



Computing Coverage map

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6	
EYFS		Using a computer	All about instructions	Exploring hardware	Programming Bee-Bots	Introduction to data	
Year 1	e-safety	Using a computer	Algorithms unplugged	Programming (2) Bee-Bots	Digital imagery	Introduction to data	Rocket to the moon
Year 2	e-safety	What is a computer?	Word processing	Programming ; Scratch Jr.	Algorithms & debugging	International Space Station	Stop motion
Year 3	e-safety	e-mailing	Journey inside a computer	Top Trumps database	Digital literacy	Programming ; Scratch	Networks and the internet
Year 4	e-safety	Collaborative learning	Further coding with Scratch	Website design	HTML	Investigating weather	Computational thinking
Year 5	e-safety	Micro:bits	Search engines	Programming music	Mars Rover (1)	Mars Rover (2)	Stop motion animation
Year 6	e-safety	Bletchley Park (1)	Bletchley Park (2)	Introduction to Python	Big Data (1)	Big Data (2)	Skills showcase

