



	Behaviors to Decrease		Behaviors to Increase
1.	Difficulty managing emotions (fast, intense mood changes with little control, or a steady negative emotional state; you emotions control your actions)		Emotion regulation skills
2.	Confusion: reduced awareness and focu (distraction) (you are not always aware of what you are feeling, why you get upset, or what your goals are; and/or you have trouble staying focused)	of	Mindfulness skills
3.	Impulsiveness (acting without thinking it all through; escaping or avoiding emotion		Distress tolerance skills
4.	Relationship problems (pattern of difficult keeping relationships, getting what you want, keeping self-respect; loneliness)	ilty 4.	Interpersonal effectiveness skills
	Goals for DBT STEPS-A	: Wha	it are your goals?
Behaviors to Decrease			Behaviors to Increase

Additional Factors for Consideration

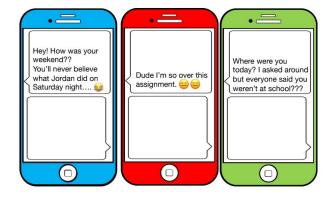
Social Skills and Technology

- Social media and technology are an increasingly common and important form of communication
- SAFE use of technology is paramount
- Poor understanding of communication through technology can have negative impact on students









Vocational Skills Training

- OLSD has a transition coordinator at each high school
- Transition coordinators work with middle school staff to talk about student goals and needs in the future
- Students and parents are involved in the process to help meet individual needs and preferences
- Example vocational / community opportunities for students:
 - Community outings
 - Coffee carts / school stores
 - Job placements (with job coach)
 - ACT program; Project Search



BIG PICTURE GOAL: GET A JOB



Speechy Musin



REQUIREMENTS:

- Have a resume
- Go to a job interview
- Meet specific job requirements
 - Examples: high school diploma, specific skills or past experience
- · Participate in job training



YOU SHOULD TO BE ABLE TO:

- · Follow directions
- · Arrive to work on time
- · Ask questions when you're not sure
- Work well with others
- Be professional
- · Work independently (by yourself)
- · Dress a certain way
 - · Examples: wear a uniform, dress professionally
- · Solve problems appropriately
- · Stay calm in stressful situations

Readily Available Resources or Strategies to Consider

Example Games: Should I or Shouldn't I, Guess Who, Headbandz, Let's

Talk, Whoonu, Would you Rather, Bubble Talk

Example Social Stories:

https://www.autismspeaks.org/templates-personaliz ed-teaching-stories

Example Website:

https://www.socialthinking.com/



























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