



# CTE Graphic Design 1 and 2

- PS 1 Students will understand and apply the visual arts elements, principles, and vocabulary in order to create visually organized compositions/work of art.
- PS 2 Students will identify and apply the use of typographic elements to solve graphic design problems.
- PS 3 Students will apply the use of color theory to solve graphic design problems.
- PS 4 Students will understand and apply a range of subject matter, symbols, and ideas/feelings to communicate for a specific purpose.
- PS 5 Students will develop and apply art skills/techniques and tool use, in order to solve art/graphic design problems.
- PS 6 Students will understand and apply a creative process in producing visual arts.
- PS 7 Apply employability skills, workplace readiness skills, and demonstrate art skills as required by work/employers.
- PS 8 9-10.RST.4 Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 9–10 texts and topics.
- PS 9 9-10.RST.7 Translate quantitative or technical information expressed in words in a text into visual form (e.g., a table or chart) and translate information expressed visually or mathematically (e.g., in an equation) into words.
- PS 10 9-10.WHST.6 Use technology, including the Internet, to produce, publish, and update individual or shared writing products, taking advantage of technology’s capacity to link to other information and to display information flexibly and dynamically.
- PS 11 9-10.WHST.8 Gather relevant information from multiple authoritative print and digital sources, using advanced searches effectively; assess the usefulness of each source in answering the research question; integrate information into the text selectively to maintain the flow of ideas, avoiding plagiarism and following a standard format for citation.