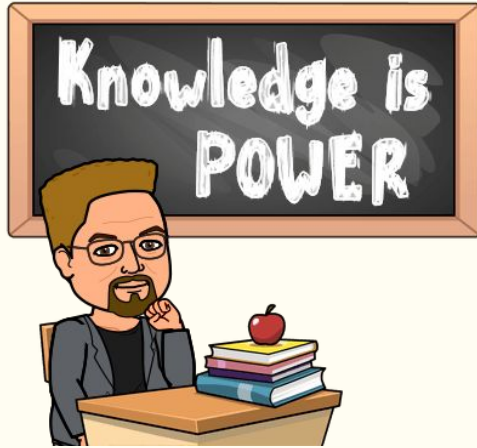


DIGITAL LEARNING & DISTRICT PLANNING: IDEAS IN THE CLOUD MEET CLASSROOM REALITIES

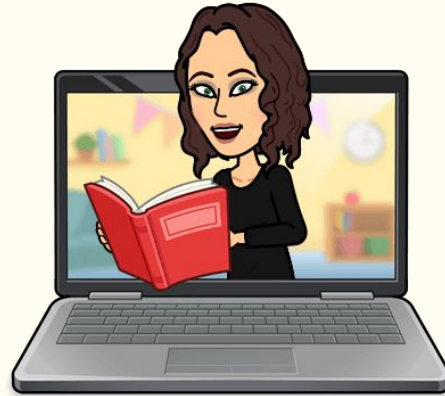
June 26th, 2023



INTRODUCTIONS



Matt Gehrett, Ed. D.
Director, Educational Technology
matt.gehrett@dinuba.k12.ca.us



Katherine Goyette
CS Coordinator - CA Department of Education
kgoyette@cde.ca.gov



Katrina Sheaffer
District Teacher Librarian
ksheaffe@dinuba.k12.ca.us

REFLECT

What barriers do you face in implementing digital learning in your system?





Collaborate Board

^ Instructions



How to Edit

Click [Edit This Slide](#) in the plugin to make changes.

Don't have the Nearpod add-on? Open the "Add-ons" menu in Google Slides to install.





SETTING THE FOUNDATION (2020-21)

- The District Librarian worked with County Consultants and Director of Educational Technology/Instructional Program Analysis
- Drafted a plan for a district-wide goals and objectives
- Established rationale for plan
- Identified key goals for students

NOTES & DRAFTS

NOTES

New research to explore:

<https://www.tandfonline.com/doi/abs/10.1080/02796015.2008.12087905>

OLD research-

[The relationship between keyboarding skills and self-regulated learning](#)

[Keypresses and Mouse Clicks: Analysis of the First National Computer-Based Writing Assessment](#)

[Equity](#) of teacher training to bring them up to equal status with Professional Development

Equity of reading instruction, "Flesh out what we have now, what it would look like at each level

NOTES 2/23/2021

Similar to the order of operation in mathematics we have an order of implementation for our technology

move to the next item. If we skip an item then it's a math problem.

to do so, K-6, 7-12

of the skills.

back loop

supports are needed to achieve the

of all schools for each grade level

Consider the ORDER OF OPERATIONS!

nd)

<https://www.lausdk12internetsafety.org/site/lausk12internetsafety/>

1/22/2021

Typical Components of a Tech Plan (NCTP)

- Introduction (Equitable access to tech)
- Goals and objectives
 - Foundational Applications - CORE 4
 - Google Enterprise
 - Google Suite products
 - Classroom / Seesaw
 - Video- Meet / Zoom
 - District subscriptions
 - SAMR/ Google Certification/Training
 - Learning Progression
 - Digital Citizenship
 - Common Sense
 - ISTE standards
 - Progression of Skills-Matrix
 - Keyboarding
 - Typing.com Scope & Sequence
 - Research- [Model School Library Standards](#)
 - Foundational Skills- Common Core
 - 21st century skills (4cs Plus)
 - Critical thinking, Creativity,*** Collaboration, Communication
 - Literacy: Information, Media, Technology
 - Others: Flexibility, Leadership, Initiative, Productivity, Social skills

hardware

Our Rationale:

[Digital learning skills](#) are a must for all students. However, they expand beyond the 4C skills of communication, collaboration, critical thinking, and creativity into skills of leadership, productivity, and transliteracy: (media literacy, technology/digital literacy, and information literacy). Our collective goal to create students capable of being successful in life, requires integrating technology into all aspects of their education. Our intention expands to offer students various equitably distributed experiences during their respective school years, allowing these multiple experiences to build, and for students to show continued proficiency and mastery. With this comes a responsibility to provide services and training to teachers in order for them to support students.

Goal #1

1.1 Engage students in self-paced learning opportunities to explore content in multiple formats.

Students enter our classrooms with varied strengths, cultural experiences, and needs. As such, it is vital that educators plan instruction to include resources and learning tools that increase access for all students. The neuroscientific research that is the foundation of Universal Design for Learning (CAST (2018). Universal Design for Learning Guidelines version 2.2. Retrieved from <http://udlguidelines.cast.org>) reveals that inclusive learning environments provide students with access to multiple means of representation of content. Formats of content may include but are not limited to physical text, audio files, video presentations, digital simulations, kinesthetic models, and lab activities. In order to increase access to grade level content, encourage self-efficacy, and allow students to explore content at their own pace, educators encourage the use of accessibility tools such as text to speech, translation, closed captioning, etc.

GOALS

Alignment to state & international standards. Supported by educational research.



**ENGAGE LEARNERS TOWARD
SELF-EFFICACY &
COLLABORATION FOR
SUCCESS IN THE MODERN
WORLD**



**INCORPORATE DIGITAL
LEARNING SKILLS WITH
INQUIRY BASED RESEARCH
FOR COLLEGE & CAREER
READINESS**



**DEVELOP DIGITAL CITIZENS,
EMPOWERED LEARNERS,
COMPUTATIONAL THINKERS TO
PREPARE STUDENTS FOR THE
MODERN WORLD**



**PROVIDE EQUITABLE
ACCESS TO TECHNOLOGY
(1:1), DISTRICT & LIBRARY
RESOURCES,
APPLICATIONS &
PROGRAMMING**



DEVELOPING A SHARED VISION (FALL 2021)

- Continued work by District Librarian, County Consultants and the Director of Educational Technology to revise and expand plan
- Created Digital Learning Grade Level Expectations for each Strand
- Constructed example lessons in Nearpod

Digital Learning

Grade Level Expectations

Driven by Standards



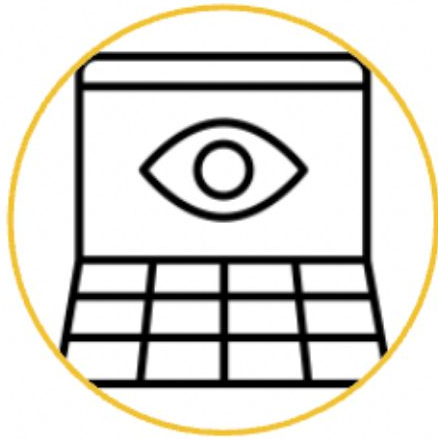
Meets all CA adopted CS Standards, each strand of ISTE standards, & aligns with applicable CA standards in Math, ELA, HSS, & MSLS. **Interdisciplinary** approach maximizes time, increases relevance of academic content for students of today's digitally connected world. Categorized into four strands.

Strand I: Technology Skills



Students **LEARN to use** computers & applications, building an understanding of hardware, software, & connectivity. Includes common core keyboarding expectations, file management, storage of data. Skills often built while engaging in information literacy tasks.

Strand 2: Digital Citizenship



Students **use tech SAFELY** while learning, with responsible use of technology & understanding of ethics in using electronic media. Includes digital identity, fact vs. fiction, the impacts of computing in society, & avoiding plagiarism.

Strand 3: Information Literacy



Students **use tech FOR LEARNING**, leveraging technology for research, critical thinking, problem solving, decision making, communication, collaboration, creativity, innovation. Embedded into multiple content areas via word processing, data analysis with spreadsheets, digital presentation creation, & more.


Strand 4: Computational Thinking



Students **SOLVE PROBLEMS with tech**, via an understanding of computing systems, networks and the internet, impacts of technology. Includes concepts of algorithms & programming.

NEARPOD LESSONS

[←](#) [→](#) [↺](#) [🏠](#) <https://nearpod.com/libraries/11028/folder/3423485>

 All ▾ Search by topic or standard 🔍

Join a lesson ➔

MY MATERIALS

- 🏠 My Lessons
- 👤 My Profile
- 📊 Reports
- 📅 Sub Plans

SHARED LIBRARIES

- 📁 School Library
- 📁 District Library
- ⚙️ Manage Nearpod

NEARPOD PROGRAMS


- 🔗 Math
- 🔗 21st Century Readiness


District Library
DINUBA UNIFIED


Filter ▾ Search District Library


District Library > 3rd Grade > Digital Citizenship


📁 Extended Learning 2


**DL.3.7.DC (tech ...** Grade...
Gregory Akin 6-8


**DL.3.7.DC (Digit...** Grade...
Katherine Goyette 4


**DL.3.6.DC (infor...** Grade...
Gregory Akin 3-5


**DL.3.5.DC (codes...** Grade...
Gregory Akin Other


**DL.3.4.DC (Passwords)**
Katherine Goyette

**Digital Learning Grade 3
Digital Citizenship**
DL.3.7.DC Discuss how digital footprints have changed the world, and express how technology influences and is influenced by culture. 3-4.C.20; CCSS.ELA.LS.3.1; MSLS.3.3.1
 Digital Learning K-8 Grade Level Expectations Series

**Digital Learning Grade 3
Digital Citizenship**
DL.3.7.DC Discuss how digital footprints have changed the world, and express how technology influences and is influenced by culture. 3-4.C.20; CCSS.ELA.LS.3.1; MSLS.3.3.1
 Digital Learning K-8 Grade Level Expectations Series

**Digital Learning Grade 3
Digital Citizenship**
DL.3.6.DC Explain that an author and publisher are responsible for accuracy of published materials on and offline. MSLS.3.2.2; GTE.3a
 Digital Learning K-8 Grade Level Expectations Series

**Digital Learning Grade 3
Digital Citizenship**
DL.3.5.DC Create patterns to protect information from unauthorized access. 3-4.N.6
 Digital Learning K-8 Grade Level Expectations Series


**Digital Learning Grade 3
Digital Citizenship**
DL.3.4.DC Create robust passwords and explain their importance for keeping personal data secure. 3-4.N.5, 9TE.3a
 Digital Learning K-8 Grade Level Expectations Series

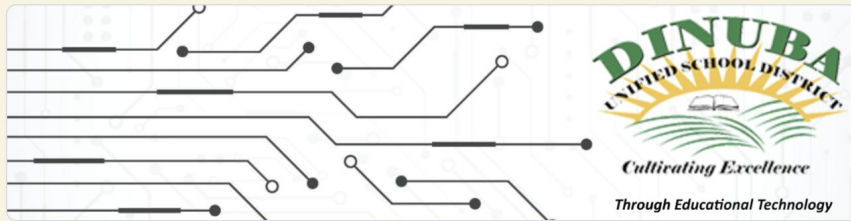
SOLICITING INPUT (WINTER 2021)

- Presented drafts for feedback at Principal Meetings, Academic Coach and Site Technology Specialist Meetings
- Surveyed teacher & parents for feedback



SOLICITING INPUT FROM EDUCATIONAL PARTNERS

A	F	G	H	I
TECHNOLOGY SKILLS	are, software, and connectivity.			
	4	5	6	7
Operations & Systems/Computing	DL.4.1.TS Demonstrate how computer software and hardware work together as a system to accomplish tasks. 3-5.CS.2, ISTE 1d	 Edward Warkentin Oct 21, 2021 A small group of students could train the rest of the class in basic troubleshooting strategies when they Show more	DL.6.1.TS Systematically apply troubleshooting strategies to identify and resolve hardware and software problems in computing systems. 6-8.CS.3, ISTE 1d	DL.7.1.TS Design modifications to devices in order to improve the ways users interact with the devices. 6-8.CS.4, ISTE 1d
	<i>Continuation of 5th grade standard</i>	devices to determine how new applications work. ISTE 1d	<i>Continuation of 5th grade standard</i>	DL.7.1.TS Design modifications to devices in order to improve the ways users interact with the devices. 6-8.CS.4, ISTE 1d
Management, Information & Storage	DL.4.2.TS Model how info from the internet is broken down into smaller pieces, transmitted as packets through multiple devices over networks and the internet, and reassembled at the destination. 3-5.NI.4, ISTE 1d		DL.6.2.TS Demonstrate the ability to upload, download, and retrieve files to and from a cloud based system. ISTE 1d	DL.7.2.TS Model protocols in transmission across networks and the internet. 6-8.NI.4
	DL.4.3.TS Retrieve previous file	DL.5.3.TS Explain that the		DL.7.3.TS Associate



DUSD Digital Learning Plan and Grade Level Expectations - Parent Feedback

The purpose of this survey is to gather community and parental feedback on the Digital Learning Plan and Grade Level Expectations that are currently being developed to be used for guidance in the 22 - 23 school year and beyond. These working documents have been reviewed by and received feedback from district leadership, principals, curriculum coaches, and selected teachers in the district.

DUSD would appreciate your valued feedback during this process. Thank you in advance for answering the questions below.

El propósito de esta encuesta es recopilar comentarios de la comunidad y los padres sobre el Plan de aprendizaje digital y las Expectativas de nivel de grado que se están desarrollando actualmente para usarse como guía en el año escolar 22-23 y más allá. Estos documentos de trabajo han sido revisados y recibieron comentarios de los líderes del distrito, directores, entrenadores de currículo y maestros seleccionados en el distrito.

DUSD agradecería sus valiosos comentarios durante este proceso. Gracias de antemano por responder a las siguientes preguntas.

 matt.gehrett@dinuba.k12.ca.us (not shared) [Switch account](#)



* Required

DUSD Digital Learning Plan and Grade Level Expectations - Teacher Feedback

The purpose of this survey is to gather teacher feedback on the Digital Learning Plan and Grade Level Expectations that are currently being developed to be used for guidance in the 22 - 23 school year and beyond. These working documents have been reviewed by and received feedback from district leadership, principals, curriculum coaches, and selected teachers in the district.

DUSD would appreciate your valued feedback during this process. Thank you in advance for answering the questions below.

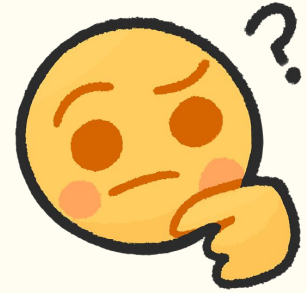
 matt.gehrett@dinuba.k12.ca.us (not shared) [Switch account](#) 

* Required

Take a moment to watch the video introduction from Dr. Gehrett



REFLECT



If you surveyed your teachers/parents about digital learning, what would your data look like?





Open Ended Question

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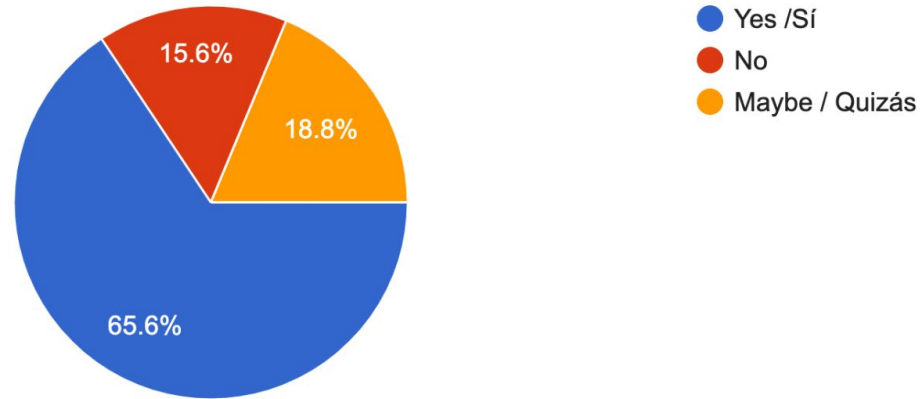
Don't have the Nearpod add-on? Open the "Add-ons" menu in Google Slides to install.



PARENT FEEDBACK - VISION

Do you agree with the vision set forth for digital learning in these documents? / ¿Está de acuerdo con la visión establecida para el aprendizaje digital en estos documentos?

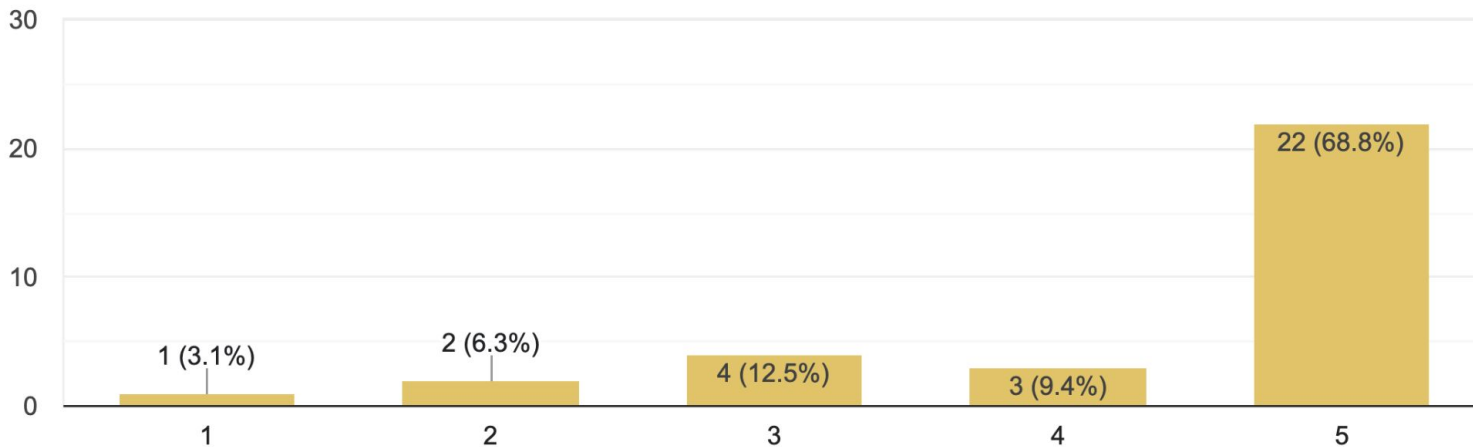
32 responses



PARENT FEEDBACK - TECHNOLOGY SKILLS

Technology Skills should be included in classroom instruction. / Las habilidades tecnológicas deben incluirse en la instrucción en el salón de clases.

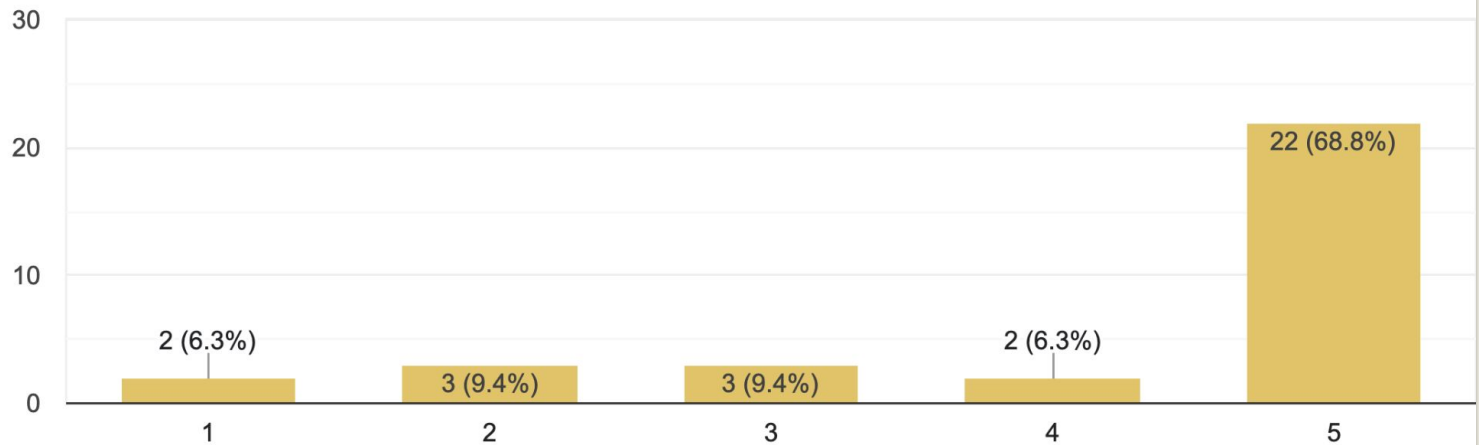
32 responses



PARENT FEEDBACK - DIGITAL CITIZENSHIP

Digital Citizenship should be included in classroom instruction. / La ciudadanía digital debe incluirse en la instrucción en el aula.

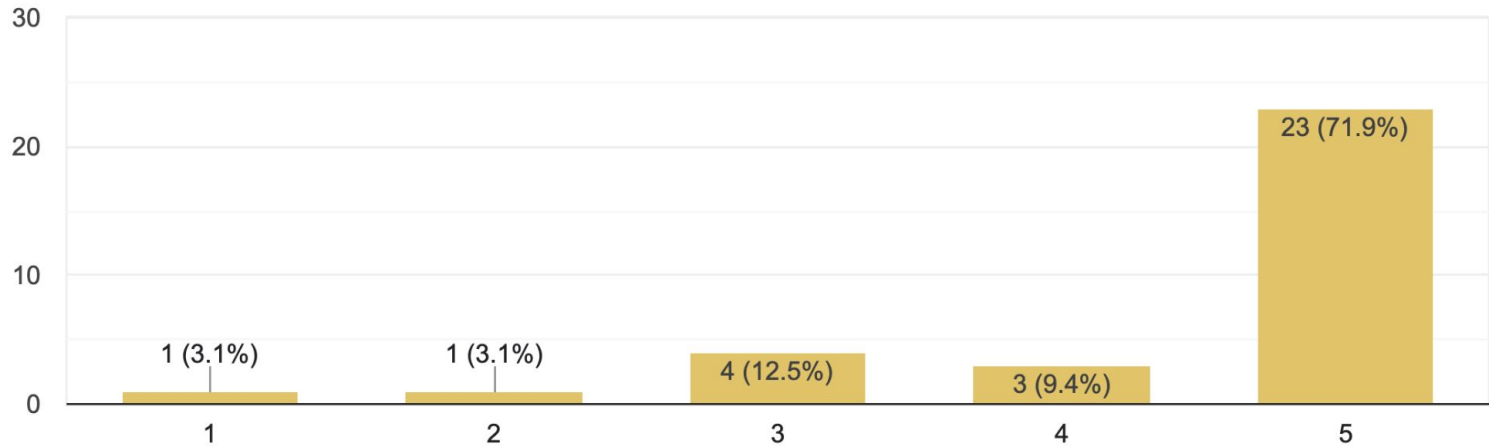
32 responses



PARENT FEEDBACK - INFORMATION LITERACY

Informational Literacy should be included in classroom instruction. / La alfabetización informacional debe incluirse en la instrucción en el aula.

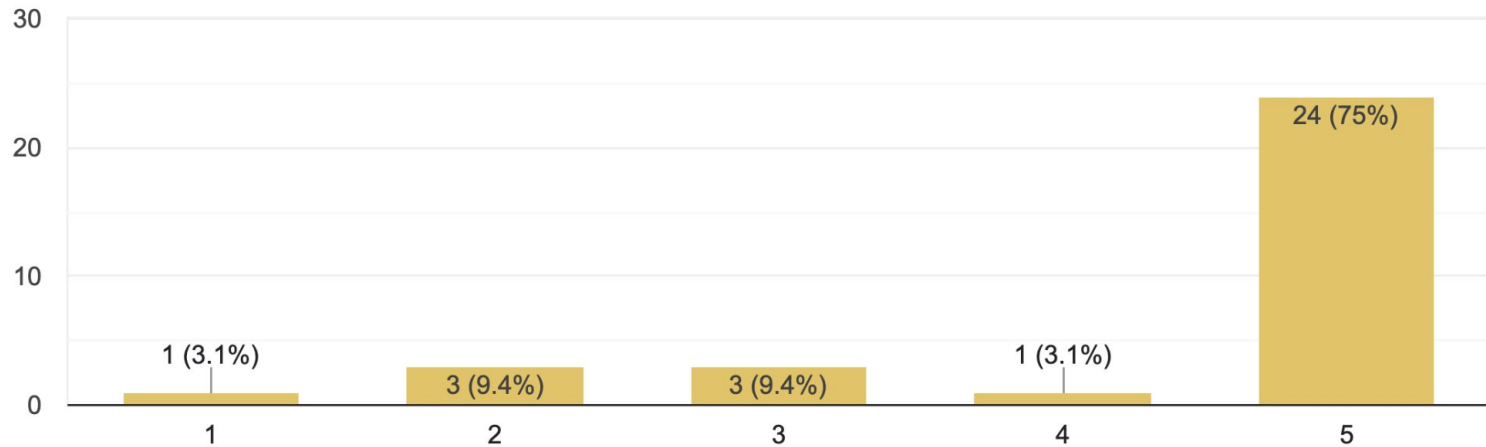
32 responses



PARENT FEEDBACK - COMPUTATIONAL THINKING

Computational Thinking should be included in classroom instruction. / El pensamiento computacional debe incluirse en la instrucción en el aula.

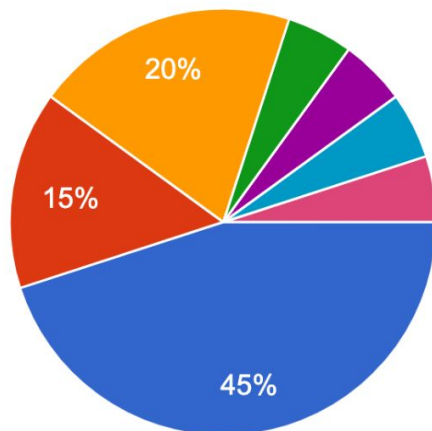
32 responses



TEACHER FEEDBACK - VISION

Do you agree with the vision set forth for digital learning in these documents?

20 responses

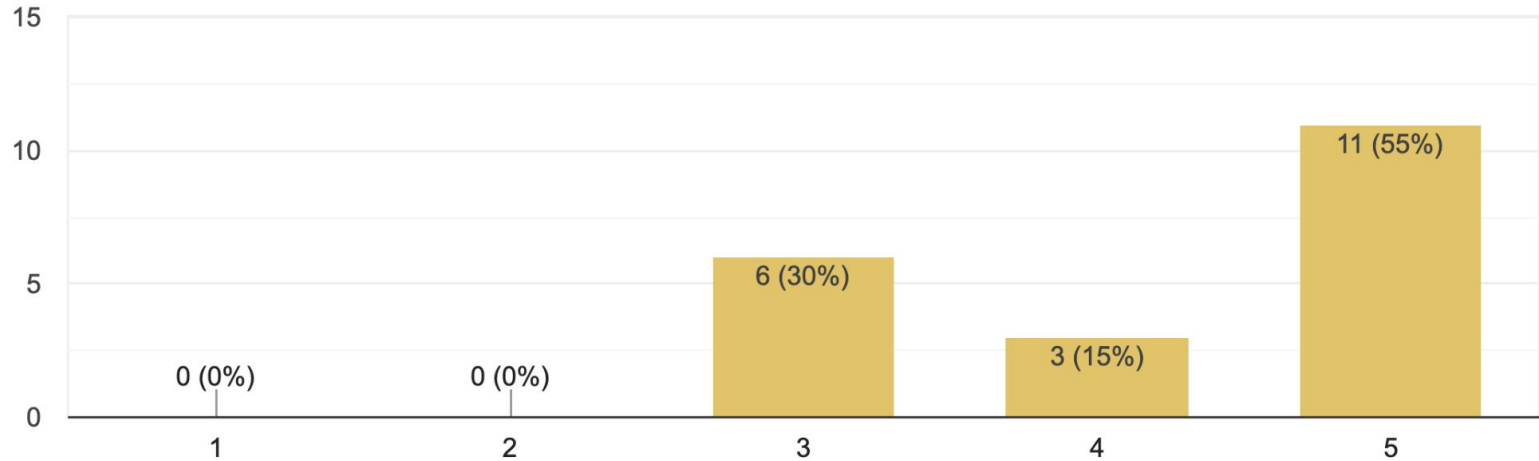


- Yes
- No
- Maybe
- Asynchronous learning was only successful for a small population during...
- I do agree however some of the goals listed for CT I feel students might struggle with...
- Teacher input seems to be limited. The documents don't seem to address teacher needs...
- I appreciate that the district is taking a...

TEACHER FEEDBACK - TECHNOLOGY SKILLS

Technology Skills should be included in classroom instruction.

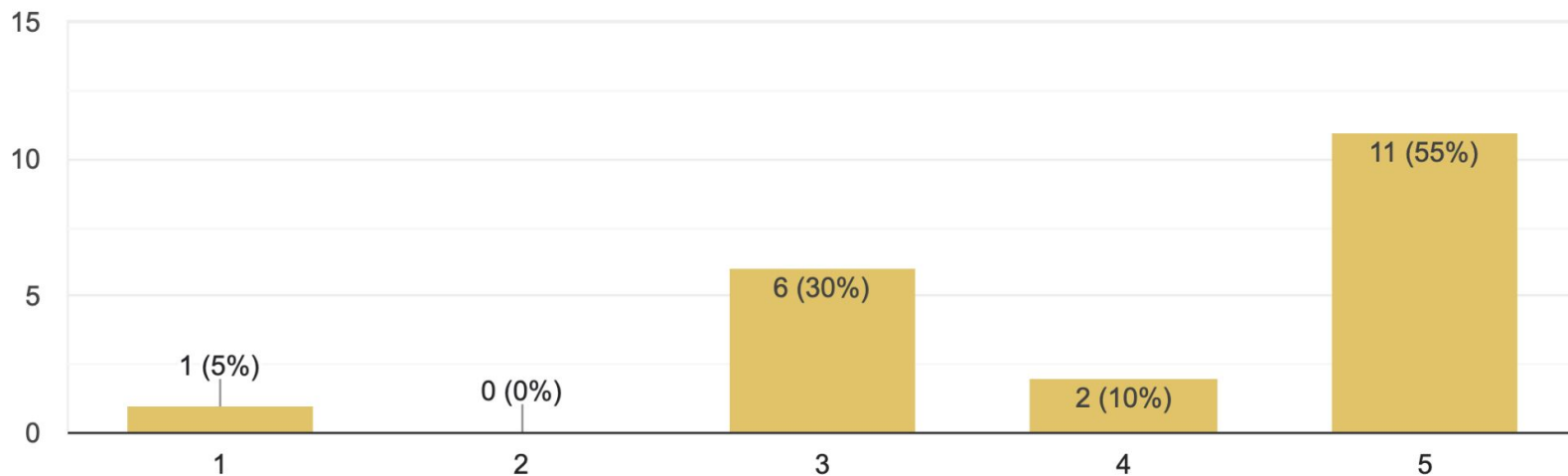
20 responses



TEACHER FEEDBACK - DIGITAL CITIZENSHIP

Digital Citizenship should be included in classroom instruction.

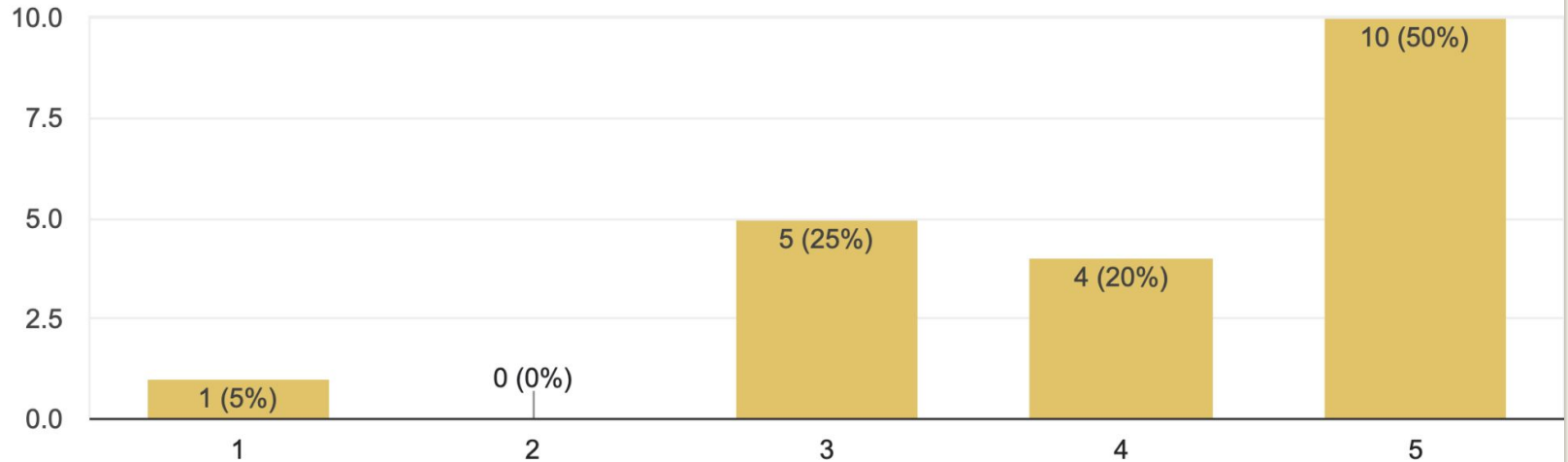
20 responses



TEACHER FEEDBACK - INFORMATION LITERACY

Informational Literacy should be included in classroom instruction.

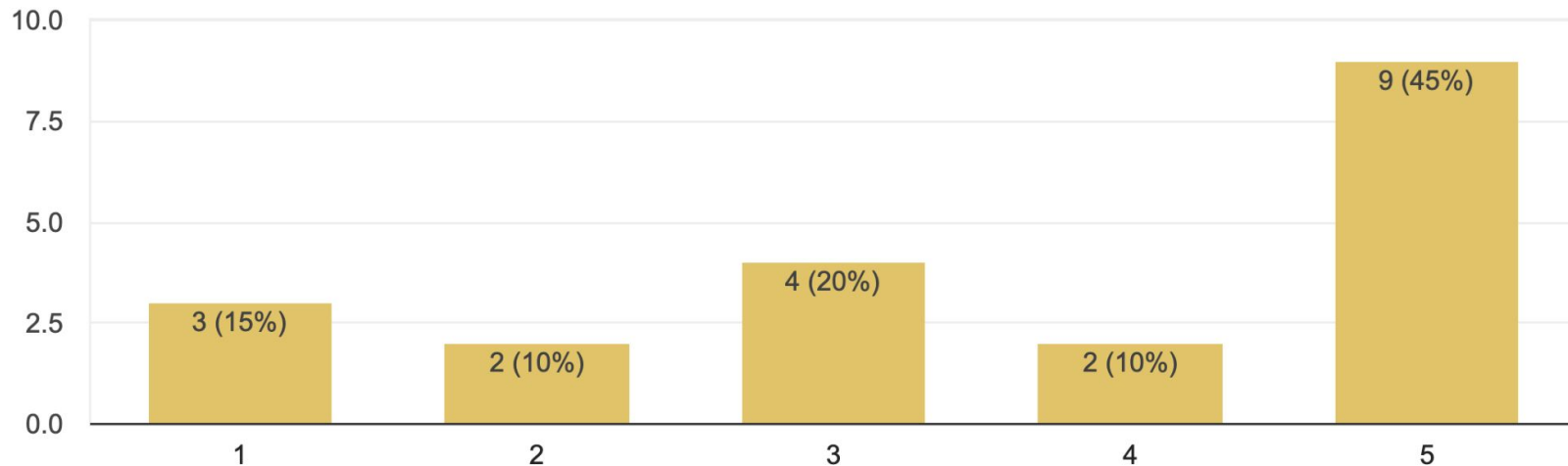
20 responses



TEACHER FEEDBACK - COMPUTATIONAL THINKING

Computational Thinking should be included in classroom instruction.

20 responses



SCHOOL BOARD APPROVAL


May 17th, 2022









The Finished Plan on the DUSD website

High Contrast OFF ON

HOME ABOUT DUSD BOARD OF TRUSTEES DEPARTMENTS EMPLOYEE SPOTLIGHT STAFF RESOURCES FAMILY RESOURCES COMMUNITY RESOURCES PROGRAMS I WANT TO...

 **DINUBA UNIFIED SCHOOL DISTRICT**
Ending Generational Poverty Through Education

Translate - Traducir | Website Admin
District Home Our Schools

 View 2022-2023 DUSD Calendar  View DUSD Contact Information  Enroll/Register Your Child at DUSD  Search Current DUSD Job Openings  Access Student Grades / Powerschool Sign-In  Sign-Up for DUSD Notifications (Blackboard)

Home » Departments » Educational Technology » Digital Learning Plan and Grade Level Expectations (K-8)

The following district plans were approved by the DUSD Board on May 17th, 2022. Implementation will begin in DUSD classrooms in the Fall of 2022.

EDUCATIONAL TECHNOLOGY

- Educational Technology - Home
- Ed. Tech. - Staff Directory
- Digital Learning Plan and Grade Level Expectations (K-8)
- Screen Time and Online Safety
- Internet Connectivity Resources
- RISE - Certificated PD Badging Platform Information

Dinuba Unified School District
Digital Learning Plan Created in 2021 - 22

The Dinuba Unified School District strives to provide equitable access to services, curriculum, and technology while providing all students the needed digital learning skills for success in college, career, and life. This will be accomplished by strategically teaching digital citizenship and technology skills, while providing opportunities for expanding information literacy and computational thinking, as well as inquiry based research opportunities to allow students to be better prepared for college and career. This plan will be jointly supported by library services, the Educational Technology department, Curriculum, and the Instructional Technology department.

Dinuba Mission Statement

"Cultivate Excellence" for all students by preparing them for college, career, and life.

Dinuba Vision Statement

"End generational poverty through education."

Dinuba District Tenets

Dinuba Unified School District strongly believes that:

- Diversity**...provides a variety of perspectives to develop pathways to our future.
- Innovation**...provides creative educational options to guide every student's learning experiences.
- Nurturing**...provides a community of support for the social, emotional, and physical well-being of all students and staff.
- Unity**...provides a common purpose towards which everyone shares in preparing our students to become contributing citizens of a global society.
- Religion Character**...provides a foundation for research, inquiry, and learning, and values for all.



Collaborate Board

^ Instructions

Notice



Wonder



Add Column

How to Edit

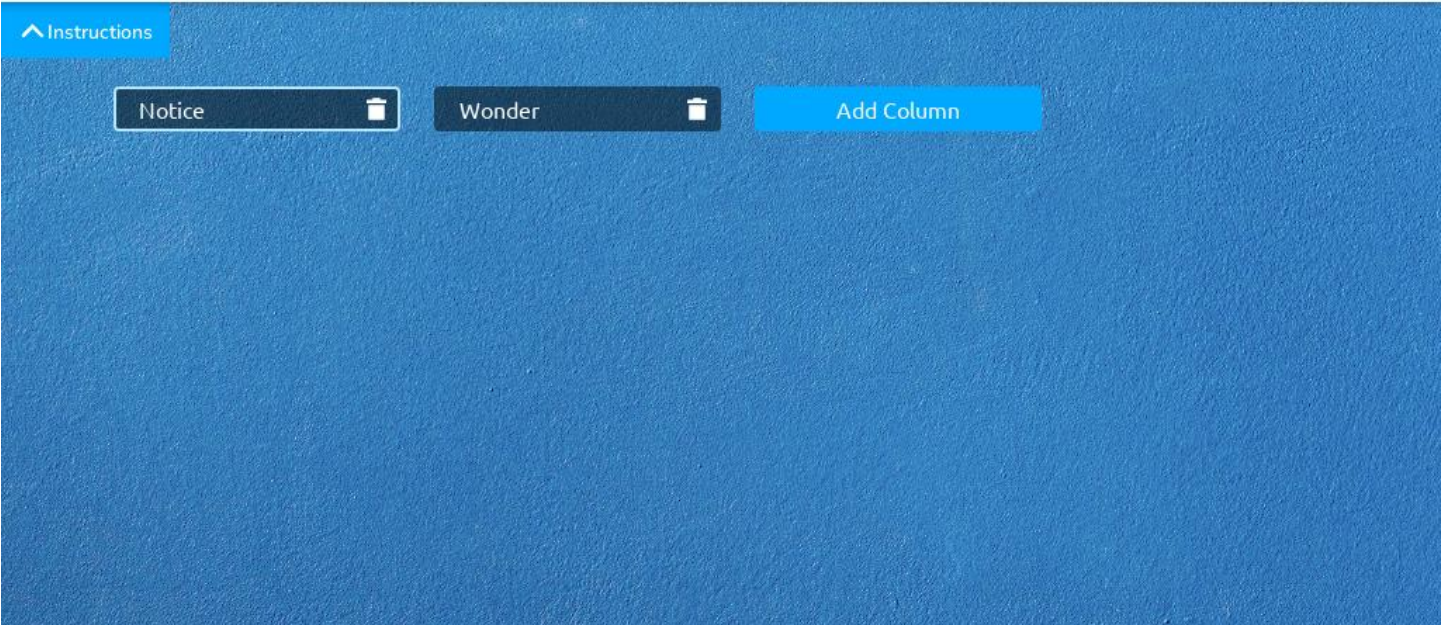
Click [Edit This Slide](#) in the plugin to make changes.

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Collaborate Board



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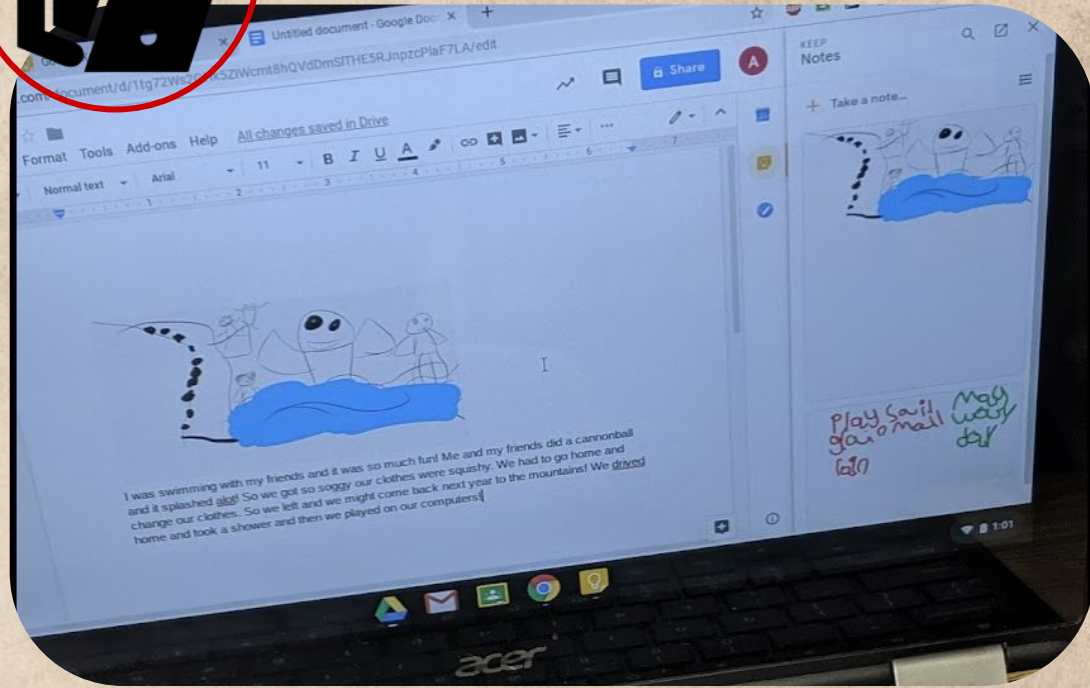
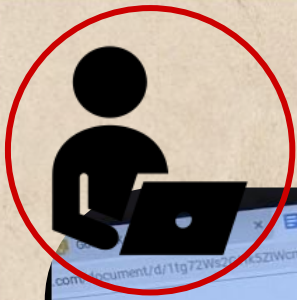
BUILDING OWNERSHIP (SPRING/SUMMER 2022)

- Pilot lessons with willing teachers
- Summer Institute with Site Technology Specialists, Academic Coaches, & County Consultants:
 - Built Nearpod Lessons
 - Built Badges to support Grade Level Expectations



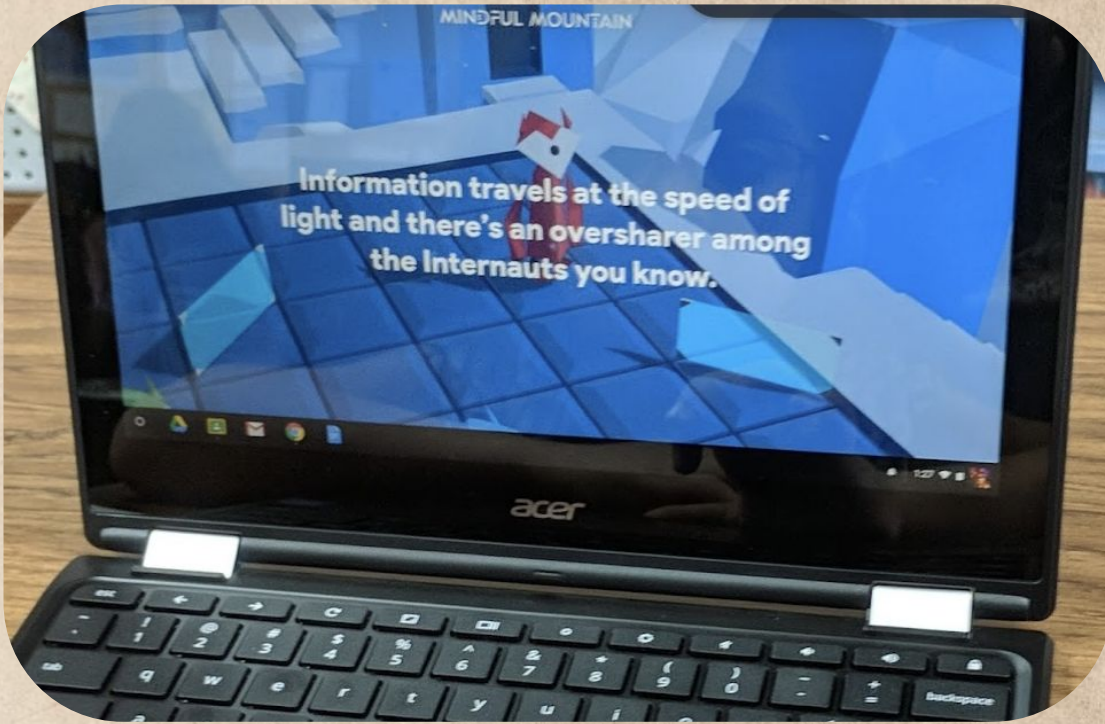
DL.K.2.TS Turn
on/off a computing
device, select and
operate apps.
K-2.CS.1, ISTE 1d





DL.2.5.TS

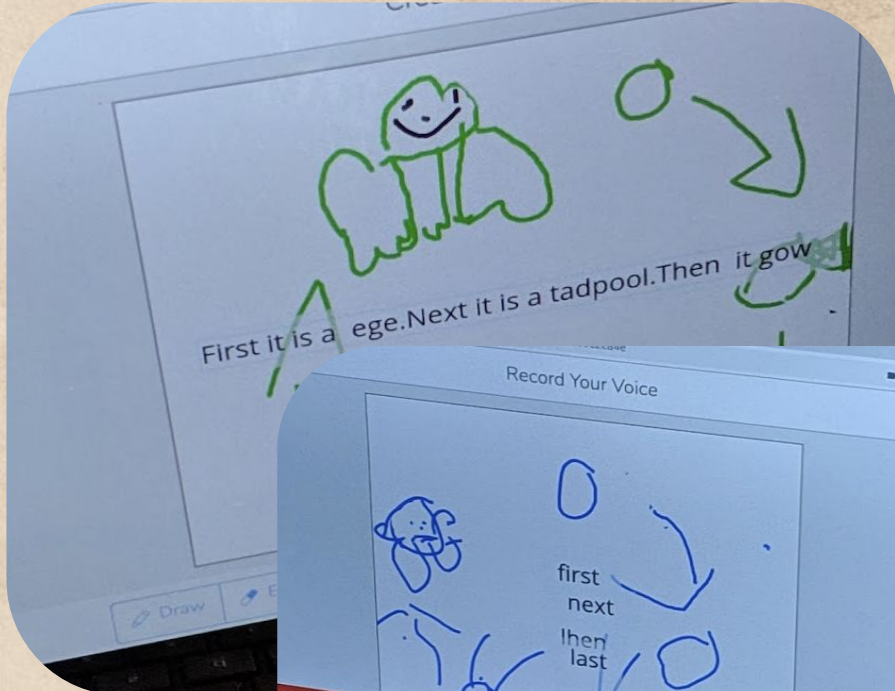
Generate writing using a keyboard, with correct finger/hand position, typing a minimum of one paragraph in a single sitting. ccss ELA.W.2.6



DL.2.8.DC Explain that digital content, particularly on social media, may never be deleted.

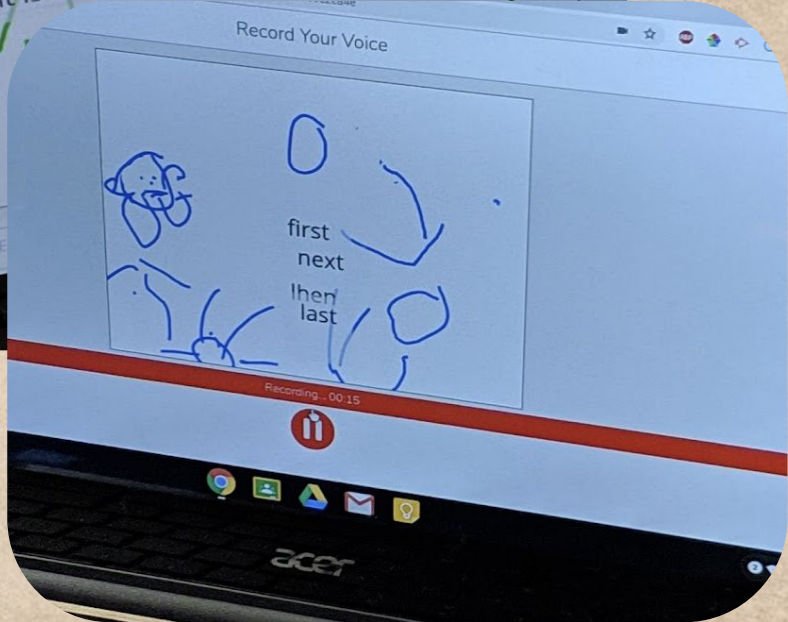
ISTE 2a, 2d





First it is a egg. Next it is a tadpool. Then it grow

Record Your Voice



first
next
then
last

Recording... 00:15

DL.1.10.IL Utilize a computing device to communicate learning by adding visuals, text, and verbal explanations. K-2.CS.1, CCSS ELA SL 1.5





DL.5.9.IL Create and maintain a digital portfolio related to learning (i.e. blog, website, etc.) ISTE 6d

DL.6.9.IL Utilize digital tools such as blogs, websites, and social media to crowdsource information and/or build awareness for a cause. MSLS.6.4.2c, ISTE 3d, 7d



Time to Climb



How to Edit

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ROLL OUT (FALL 2022)

- Introduction/Implementation PD
Session during pre service days
- Provided Resources for Access and
Lesson Planning

Explore your grade level digital learning expectations.

I notice...

 Digital Learning K-8 Grade Level Expectations <small>Created in 2021 by Katherine Goyette, Tulare County Office of Education, in partnership with Dinuba Unified School District</small>	
	
Kindergarten Digital Literacy Expectations	
TECHNOLOGY SKILLS: Demonstrate proficiency in the use of computers and applications, as well as an understanding of underlying hardware, software, and connectivity.	
Systems & Concepts/Systems	DL.K.1.TS Identify basic components of a computing device. K-2.CS.2, ISTE 1d DL.K.2.TS Turn on/off a computing device, select and operate apps. K-2.CS.1, ISTE 1a
Internet, Networks & Applications	DL.K.3.TS Use a learning management system to access, store and modify information. K-2.DA.7, K-2.CS.1, ISTE 1a DL.K.4.TS Identify letters and numbers on a keyboard, and place fingers in proper position. CCSS.ELA.LF.K.1.D
DIGITAL CITIZENSHIP: Demonstrate the responsible use of technology and an understanding of ethics and safety in digital media at home, in school, and in society.	
Learning Management	DL.K.5.DC Verbally explain why people use passwords and use passwords appropriately. K-2.NI.5, ISTE 2d, CCSS.ELA.SL.K.6
Evaluate Information	DL.K.6.DC Recognize that information online may not always be accurate.
Digital Identity, Impacts of Computing	
Acceptable Use, Copyright, & Plagiarism	

I wonder...

3:00

Let's Ideate!

12:00



K - Digital Learning Integration Ideas



File Edit View Insert Format Slide Arrange Tools Pear Deck Add-ons Help Last edit...



Pres

+ ↶ ↷ Print ↻ 🔍 ⌨ 🖼️ 🔄 ✂️ ➕ Background Layout Theme Transition

1



2



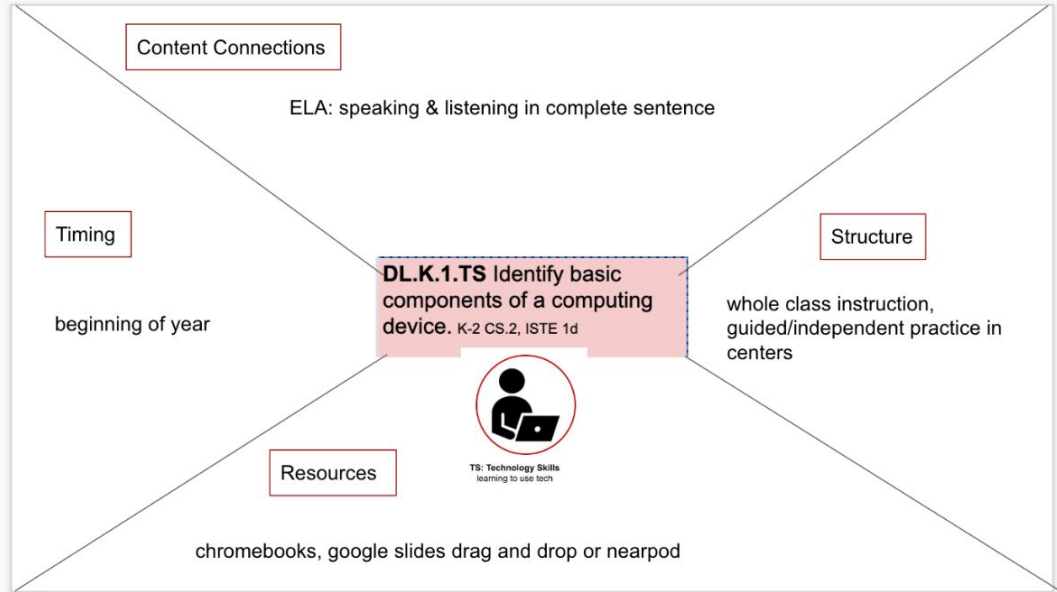
3



4



5



Click to add speaker notes

These are your district's default Portal resources

District Resources & Apps

Library Resources- Reading & Research

District Resources & Apps



Clever Academy



Clever Help
Center



Google Classroom ⓘ



Achieve3000



Actively Learn



Adobe Express
SSO-only



Beable



Brainfuse Live
Tutoring



Every class gets a poster!

I Have Technology Skills

I Can Operate a
Computing Device



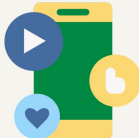
I Can Manage Files
& Access networks

I Can Express Ideas
Using a Keyboard



I Have Digital Citizenship Skills

I Can Use Tech
Safely & Responsibly



I Can Manage My
Personal Data & Digital
Identity

I Can Evaluate
Information &
Impacts of
Technology



I Have Information Literacy Skills

I Can Use Tech to
Communicate &
Collaborate



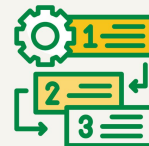
I Can Use Software
to Express Learning

I Can Search for
Information Effectively



I Have Computational Thinking Skills

I Can Decompose
Problems



I Can Create
Algorithms

I Can Debug to
Identify Errors



<https://dusd.pub/GLEPoster>



***New PD Badges to Support
the Digital Learning Plan!***

<http://bit.ly/alludo>

- Digital Citizenship
- Information Literacy
- Computational Thinking
- Digital Learning Teacher Tools

***Along with full days of coaching for
teachers by County Consultants -
available throughout the year!***



Jessica V. Peterson

Tue, Jan 24, 3:03 PM ☆

Hello 5th grade team,

It was a pleasure collaborating with you this morning. Here is an overview of what we discussed and the District Digital Learning Standards addressed today.

Minecraft EDU

- Accessing [Lesson Kits](#) (Subjects)
 - [5th grade example for math lessons and standards alignment](#)
- Student view and navigation through a lesson and the lesson library
- [Minecraft Edu Teacher Academy](#)
- Discussion on how students can collaborate, and problem solve together (students working in the same world trying to solve problems)
- Possibility of having tech buddies push into classrooms (5th grade classrooms) to provide support with navigation Minecraft EDU

We are trying to see how teachers download Minecraft (giving them rights to download)

District Digital Learning Standards Addressed today for Minecraft EDU:

- **DL.5.2.TS** Apply prior knowledge of computing devices to determine how new applications work. ISTE 1d
- **DL.2.14.CT** Develop plans that describe a program's sequence of events, goals, and expected outcomes. K-2.AP.14, ISTE 5d

At your convenience, we would love your feedback on an anonymous brief google form. [Click here to provide your input.](#)

Please do not hesitate to reach out to me if you have any further questions.

Best Regards,

Jessica V. Peterson
Content Coordinator
Instructional Technology Services



Katherine Goyette

to Robert, me ▾

Tue, Feb 7, 2:41 PM



Hi Robert!

Students engaged in a great deal of effective digital learning today. Please see the following highlights from today's classroom coaching sessions. I encourage you to forward this to the teachers as well :)

Digital learning grade level expectations addressed today:

[DL.5.9.IL](#) Create and maintain a digital portfolio related to learning (i.e. blog, website, etc.) ISTE 6d

[DL.5.11.IL](#) Enter/edit data into a spreadsheet/database and create visualizations that highlight and/or propose relationships, predict outcomes, or communicate ideas. 3-5.DA.9, ISTE 5b

[DL.3.12.IL](#) Utilize collaborative, digital note-taking tools and/or analog methods to gather and organize information obtained while conducting online research. CCSS ELA W.3.8, ISTE 3a

Students utilized Google Keep for note-taking, utilized Google Sites for digital portfolios, and entered data/created visualizations in Google Sheets.

As always, feel free to contact me for any further support and have a great week!

--

Katherine Goyette

Educational Technology & Integrated Studies Consultant

Tulare County Office of Education, Educational Resources Services

Digital Learning Coaching Feedback

We look forward to learning how to better serve your needs.

 [matt.gehrett@dinuba.k12.ca.us](#) (not shared) [Switch account](#)



* Required

Coaching is building my confidence and skills in implementing the district grade level expectations for digital learning. *

	1	2	3	4	5	
	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Strongly Disagree						Strongly Agree

Coaching included content and/or processes that I can replicate with my students. *

	1	2	3	4	5	
	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	
Strongly Disagree						Strongly Agree

District Nearpod Lessons

The image shows three overlapping screenshots of the Nearpod interface, illustrating the steps to select a district library, a grade level, and a strand.

Step 1: select district library

The first screenshot shows the main Nearpod interface. The "District Library" option is highlighted in the left sidebar under the "SHARED LIBRARIES" section.

Step 2: select grade level

The second screenshot shows the "District Library DINUBA UNIFIED" interface. The "2nd Grade" folder is highlighted in the "Grade(s)" section.

Step 3: select strand

The third screenshot shows the "District Library DINUBA UNIFIED" interface with the "1st Grade" folder selected. The "Informational Lite..." strand is highlighted in the "Strand(s)" section.

Interface Details:

- Top Bar:** Nearpod logo, search bar (Search by topic or standard), Create button, Quick Launch button, and user profile icon.
- Left Sidebar:** Join a lesson (CODE...), MY MATERIALS (My Lessons, Reports, Sub Plans), SHARED LIBRARIES (District Library, Manage Nearpod), NEARPOD PROGRAMS (Math, 21st Century Readiness), NEARPOD CONTENT (Nearpod Library, Digital Citizenship & Literacy).
- Search Bar:** Search by topic or standard, Filter button, Search input field.
- Grade(s) Section:** 1st Grade (18), 2nd Grade (18), 5th Grade (19), 6th Grade (9), 7th Grade (8), 8th Grade (10), Counseling (0), Keyboarding (35), Kindergarten (7).
- Strand(s) Section:** Advanceme... Grade(s) 3-5, Writing an E... Grade(s) K-5, Lesson 6: Lo... Grade(s) 3-8, Writing an E... Grade(s) 6-12.
- Bottom Bar:** District Library > 1st Grade, Informational Lite... 2, Technology Skills 2.



Computer Science Fundamentals 2023 Workshop

Join our entry level Code.org Computer Science K-5 Fundamentals training for teachers!

Learn how to use FREE Code.org curriculum for your K-5 students in this one-day workshop. Designed to be fun and engaging, Code.org's progression of CS Fundamentals courses will help students learn to collaborate with others, develop problem-solving skills, and persist through difficult tasks. Students will study programming concepts, computational thinking, digital citizenship, and develop interactive games or stories they can share.



New to teaching computer science?

No worries! Most of our teachers have never taught computer science before. Sign up as a teacher to see the lesson plans, join the teacher forums, and get access to all the resources you need. Join other teachers in your area for a hands-on intro to computer science, pedagogy, teacher dashboard, and strategies for teaching “unplugged” classroom activities.

Facilitated by: Ryann Shoaf

CS Fundamentals

- **Length:** 12+ lessons per course, 6 courses
- **Recommended age:** Ages 4-11
- **Prerequisites:** None
- **Supportive course languages:** English, Spanish, +24 more
- **For more information on the CSF courses**
visit: <http://bit.ly/DUSDCSF23>

Workshop Information: Ryann Shoaf
(559) 497-3716 – rshoaf@fcoe.org

Registration Information: Robert Padilla
(559) 497-3711 – rpadilla@fcoe.org

Attend CSF (Day 1) and CSF Deeper Dive (Day 2)
to earn one unit from Fresno Pacific University

Day 1: CSF

March 20, 2023

Location:

Washington Intermediate School, PD Room South

1150 North Hayes Avenue

Dinuba, CA 93618

8:00 AM – 3:00 PM

Day 2: CSF Deeper Dive

TBD 2023-2024

Location:

Fresno County Superintendent of Schools

1111 Van Ness Ave. Fresno, CA 93721

8:00 AM – 3:00 PM



Code.org®
Regional Partner

THE SCREENAGERS PROJECT

Get unlimited access to our movies, a new curriculum & lesson plans, exclusive content and more with our brand new platform designed for schools.



Our Digital Citizenship Events & Programs **Keep Students Safe** So They Can Shine Online

Matt, you're logged in! Enjoy your resources and videos

[View Resources Here](#)

You get access to leading video trainings to keep students safe, positive, and productive online.



Everything You Need to Teach Digital Citizenship

Help students take ownership of their digital lives.

media balance
online privacy
digital footprint
communication cyberbullying
news & media literacy

All students need digital citizenship skills to participate fully in their communities and make smart choices online and in life. Our award-winning K-12 Digital Citizenship Curriculum:

- ✓ Addresses top concerns for schools.
- ✓ Prepares students with critical 21st-century skills.
- ✓ Supports educators with training and recognition.
- ✓ Engages the whole community through family outreach.



CHECKING FOR UNDERSTANDING (SPRING 2023)

- County Consultant Feedback
- Informal visits to classrooms in Fall of 2022 -
Notes Collected
- Formal visits to classrooms in Spring of 2023 -
Data Collected in Google Form

INFORMAL NOTES

GV Notes

Reflex Math

Screen time Essay

No evidence of Chromebook use in 1st grade. All in cart

Independent work, Accelerated Reader for 2nd grade

Kids navigating Chromebook's but also not on task at times.

Document cameras and screens used effectively.

DLP Posters

Use of google classroom

Writing assignments with pictures

Wilson notes

No chargers going home. Charging in carts

Cases used only when going home

Sell discarded Chromebook's to families?

Student using document camera

Nitro type.com

Khan Academy

Blook it

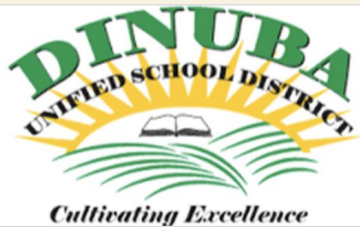
.....
Amplification

Error analysis on DNA

Project/Tech on Fridays - robotics?


Class Dojo

Writing assignment w/ illustration



DUSD Digital Learning Plan Walkthrough


The purpose of this form is to collect data on the current state of implementation of the DUSD Grade Level Expectations in K-8 classroom. To review the grade level expectations, click on this [link](#).

 Saving disabled

* Required

Date of Walkthrough *

Date

mm/dd/yyyy 

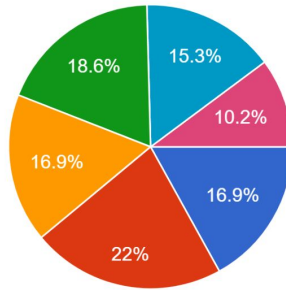
Observer: *

Your answer

DIGITAL LEARNING WALKTHROUGH DATA

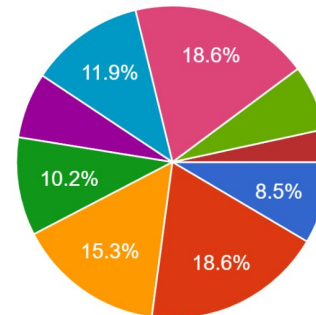
School:

59 responses



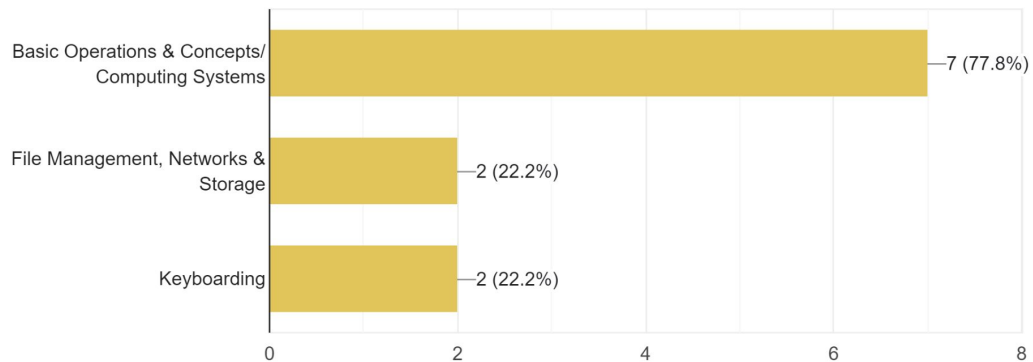
Grade Level:

59 responses



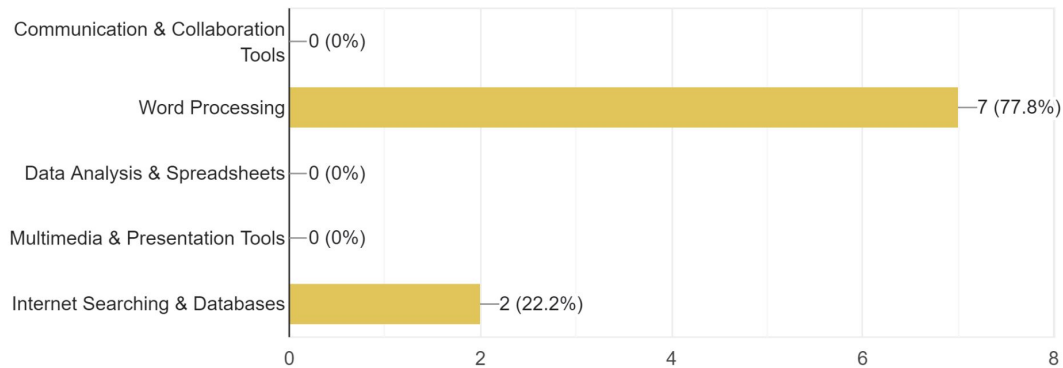
Tech Skills (Observed)

9 responses



Information Literacy (Observed)


9 responses





PLANS FOR NEXT YEAR

- Collaborative Learning Opportunities w/ Academic Coaches
- Continued partnerships with County Consultants for teacher support
- Continued presentations at Leadership Meetings

- 
- Continued growth of our Shining Stars (Elementary Schools)
 - Continued badging opportunities
 - AI support for teachers will allow more access to the staff at the secondary schools
 - Increased the amount of classroom walkthroughs



Collaborate Board

^ Instructions



How to Edit

Click [Edit This Slide](#) in the plugin to make changes.

Don't have the Nearpod add-on? Open the "Add-ons" menu in Google Slides to install.



The **Dinuba Unified School District** has created a **Digital Learning Plan** for the 2021-22 academic year to provide all students with equitable access to services, curriculum, and technology. The plan focuses on teaching digital citizenship, technology skills, information literacy, computational thinking, and inquiry-based research opportunities.

The plan is supported by library services, the Educational Technology department, Curriculum, and the Information Technology department. The District has a mission to "Cultivate Excellence" for all students and a vision to "End generational poverty through education."

The District strongly believes in diversity, innovation, nurturing, unity, building character, and accountability. The District has four district-wide goals, which include engaging learners toward self-efficacy and collaboration, incorporating digital learning skills with inquiry-based research, developing digital citizens and computational thinkers, and providing equitable access to technology and resources. The plan includes various objectives to achieve these goals, such as providing self-paced learning opportunities, facilitating synchronous and asynchronous collaboration opportunities, and ensuring equitable access to district and library resources.

Summary according to ChatGTP!