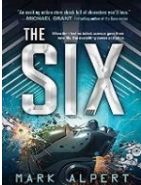

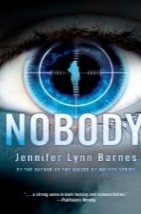


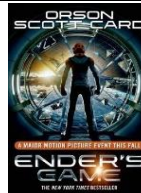




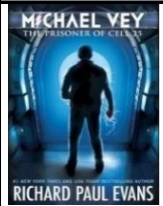
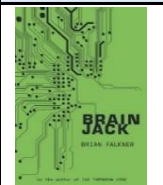
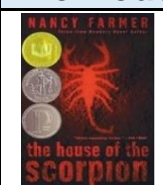


Science Fiction



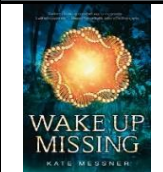

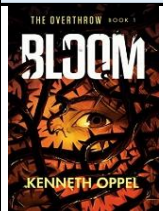
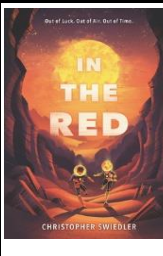
* Denotes first book in a series


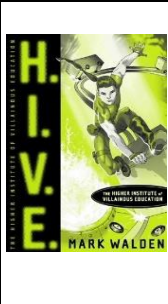
Title	Author	Call #
The Six*	Alpert, Mark	FIC ALP
	<p>Adam, crippled by muscular dystrophy, and five other terminally ill teenagers sacrifice their bodies and upload their minds into weaponized robots to battle a dangerously advanced artificial intelligence program bent on destroying humanity.</p>	
Trailblazer	Aslan, Austin	FIC ASL
	<p>The roar of the crowd, the glow of the spotlight, the thrill of the race—Mace Blazer dreams of going TURBO. TURBOnauts thrive on the thrum of trimorphers's rocket engines as the vehicles morph from super-powered race cars to speeding jet aircrafts to torpedo-fast submarines, while they race full-throttle around every bend. And Mace believes he's got what it takes to join their ranks—he only needs the chance to prove it. So when a reclusive retired racer chooses Mace to try out to be part of the next generation of TURBOnauts, Mace knows that this is his moment to show what he can do.</p>	
Nobody	Barnes, Jennifer Lynn	FIC BAR
	<p>There are people in this world who are Nobody. They live their lives under the radar, forgotten as soon as you turn away. That's why they make the perfect assassins. The Institute finds these people when they're young and takes them away for training. But an untrained Nobody is a threat to their organization. And threats must be eliminated. Claire has been invisible her whole life, missed by the Institute's monitoring. But now they've ID'ed her and have sent Nix to remove her. Yet the moment Nix lays eyes on her, he can't make the hit. It's as if Claire and Nix are the only people in the world for each other. And they are—because no one else can really see them.</p>	
Trapped in a Video Game	Brady, Dustin	E FIC BRA
	<p>Jesse Rigsby hates video games - and for good reason. You see, a video game character is trying to kill him. After getting sucked in the new game Full Blast with his friend Eric, Jesse starts to see the appeal of vaporizing man-size praying mantis while cruising around by jet pack. But pretty soon, a mysterious figure begins following Eric and Jesse, and they discover they can't leave the game. If they don't figure out what's going on fast, they'll be trapped for good!</p>	
Felix Yz	Bunker, Lisa	FIC BUN
	<p>When Felix Yz was three years old, a hyperintelligent fourth-dimensional being became fused inside him after one of his father's science experiments went terribly wrong. The creature is friendly, but Felix—now thirteen—won't be able to grow to adulthood while they're still melded together. So a risky Procedure is planned to separate them . . . but it may end up killing them both instead.</p>	
Ender's Game*	Card, Orson Scott	FIC CAR
	<p>Andrew "Ender" Wiggin thinks he is playing computer simulated war games; he is, in fact, engaged in something far more desperate. The result of genetic experimentation, Ender may be the military genius Earth desperately needs in a war against an alien enemy seeking to destroy all human life. The only way to find out is to throw Ender into ever harsher training, to chip away and find the diamond inside, or destroy him utterly. Ender Wiggin is six years old when it begins. He will grow up fast.</p>	

Superhuman*	Carroll, Michael	FIC CAR
	<p>Four thousand years ago the world's first super human walked the earth. Possessing the strength of one hundred men, skin impervious to attack, and the ability to read minds, this immortal being used his power to conquer and enslave nations. Now plans are in motion that will transport this super human to the present, where he'll usher in a new age of tyranny unlike anything the world has ever seen.</p> <p>Determined to stand against them, using powers they've only just begun to master, is a ragtag group of young heroes. For them this first test may be their greatest . . . and last.</p>	
Poweless*	Childs, Tera Lynn	FIC CHI
	<p>Kenna is constantly surrounded by superheroes. Everyone except her has a power. She's smart and independent, but surrounded by all the extraordinary, it's hard not feel very ordinary. So when three villains break into the lab where she interns, Kenna refuses to be a victim. She stands her ground. She's not about to let criminals steal the research that will make her extraordinary too. But in the heat of battle, secrets are spilled and one of the villains saves her life. Suddenly, everything Kenna thought she knew about good and evil, heroes and villains is upended. And to protect her life and those she loves, she must team up with her sworn enemies on a mission that will redefine what it means to be powerful and powerless...</p>	
Things Not Seen*	Clements, Andrew	FIC CLE
	<p>Bobby Phillips is an average fifteen-year-old-boy. Until the morning he wakes up and he has turned invisible. There doesn't seem to be any rhyme or reason to Bobby's new condition; even his dad the physicist can't figure it out. For Bobby that means no school, no friends, no life. He's a missing person. Then he meets Alicia. She's blind, and Bobby can't resist talking to her, trusting her. But people are starting to wonder where Bobby is. Bobby knows that his invisibility could have dangerous consequences for his family and that time is running out. He has to find out how to be seen again--before it's too late.</p>	
Last Day on Mars	Emerson, Keith	FIC EME
	<p>Liam Saunders-Chang is one of the last humans left on Mars. The son of two scientists who have been racing against time to create technology vital to humanity's survival, Liam, along with his friend Phoebe, will be on the last starliner to depart before Mars, like Earth before it, is destroyed.</p> <p>Or so he thinks. Because before this day is over, Liam and Phoebe will make a series of profound discoveries about the nature of time and space and find out that the human race is just one of many in our universe locked in a dangerous struggle for survival.</p>	
Michael Vey: The Prisoner in Cell 25*	Evans, Richard Paul	FIC EVA
	<p>To everyone at Meridian High School, fourteen-year-old Michael Vey is nothing special, just the kid who has Tourette's syndrome. But in truth, Michael is extremely special—he has electric powers. Michael thinks he is unique until he discovers that a cheerleader named Taylor has the same mysterious powers. With the help of Michael's friend, Ostin, the three of them set out to discover how Michael and Taylor ended up with their abilities, and their investigation soon brings them to the attention of a powerful group who wants to control the electric teens—and through them, the world.</p>	
Brain Jack	Falkner, Brian	FIC FAL
	<p>In a dystopian near-future, neuro-headsets have replaced computer keyboards. Just slip on a headset, and it's the Internet at the speed of thought. For teen hacker Sam Wilson, a headset is a must. But as he masters the new technology, he has a terrifying realization. If anything on his computer is vulnerable to an attack, what happens when his mind is linked to the system? Could consciousness itself be hacked?</p>	
The House of the Scorpion*	Farmer, Nancy	FIC FAR
	<p>Matteo Alacrán was not born; he was harvested. His DNA came from El Patrón, lord of a country called Opium--a strip of poppy fields lying between the United States and what was once called Mexico. Matt's first cell split and divided inside a petri dish. Then he was placed in the womb of a cow, where he continued the miraculous journey from embryo to fetus to baby. He is a boy now, but most consider him a monster--except for El Patrón. El Patrón loves Matt as he loves himself, because Matt is himself.</p>	

Incarceron*	Fisher, Catherine	FIC FIS
	<p>Incarceron is a prison so vast that it contains not only cells and corridors, but metal forests, dilapidated cities, and wilderness. It has been sealed for centuries, and only one man has ever escaped. Finn has always been a prisoner here. Although he has no memory of his childhood, he is sure he came from Outside. His link to the Outside, his chance to break free, is Claudia, the warden's daughter, herself determined to escape an arranged marriage. They are up against impossible odds, but one thing looms above all: Incarceron itself is alive ...</p>	
Lifers	Griffin, M.A.	FIC GRI
	<p>Fear haunts the streets of Preston's city: a girl has disappeared. Preston is drawn to investigate, exploring the city in the hunt for his missing friend. And deep in the bowels of a secret scientific institute, he discovers a sinister machine used to banish teenage criminals for their offenses. Captured and condemned to a cavernous dimension, Preston is determined to escape. But this is no ordinary jail. Friendships will be forged, and lives will be lost in a reckless battle for freedom, revenge - and revolution.</p>	
Dangerous	Hale, Shannon	FIC HAL
	<p>When Maisie Danger Brown nabbed a spot at a NASA-like summer boot camp, she never expected to uncover a conspiracy that would change her life forever. And she definitely didn't plan to fall in love. But now there's no going back--Maisie's the only thing standing between the Earth and annihilation. She must become the hero the world needs. The only problem is: how does a regular girl from Salt Lake City do that, exactly? It's not as though there's a handbook for this sort of thing. It's up to Maisie to come up with a plan--and find the courage to carry it out--before she loses her heart . . . and her life.</p>	
Magisterium	Hirsh, Jeff	FIC HIR
	<p>Sixteen-year-old Glenn Morgan has lived next to the Rift her entire life and has no idea of what might be on the other side of it. Glenn's only friend, Kevin, insists the fence holds back a world of monsters and witchcraft, but magic isn't for Glenn. She has enough problems with reality: Glenn's mother disappeared when she was six, and soon after, she lost her scientist father to his all-consuming work on the mysterious Project. Glenn buries herself in her studies and dreams about the day she can escape. But when her father's work leads to his arrest, he gives Glenn a simple metal bracelet that will send Glenn and Kevin on the run---with only one place to go.</p>	
The Rains*	Hurwitz, Gregg Andrew	FIC HUR
	<p>In one terrifying night, the peaceful community of Creek's Cause turns into a war zone. No one under the age of eighteen is safe. Chance Rain and his older brother, Patrick, have already fended off multiple attacks from infected adults by the time they arrive at the school where other young survivors are hiding. Most of the kids they know have been dragged away by once-trusted adults who are now ferocious, inhuman beings. The parasite that transformed them takes hold after people turn eighteen—and Patrick's birthday is only a few weeks away. Determined to save Patrick's life and the lives of the remaining kids, the brothers embark on a mission to uncover the truth about the parasites—and what they find is horrifying.</p>	
Bot Wars	Kade, J.V.	FIC KAD
	<p>Twelve-year-old Aiden (Trout) St. Kroix lives with his older brother Po. Their father disappeared two years ago while fighting in the Bot Wars—a devastating conflict that began when robots became so advanced that they revolted and took the lives of thousands of people. When the government banned and declared all bots terrorists, Trout didn't question a thing. In the end, all he wanted was to find his dad. Desperate, Trout posts a video to the internet seeking help with his search, unwittingly unleashing a storm of danger as his brother is suddenly abducted and he is labeled a terrorist and a criminal himself. Trout goes on the run to seek answers, but it turns out that nothing is what it seems—not the government, not the bots, and not even his own father.</p>	

Last of Her Name	Khoury, Jessica	FIC KHO
	<p>Every member of the Leonov royal family was murdered when rebellion swept the galaxy--down to their youngest child, Princess Anya--making way for the Union government to seize power. But Stacia spends her days half-wild, rambling her father's vineyard with her friends, Clio and Pol. That all changes when a Union ship appears, bearing the leader of the Union, who declares that Stacia's sleepy village is a den of empire loyalists. Even more shocking, the Direktor claims that Princess Anya Leonova is alive--and Stacia is the lost princess. As their home explodes into chaos, Pol smuggles Stacia to a hidden escape ship, leaving Clio in the hands of the Union. Stacia sets her heart on a single mission: She will find and rescue Clio, even with the whole galaxy on her trail.</p>	
Insignia*	Kincaid, S.J.	FIC KIN
	<p>The planet's natural resources are almost gone, and war is being fought to control the assets of the solar system. The enemy is winning. The salvation may be Tom Raines. Tom doesn't seem like a hero. He's a short fourteen-year-old with bad skin. But he has the virtual-reality gaming skills that make him a phenom behind the controls of the battle drones.</p> <p>As a new member of the Intrasolar Forces, Tom's life completely changes. Suddenly, he's someone important. He has new opportunities, friends, and a shot at having a girlfriend. But there's a price to pay...</p>	
Dragons vs Drones*	King, Wesley	FIC KIN
	<p>A young computer genius whose CIA analyst father went missing years earlier is chased by sleek, high-tech drones into a land populated by Godzilla-size dragons, triggering a war that only he can stop.</p>	
StarFlight	Landers, Melissa	FIC LAN
	<p>Solara Brooks needs a fresh start, someplace where nobody cares about the engine grease beneath her fingernails or the felony tattoos across her knuckles. The outer realm may be lawless, but it's not like the law has ever been on her side.</p>	
EXO	Lee, Fonda	FIC LEE
	<p>Some die-hard extremists still oppose the alien's rule on Earth, but Donovan Reyes isn't one of them. His dad holds the prestigious position of Prime Liaison in the collaborationist government, and Donovan's high social standing along with his exocel (a remarkable alien technology fused to his body) guarantee him a bright future in the security forces. That is, until a routine patrol goes awry and Donovan's abducted by the human revolutionary group Sapience. When Sapience realizes who Donovan's father is, they think they've found the ultimate bargaining chip. But the Prime Liaison doesn't negotiate with terrorists, not even for his own son. Left in the hands of terrorists who have more uses for him dead than alive, the fate of Earth rests on Donovan's survival. Because if Sapience kills him, it could spark another intergalactic war. And Earth didn't win the last one...</p>	
Randoms*	Liss, David	FIC LIS
	<p>Zeke Reynolds comes from a long line of proud science fiction geeks. He knows his games, comics, movies, & TV shows like Captain Kirk knows the starship Enterprise. So, it's been a dream come true when he learns the science fiction he loves so much is based on reality--and that he's been selected to spend a year on a massive space station. To evaluate humanity's worthiness, the Confederation of United Planets has handpicked three of Earth's most talented young people--and then there's Zeke. He's the random.</p>	

Sanctuary*	Lix, Caryn	FIC LIX
	<p>Kenzie has trained her entire life to become an elite guard on Sanctuary, Omnistellar's space prison for superpowered teens too dangerous for Earth. But then a routine drill goes sideways and Kenzie is taken hostage by rioting prisoners. At first, she's confident her commanding officer—her mother—will stop at nothing to secure her freedom. Yet her mother is more concerned with Omnistellar protocol than she is with getting Kenzie out safely. As Kenzie forms her own plan to escape, she doesn't realize there's something ancient and evil that has clawed its way into Sanctuary from the vacuum of space. And Kenzie might have to team up with her captors to survive.</p>	
Dragon Ops	Mancusi, Mari	FIC MAN
	<p>Welcome to DRAGON OPS, the world's first augmented-reality video-game theme park. Set on a once-deserted island, our three beta players—classic gamer geek Ian; his adventure-seeking sister, Lily; and their too-cool-for-gaming cousin, Derek—have been lucky enough to score an invite to play before the fully immersive experience opens to the public. But once inside, they find themselves trapped in a game taken over by a rogue AI dragon called Atreus, and suddenly the stakes go beyond the virtual world. With no cheat codes, guidebooks, save points, or do-overs, they'll need all their cunning and video-game hacks to beat the game and survive in real life.</p>	
Wake Up Missing	Messner, Kate	FIC MES
	<p>After suffering a concussion, Cat is attending I-CAN, a groundbreaking facility that promises to cure her of constant headaches and lost memory. But I-CAN is state-of-the-art in its technology and its secrets, with a plan to implant DNA from great scientists into modern kids and use them to create a super-weapon. When Cat and her fellow patients discover the truth, they're in serious danger and must make a daring escape through the Everglades to expose the secrets of I-CAN and save its subjects from losing themselves forever.</p>	
Ignite the Stars	Milan, Maura	FIC MIL
	<p>When the notorious I.A. Cocha is captured by the Olympus Commonwealth and revealed to be a sixteen-year-old girl, she is sentenced to correctional rehabilitation at a training ground for the elite Star Force where she forms unlikely alliances.</p>	
Bloom*	Oppel, Kenneth	FIC OPP
	<p>The invasion begins with rain. Rain carries seeds. Seeds that sprout overnight, everywhere. These new plants take over crop fields, twine up houses, and burrow below streets. They bloom--and release toxic pollens. They bloom--and form Venus flytrap-like pods that swallow animals and people. Or are they? Three kids on a remote island seem immune to the toxic plants. Anaya, Petra, Seth. They each have strange allergies--and yet not to these plants. What's their secret? Can they somehow be the key to beating back this invasion? They'd better figure it out fast, because it's starting to rain again...</p>	
In the Red	Swiedler, Christopher	FIC SWI
	<p>Michael Prasad knows he shouldn't go out on the Mars surface alone. And the anxiety he feels almost every time he puts on a spacesuit makes it nearly impossible for him to leave the safety of the colony. But when his best friend, Lilith, suggests they sneak out one night, he can't resist the chance to prove everyone—including himself—wrong. As the two ride along the Mars surface in a stolen rover, miles from the colony, a massive solar flare hits the planet, knocking out power and navigation systems. Stranded hours from home with an already limited supply of food, water, and air, Michael and Lilith must risk everything if they're to get back to the colony alive.</p>	

Tarnished Are the Stars	Thor, Rosiee	FIC THO
	<p>Anna, known as the Technician, works to supply black market medical technology to the sick and injured, against the Commissioner's tyrannical laws. Nathaniel Fremont, the Commissioner's son, is determined to earn his father's respect and sets out to capture the Technician. But the more he learns about the outlaw, the more he questions whether his father's elusive affection is worth chasing at all. Their game of cat and mouse takes an abrupt turn when Eliza, a skilled assassin and spy, arrives. Her mission is to learn the Commissioner's secrets at any cost -- even if it means betraying her own heart. When these uneasy allies discover the most dangerous secret of all, they must work together despite their differences and put an end to a deadly epidemic -- before the Commissioner ends them first.</p>	
Higher Institute of Villainous Education*	Walden, Mark	FIC WAL
	<p>Otto Malpense may only be 13 years old, but so far he has managed to run the orphanage where he lives, and he has come up with a plan clever enough to trick the most powerful man in the country. He is the perfect candidate to become the world's next supervillain. That is why he ends up at H.I.V.E., handpicked to become a member of the incoming class. The students have been kidnapped and brought to a secluded island inside a seemingly active volcano, where the school has resided for decades. All the kids are the most athletic, the most technically advanced, and the smartest in the country. But what Otto soon comes to realize is that this is a six-year program, and leaving is not an option. With the help of his new friends can Otto achieve what has never been done before and break out of H.I.V.E.?</p>	