



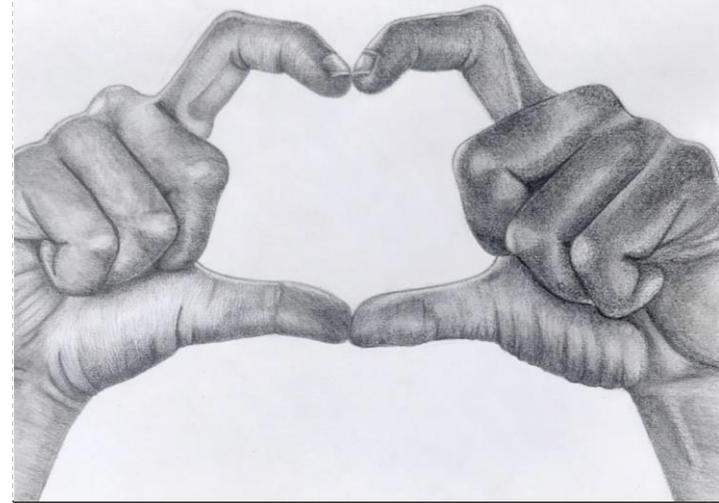
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Everyone's process is different, and everyone's experience is different. We strive to ensure all artists feel comfortable in our classrooms and therefore comfortable taking creative risks.

We work to ensure an inclusive, supportive, and positive studio community.

- OTHS ART DEPARTMENT

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Art Department

O'FALLON
TOWNSHIP HIGH
SCHOOL

Smiley Campus

600 South Smiley Street
O'Fallon, IL

Phone: 618-632-3507

Milburn Campus

650 Milburn School Road
O'Fallon, IL

Phone: 618-622-9647

2D Courses

Art 1 Foster awareness of basic art while exploring 2D & 3D design utilizing various media, including: graphite, ink, pastel, colored pencil, watercolor & tempera paint.

Art 2 Builds upon technical skills established in Art 1. Students work with their own photographs, more complex compositions, and various media, including: graphite, ink, acrylic paint, colored pencil, & conte.

Art 3 Designed for the advanced artist who is interested in the field of art. Exploration of complex forms of visual expression through a wide variety of media, with more creative freedom.

Advanced Placement Art & Design Geared toward an advanced artist who plans to pursue art beyond high school, the course guides students through the creation of a Portfolio to be scored by College Board.

The **Curriculum Guide** with prerequisites can be found at <https://www.oths.us/> under the Students tab.



3D Courses

Ceramics 1 Learn basic Ceramic vocabulary and clay stages, pottery and hand-building techniques. Students will use clay and create numerous sculptural works, for both decoration &/or function.

Ceramics 2 Builds upon the technical skills established in Ceramics 1, while also introducing the throwing wheel. Completion of a variety of vessels and sculptural works utilizing a wide range of techniques.

Ceramics 3 Introduction to more advanced technical Ceramics techniques, skills and lessons that focus upon visual problem solving, self-expression & skill development. Students will have more autonomy in their creative process.

Ceramics 4 With a focus on advanced technical skills and creative rigor, students will be required to create large and complex works of art that may be added to a portfolio or be on display in an art show.

Digital Courses

3D Modeling, Animation & 3D Printing 1
Exploration into current digital computer modeling utilizing Blender. Applies to students interested in: 3D printing, commercial product design, architecture, video game design, web development, graphic design, & CGI for animation & film.

3D Modeling, Animation & 3D Printing 2
Building upon 3D Modeling 1, students will continue to advance their techniques with Blender. They will also explore additional software of their choice as required for creating games, animations, and for production with 3D Printers.

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Art Teachers

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