Learning with Technology Parent Workshop

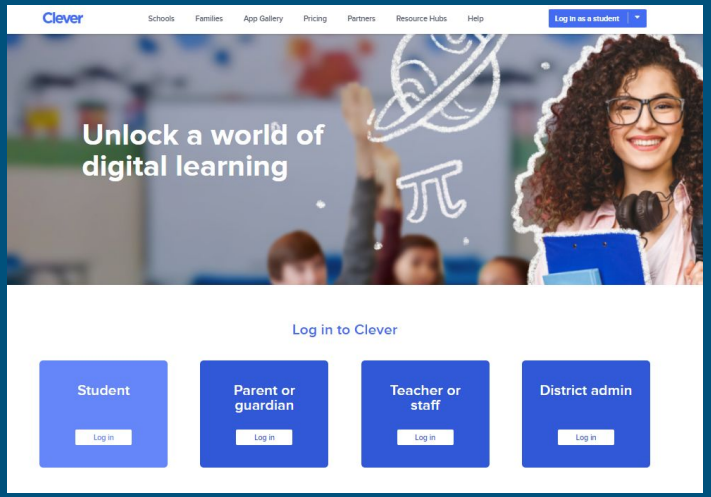
March 23, 2022
Presenters:
Ms. Hastings, Ms. Tran,
and Ms. Cuevas

Welcome!

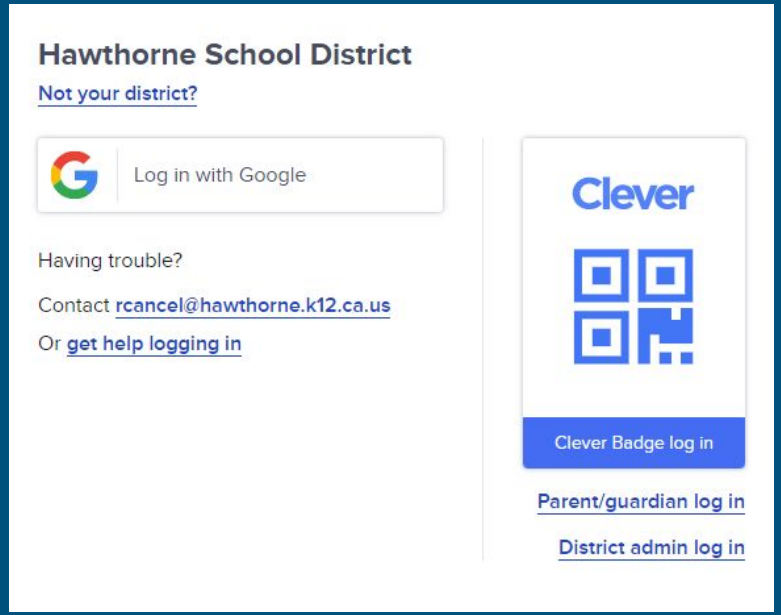
Please sign into the chat with your child's first and last name, your child's grade level, and your first and last name.

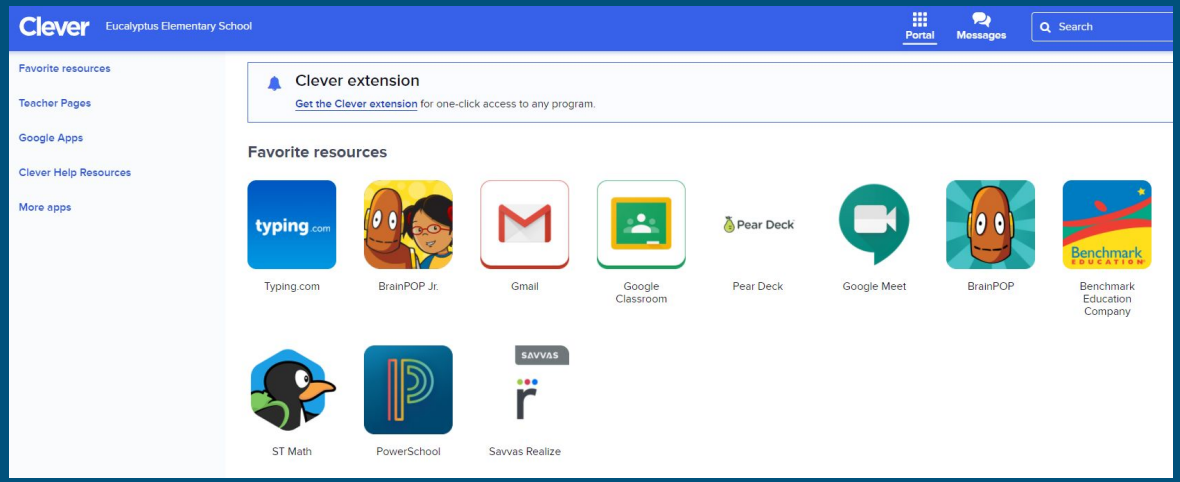
Clever Single Sign-On

www.clever.com



Clever Single Sign-On




Clever
Eucalyptus Elementary School
Portal
Messages
Search
Favorite resources
Teacher Pages
Google Apps
Clever Help Resources
More apps
Clever extension
Get the Clever extension for one-click access to any program.
Favorite resources
typing.com
Typing.com
BrainPOP Jr.
Gmail
Google Classroom
Pear Deck
Pear Deck
Google Meet
BrainPOP
Benchmark EDUCATION
Benchmark Education Company
ST Math
PowerSchool
SAVVAS
Savvas Realize

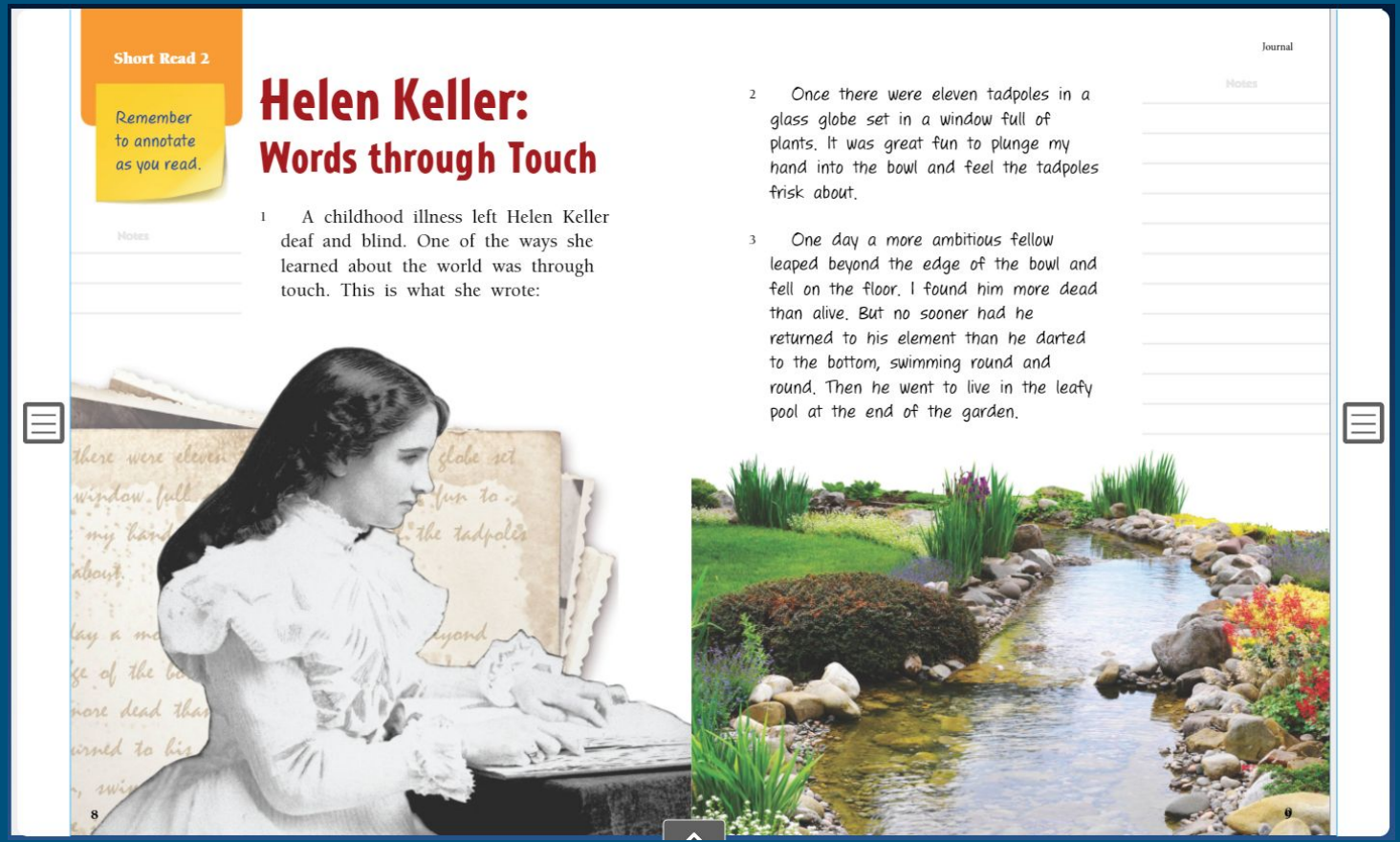
Language Arts

Benchmark Universe and
Footsteps 2 Brilliance

Benchmark Universe

(Benchmark Advance Online)

Reading and Annotating the Student Text Online



Short Read 2

Remember to annotate as you read.

Notes

Helen Keller:
Words through Touch

1 A childhood illness left Helen Keller deaf and blind. One of the ways she learned about the world was through touch. This is what she wrote:

8

Journal

Notes

2 Once there were eleven tadpoles in a glass globe set in a window full of plants. It was great fun to plunge my hand into the bowl and feel the tadpoles frisk about.

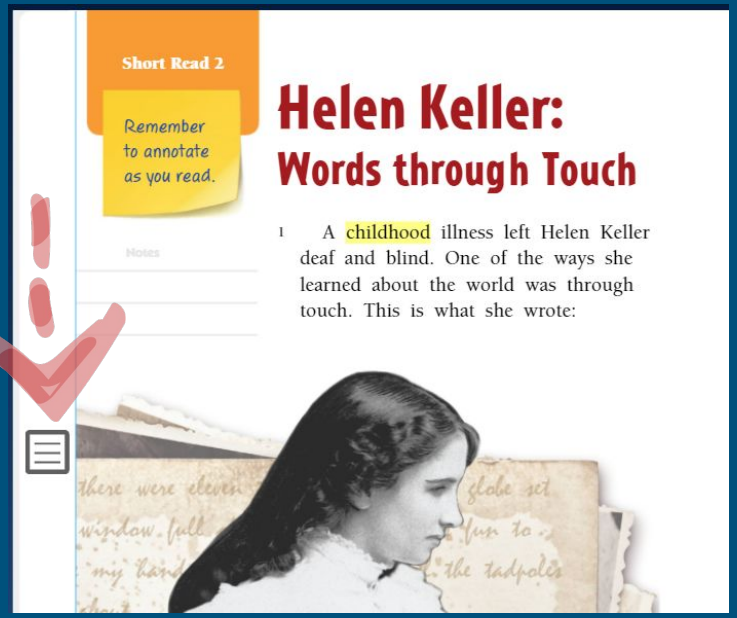
3 One day a more ambitious fellow leaped beyond the edge of the bowl and fell on the floor. I found him more dead than alive. But no sooner had he returned to his element than he darted to the bottom, swimming round and round. Then he went to live in the leafy pool at the end of the garden.

9

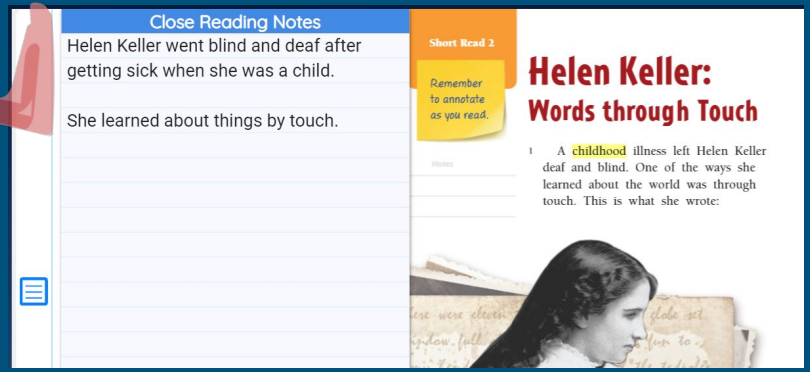
Clicking on different parts of the text provides supports for students while reading.

Clicking on a word will highlight, and will read the word aloud.

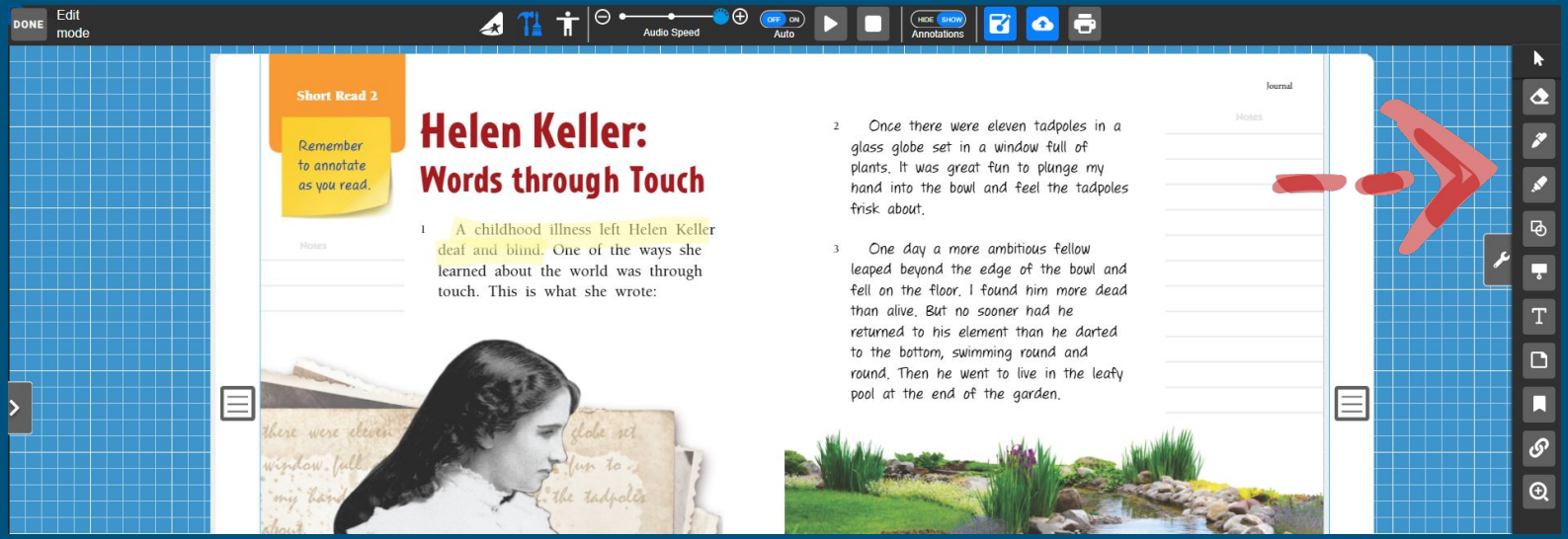
Clicking on different parts of the page provides supports for students while reading.



Clicking on the box with three lines in the margins will open up a space to take notes.

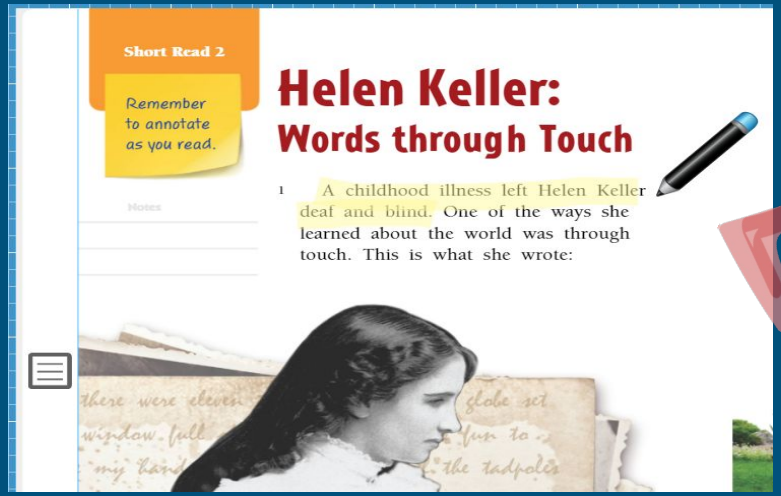


Clicking on different parts of the page provides supports for students while reading.



The toolbar on the right has several tools to use for annotating the text.

Clicking on different parts of the text provides supports for students while reading.

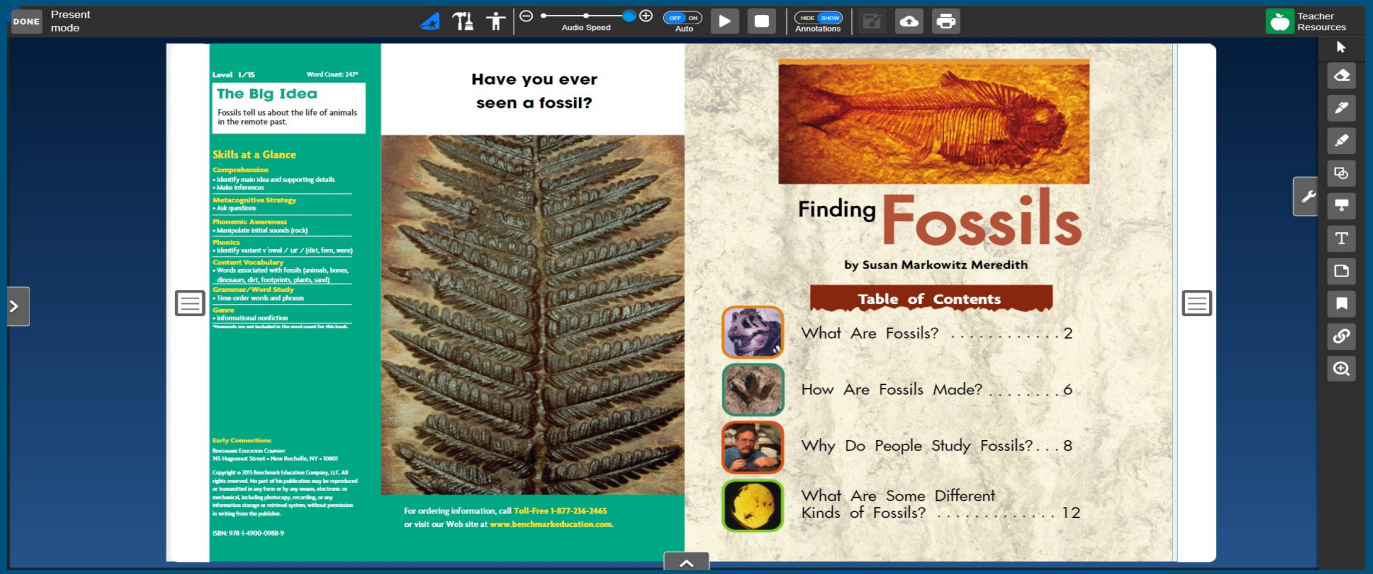


Here I've used my highlighter to highlight key information in my text.

Clicking on different parts of the page provides supports for students while reading.

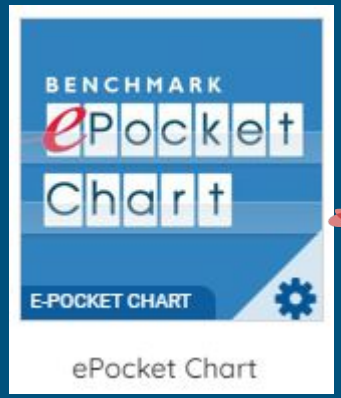
Finally, the toolbar at the top has a Play button that will read the text aloud to the student.

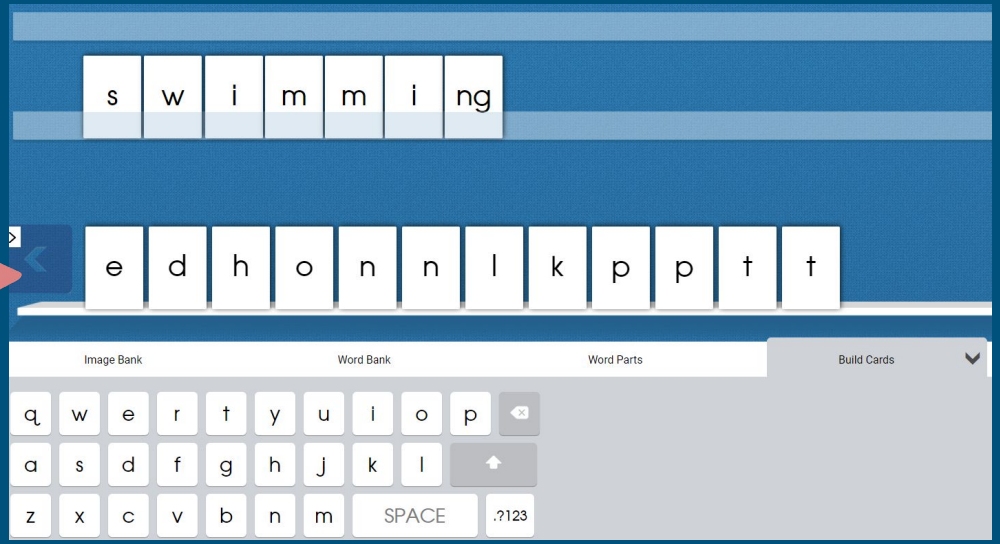
Clicking on different parts of the page provides supports for students while reading.



These same tools are available to use when reading and annotating Leveled Readers online.

Benchmark Universe also has activities and games students can use to practice lessons taught in class.





The ePocket Chart provides phonics, spelling, and word-building practice.

Benchmark Universe also has activities and games students can use to practice lessons taught in class.

The Interactive Learning Games provide fun phonics, spelling, and word-building practice.

Footsteps 2 Brilliance

(Alphabet, Phonics, Writing, and Reading Practice)

Footsteps 2 Brilliance has fun activities and games for students to practice reading and writing.

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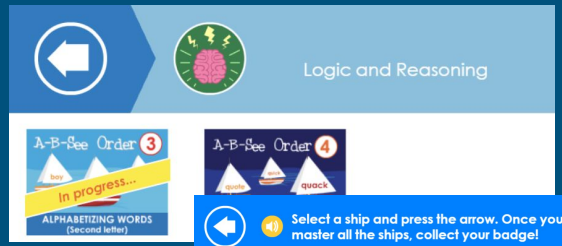
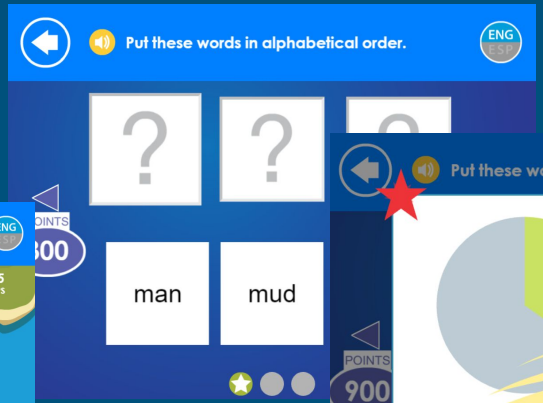
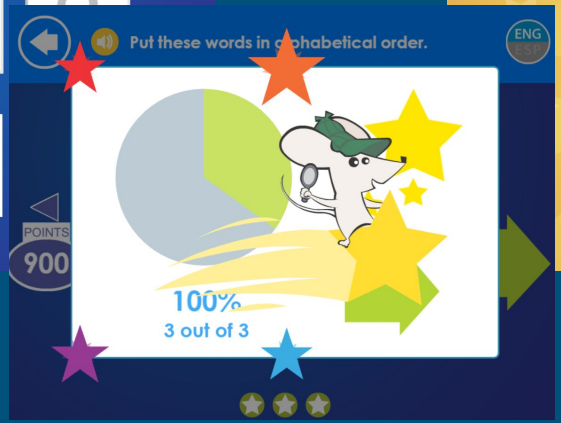
Fun reading activities can be found in "My Library."

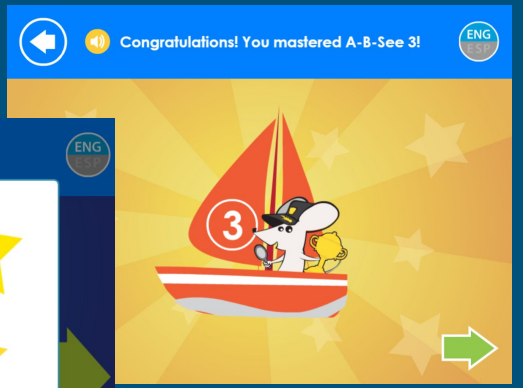
Footsteps 2 Brilliance has fun activities and games for students to practice reading and writing.

Fun games can be found in "My Games."

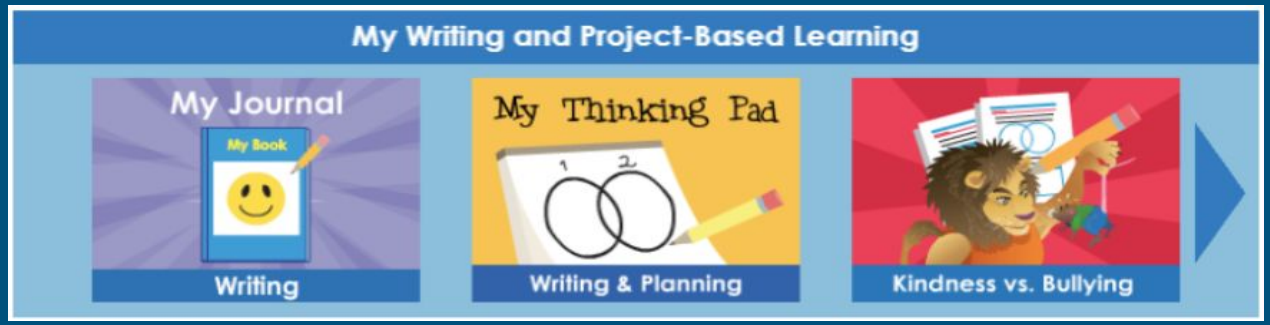




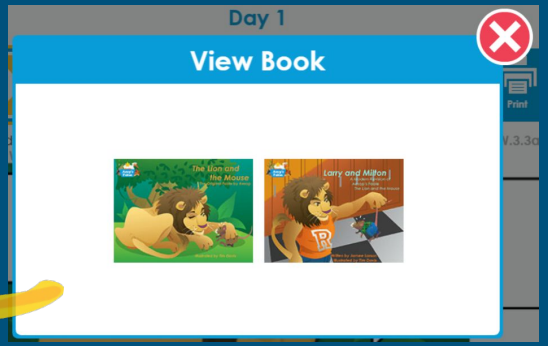




Footsteps 2 Brilliance has fun activities and games for students to practice reading and writing.



Fun writing activities can be found in "My Writing and Project-Based Learning."



The BEST way for any learner to become a better, stronger reader is to READ!

Encouraging our children to **read for fun**, to **read when they're bored**, **when waiting** at a restaurant or at the doctor's office, and **to us, or with us, every single day** is the best way to help our kids become lifelong learners and readers.

We want to make sure to ask our kids about what they're reading, and what they're interested in, so we can continue to support their literacy development.

Language Arts

There are several options for online reading and literacy practice.

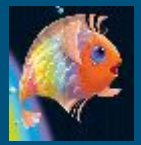
If you're in need of additional information or have any questions, please don't hesitate to reach out to me at ehastings@hawthorne.k12.ca.us or to reach out to your child's teacher.

Mathematics

Pearson (Savvas), ST Math, and Reflex Math

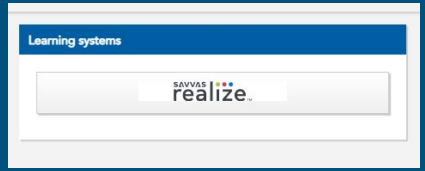
Pearson Savvas Math

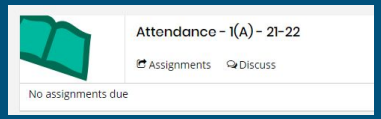
Savvas Realize

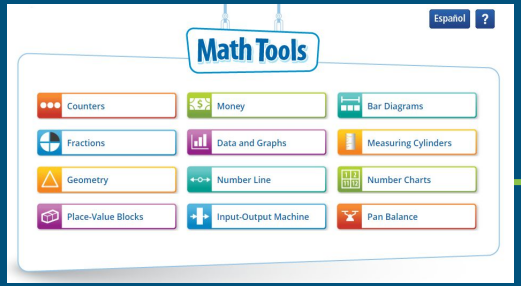


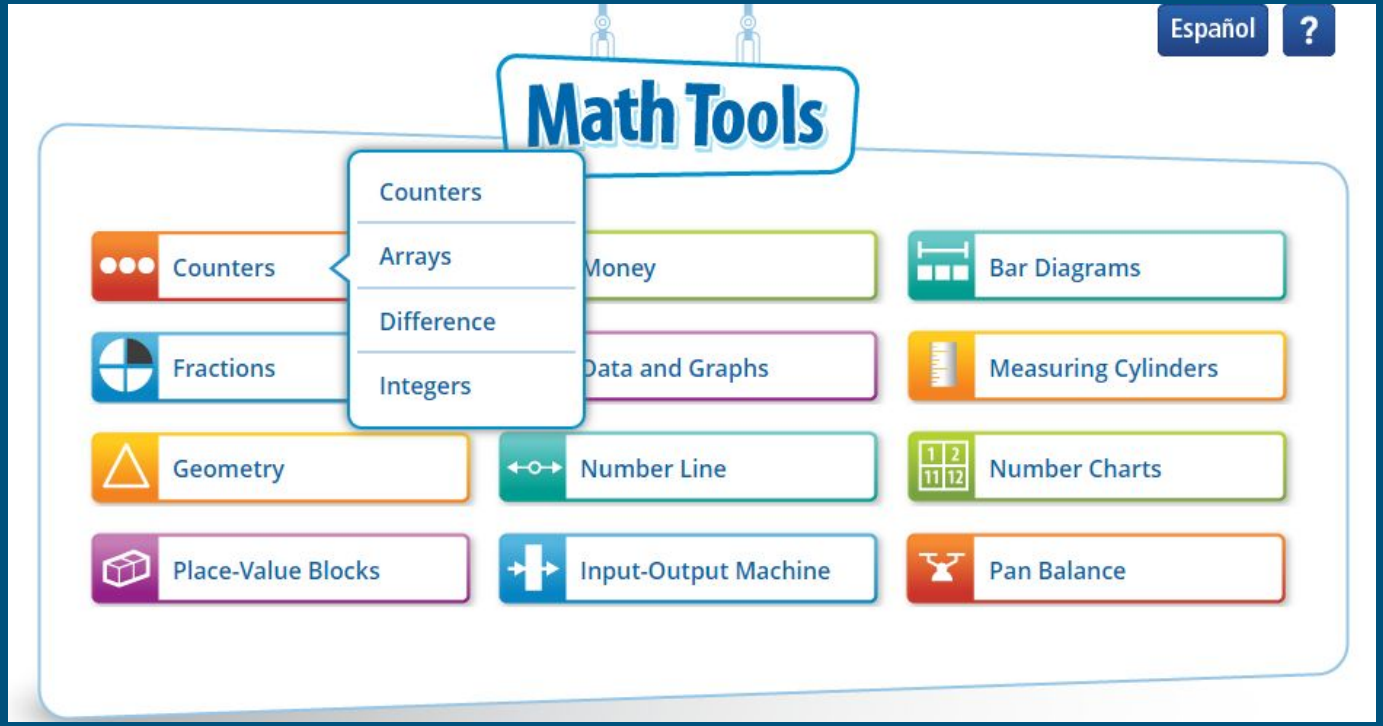
Math Tools

1. Go to app:

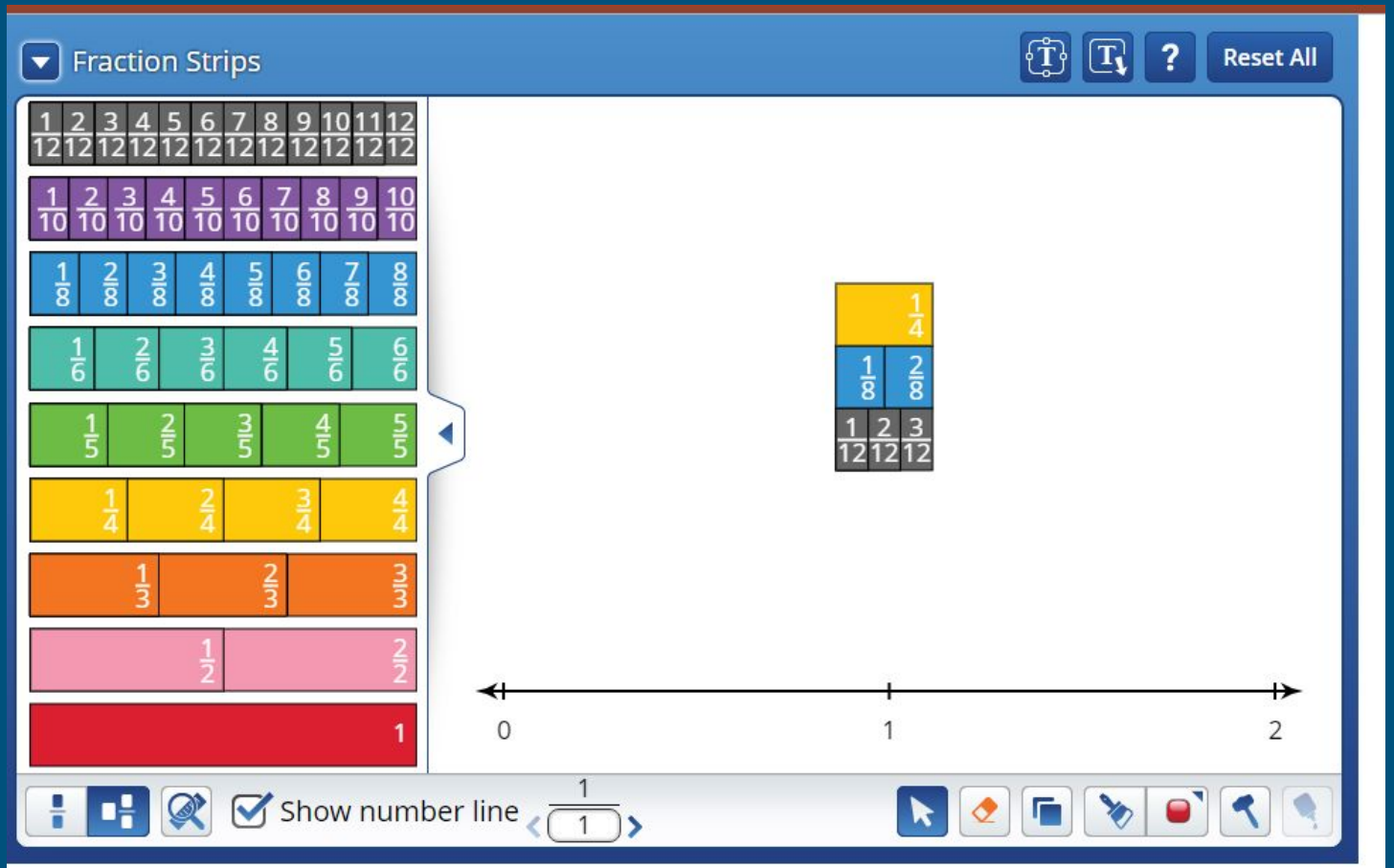
2. Click on 

3. Click on the word “Classes”
4. Click on Attendance 

5. Go to Math Tools 

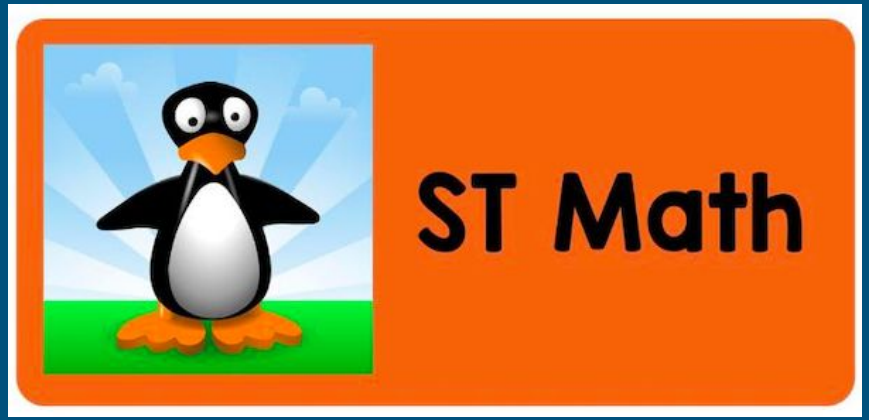


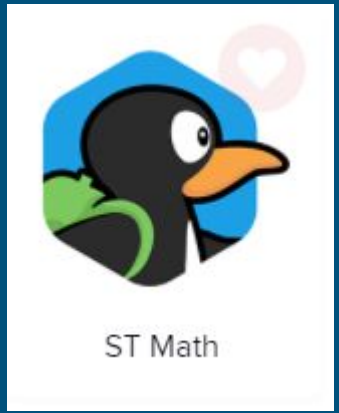
Multiple uses for math tools:


Fraction Strips
Reset All
1/12 2/12 3/12 4/12 5/12 6/12 7/12 8/12 9/12 10/12 11/12 12/12
1/10 2/10 3/10 4/10 5/10 6/10 7/10 8/10 9/10 10/10
1/8 2/8 3/8 4/8 5/8 6/8 7/8 8/8
1/6 2/6 3/6 4/6 5/6 6/6
1/5 2/5 3/5 4/5 5/5
1/4 2/4 3/4 4/4
1/3 2/3 3/3
1/2 2/2
1
1/4
1/8 2/8
1/12 2/12 3/12
0
1
2
Show number line
1
1

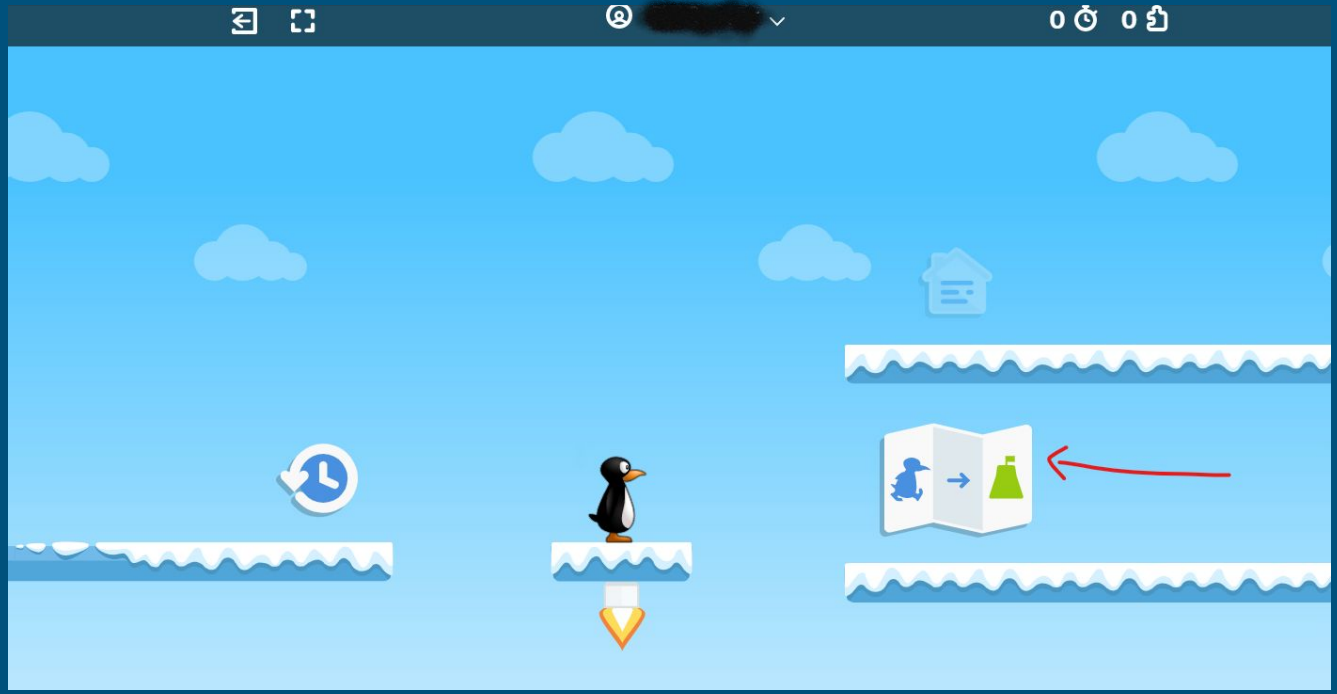
ST Math

ST Math is a visual instructional program that builds a deep conceptual understanding of math through rigorous learning and creative problem solving to engage, motivate and challenge K-6 students toward higher achievement.

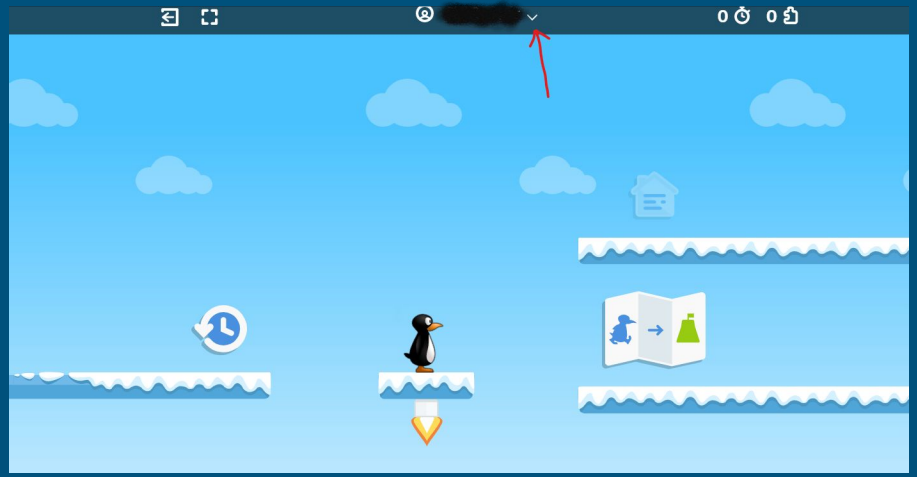




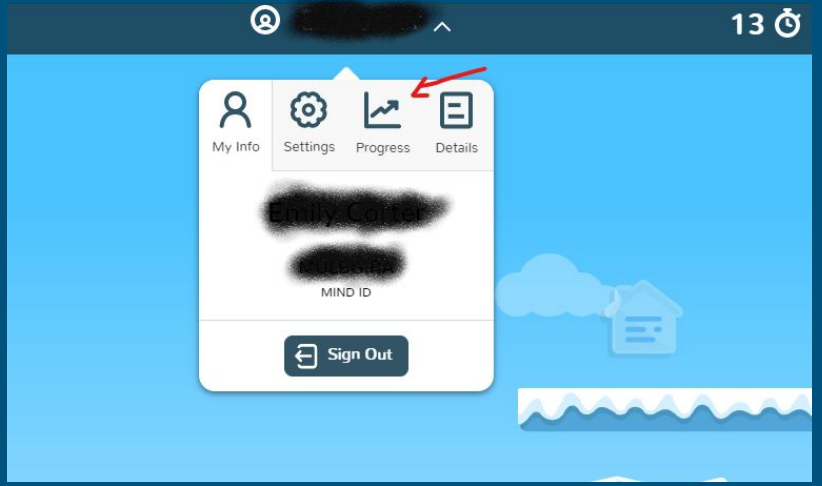
ST Math Journey



Checking Student Progress on ST Math

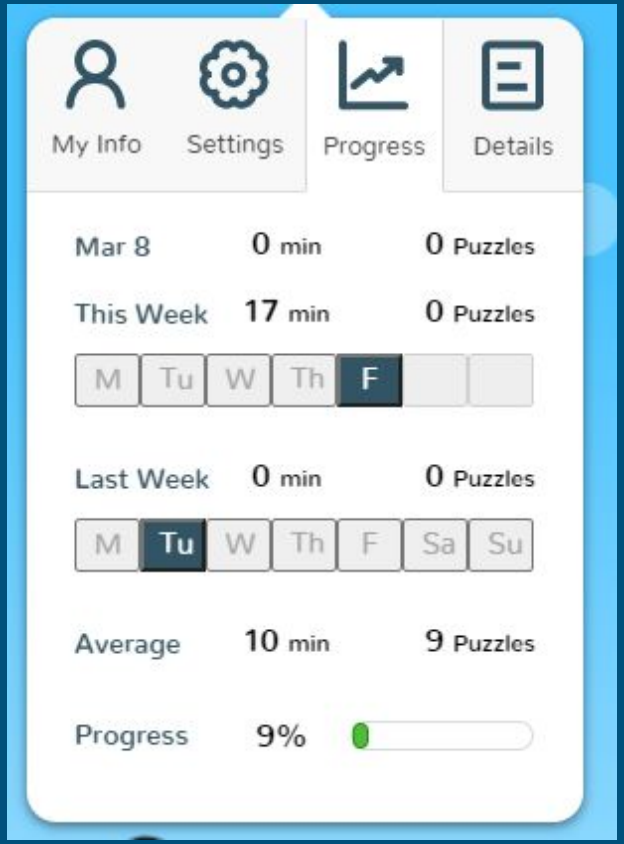


1. Click on the drop down menu.



2. Click on “Progress”

Checking Student Progress on ST Math

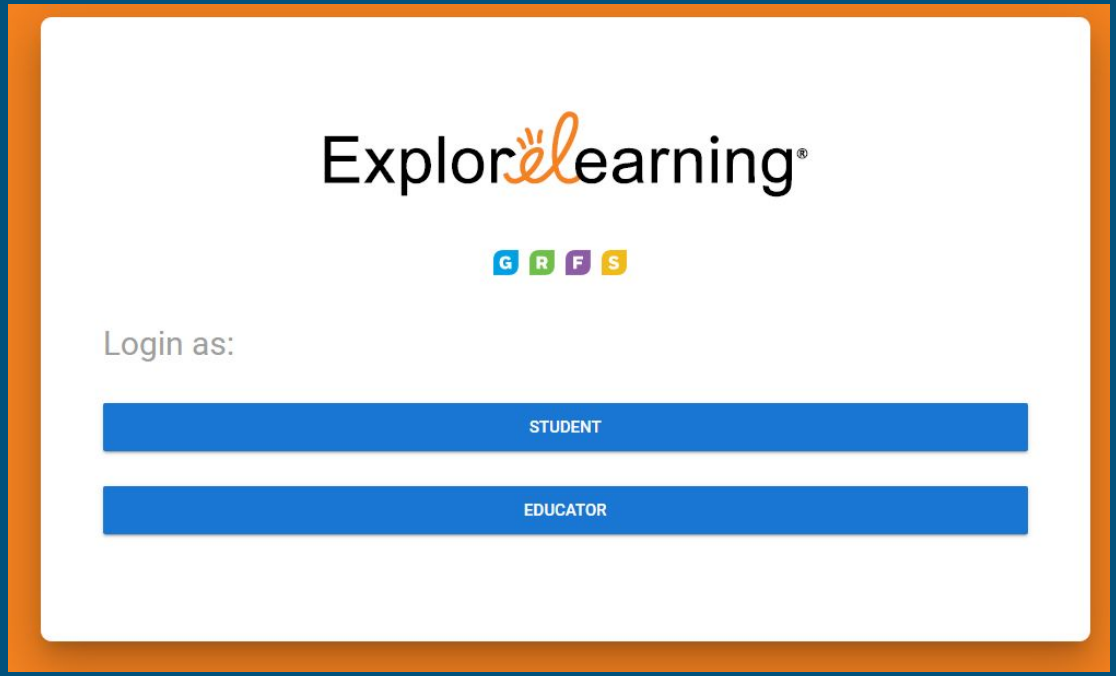


1. Click on “Progress
2. Days that students are active on ST Math are shown in dark blue.
3. If you click on the dark blue days, you can see more info for the day.
4. The most important information is the Progress. This student has 9% progress.
5. The goal is to get to get to 100%.
6. 30 minutes a day is a good amount of time to spend on ST Math 3 days a week.
7.

Reflex Math

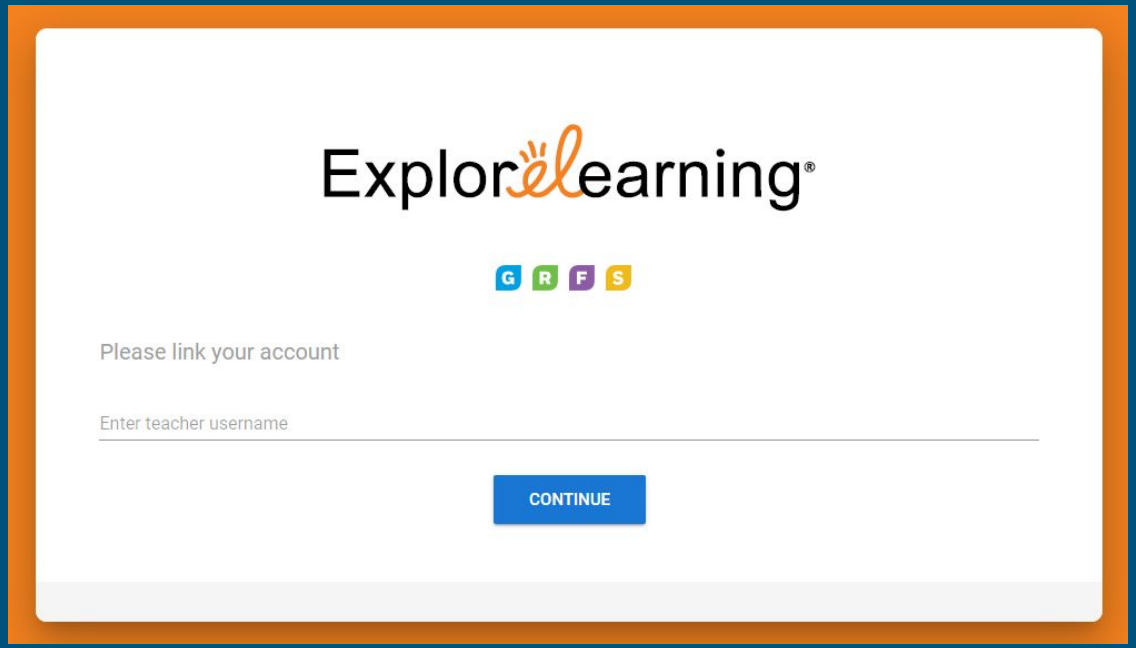
Reflex Math is a web-based, educational program that is adaptive and individualized per student. The program continuously monitors each student's math fluency performance to create a targeted individualized experience for every child.

Reflex Math



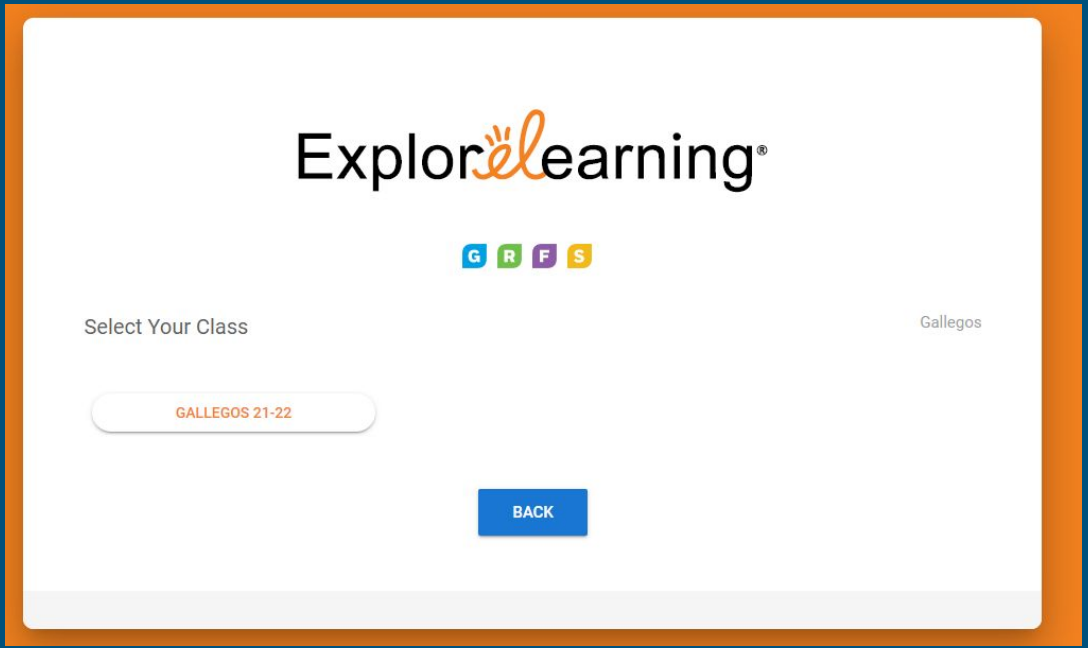
Click on “STUDENT”

Reflex Math



Type in the teacher’s username and click “CONTINUE”.

Reflex Math



Click on the teacher's class name.

Reflex Math

- Click on student's name
- Type in the student's password
- Students only have to do this part once. Afterwards, you will only have to click on the explore learning icon in Clever and it should automatically log the student in.

The Goal is the Green Light!

Once a student has answered a certain number of facts correctly on a given day, a Green Light illuminates in the upper right corner of the screen. This indicates that the students has met the Daily Usage Requirement.

Usernames and Passwords for Math

If you need any help with usernames or passwords, please contact your child's teacher or you can also email Ms. Tran at ttran@hawthorne.k12.ca.us.

THANK YOU!