YEAR AT A GLANCE: Pre-Calculus (updated Dec 2022)

	UNIT 1	UNIT 2	UNIT 3	UNIT 4	UNIT 5
Title	Trigonometric Functions	Trigonometric Algebra	Trigonometric Applications	Complex Numbers and Polar Coordinates	Vectors
Unit Length (weeks taught)	4 weeks	4 weeks	3 weeks	3 weeks	3 weeks
Performance Task (e.g., Persuasive Essay, DBQ, Nutritional Analysis, etc.)	Class projects using calculator programs. Unit exam. Daily homework, quizzes, and weekly review assessments. Sinusoidal Modeling Project	Class projects using calculator programs.	Class projects using calculator programs.	Class projects using calculator programs. Unit exam. Daily homework, quizzes, and weekly review assessments. Polar Coordinates Graphing Project Graphing Contest	Class projects using calculator programs.
Enduring Understanding (The big ideas, the "why" we include these ideas	Students will be able to use trigonometric functions to solve right triangles, find values of trigonometric functions of any angle, and graph trigonometric functions. Students will be able to understand our world is	Students will be able to verify trigonometric identities and solve trigonometric equations.	Students will be able to use the Law of Sines and the Law of Cosines to solve general triangles, find the area of oblique triangles, and solve various trigonometric application problems.	Students will be able to use properties of difference of two squares to find the modulus. Students will be able to relate the modulus visually using vectors. Students will be able to graph complex numbers and identify the magnitude of the complex number, the distance of the complex number from the origin,	Students will recognize that the addition of complex numbers is connected to the addition of vectors. Students will understand that vectors could be used to represent and manipulate data, e.g. to represent payoffs or incidence relationships in a network.

	periodic. The amount of sunlight a city receives on a given day, high and low tides are all real life instances where sinusoids explain and model real life phenomena.			and the direction of the complex number from the origin. Students will be able to express complex numbers in polar coordinate form and in rectangular form.	Students will see that vectors and polar coordinates are useful in solving real-world problems. Students will be able to represent and operate with vectors algebraically in two and three-dimensions, find vector projections, cross products, and dot products of vectors.
Essential Questions (What do we want students to think about)	How is the unit circle used to describe trigonometric functions? How do you graph the basic trigonometric functions on the coordinate plane? How do transformations affect the trigonometric graphs of each function? Such as, how do you determine the period and amplitude of a trigonometric function without looking at the graph of the	What are the relationships between the Pythagorean Identities for Trigonometry? How does the algebraic solution to a trigonometric equation relate to the graphic solution? What is the difference between sine function and the restricted sine function and why is it important when working with the inverse sine function? How is proving or verifying a trigonometric identity different than solving a trigonometric equation?	When is it necessary to use the Law of Sines to solve a triangle? How does trigonometry allow us to calculate distances that can't be measured directly, and to model periodic phenomena?	How is a complex number converted to polar form? How can you graph a complex number in rectangular and polar form? What is the relationship between rectangular and polar form of a complex number? What is the importance of knowing the conjugate of a complex number? Why are functions represented by polar equations?	How is complex number addition connected to vector addition? Why are functions and relations represented by vectors? How is the law of sines learned in Unit 3 connected to the law of sines derived using vectors in 3-space?

	function? What are periodic functions? Why is modeling them so important?				
Common Core Standards	F-TF.A.1 Understand radian measure of an angle as the length of the arc on the unit circle subtended by the angle. F-TF.A.2 Explain how the unit circle in the coordinate plane enables the extension of trigonometric functions to all real numbers, interpreted as radian measures of angles traversed counterclockwise around the unit circle. F-TF.A.3 (+) Use special triangles to determine geometrically the values of sine, cosine, tangent for π/3, π/4, and π/6, and use the unit circle to express	F-TF.C.9 ^[1] (+) Prove the addition and subtraction formulas for sine, cosine, and tangent and use them to solve problems. [1]Students are now responsible for proofs of angle addition and subtraction formulas.	G-SRT.D.9 (+) Derive the formula for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side. G-SRT.D.10 (+) Prove the Laws of Sines and Cosines and use them to solve problems. G-SRT.D.11 (+) Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles (e.g., surveying problems, resultant forces). F-TF.B.5 Choose trigonometric functions to model periodic phenomena with specified amplitude, frequency, and midline.*	N-CN.A.3 (+) Find the conjugate of a complex number; use conjugates to find moduli and quotients of complex numbers. N-CN.B.4 (+) Represent complex numbers on the complex plane in rectangular and polar form (including real and imaginary numbers), and explain why the rectangular and polar forms of a given complex number represent the same number. N-CN.B.5 (+) Represent addition, subtraction, multiplication, and conjugation of complex numbers geometrically on the complex plane; use properties of this representation for computation. N-CN.B.6 (+) Calculate the distance between numbers in the complex plane as the modulus of	N-VM.A.1 (+) Recognize vector quantities as having both magnitude and direction. Represent vector quantities by directed line segments, and use appropriate symbols for vectors and their magnitudes N-VM.A.2 (+) Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. N-VM.A.3 (+) Solve problems involving velocity and other quantities that can be represented by vectors. N-VM.B.4 (+) Add and subtract vectors a. Add vectors end-to-end, component-wis e, and by the parallelogram rule.

the values of sine, cosine, and tangent for π- x, π+ x, and 2π- x in terms of their values for x, where x is any real number.

Prove and apply trigonometric identities.

F-TF.C.8
Prove the
Pythagorean
identity sin^2theta
+ cos^2theta = 1
and use it to find
sin theta, cos theta
, or tan theta given
sin theta, cos theta
, or tan theta and
the quadrant of the
angle.

F-TF.B.6 (+)
Understand that
restricting a
trigonometric
function to a
domain on which it
is always
increasing or
always decreasing
allows its inverse
to be constructed.

F-TF.B.7 (+) Use inverse functions to solve trigonometric equations that

the difference, and the midpoint of a segment as the average of the numbers at its endpoints.

N-CN.A.1 Know there is a complex number such that, and every complex number has the form with and real.

N-CN.A.2 Use the relation and the commutative, associative, and distributive properties to add, subtract, and multiply complex numbers.

N-CN.C.7 Solve quadratic equations with real coefficients that have complex solutions.

N-CN.C.8 (+) Extend polynomial identities to the complex numbers.

- Understand that the magnitude of the sum of two vectors is typically not the sum of the two magnitudes.
- b. Given two vectors in magnitude and direction form, determine the magnitude and direction of their sum.
- c. Understand vector subtraction v w as v + (-w) where -w is the additive inverse of w with the same magnitude of w and in the opposite direction. Represent vector subtraction graphically by connecting the tips in the appropriate order, and perform vector subtraction component-wise.

N-VM.B.5 (+) Multiply a vector by a scalar.

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arise in modeling contexts; evaluate		
the solutions using		
technology, and interpret them in		
terms of the		
context.*		
G-SRT.C.6		
Understand that by		
similarity, side		
ratios in right		
triangles are properties of the		
angles in the		
triangle, leading to		
definitions of		
trigonometric ratios for acute angles.		
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G-SRT.C.7		
Explain and use		
the relationship between the sine		
and cosine of		
complementary		
angles.		
G-SRT.C.8 Use		
trigonometric ratios		
and the		
Pythagorean Theorem to solve		
right triangles in		
applied problems.*		
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	UNIT 6	UNIT 7	<u>Unit 8</u>	UNIT 9	<u>UNIT 10</u>	<u>UNIT 11</u>
Title	Matrices	Linear Programming	Conic Sections	Polynomial/Rational Functions including Transformations of Functions	Intro to Calculus	Probability
Unit Length (weeks taught)	3 weeks	2 weeks	1 week	6 weeks	4 weeks	2 weeks
Performance Task (e.g., Persuasive Essay, DBQ, Nutritional Analysis, etc.)	Class projects using calculator programs. Unit exam. Daily homework, quizzes, and weekly review assessments. Encoding/Decod ing Matrix Project	Class projects using calculator programs.	Class projects using DESMOS to explore the graphs of the various conics and how the equations of the conics impact those graphs.	Class projects using calculator programs. Unit exam. Daily homework, quizzes, and weekly review assessments. 12 Basic Functions activity packet. DESMOS activity exploring the progression of a function as transformations are executed. Polynomial and Rational Functions Partnered Test	Class projects using calculator programs.	Class projects using calculator programs. Unit exam. Daily homework, quizzes, and weekly review assessments.
Enduring Understanding (The big ideas, the "why" we include these ideas	Students will be able to: -find the inverse of a matrix	Students will be able to: -connect their understanding of solving systems of	Students will be able to: -connect their understanding of graphs of functions	Students will be able to: -apply transformations to the 12 basic functions	Students will be able to: - expand a power of a binomials using the Binomial Theorem.	Students will be able to: -calculate permutations and combinations
	-determine how data can be represented as a matrix	inequalities to real-world situations -use problem-solving	and relations to the graphs of the conics -determine the foci,	-define and divide polynomials.	- find the coefficient of a given term of a binomial expansion	-use Bernoulli's theorem to find the probability of an

- determine if the inverse of a matrix exists. -use matrices it solve real-work problems involving syste of linear equations - transform linear equation into a single matrix	maximize/minimize an objective function	directrix, and eccentricity of conics	-apply the Remainder and Factor Theorems and make connections between remainders and factors. - determine the maximum number of zeros of a polynomial. -find all rational zeros of a polynomial function. -factor a polynomial completely. -recognize and describe the graphs of various polynomial functions. -identify the properties of general polynomial find the domain of a rational function. -find intercepts, asymptotes, and holes.	-find the derivative of a polynomial function using limits and the difference quotient -find the derivative of a polynomial function using derivative rules	event
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Facustial	Mile at its the			arithmetic operations on complex numbers. -find the number of zeros of a polynomial. -give the complete factorization of polynomial expressions. functions		
Essential Questions (What do we want students to think about)	What is the procedure that is used to verify two matrices are inverses of each other? How can you use a formula to find the inverses of 2x2 matrices? How can you use inverse matrices to solve systems of linear equations?	How can you use systems of inequalities in two variables to model and solve real-life problems? How can you use linear programming to model and solve real-life problems?	How do the graphs of conics relate to real world phenomena?	What is the procedure that is used to find real zeros of a polynomial function?	How can you use the Binomial Theorem to expand binomials? How does the derivative of a function relate to its graph?	What is important about permutation, combination, tree diagrams and other methods of counting?
Common Core Standards	N-VM.C.8 (+) Add, subtract, and multiply matrices of appropriate dimensions. N-VM.C.10 ^[1] (+) Understand	A-CED.A.1 Create equations and inequalities in one variable and use them to solve problems. Include equations arising from linear and quadratic functions, and simple rational	G-GPE.A.1 Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle	A-SSE.B.3 Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity represented by the expression.*	** Beyond the scope of the current Common core Standards.	S-CP.B.8 (+) Apply the general Multiplication Rule in a uniform probability model, P(A and B) = P(A) x P(BIA) = P(B) x P(AIB) , and interpret the answer in terms of the model.

that the zero and identity matrices play a role in matrix addition and multiplication similar to the role of and in the real numbers. The determinant of a square matrix is nonzero if and only if the matrix has a multiplicative inverse.

N-VM.C.11 (+)
Multiply a vector
(regarded as a
matrix with one
column) by a
matrix of
suitable
dimensions to
produce another
vector. Work
with matrices as
transformations
of vectors.

N-VM.C.12 (+)
Work with
matrices as
transformations
of the plane, and
interpret the
absolute value
of the
determinant in

and exponential functions.

A-CED.A.2 Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

A-CED.A.3 Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context. For example, represent inequalities describing nutritional and cost constraints on combinations of different foods.

given by an equation.

G-GPE.A.2
Derive the equation of a parabola given a focus and directrix.

G-GPE.A.3 (+)
Derive the equations
of ellipses and
hyperbolas given
the foci, using the
fact that the sum or
difference of
distances from the
foci is constant.

- a. Factor a
 quadratic

 expression to reveal
 the zeros of the
 function it defines.
- b. Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines.

N-CN.C.9 (+) Know the Fundamental Theorem of Algebra; show that it is true for quadratic polynomials.

A-APR.C.5 (+)
Know and apply the
Binomial Theorem
for the expansion of
in powers of and
for a positive integer
, where and are
any numbers, with
coefficients
determined for
example by Pascal's
Triangle.[1]

A-APR.D.7 (+)
Understand that
rational expressions
form a system
analogous to the
rational numbers,

S-CP.B.9 (+) Use permutations and combinations to compute probabilities of compound events and solve problems.

S-MD.B.6 (+) Use probabilities to make fair decisions (e.g., drawing by lots, using a random number generator).

S-MD.B.7 (+)
Analyze decisions
and strategies using
probability concepts
(e.g., product
testing, medical
testing, pulling a
hockey goalie at the
end of a game).

S-CP.A.1

Describe events as subsets of a sample space (the set of outcomes) using characteristics (or categories) of the outcomes, or as unions, intersections, or complements of other events ("or," "and," "not").

S-CP.A.2

	terms of area. A-REI.B.3 Solve linear equations and inequalities in one variable, including equations with coefficients represented by		closed under addition, subtraction, multiplication, and division by a nonzero rational expression; add, subtract, multiply, and divide rational expressions.	Understand that two events and are independent if the probability of and occurring together is the product of their probabilities, and use this characterization to determine if they are independent.
'	letters.		F-IF.C.7 Graph	пиореписи.
	1011010.		functions expressed	S-CP.A.3
	A-REI.C.6		symbolically and	Understand the
	Solve systems		show key features of	conditional
	of linear		the graph, by hand	probability of A
	equations		in simple cases and	given B as P(A and
	exactly and		using technology for	B)/P(B) , and
	approximately		more complicated	interpret
	(e.g., with		cases.*	independence of A
	graphs),			and B as saying that
	focusing on		d. (+) Graph	the conditional
	pairs of linear		rational functions,	probability of A
e	equations in two		identifying zeros and	given B is the same
	variables.		asymptotes when	as the probability of
			suitable	A, and the
	N-VM.C.6 (+)		factorizations are	conditional
	Use matrices to		available, and	probability of B
	represent and		showing end	given A is the same
m	nanipulate data,		behavior.	as the probability of
	e.g., to			В.
	represent		[1]The Binomial	
	payoffs or		Theorem can be	S-CP.A.4
	incidence		proved by	Construct and
re	elationships in a		mathematical	interpret two-way
	network.		induction or by a	frequency tables of
	NI VIM O 7 ()		combinatorial	data when two
	N-VM.C.7 (+)		argument.	categories are
l IV	Multiply matrices			associated with
	by scalars to			each object being classified. Use the
	produce new			Ciassilieu. Use lile

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matrices, e.g.,					two-way table as a
as when all of					sample space to
the payoffs in a					decide if events are
game are					independent and to
doubled.					approximate
					conditional
N-VM.C.8 (+)					probabilities. <i>For</i>
Add, subtract,					example, collect
and multiply					data from a random
matrices of					sample of students
appropriate					in your school on
dimensions.					their favorite subject
differsions.					among math,
N-VM.C.9 (+)					science, and
					-
Understand that,					English. Estimate
unlike					the probability that a
multiplication of					randomly selected
numbers, matrix					student from your
multiplication for					school will favor
square matrices					science given that
is not a					the student is in
commutative					tenth grade. Do the
operation, but					same for other
still satisfies the					subjects and
associative and					compare the results.
distributive					
properties.					S-CP.A.5
					Recognize and
N-VM.C.10 (+)					explain the concepts
Understand that					of conditional
the zero and					probability and
identity matrices					independence in
play a role in					everyday language
matrix addition					and everyday
and					situations. <i>For</i>
multiplication					example, compare
similar to the					the chance of
role of and in					having lung cancer if
the real					you are a smoker
numbers. The					with the chance of
determinant of a					being a smoker if
2010					

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square matrix is				you have lung
nonzero if and				cancer.
only if the matrix				
has a				S-CP.B.6 Find the
multiplicative				conditional
inverse.				probability of A
				given B as the
N-VM.C.11 (+)				fraction of B's
Multiply a vector				outcomes that also
(regarded as a				belong to A, and
matrix with one				interpret the answer
column) by a				in terms of the
matrix of				model.
suitable				
dimensions to				S-CP.B.7 Apply
produce another				the Addition Rule,
vector. Work				P(A or B) = P(A) +
with matrices as				P(B) - P(A and B) ,
transformations				and interpret the
of vectors.				answer in terms of
				the model.
A-REI.C.8 (+)				
Represent a				
system of linear				
equations as a				
single matrix				
equation in a				
vector variable.				
A-REI.C.9 (+)				
Find the inverse				
of a matrix if it				
exists and use it				
to solve systems				
of linear				
equations (using				
technology for				
matrices of				
dimension or				
greater).				
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[1]N.VM and			
G.CO standards			
are included in			
the context of			
defining			
transformations			
of the plane			
rigorously using			
complex			
numbers and			
matrices and			
linking rotations			
and reflections			
to multiplication			
by complex			
number and/or			
by matrices to			
show how			
geometry			
software and			
video games			
work.			