ELECTIVES AND ENRICHMENT OPTIONS

Enrichment in Elementary School

✘ **Weekly Enrichment Wheel**
  - ✗ Music
  - ✗ Drama
  - ✗ Art

✘ **Considerations**
  - ✗ 45 minute class periods for 1st–5th grade classes
  - ✗ 30 minute class periods for Kindergarten students
  - ✗ Allows more time for instruction and built in transition between classes
  - ✗ If 4 classes at a grade level, one class would be split among the other three classes.

K-5 Engineering

✗ **Incorporate weekly Engineering classes into all K-5 schedules**

  ✗ Provide exposure to all students in engineering, computer coding, and robotics
- The Robotics after school program has struggled in recent years due to fewer parent volunteers involved in assisting with the program and the number of teachers able to teach it
- Limit extracurricular activities and time students are on campus
- Part time teacher to teach K-3, Jackie Mendez to teach 4th-5th
- 50 minute class, 1X each week for 1st-5th grade, 30 minutes for Kindergarten

  ✗ Takes the place of the current science pull out
- Science will be in classrooms for K-3, as it is in grades 4 and 5 (not the expert model)
- Provides additional minutes of science instruction, students' teacher teaching the content (knows students, better focus and control) , daily lessons for the duration of the unit allows students to build understanding
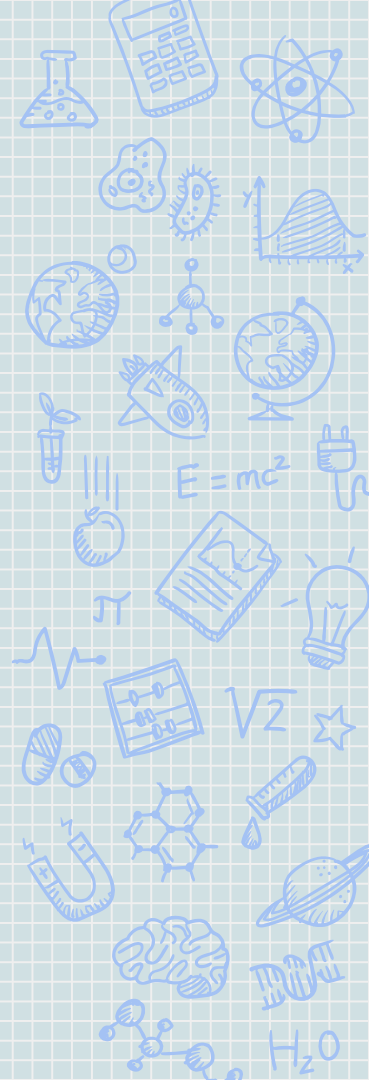
Covid-19 Elective Considerations

✗ Elective teachers travel to each classroom to limit movement of students and cleaning/disinfecting between classes in the art room, music room, etc.

✗ Elective teacher works with half a class at one time to do instruction and paraprofessional supervises independent work with the other half

✗ Possible taped lessons or live interactive lessons if the school or an individual classroom closes

✗ Move class to a larger or outdoor space to maintain social distancing requirements

Electives in Middle School

- Two Elective Choices since 2017
- Students pick their top four choices
  - Elective offerings in:
    - Spanish
    - Art
    - Computer Science
    - Music
    - Theater
    - Science
- Student Council

Spanish

Spanish 1 – (6th, 7th, 8th)

Introduction that focuses on communication about themselves, friends, school, food, health, hobbies, family and their homes while strengthening their listening, speaking, reading, and writing skills.

Spanish 1.5 – (7th, 8th)

In depth review of SPN 1, while focussing on an in-depth study of Spanish speaking countries, cultures, holidays, geography, and more.

Spanish 2 – (8th)

Enhanced level of speaking, listening, reading, and writing that focuses on the grammatical structures of the language.
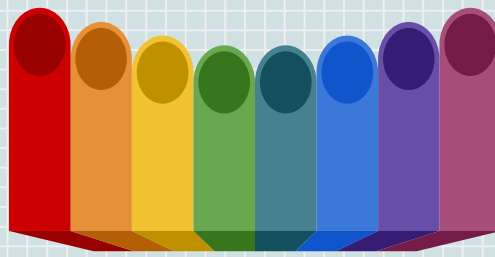
Spanish track allows students to be placed in Spanish 2 or 3 in high school (does not earn H.S. credit, but placement)
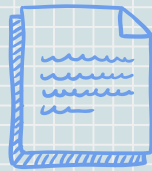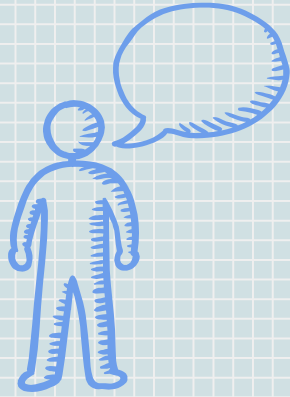
Science

✘ **Rocketry** (6th) – build and launch as well as learn the science, history, and future of space exploration

✘ **Solve it Science** (7th) – Forensics, Physiology, and Zoology, with 3D Printing

✘ **Introduction to Medical Sciences** (8th) – Human systems analysis, breakthrough technology advances, with expert guest speakers
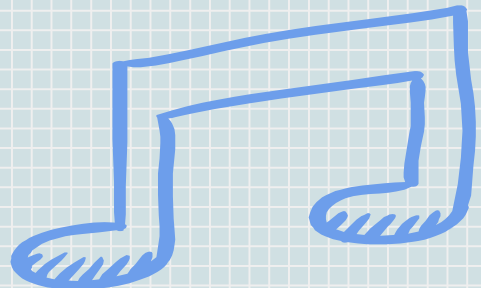
Art

✘ **Art 1** (6th, 7th, 8th) – Introductory course in visual arts using different materials and art processes

✘ **Art 2** (7th, 8th) – Intermediate course that focuses on principles of design and the enhanced use of a variety of materials

✘ **Advanced Art** (8th) – Increase choice of personal design and development of their own unique style

Theater

✗ **Drama** (6th, 7th, 8th) – Basics of acting, improvisation, and script writing. Acting exercises and performances will occur during the school day.

✗ **RSF Players** (6th, 7th, 8th)– Advanced drama where students will perform in two full length plays/musicals in the year. After school rehearsals required.

✗ **Speech and Debate** (6th, 7th, 8th) – Instruction and practice in the art of public speaking through creating informative, impromptu, and argumentative speeches (debate).

✗ **Stagecraft and Design** (6th, 7th, 8th) – Learn how to design, build, create backdrops, props, and costumes for RSF Player productions.

Music

✘ **Advanced Band** (6th, 7th, 8th) – Orchestra setting that incorporates elements of music history, theory, aural skills, notation, improvisation, and composition

✘ **Choir** (6th, 7th, 8th) – Reading music, singing in harmony, and developing individual skills to enhance his/her own performance and that of the group.

✘ **Guitar** (6th, 7th, 8th) – Three primary ways to learn songs on guitar through tab, chords, and written music

Computer Science

✘ **Computer Science** (6th) – CAD programming and coding

✘ **Game Programming** (6th) – Game designing through coding

✘ **Digital Art** (7th, 8th) – Adobe Creative Suite portfolio development

✘ **Technical Art and Media Tech** (7th, 8th) – Eagle News and Product Development "Shark Tank"

✘ **Yearbook/Graphic Design/Photography** (7th, 8th) – Adobe Creative Suite

Questions?