

YEAR 6 2023 - 2024

		AUTUMN 1 7 WEEKS	AUTUMN 2 7 WEEKS	SPRING 1 6 WEEKS	SPRING 2 6 WEEKS	SUMMER 1 6 WEEKS	SUMMER 2 7 WEEKS
TOPIC							
SUB TOPIC						TRANSITION	
ENGLISH	BOOK	NOWHERE EMPORIUM THE WATERTOWER	NOWHERE EMPORIUM	1000 YEAR OLD BOY	1000 YEAR OLD BOY JOURNEY	WONDER WAY HOME	WONDER
	TFW FICTION	Portal	Suspense Winter Poetry	Meeting Defeat a Monster	Quest Lost and Found	Suspense	Change Portal
	TFW NON FICTION	Report Persuade	Letter	Information	Recount (Residential)	Explanation	Information
MATHEMATICS		PLACE VALUE FRACTIONS, DECIMALS, PERCENTAGES	MENTAL AND WRITTEN METHODS; 4 OPERATIONS GEOMETRY	GEOMETRY STATISTICS RATIO & PROPORTION	MEASUREMENT MONEY ALGEBRA	CONSOLIDATION SATs STATISTICS	INVESTIGATIONS PROBLEM SOLVING PROPORTION PROBLEMS
SCIENCE		ELECTRICITY	LIGHT	LIVING THINGS AND THEIR HABITATS	ADAPTATION CLASSIFYING THINGS	CIRCULATORY SYSTEM	BRANCHES OF SCIENCE
COMPUTING & ICT		CREATING MEDIA 3D MODELLING	COMPUTING SYSTEMS & NETWORKS	EVALUATING / CREATING WEB PAGES	DATA & INFO SPREADSHEETS	PROGRAMMING GAME VARIABLES	PROGRAMMING SENSING
ART / DT		ART - ANGLO SAXONS	DT - FOOD TECHNOLOGY	DT - CREATE OWN LONGBOATS	ART -	ART -	DT - CREATE OWN WAISTCOATS
HISTORY		ANGLO SAXONS	ANGLO SAXONS	THE VIKINGS	THE VIKINGS		
GEOGRAPHY						THE PHYSICAL WORLD	
RE		YOM-KIPPUR DIWALI	FIVE PILLARS OF ISLAM 10 COMMANDMENTS	HOLY / SACRED BOOKS	LIFE AFTER DEATH OTHER BELIEFS	GREEK GODS	PHILOSOPHICAL VALUES AND BELIEFS
WELLBEING		ASPIRATION STEREOTYPES	MUTUAL RESPECT INDIVIDUAL LIBERTY GENERAL WELLBEING	TOLERANCE HEALTHY LIFESTYLES	SUPPORT AND SELF- CARE	WORKING TOGETHER RULE OF LAW	ROOT VALUES
MUSIC		RECORDER I	RECORDER II	PLAY & PERFORM SINGING	RYTHMN AND BEAT AND PULSE	MUSIC TEACHER - NOTATION	MUSIC TEACHER- PULSE, RHYTHM & TONE
MODERN FOREIGN LANGUAGE		PHONETICS AT SCHOOL	REGULAR VERBS	THE VIKINGS	THE WEEKEND	WWII, HABITATS OR PLANETS	ME IN THE WORLD
PE COACH		FUN 1 & 10	FUNS 6 & 2	FUNS 5 & 6	FUNS 9 & 7	FUNS 8 & 12	FUNS 11 & 12
GAMES		FOOTBALL	BASKETBALL	DANCE & GYMNASTICS	BADMINTON	TAG RUGBY / SWIMMING	ATHLETICS / SWIMMING