

Related Arts

Grade, Course: 1, Visual Art	
Strand: Problem Solving	
<p>National Content Area Standards: VA:Cr1.1.2a, VA:Cr1.2.2a, VA:Cr2.1.1.2a, VA:Cr2.2.2a, VA:Cr2.3.2a, VA:Cr3.1.2a, VA:Pr5.1.2a, VA:Re8.1.2a, VA:Re9.1.2a, VA:Cn10.1.2a, VA:Cn11.1.2a</p> <p>PA Content Area Standards: 9.1, 9.2, 9.3, 9.4</p> <p>PA Core Standards: CC.1.4.2.H CC.1.4.2.I CC.1.4.2.M CC.2.3.2.A.1</p>	
<p>Essential Questions:</p> <ul style="list-style-type: none"> • What kind of problem solving do artists have to do? • How do artists use different materials to solve problems? • How do we use problem solving while working collaboratively? 	<p>Understandings: Students will understand THAT . . .</p> <ul style="list-style-type: none"> • an artist’s understanding of materials will help them solve problems that come about during the creative process • there are many way to solve problem • working with a group can improve art making
<p>Knowledge:</p> <ul style="list-style-type: none"> • How to use different materials to create different effects. • Working with others can contribute to the outcome of an artwork positively and negatively based on problem solving skills. • There is rarely one solution to a problem. • The first solution is not always the best. • Collaboration can lead to better solutions. 	<p>Skills:</p> <ul style="list-style-type: none"> • Color Theory • Line • Shape • Pattern

Related Arts

Grade, Course: 1, Visual Art	
Strand: Community	
<p><u>National Content Area Standards:</u> VA:Cr1.1.2a, VA:Cr1.2.2a, VA:Cr2.1.1.2a, VA:Cr2.2.2a, VA:Cr2.3.2a, VA:Cr3.1.2a, VA:Pr5.1.2a, VA:Re8.1.2a, VA:Re9.1.2a, VA:Cn10.1.2a, VA:Cn11.1.2a</p> <p><u>PA Content Area Standards:</u> 9.1, 9.2, 9.3, 9.4</p> <p><u>PA Core Standards:</u> CC.1.4.2.H CC.1.4.2.I CC.1.4.2.M CC.2.3.2.A.1</p>	
<p><u>Essential Questions:</u></p> <ul style="list-style-type: none"> • How can artwork effect a community? • How can an artist be valuable in a community? • What kinds of a communities are we a part of? • How can we build communities? • How can art preserve a community's history? 	<p><u>Understandings: Students will understand THAT . . .</u></p> <ul style="list-style-type: none"> • art can play an important role in bringing communities together. • art can improve public spaces • public art can celebrate the history of a town
<p><u>Knowledge:</u></p> <ul style="list-style-type: none"> • Art is a valuable part of any community. • Art is a good way to get involved in your community. • Communities come in many different variations. • Public art can show a community's past for all to share. • There are opportunities in the community to engage in the arts. 	<p><u>Skills:</u></p> <ul style="list-style-type: none"> • Symbolism • Texture • Shape/form • repetition • pattern

Related Arts

Grade, Course: 1, Visual Art	
Strand: Character	
<p><u>National Content Area Standards:</u> VA:Cr1.1.2a, VA:Cr1.2.2a, VA:Cr2.1.1.2a, VA:Cr2.2.2a, VA:Cr2.3.2a, VA:Cr3.1.2a, VA:Pr5.1.2a, VA:Re8.1.2a, VA:Re9.1.2a, VA:Cn10.1.2a, VA:Cn11.1.2a</p> <p><u>PA Content Area Standards:</u> 9.1, 9.2, 9.3, 9.4</p> <p><u>PA Core Standards:</u> CC.1.4.2.H CC.1.4.2.I CC.1.4.2.M CC.2.3.2.A.1</p>	
<p><u>Essential Questions:</u></p> <ul style="list-style-type: none"> • How does one’s character effect the studio environment? • Why is character important to think about for the art room? • How do decisions influence your character? 	<p><u>Understandings: Students will understand THAT . . .</u></p> <ul style="list-style-type: none"> • Character is important for the art room to run smoothly. • The decisions that one make contributes to their character.
<p><u>Knowledge:</u></p> <ul style="list-style-type: none"> • How to visually convey character through a self portrait • How character affects the way the art room is used. • How character affects trust and responsibilities 	<p><u>Skills:</u></p> <ul style="list-style-type: none"> • Self Portrait • Collaborative Artwork • Illustration