

Using Sunscreen at School/Field Trips/Camps – Process for all grades

“Any person, including students, parents and school personnel, may possess topical sunscreen products to help prevent sunburn while on school property, at a school-related event, activity, or at summer camp....a sunscreen product may be possessed and applied under this section without the prescription or note of a licensed health care professional.....For student use, a sunscreen product must be supplied by parent/guardian...(3) Nothing in this section requires school personnel to assist students in applying sunscreen.” - *WA State House Bill Amendment 5404 to RCW 28A.210*

Healthcare provider permission is no longer required, but please review the Lake Washington School District process for sunscreen at school. The safety of all children is our priority and some students are very allergic to sunscreen. Thank you for understanding and complying with this process.

Students may bring and self-apply sunscreen at school once parents have met the following conditions:

- We recommend application at home before school, bringing a sunhat labeled with name, and wearing sun protective garments.
- Sunscreen is labeled with child’s full name.
- NO SPRAY sunscreen is allowed.
- Younger students may find stick sunscreen easier.
- Child is instructed by parent to not share sunscreen with other students.
- Approval will be withdrawn if a student handles sunscreen irresponsibly or otherwise maintains or administers it in a manner that is not appropriate for school. For this reason, parents must demonstrate at home how to apply.
- Additional information regarding sunscreen can be found at:
<https://www.aad.org/media/stats/prevention-and-care/sunscreen-faqs>

I agree and have met the conditions above and provided sunscreen for my student.

Parent/Guardian signature _____ Date _____

Parent/Guardian printed name _____

Student Name _____ Grade _____

Staff: Keep original signed copy of this letter in the Health Room. Make a copy to keep with sunscreen.