

**Course Title: Art 8**

**Topic/Concept: Introduction to General Art Themes**

**Time Allotment: 1 weeks**

**Unit Sequence: 1**

**Major Concepts to be learned:**

1. Elements of Art
2. Principles of Design

**Expected Skills to be demonstrated:**

1. Students will be able to recognize different art terms related to the Elements and Principles of Design
2. Students will be able to identify primary, secondary, intermediate, and tertiary colors
3. Students will be able to name and reproduce the Elements and Principles of Design
4. Students will be able to understand the difference between symmetrical and asymmetrical, organic and geometric, form and shape.
5. Students will be able to compare a variety of artwork to the Elements and Principles of Design.

**PA Standards/Anchors:**

**Eligible Content:**

9.1.8.A, B, C, D, E, G, H, J, K  
9.2.8. A, C, D, E, F, I  
  
9.3.8. A, B, F

Know and use the elements and principles of each art form to create works in the arts and humanities.  
  
Recognize, know, use and demonstrate a variety of appropriate arts elements and principles to produce, review and revise original works in the arts

**ASSESSMENTS:**

**Instructional Strategies:**

Problem solving studio projects  
Hands on activity/thinking critically  
Lecture/presentation  
Group discussion/questioning  
Individualized instruction

- Craftmanship
- Implementation of medium
- Final Product
- Composition

**Course Title:** Art 8

**Topic/Concept:** Introduction Two-Dimensions

**Time Allotment:** 2-6 weeks

**Unit Sequence:**2

**Major Concepts to be learned:**

1. Proportions
2. Perspective
3. Grid and Measurement of Space (Negative and Positive)
4. Use of Medium
5. Critical Thinking

**Expected Skills to be demonstrated:**

1. Students will be able to experiment with two-dimensional medium such as pencil, colored pencil, charcoal, chalk pastels, printmaking, and oil pastels.
2. Students will be able to develop a portfolio and plan for two-dimensional project through the usage of sketching and practicing.
3. Students will be able to think critically to solve problems to address compositional factors and the completion of project requirements.
4. Students will be able to build upon fine motor skills, observational skills, and preparational skills with application to life goals.

9.1.8.A, B, C, D, E, G, H, J, K

- Explore two-dimensional projects with a variety of media
- Deconstruct a image to learn how to draw using basic shapes
- Measurement of parts (proportions) in drawing with perspective and value
- Use of drawing/media to construct 2D studio project

**Instructional Strategies:**

Problem solving studio projects  
Hands on activity/thinking critically  
Lecture/presentation  
Group discussion/questioning  
Individualized instruction  
Demonstration and modeling

**Assessments:**

- Craftsmanship
- Implementation of 2D media
- Time management and respect for materials/tools
- Final Product
- Composition
- Following directions
- Completion of requirements for 2D studio project
- Observational skills

**Course Title:** Art 8

**Topic/Concept:** Introduction to Three- Dimensions

**Time Allotment:** 6-9 weeks

**Unit Sequence:**3

**Major Concepts to be learned:**

1. Construction, Assemblage, Additive
2. Engineering
3. Use of Medium
4. Critical Thinking

**Expected Skills to be demonstrated:**

1. Students will be able to experiment with a three dimensional medium such as pottery.
2. Students will be able to develop a portfolio and plans for three dimensional project through the usage of sketching and practicing.
3. Students will be able to comprehend the engineering when thinking in the three dimensional round.
4. Students will be able to think critically to solve problems to address compositional factors and the completion of project requirements.
5. Students will be able to build upon fine motor skills, observational skills, and preparational skills with application to life goals.

9.1.8.A, B, C, D, E, G, H, J, K  
9.2.8. A, C, D, E, F, I

- Explore three-dimensional projects with variation in media
- Construct a three-dimensional artwork using assemblage and additive techniques
- Apply knowledge of art terminology and building technique within 3D project
- Use of clay/medium to build 3D studio project

**Instructional Strategies:**

Problem solving studio projects  
Hands on activity/thinking critically  
Lecture/presentation  
Group discussion/questioning  
Individualized instruction  
Demonstration and modeling

**Assessments:**

- Craftsmanship
- Implementation of 3D media
- Time management and respect for materials/tools
- Final product
- Composition
- Following directions
- Completion of requirements for 3D studio project
- Construction techniques