

WEB DESIGN

CURRICULUM/CONTENT AREA	COURSE LENGTH
<i>Computer Science</i>	<i>One Term</i>
GRADE LEVEL	DATE LAST REVIEWED
<i>9 - 12</i>	2022 (new)
PREREQUISITE(s) if applicable	BOARD APPROVAL DATE
<i>None</i>	11/15/2022

PRIMARY RESOURCE if applicable

DESIRED RESULTS

COURSE DESCRIPTION AND PURPOSE
This course teaches the foundations of Web Design. Students will create multiple websites using front end languages and frameworks including HTML, CSS, and JavaScript. "Website builder" software applications will be explored. Skills learned through this course are directly transferable to any of the other high school computer science offerings and provide an excellent preparation to be successful in either AP computer science course.

ENDURING UNDERSTANDINGS <i>Students will understand that...</i>	ESSENTIAL QUESTIONS <i>Students will keep considering...</i>
Creativity, innovation, and critical thinking are essential for success in a technologically advanced world.	Why is creativity and innovation important? How is creativity and innovation used in Computer Science? How do teams efficiently and effectively solve problems in an increasingly complex world? What strategies and processes can I use to become a more effective creator, thinker and problem solver?
The ability to communicate and collaborate with people with diverse backgrounds and perspectives is key to participation in a global economic society.	Why is communication and collaboration important? How do positive work behaviors and personal qualities impact communication and collaboration? What is effective teamwork? What strategies can I use/teams use to work better together? How can perspectives and experiences of a diverse group develop innovative solutions to a given problem?
Career and technical education provides pathways to high-demand, high-wage career opportunities, and personal fulfillment.	Why is career and life readiness important? What jobs and careers are available to meet individual and societal needs locally, regionally, and nationally? How might technical knowledge and skills influence one's employability and advancement opportunities within various work settings? What are employability skills? How do I prepare myself for a career that is in demand now and in 5, 10, or 20 years from now?

PRIORITY CAREER & TECHNICAL STANDARDS
Students will be skilled at...

- Creativity, Critical Thinking, Communication and Collaboration**
4C2: Students will formulate and defend judgments and decisions by employing critical thinking skills.
 a: I develop effective resolutions for a given problem, decision or opportunity using available information.
 b: I develop and implement a resolution for a new situation using personal knowledge and experience.
- Career Development**
CD4: Students will identify and apply employability skills.
 a: I identify and demonstrate positive work behaviors and personal qualities needed to be employable.
 b: I demonstrate skills related to seeking and applying for employment to find and obtain a desired job.
 c: I identify and exhibit traits for retaining employment.
 d: I develop positive relationships with others.

Information, Media, Technology

IMT1: Students will access, interpret and evaluate information from a variety of sources in order to inform and support premises, arguments, decisions, ideas and initiatives.

- a: I choose appropriate sources of data and information for a given purpose.
- b: I determine the relevance, validity and timeliness of data and information.
- c: I select relevant information necessary for making decisions and solving problems
- d: I apply data and information to communicate ideas and create new opportunities.

PRIORITY CONTENT STANDARDS

Students will know...

Standard AP2: Students will create computational artifacts using algorithms and programming

Potential INDUSTRY-RECOGNIZED CREDENTIALS (IRCs) Opportunities associated with the course	Potential WORK BASED LEARNING (WBL) opportunities associated with the course
Certifport: IT Specialist - HTML and CSS, HTML5 and Application Development, JavaScript	
Potential DUAL CREDIT Opportunities associated with the course	

Unit 1 - HTML		
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?
ESSENTIAL QUESTION (s) What thought-provoking questions will foster inquiry, understanding, and transfer of learning?		Success Criteria with Standards The criteria for evaluating performance on standards is constant.
Why is creativity and innovation important? How is creativity and innovation used in Computer Science?		CTE standards-based Rubric: Throughout the course, students and teachers use the rubric for communication of success criteria, reflection, goal setting, and feedback.
How might technical knowledge and skills influence one's employability and advancement opportunities within various work settings?		In their portfolio/evidence journal, students will reflect on the essential questions through a quick write, constructed response.
PRIORITY CAREER & TECHNICAL STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
Creativity, Critical Thinking, Communication and Collaboration		
4C2: Students will formulate and defend judgments and decisions by employing critical thinking skills.		
a: I develop effective resolutions for a given problem, decision or opportunity using available information.	4C2.a.11.h: I can determine the information needed to address an identified problem. 4C2.a.12.h: I can contrast the benefits and drawbacks of various proposed resolutions to a given situation. 4C2.a.13.h: I can predict how an action could result in unintended consequences, both positive and negative. 4C2.a.14.h: I can analyze the impact of a decision using a systems thinking model. 4C2.a.15.h: I can determine the best resolution for a problem, decision or opportunity based on given criteria. C2.a.16.h: I can defend an action taken or a decision implemented.	Determine an appropriate program design to solve a problem or accomplish a task. Determine if two or more code segments yield equivalent results. Use test-cases to find errors or validate results. Determine an appropriate program design to solve a problem or accomplish a task. Determine code that would be used to complete code segments.
b: I develop and implement a resolution for a new situation using personal knowledge and experience.	4C2.b.5.h: I can apply past experience to develop a course of action for a new situation. 4C2.b.6.h: I can use existing knowledge to develop a resolution for a new situation, problem or opportunity.	Describe the behavior and conditions that produce identified results in a program. Describe the behavior and conditions that produce identified results in a program. Determine the result or output based on statement execution order in a code segment.
Career Development		
CD4: Students will identify and apply employability skills.		
a: I identify and demonstrate positive work behaviors and personal qualities needed to be employable.	CD4.a.9.h: I can use positive workqualities typically desired in each of the career cluster's pathways. CD4.a.10.h: I can manage work roles and responsibilities to balance them with other life roles and responsibilities.	Arrive on-time to all classes and meetings. Participate in a group discussion about the importance of time management.
c: I identify and exhibit traits for retaining employment.	CD4.c.4.h: I can model behaviors that demonstrate reliability and dependability.	Use electronic communication between teacher, team members, and mentors .
d: I develop positive relationships with others.	CD4.d.6.h: I can evaluate the best method to assist co-workers in accomplishing goals and tasks. CD4.d.7.h: I can examine the skills required to enable students to successfully transition to postsecondary opportunities.	Determine team norms for communication and work completion. Research and list the top skills and traits needed to be successfull at the post secondary level.
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b: I determine the relevance, validity and timeliness of data and information.	IMT1.b.7.h: I can use raw data and information appropriately to support an argument, idea or initiative. IMT1.b.9.h: I can defend a position or decision using relevant, valid and timely data and information.	Determine an appropriate program design to solve a problem or accomplish a task. Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.
c: I select relevant information necessary for making decisions and solving problems	IMT1.c.6.h: I can interpret and select appropriate information to develop a resolution for a given situation.	Collect data using computational tools and transform the data to make it more useful and reliable.
d: I apply data and information to communicate ideas and create new opportunities.	IMT1.d.7.h: I can synthesize data and information from multiple sources to identify new trends. IMT1.d.8.h: I can manage and share stored data and information for a specific purpose.	Refine computational models based on the data they have generated. Store, copy, search, retrieve, modify, and delete information using a computing device and define the information stored as data.
PRIORITY CONTENT STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
Standard AP2: Students will create computational artifacts using algorithms and programming	I can create computational artifacts using algorithms and programming.	Write and implement a solution to a computational problem.
Standard IC1: Students will understand the impact and effect computing technology has on our everyday lives	I can develop criteria to evaluate the beneficial and harmful effects of computing innovations on people and society.	Evaluate computational artifacts to maximize their beneficial effects and minimize harmful effects on society.
Stage 3: Learning Activities		
A brief summary of the key learning activities- How will students build knowledge & develop skills? How will learning be relevant, accessible, and engaging? How will the learning unfold in a natural flow?		

GUIDING UNIT QUESTIONS Using Costas' Level of Thinking, what questions will hook and hold students so that they develop a deep understanding of the desired results? The guiding questions are more topic-specific to the particular unit. They guide the exploration of the essential questions and rigor of the standards. This may include questions that guide project based/ problem based learning	STRATEGIES/ACTIVITIES What learning strategies and experiences will authentically engage students so that they gain understanding the desired results? This includes strategies and activities that help learners acquire targeted knowledge and skills, make meaning of important ideas, and transfer their learning to new situations. Consider how the learning will be tailored and flexible to address the interests and learning styles of all students.	RESOURCES/MATERIALS This includes applicable textbooks, software, industry recognized certification software/tools, subscriptions (such as PLTW), etc.
What are some design elements to consider when planning the user interface(UI) of a website?	As a class, students will build a document containing links to website showing good/bad uses of design elements.	Visual Studio Code IDE
What are the names of the elements that HTML uses to control the UI of a website?	Students will create multiple web pages using HTML tags.	
Why use an ordered list versus an unordered list to display information?	Students will create multiple web pages using ordered and unordered lists.	

Unit 2 - CSS		
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?
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How might technical knowledge and skills influence one's employability and advancement opportunities within various work settings?		In their portfolio/evidence journal, students will reflect on the essential questions through a quick write, constructed response.
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b: I develop and implement a resolution for a new situation using personal knowledge and experience.	4C2.b.5.h: I can apply past experience to develop a course of action for a new situation. 4C2.b.6.h: I can use existing knowledge to develop a resolution for a new situation, problem or opportunity.	Determine the result or output based on statement execution order in a code segment. Describe the behavior and conditions that produce identified results in a program.
Information, Media, Technology		
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b: I determine the relevance, validity and timeliness of data and information.	IMT1.b.7.h: I can use raw data and information appropriately to support an argument, idea or initiative. IMT1.b.9.h: I can defend a position or decision using relevant, valid and timely data and information.	Determine an appropriate program design to solve a problem or accomplish a task. Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.
c: I select relevant information necessary for making decisions and solving problems	IMT1.c.6.h: I can interpret and select appropriate information to develop a resolution for a given situation.	Collect data using computational tools and transform the data to make it more useful and reliable.
d: I apply data and information to communicate ideas and create new opportunities.	IMT1.d.7.h: I can synthesize data and information from multiple sources to identify new trends. IMT1.d.8.h: I can manage and share stored data and information for a specific purpose.	Refine computational models based on the data they have generated. Store, copy, search, retrieve, modify, and delete information using a computing device and define the information stored as data.
PRIORITY CONTENT STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
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Stage 3: Learning Activities		
A brief summary of the key learning activities- How will students build knowledge & develop skills? How will learning be relevant, accessible, and engaging? How will the learning unfold in a natural flow?		
GUIDING UNIT QUESTIONS	STRATEGIES/ACTIVITIES	RESOURCES/MATERIALS
Using Costas' Level of Thinking, what questions will hook and hold students so that they develop a deep understanding of the desired results? The guiding questions are more topic-specific to the particular unit. They guide the exploration of the essential questions and rigor of the standards. This may include questions that guide project based/ problem based learning	What learning strategies and experiences will authentically engage students so that they gain understanding the desired results? This includes strategies and activities that help learners acquire targeted knowledge and skills, make meaning of important ideas, and transfer their learning to new situations. Consider how the learning will be tailored and flexible to address the interests and learning styles of all students.	This includes an applicable textbooks, software, industry recognized certification software/tools, subscriptions (such asPLTW), etc.
What are the Developer Tools of a browser?	Students will use the Developer Tools to disable the cache of the browser.	
What is the "Box Model"?	Margine - Border - Padding - Content Students will create web pages using the Box Model for placement and display of content.	

What are the CSS selector types?	Students will create web pages using element, class, and ID selector types.	

Unit 3 - JavaScript		
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?
ESSENTIAL QUESTION (s) What thought-provoking questions will foster inquiry, understanding, and transfer of learning?		Success Criteria with Standards The criteria for evaluating performance on standards is constant.
Why is creativity and innovation important? How is creativity and innovation used in Computer Science?		CTE standards-based Rubric: Throughout the course, students and teachers use the rubric for communication of success criteria, reflection, goal setting, and feedback.
How might technical knowledge and skills influence one's employability and advancement opportunities within various work settings?		In their portfolio/evidence journal, students will reflect on the essential questions through a quick write, constructed response.
PRIORITY CAREER & TECHNICAL STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
Creativity, Critical Thinking, Communication and Collaboration		
4C2: Students will formulate and defend judgments and decisions by employing critical thinking skills.		
a: I develop effective resolutions for a given problem, decision or opportunity using available information.	4C2.a.11.h: I can determine the information needed to address an identified problem.	Determine an appropriate program design to solve a problem or accomplish a task.
	4C2.a.12.h: I can contrast the benefits and drawbacks of various proposed resolutions to a given situation.	Determine if two or more code segments yield equivalent results.
	4C2.a.13.h: I can predict how an action could result in unintended consequences, both positive and negative.	Use test-cases to find errors or validate results.
	4C2.a.14.h: I can analyze the impact of a decision using a systems thinking model.	Determine code that would be used to complete code segments.
	4C2.a.15.h: I can determine the best resolution for a problem, decision or opportunity based on given criteria.	Determine an appropriate program design to solve a problem or accomplish a task.
	C2.a.16.h: I can defend an action taken or a decision implemented.	Describe the behavior and conditions that produce identified results in a program.
b: I develop and implement a resolution for a new situation using personal knowledge and experience.	4C2.b.5.h: I can apply past experience to develop a course of action for a new situation.	Determine the result or output based on statement execution order in a code segment.
	4C2.b.6.h: I can use existing knowledge to develop a resolution for a new situation, problem or opportunity.	Describe the behavior and conditions that produce identified results in a program.
Information, Media, Technology		
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	IMT1.a.7.h: I can explain the level of objectivity for a given source of information.	Collect data using computational tools.
	IMT1.a.8.h: I can model how raw data can be applied differently to support opposing arguments or premises.	Organize and present collected data visually to highlight relationships and support a claim.
b: I determine the relevance, validity and timeliness of data and information.	IMT1.b.7.h: I can use raw data and information appropriately to support an argument, idea or initiative.	Determine an appropriate program design to solve a problem or accomplish a task.
	IMT1.b.9.h: I can defend a position or decision using relevant, valid and timely data and information.	Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.
c: I select relevant information necessary for making decisions and solving problems	IMT1.c.6.h: I can interpret and select appropriate information to develop a resolution for a given situation.	Collect data using computational tools and transform the data to make it more useful and reliable.
d: I apply data and information to communicate ideas and create new opportunities.	IMT1.d.7.h: I can synthesize data and information from multiple sources to identify new trends.	Refine computational models based on the data they have generated.
	IMT1.d.8.h: I can manage and share stored data and information for a specific purpose.	Store, copy, search, retrieve, modify, and delete information using a computing device and define the information stored as data.
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A brief summary of the key learning activities- How will students build knowledge & develop skills? How will learning be relevant, accessible, and engaging? How will the learning unfold in a natural flow?		
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How do you ask a question to a computer?	Students will develop programming solutions using a variety of decision structures.	
What is iteration?	Students will develop programming solutions using a variety of iterative structures.	

What is a function?	Students will develop programming solutions using multiple functions.	

Unit 4 - Website Builders		
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?
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Why is creativity and innovation important? How is creativity and innovation used in Computer Science?		CTE standards-based Rubric: Throughout the course, students and teachers use the rubric for communication of success criteria, reflection, goal setting, and feedback.
How might technical knowledge and skills influence one's employability and advancement opportunities within various work settings?		In their portfolio/evidence journal, students will reflect on the essential questions through a quick write, constructed response.
PRIORITY CAREER & TECHNICAL STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
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4C2: Students will formulate and defend judgments and decisions by employing critical thinking skills.		
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c: I select relevant information necessary for making decisions and solving problems	IMT1.c.6.h: I can interpret and select appropriate information to develop a resolution for a given situation.	Collect data using computational tools and transform the data to make it more useful and reliable.
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What is a Website Builder?	Students will use a Website Builder to create multiple websites.	
How does a website collect user data?	Students will use a Website Builder to create a form that collects and stores data.	

How does a website display data?	Students will use a Website Builder to display data stored in a data table.	

Unit 5 - Frameworks(Optional)		
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?
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	4C2.b.6.h: I can use existing knowledge to develop a resolution for a new situation, problem or opportunity.	Describe the behavior and conditions that produce identified results in a program.
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IMT1: Students will access, interpret and evaluate information from a variety of sources in order to inform and support premises, arguments, decisions, ideas and initiatives.		
a: I choose appropriate sources of data and information for a given purpose.	IMT1.a.6.h: I can justify the selection of various information sources for a given purpose.	Organize and present collected data visually to highlight relationships and support a claim.
	IMT1.a.7.h: I can explain the level of objectivity for a given source of information.	Collect data using computational tools.
	IMT1.a.8.h: I can model how raw data can be applied differently to support opposing arguments or premises.	Organize and present collected data visually to highlight relationships and support a claim.
b: I determine the relevance, validity and timeliness of data and information.	IMT1.b.7.h: I can use raw data and information appropriately to support an argument, idea or initiative.	Determine an appropriate program design to solve a problem or accomplish a task.
	IMT1.b.9.h: I can defend a position or decision using relevant, valid and timely data and information.	Use data to highlight or propose cause-and-effect relationships, predict outcomes, or communicate an idea.
c: I select relevant information necessary for making decisions and solving problems	IMT1.c.6.h: I can interpret and select appropriate information to develop a resolution for a given situation.	Collect data using computational tools and transform the data to make it more useful and reliable.
d: I apply data and information to communicate ideas and create new opportunities.	IMT1.d.7.h: I can synthesize data and information from multiple sources to identify new trends.	Refine computational models based on the data they have generated.
	IMT1.d.8.h: I can manage and share stored data and information for a specific purpose.	Store, copy, search, retrieve, modify, and delete information using a computing device and define the information stored as data.
PRIORITY CONTENT STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.
Standard AP2: Students will create computational artifacts using algorithms and programming	I can create computational artifacts using algorithms and programming.	Write and implement a solution to a computational problem.
Standard IC1: Students will understand the impact and effect computing technology has on our everyday lives	I can develop criteria to evaluate the beneficial and harmful effects of computing innovations on people and society.	Evaluate computational artifacts to maximize their beneficial effects and minimize harmful effects on society.
Stage 3: Learning Activities		
A brief summary of the key learning activities- How will students build knowledge & develop skills? How will learning be relevant, accessible, and engaging? How will the learning unfold in a natural flow?		
GUIDING UNIT QUESTIONS	STRATEGIES/ACTIVITIES	RESOURCES/MATERIALS
Using Costas' Level of Thinking, what questions will hook and hold students so that they develop a deep understanding of the desired results? The guiding questions are more topic-specific to the particular unit. They guide the exploration of the essential questions and rigor of the standards. This may include questions that guide project based/ problem based learning	What learning strategies and experiences will authentically engage students so that they gain understanding the desired results? This includes strategies and activities that help learners acquire targeted knowledge and skills, make meaning of important ideas, and transfer their learning to new situations. Consider how the learning will be tailored and flexible to address the interests and learning styles of all students.	This includes an applicable textbooks, software, industry recognized certification software/tools, subscriptions (such asPLTW), etc.
What is a component?	Students will develop multiple components and implement them into an application.	Udemy course on learning React
How do you pass data from parent to child?	Students will develop parent and children components that transfer data through props.	

How do you pass data from a child to a parent?	Students will develop parent and child components that transfer data through function calls in the parent.	

Unit 6 - Certifications and Beyond			
STAGE 1: Desired Unit Results What will students understand as a result of the unit?		STAGE 2: Assessment Evidence By what criteria will performances of understanding be assessed? Through what authentic performance tasks will students demonstrate the desired unit results?	
ESSENTIAL QUESTION (s) What thought-provoking questions will foster inquiry, understanding, and transfer of learning?		Success Criteria with Standards The criteria for evaluating performance on standards is constant.	
Why is career and life readiness important? What jobs and careers are available to meet individual and societal needs locally, regionally, and nationally?		CTE standards-based Rubric: Throughout the course, students and teachers use the rubric for communication of success criteria, reflection, goal setting, and feedback.	
What are employability skills? How do I prepare myself for a career that is in demand now and in 5, 10, or 20 years from now?		In their portfolio/evidence journal, students will reflect on the essential questions through a quick write, constructed response.	
PRIORITY CAREER & TECHNICAL STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.	
Career Development CD4: Students will identify and apply employability skills.			
a: I identify and demonstrate positive work behaviors and personal qualities needed to be employable.	CD4.a.6.h: I can evaluate how self-discipline, self-worth, positive attitude and integrity displayed in a work situation affect employment status.	Document a list of desired skills and traits local employers desire in their employees.	
	CD4.a.7.h: I can assess how flexibility and willingness to learn new knowledge and skills affect employment status.	Interview a computer science professional to learn about previous, current, and future learning required for their position.	
	CD4.a.8.h: I can apply communication strategies when adapting to a culturally diverse environment.	Participate in a cross cultural discussion of computer science careers with students in another school district.	
	CD4.a.9.h: I can use positive work qualities typically desired in each of the career cluster's pathways.	Arrive on-time to all classes and meetings.	
	CD4.a.10.h: I can manage work roles and responsibilities to balance them with other life roles and responsibilities.	Participate in a group discussion about the importance of time management.	
	b: I demonstrate skills related to seeking and applying for employment to find and obtain a desired job.	CD4.b.5.h: I can use multiple resources to locate job opportunities.	Use multiple on-line resources to construct a list potential employment opportunities.
		CD4.b.6.h: I can prepare a resume, cover letter, employment application.	Produce a resume and review it with a hiring manager.
		CD4.b.7.h: I can employ critical thinking and decision-making skills to exhibit qualifications to a potential employer in an interview.	Participate in mock interviews with educators and community members.
	c: I identify and exhibit traits for retaining employment.	CD4.c.4.h: I can model behaviors that demonstrate reliability and dependability.	Use electronic communication between teacher, team members, and mentors .
		CD4.c.5.h: I can maintain appropriate dress and behavior for the job to contribute to a safe and effective workplace/jobsite.	Document appropriate dress for computer science positions at local companies.
CD4.c.6.h: I can complete required employment forms and documentation.		Complete an application for a local job opportunity.	
CD4.c.7.h: I can summarize key activities necessary to retain a job in an industry.		Create a prioritized list of leadership qualities desired by local employers.	
d: I develop positive relationships with others.	CD4.d.5.h: I can participate in cocurricular and community activities to enhance the school experience.	Participate in a job shadow.	
	CD4.d.7.h: I can examine the skills required to enable students to successfully transition to postsecondary opportunities.	Research and list the top skills and traits needed to be successful at the post secondary level.	
	CD4.d.8.h: I can use a systematic approach to academic and career planning for students to achieve their learning, socio-cultural and work goals.	Create an academic and career plan with the help of parents, teachers, counselors, and mentors.	
PRIORITY CONTENT STANDARDS & Learning Targets		Performance Tasks Options/ Assessment Strategies by Standard Students may be given options to show their learning in varied ways.	
Standard IC1: Students will understand the impact and effect computing technology has on our everyday lives	I can debate the social and economic implications associated with ethical and unethical computing practices (e.g., intellectual property rights, hacktivism, software piracy, new computers shipped with malware).	Evaluate computational artifacts to maximize their beneficial effects and minimize harmful effects on society.	
Standard IC3: Students will understand the importance of proper use of data and information in a computing society	I can debate laws and regulations that impact the development and use of software and be able to explain the main arguments from multiple perspectives.	Debate laws and regulations that impact the development and use of software.	
Stage 3: Learning Activities			
A brief summary of the key learning activities- How will students build knowledge & develop skills? How will learning be relevant, accessible, and engaging? How will the learning unfold in a natural flow?			
GUIDING UNIT QUESTIONS	STRATEGIES/ACTIVITIES	RESOURCES/MATERIALS	
Using Costas' Level of Thinking, what questions will hook and hold students so that they develop a deep understanding of the desired results? The guiding questions are more topic-specific to the particular unit. They guide the exploration of the essential questions and rigor of the standards. This may include questions that guide project based/ problem based learning	What learning strategies and experiences will authentically engage students so that they gain understanding the desired results? This includes strategies and activities that help learners acquire targeted knowledge and skills, make meaning of important ideas, and transfer their learning to new situations. Consider how the learning will be tailored and flexible to address the interests and learning styles of all students.	This includes an applicable textbooks, software, industry recognized certification software/tools, subscriptions (such asPLTW), etc.	
What is the benefit to earning an industry level certification?	Discuss the value placed on industry level certifications in the hiring process with local professionals.	Certiport IT Specialist Certifications - HTML and CSS, HTML5 and Application Development and JavaScript	
What are the top technology and soft skills requested by local employers?	Research and document the top technology and soft skills requested by local employers.	Access to distric community partners.	

What are five local companies hiring for computer science positions?	Research, document, and present details about current computer science job opportunities.	Transportation options for site visits.
		Access to LAUNCH resources for college and career preparation. (writing resumes, meeting with mentors, professional communication, dress codes...)

Computational Thinking Practices: Skills	
Practice 1 - Program Design and Algorithm Development	Determine required code segments to produce a given output.
	Determine an appropriate program design to solve a problem or accomplish a task.
	Determine code that would be used to complete code segments.
	Determine code that would be used to interact with completed program code.
Practice 2 - Code Logic	Determine the output, value, or result of given program code given initial values.
	Apply the meaning of specific operators.
	Determine the result or output based on statement execution order in a code segment.
	Determine the result or output based on the statement execution order in a code segment without method calls.
	Determine the result or output based on the statement execution order in a code segment containing method calls.
	Determine the number of times a code segment will execute.
Practice 3 - Code Implementation	Write and implement programming code.
	Write program code to create objects of a class and call methods.
	Write program code to define a new type by creating a class
	Write program code to satisfy method specifications using expressions, conditional statements, and iterative statements.
	Write program code to create, traverse, and manipulate elements in 1D array or ArrayList objects.
	Write program code to create, traverse, and manipulate elements in 2D array objects.
Practice 4 - Code Testing	Analyze program code for correctness, equivalence, and errors
	Use test-cases to find errors or validate results.
	Identify errors in program code.
	Determine if two or more code segments yield equivalent results.
Practice 5 - Documentation	Describe the behavior and conditions that produce identified results in a program.
	Describe the behavior of a given segment of program code.
	Explain why a code segment will not compile or work as intended.
	Explain how the result of program code changes, given a change to the initial code.
	Describe the initial conditions that must be met for a program segment to work as intended or described.

Priority Standards	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
Creativity, Critical Thinking, Communication and Collaboration 4C2: Students will formulate and defend judgments and decisions by employing critical thinking skills. a: I develop effective resolutions for a given problem, decision or opportunity using available information. b: I develop and implement a resolution for a new situation using personal knowledge and experience.	x	x	x	x	x	x
Career Development CD4: Students will identify and apply employability skills. a: I identify and demonstrate positive work behaviors and personal qualities needed to be employable. b: I demonstrate skills related to seeking and applying for employment to find and obtain a desired job. c: I identify and exhibit traits for retaining employment. d: I develop positive relationships with others.	x	x	x	x	x	x
Information, Media, Technology IMT1: Students will access, interpret and evaluate information from a variety of sources in order to inform and support premises, arguments, decisions, ideas and initiatives. a: I choose appropriate sources of data and information for a given purpose. b: I determine the relevance, validity and timeliness of data and information. c: I select relevant information necessary for making decisions and solving problems d: I apply data and information to communicate ideas and create new opportunities.	x	x	x	x	x	x
Standard AP2: Students will create computational artifacts using algorithms and programming	x	x	x	x	x	x
Standard IC1: Students will understand the impact and effect computing technology has on our everyday lives	x	x	x	x	x	x
Standard IC3: Students will understand the importance of proper use of data and information in a computing society						x