



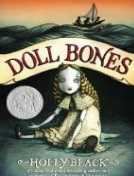









# Paranormal / Suspense

\* Denotes first book in a series

Title	Author	Call #
<b>Bad Girls Don't Die*</b>	Alender, Katie	FIC ALE
	<p>When Alexis's little sister Kasey becomes obsessed with an antique doll, Alexis thinks she is just being her usual weird self. Things get weirder, though, when their house starts changing. Doors open and close by themselves; water boils on the unlit stove; and an unplugged air conditioner blasts cold air. Kasey is changing, too. Her blue eyes go green, she starts using old-fashioned language, and she forgets chunks of time. Most disturbing of all is the dangerous new chip on Kasey's shoulder. The formerly gentle child is gone, and the new Kasey is angry. Alexis is the only one who can stop her sister -- but what if that green-eyed girl isn't even Kasey anymore?</p>	
<b>The Summoning*</b>	Armstrong, Kelley	FIC ARM
	<p>Chloe Saunders used to have a relatively normal life. But now she finds herself in the middle of some really strange situations because: ~She suddenly starts seeing dead people. ~She gets locked up in a group home for unstable teens. ~The group home isn't what it seems. <i>Don't tell anyone, but I think there might be more to my housemates than meets the eye. The question is, whose side are they on? It's up to me to figure out the dangerous secrets behind Lyle House... before its skeletons come back to haunt me.</i></p>	
<b>Spooky Girls</b>	Baguchinsky, Jill	FIC BAG
	<p>Violet Addison can chat with the dead, but what really frightens her is starting her sophomore year at a new school. Still reeling from the loss of her mother, Violet is about find herself in the company of ghosts . . . both playful and deadly evil. Standing at the threshold to an unseen world with newfound friends at her side, only Violet can uncover the truth behind her mother's death and save the family business--paranormal investigation.</p>	
<b>Lost in Ghostville</b>	Bladek, John	FIC BLA
	<p>Amateur ghost-hunter Trey Newton can't find a single spook, but it's not because his homemade ecto-meter doesn't work. Someone has kidnapped all the ghosts in town, including his Grandma! Suddenly, Trey's goofy plan to get on TV and meet his hero, famous ghost-hunter Rex Rangler, turns into a race to save his beloved Grandma's spirit.</p>	
<b>Doll Bones</b>	Black, Holly	FIC BLA
	<p>Zach, Poppy, and Alice have been friends forever. And for almost as long, they've been playing one continuous, ever-changing game of pirates and thieves, mermaids and warriors. Ruling over all is the Great Queen, a bone-china doll cursing those who displease her. But they are in middle school now. Zach's father pushes him to give up make-believe, and Zach quits the game. Their friendship might be over, until Poppy declares she's been having dreams about the Queen--and the ghost of a girl who will not rest until the bone-china doll is buried in her empty grave. Zach and Alice and Poppy set off on one last adventure to lay the Queen's ghost to rest.</p>	
<b>Texting the Underworld</b>	Booraem, Ellen	FIC BOO
	<p>Perpetual scaredy-cat Conor O'Neill has the fright of his life when a banshee girl named Ashling shows up in his bedroom. Ashling is--as all banshees are--a harbinger of death, but she's new at this banshee business, and first she insists on going to middle school. As Conor attempts to hide her identity from his teachers, he realizes he's going to have to pay a visit to the underworld if he wants to keep his family safe.</p>	

<b>The Dreadful Tale of Prosper Redding*</b>	Bracken, Alexandra	FIC BRA
	<p>Prosper is the only unexceptional Redding in his old and storied family history, until he discovers the demon living inside him. Turns out Prosper's great-great-great-great-great-something grandfather made-and then broke-a contract with a malefactor, a demon who exchanges fortune for eternal servitude. And, weirdly enough, eight-hundred-year-old Alastor isn't exactly the forgiving type. The fiend has reawakened with one purpose--to destroy the family whose success he ensured and who then betrayed him.</p>	
<b>Eight Grade Bites*</b>	Brewer, Heather	FIC BRE
	<p>Vlad has to keep his vampire urges under control while dealing with the pressures of middle school. Thirteen-year-old Vladimir Tod really hates junior high. Bullies harass him, the principal is dogging him, and the girl he likes prefers his best friend. Oh, and Vlad has a secret: His mother was human, but his father was a vampire. With no idea of the extent of his powers, Vlad struggles daily with his blood cravings and his enlarged fangs. When a substitute teacher begins to question him a little too closely, Vlad worries that his cover is about to be blown. But then he faces a much bigger problem: He is being hunted by a vampire killer.</p>	
<b>Hair in All the Wrong Places</b>	Buckley, Andrew	FIC BUC
	<p>For Colin Strauss, puberty stinks. Blackouts, hallucinations, and lapses in memory are the perils of growing up werewolf. Worse than that, Colin worries he might have had something to do with the recent attacks on the townspeople. He may have eaten a person. It doesn't matter that it's someone he doesn't particularly like. What kind of boy goes around eating people? Collin better get himself under control before someone else ends up hurt or worse ... dead.</p>	
<b>City of Bones*</b>	Clare, Cassandra	FIC CLA
	<p>When fifteen-year-old Clary Fray heads out to the Pandemonium Club in New York City, she hardly expects to witness a murder— much less a murder committed by three teenagers covered with strange tattoos and brandishing bizarre weapons. Then the body disappears into thin air. This is Clary's first meeting with the Shadowhunters, warriors dedicated to ridding the earth of demons. It's also her first encounter with Jace, a Shadowhunter who looks a little like an angel and acts a lot like a jerk.</p>	
<b>Clockwork Angel*</b>	Clare, Cassandra	FIC CLA
	<p>When Tessa Gray crosses the ocean to find her brother and something terrifying is waiting for her in London's Downworld, where vampires, warlocks, and other supernatural folk stalk the gaslit streets. Only the Shadowhunters, warriors dedicated to ridding the world of demons, keep order amidst the chaos. Kidnapped by a secret organization called The Pandemonium Club, Tessa learns that she herself is a Downworlder with a rare ability: the power to transform into another person. What's more, the Magister, the shadowy figure who runs the Club, will stop at nothing to claim Tessa's power for his own.</p>	
<b>The Supernaturalist</b>	Colfer, Eoin	FIC COL
	<p>14-year-old Cosmo Hill is unwanted by his parents and is sent to the Clarissa Frayne Institute for Parentally Challenged Boys. There the boys are put to work by the state, testing highly dangerous products. Cosmo realizes that if he doesn't escape, he will die at this so-called orphanage. When the moment finally comes, Cosmo breaks out with the help of the Supernaturalists, a motley crew of kids who all have the same special ability: they can see supernatural Parasites, creatures that feed on the life force of humans. The Supernaturalists patrol the city at night, hunting the Parasites in hopes of saving what is left of humanity in Satellite City. Or so they think.</p>	
<b>Trace</b>	Cummings, Pat	FIC CUM
	<p>Trace Carter doesn't know how to feel at ease in his new life in New York. Even though his artsy Auntie Lea is cool, her brownstone still isn't his home. Haunted by flashbacks of the accident that killed his parents, Trace takes a wrong turn in the New York Public Library, and finds someone else lost in the stacks with him: a crying little boy, wearing old, tattered clothes. And though at first he can't quite believe he's seen a ghost, Trace soon discovers that the boy he saw has ties to Trace's own history--and that he himself may be the key to setting the dead to rest.</p>	

<b>WEREling*</b>	Feasey, Steve	FIC FEA
	<p>Fourteen-year-old Trey Laporte is not a kid anymore. Not after the day he wakes up in agony. His clothes are torn. His room is trashed. And there is a girl, Alexa Charron, who is half vampire, half human, and insanely pretty, with powers all of her own. Trey is training night and day to control the newly discovered power lurking inside him. But demons are closing in on every side, and the most psychopathic bloodsucker to rock the Netherworld wants to destroy him. Above all, he must face one terrifying question: Is he a boy or is he a beast?</p>	
<b>The Graveyard Book</b>	Gaiman, Neil	FIC GAI
	<p>Nobody Owens, known to his friends as Bod, is a perfectly normal boy. Well, he would be perfectly normal if he didn't live in a graveyard, being raised and educated by ghosts, with a solitary guardian who belongs to neither the world of the living nor the world of the dead. There are dangers and adventures for Bod in the graveyard: the strange and terrible menace of the Sleer; a gravestone entrance to a desert that leads to the city of ghouls; friendship with a witch, and so much more. But it is in the land of the living that real danger lurks, for it is there that the man Jack lives and he has already killed Bod's family.</p>	
<b>Beautiful Creatures*</b>	Garcia, Kami	FIC GAR
	<p>Lena Duchannes is unlike anyone the small Southern town of Gatlin has ever seen. She's struggling to conceal her power and a curse that has haunted her family for generations. Ethan Wate, who has been counting the months until he can escape from Gatlin, is haunted by dreams of a beautiful girl he has never met. When Lena moves into the town's oldest and most infamous plantation, Ethan is inexplicably drawn to her and determined to uncover the connection between them.</p>	
<b>The Crossroads</b>	Grabenstein, Chris	FIC GRA
	<p>Zack, his dad, and new stepmother have just moved back to his father's hometown, not knowing that their new house has a dark history. Fifty years ago, a crazed killer caused an accident at the nearby crossroads that took 40 innocent lives. He died when his car hit a tree in a fiery crash, and his malevolent spirit has inhabited the tree ever since. During a huge storm, lightning hits the tree, releasing the spirit, who decides his evil spree isn't over . . . and Zack is directly in his sights.</p>	
<b>One Dead, Twice Shy</b>	Harrison, Kim	FIC HAR
	<p>Madison's prom was killer - literally. For some reason she's been targeted by a dark reaper intent on getting rid of her, body and soul. But before the reaper could finish the job, Madison was able to snag his strange, glowing amulet and get away. Now she's stuck on Earth - dead but not gone. Somehow the amulet gives her the illusion of a body, allowing her to toe the line between life and death. She still doesn't know why the dark reaper is after her, but she's not about to just sit around and let fate take its course.</p>	
<b>Hex Hall*</b>	Hawkins, Rachel	FIC HAW
	<p>On her 12th birthday, Sophie Mercer discovered that she was a witch. Three bumpy years later, after a prom-night spell gone horribly wrong, she's exiled to Hex Hall, an isolated reform school for wayward Prodigium, a.k.a. witches, faeries, and shapeshifters. Then, when a mysterious predator begins attacking students, and Sophie's only friend is the number-one suspect, a horrifying plot begins to surface. Soon, Sophie is preparing for the biggest threat of all: an ancient secret society determined to destroy all Prodigium, especially her.</p>	
<b>Vampire Rising*</b>	Henderson, Jason	FIC HEN
	<p>14 year old Alex has no idea that he's descended from the world's most famous vampire hunter until he arrives at Glenarvon Academy and confronts two vampires in his first three days. But hidden underground nearby also lies an ancient university for vampires called the Scholomance where the deadly vampire clan lord Icemaker is a professor. When two of Alex's friends are kidnapped by Icemaker, it's up to Alex to get them back. Assisted by the Polidorium, a top-secret vampire-hunting organization, Alex dodges zombies, bullets, and lots of fangs on his way to thwarting Icemaker's plans and fulfilling his family destiny.</p>	

<b>The Lonely Dead</b>	Henry, April	FIC HEN
	<p>For Adele, the dead aren't really dead. She can see them and even talk to them. But she's spent years denying her gift. When she encounters her ex best friend Tori in a shallow grave in the woods and realizes that Tori is actually dead -- that gift turns into a curse. Without an alibi, Adele becomes the prime suspect in Tori's murder. She must work with Tori's ghost to find the real killer. But what if the killer finds Adele first?</p>	
<b>Name of the Star*</b>	Johnson, Maureen	FIC JOH
	<p>Louisiana teenager Rory Deveaux arrives in London to start a new life at boarding school just as a series of brutal murders mimicking the horrific Jack the Ripper killing spree of more than a century ago has broken out across the city. The police are left with few leads and no witnesses. Except one. Rory spotted the man believed to be the prime suspect. But she is the only one who saw him - the only one who can see him. And now Rory has become his next target...unless she can tap her previously unknown abilities to turn the tables.</p>	
<b>Mountain of Bones*</b>	Krovatin, Christopher	FIC KRO
	<p>Ian was the one who chased the majestic buck into the forest. Kendra and PJ followed him. They all hoped to return to the hiking trail before anyone noticed they were gone. However, the mountain had other plans for them: dark, sinister plans that only nightmares are made of. Now they don't know where they are. They don't know how to get home. They don't know what gruesome creatures lurk in the shadows-but when they find out, will they be able to defeat these monsters and escape the mountain together?</p>	
<b>When</b>	Laurie, Victoria	FIC LAU
	<p>Sixteen-year-old Maddie Flynn cannot help but see the death date of everyone she meets or sees in a photograph or on-screen, and her alcoholic mother exploits this by having her do readings for money, but when Maddie predicts the death of a young boy, she becomes the center of an FBI investigation.</p>	
<b>The Haunting of Sunshine Girl*</b>	McKenzie, Paige	FIC MCK
	<p>Sixteen-year-old Sunshine Griffith and her mother Kat move from Austin, Texas to Ridgemont, Washington into a house where Sunshine is followed by an icy breeze, a phantom wind slams her bedroom shut, and on her first night she hears laughter that turns into sobs. With her mother in danger, Sunshine must accept what she is to save her.</p>	
<b>Vampire Academy*</b>	Mead, Richelle	FIC MEA
	<p>Louisiana teenager Rory Deveaux arrives in London to start a new life at boarding school just as a series of brutal murders mimicking the horrific Jack the Ripper killing spree of more than a century ago has broken out across the city. The police are left with few leads and no witnesses. Except one. Rory spotted the man believed to be the prime suspect. But she is the only one who saw him - the only one who can see him. And now Rory has become his next target...unless she can tap her previously unknown abilities to turn the tables.</p>	
<b>Twilight*</b>	Meyer, Stephenie	FIC MEY
	<p>Three things I was absolutely positive about:  First, Edward was a vampire.  Second, there was a part of him—and I didn't know how dominant that part might be—that thirsted for my blood.  And third, I was unconditionally and irrevocably in love with him.</p>	

<b>The Backstagers and the Ghostlight*</b>	Mientus, Andy	FIC MIE
	<p>The stage crew at St. Genesis Prep—or Backstagers—are ready for whatever the theater world can throw their way: the madness of tech week, inevitable prop malfunctions, and all the paranormal activity that goes on behind the scenes. But lately, someone—or something—seems set on ruining their production of Phantasm. It all started when an actor brought a Spirit Board to the cast party, and the ghost light blew out. Every good theater kid knows that a ghost light needs to be left on to ward off ghosts. So when it went out, could something evil have snuck into the theater? To figure out what's haunting the theater and save the show, the Backstagers will have to use their smarts, their bravery, and a little bit of magic!</p>	
<b>The Ghost Collector</b>	Mills, Allison	FIC MIL
	<p>Ghosts are everywhere in Shelly's life. In the tradition of their Cree ancestors, Shelly and her grandmother help these lost souls transition to the next world by catching them in their hair. But when Shelly's mom dies, her relationship to ghosts--and death--changes. Instead of helping spirits move on, she starts bringing them home and hiding them in her room. But no matter how many ghosts she collects, Shelly can't ignore the one that's missing. Why hasn't her mom's ghost come home yet?</p>	
<b>Come Find Me</b>	Miranda, Megan	FIC MIR
	<p>Six months ago, Kennedy Jones suffered a horrible family tragedy, and since then she's lived with her uncle, sneaking out only occasionally to visit her childhood home. Nearby, Nolan Chandler is determined to find out what really happened to his brother, who disappeared without a trace two years earlier. Then Kennedy and Nolan find themselves drawn together by strange signs. When they realize their brothers also share dark pasts, they begin to wonder whether something is coming for them. Or are the signals a warning that something's already here?</p>	
<b>Ruined*</b>	Morris, Paula	FIC MOR
	<p>Rebecca couldn't feel more out of place in New Orleans, where she comes to spend the year while her dad is traveling. She's staying in a creepy old house with her Aunt Claudia, who reads Tarot cards for a living. And at the snooty prep school, a pack of filthy-rich girls treat Rebecca like she's invisible. Only gorgeous, unavailable Anton Grey seems to give Rebecca the time of day, but she wonders if he's got a hidden agenda. Then one night, in Lafayette Cemetery, Rebecca makes a friend. Sweet, mysterious Lisette is eager to talk to Rebecca, and to show her the nooks and crannies of the city.</p>	
<b>Radiance</b>	Noel, Alyson	FIC NOE
	<p>Riley has crossed the bridge into the afterlife—a place called Here, where time is always Now. She has picked up life where she left off when she was alive, living with her parents and dog in a nice house in a nice neighborhood. When she's summoned before The Council, she learns that the afterlife isn't just an eternity of leisure. She's been assigned a job, Soul Catcher, and a teacher, Bodhi, a possibly cute, seemingly nerdy boy who's definitely hiding something. They return to earth together for Riley's first assignment, a Radiant Boy who's been haunting a castle in England for centuries. Many Soul Catchers have tried to get him to cross the bridge and failed. But all of that was before he met Riley.</p>	
<b>Spirit Hunters*</b>	Oh, Ellen	FIC OH
	<p>Harper doesn't trust her new home from the moment she steps inside, and the rumors are that the Raine family's new house is haunted. Harper isn't sure she believes those rumors, until her younger brother, Michael, starts acting strangely. The whole atmosphere gives Harper a sense of déjà vu, but she can't remember why. She knows that the memories she's blocking will help make sense of her brother's behavior and the strange and threatening sensations she feels in this house, but will she be able to put the pieces together in time?</p>	

<b>Shadowshaper*</b>	Older, Daniel Jose	FIC OLD
	<p>Sierra Santiago planned an easy summer of making art and hanging out with her friends. But then a corpse crashes their first party. Her stroke-ridden grandfather starts apologizing over and over. And when the murals in her neighborhood begin to weep tears... Well, something more sinister than the usual Brooklyn ruckus is going on. With the help of a fellow artist named Robbie, Sierra discovers shadowshaping, a magic that infuses ancestral spirits into paintings, music, and stories. But someone is killing the shadowshapers one by one. Now Sierra must unravel her family's past, take down the killer in the present, and save the future of shadowshaping for generations to come.</p>	
<b>Ghost Squad</b>	Ortega, Claribel	FIC ORT
	<p>For Lucely Luna, ghosts are more than just the family business. Shortly before Halloween, Lucely and her best friend, Syd, cast a spell that accidentally awakens malicious spirits, wreaking havoc throughout St. Augustine. Together, they must join forces with Syd's witch grandmother, Babette, and her tubby tabby, Chunk, to fight the haunting head-on and reverse the curse to save the town and Lucely's firefly spirits before it's too late.</p>	
<b>Deck Z: The Titanic</b>	Pauls, Chris	FIC PAU
	<p>Captain Edward Smith and his inner circle desperately try to contain a weaponized zombie virus smuggled on board with the 2,200 passengers sailing to New York. Faced with an exploding population of lumbering, flesh-hungry undead, Smith's team is forced into bloody hand-to-hand combat down the narrow halls of the huge steamer. In its few short days at sea, the majestic Titanic turns into a Victorian bloodbath, steaming at top speed toward a cold, blue iceberg.</p>	
<b>Dead City*</b>	Ponti, James	FIC PON
	<p>By day, Molly attends the Metropolitan Institute of Science and Technology but outside the classroom she's busy dealing with the undead. Because not only do zombies exist, they're everywhere, and it's her job to help police them and keep the peace. Sure, she'd like to be a regular kid, but given that her mother was the most revered and feared zombie hunter in the history of New York City, "regular" just isn't possible. Molly's got some legendary footsteps to follow--and some undeadly consequences if she fails.</p>	
<b>Ghost and Bone</b>	Prentice, Andrew	FIC PRE
	<p>Oscar Grimstone is a normal kid--aside from his secret Curse. Whenever he touches something living, like a flower or his classroom goldfish, they always seem to die. But then Oscar discovers an even bigger secret: even though he is very much alive, he has the ability to transform into a ghost. Just when he thinks things can't get any stranger two ghosts show up at his home in a skeleton carriage and he winds up joining them on a journey beyond the real world to a place he never knew existed--the city of ghosts. There Oscar will discover a place where people go once they die, before they aboard a ship to the The Other Side. But will he find out who he really is?</p>	
<b>The Agony House</b>	Priest, Cherie	FIC PRI
	<p>Seventeen-year-old Denise Farber, her mom, and her stepfather are moving back to New Orleans, into the Argonne house, which is over 100 years old, and really showing its age, but which her mother plans to turn into a bed-and-breakfast--but old houses have histories, and sometimes ghosts, and a mysterious old comic book that Denise finds in the attic may hold the answer to a crime and the terrifying things that keep happening in what she thinks of as the "Agony" house.</p>	
<b>Vampire High</b>	Rees, Douglas	FIC REE
	<p>It doesn't take long for Cody Elliot to realize that his new high school is a little different. The other students are supernaturally strong, don't like the sunlight, and are always placing orders at the local blood bank. When his new friend shows him his fangs, Cody doesn't need any more clues these kids are vampires! As Cody struggles to fit into this secretive community, he disrupts centuries of human-vampire segregation, with some serious and some seriously funny consequences.</p>	

<b>Miss Peregrine's Home for Peculiar Children*</b>	Riggs, Ransom	FIC RIG
	<p>A horrific family tragedy sends sixteen-year-old Jacob to a remote island off the coast of Wales, where he discovers the crumbling ruins of Miss Peregrine's Home for Peculiar Children. As Jacob explores its abandoned bedrooms and hallways, it becomes clear that the children were more than just peculiar. They may have been dangerous. They may have been quarantined on a deserted island for good reason. And somehow they may still be alive. A spine-tingling fantasy illustrated with haunting vintage photography.</p>	
<b>The Archived*</b>	Schwab, Victoria	FIC SCH
	<p>Imagine a place where the dead rest on shelves like books. Each body has a story to tell, a life seen in pictures only Librarians can read. The dead are called Histories, and the vast realm in which they rest is the Archive. Da first brought Mackenzie Bishop here four years ago, when she was twelve years old, frightened but determined to prove herself. Now Da is dead, and Mac has grown into what he once was: a ruthless Keeper, tasked with stopping often violent Histories from waking up and getting out. Because of her job, she lies to the people she loves, and she knows fear for what it is: a useful tool for staying alive.</p>	
<b>City of Ghosts*</b>	Schwab, Victoria	FIC SCH
	<p>Ever since her near-fatal drowning, Cassidy has been able to pull back the "Veil" that separates the living from the dead and see ghosts, not that she wants to, and she was really looking forward to a ghost-free summer at the beach; however her parents are going to start filming a TV series about the world's most haunted places, starting with Edinburgh with its graveyards, castles, and restless phantoms--and Cass and her personal ghost companion, Jacob, are about to find out that a city of old ghosts can be a very dangerous place indeed.</p>	
<b>Bone's Gift*</b>	Smibert, Angie	FIC SMI
	<p>In a southern Virginia coal-mining town in 1942, Bone Phillips has just reached the age when most members of her family discover their Gift. Bone has a Gift that disturbs her; she can sense stories when she touches an object that was important to someone. She sees both sad and happy. There are also stories woven into her dead mama's butter-yellow sweater--stories Bone yearns for and fears. When Bone receives a note that says her mama's Gift is what killed her, Bone tries to uncover the truth. Could Bone's Gift do the same?</p>	
<b>Hoodoo</b>	Smith, Roland L.	FIC ROL
	<p>Twelve-year-old Hoodoo Hatcher was born into a family with a rich tradition of practicing folk magic: hoodoo, as most people call it. But even though his name is Hoodoo, he can't seem to cast a simple spell. Then a mysterious man called the Stranger comes to town, and Hoodoo starts dreaming of the dead rising from their graves. Even worse, he soon learns the Stranger is looking for a boy. Not just any boy. A boy named Hoodoo. The entire town is at risk from the Stranger's black magic, and only Hoodoo can defeat him. He'll just need to learn how to conjure first.</p>	
<b>Demons of the Ocean*</b>	Somper, Justin	FIC SOM
	<p>Twins Connor and Grace never dreamed that there was any truth to the Vampirate shanty their father sang to them before he died, but that was before the two were shipwrecked and separated from each other. For Connor, who is taken aboard a pirate ship, there's the chance to learn to swordfight, but for Grace, aboard a mysterious ship of vampire pirates, the danger is great. What will it take for them to find each other?</p>	
<b>Born Wicked*</b>	Spotswood, Jessica	FIC SPO
	<p>Everybody thinks Cate Cahill and her sisters are eccentric. Too pretty, too reclusive, and far too educated for their own good. But the truth is even worse: they're witches. And if their secret is discovered by the priests of the Brotherhood, it would mean an asylum, a prison ship--or an early grave. Then Cate finds her mother's diary, and uncovers a secret that could spell her family's destruction. Desperate to find alternatives to their fate, Cate starts scouring banned books and questioning rebellious new friends, all while juggling tea parties, shocking marriage proposals, and a forbidden romance with the completely unsuitable Finn Belastra. But if what her mother wrote is true, the Cahill girls aren't safe--not even from each other.</p>	

<b>Just South of Home</b>	Strong, Karen	FIC STR
	<p>Twelve-year-old Sarah can finally spend her summer months reading her favorite science books and bossing around her younger brother, Ellis, instead of being worked to the bone by their overly strict grandmother, Mrs. Greene. But when their cousin, Janie arrives for a visit, Sarah's plans are completely squashed. Janie has a knack for getting into trouble and asks Sarah to take her to Creek Church: a haunted landmark that is off-limits. Janie's sticky fingers lead Sarah, Ellis, and his best friend, Jasper, to uncover a deep-seated part of the town's past. With a bit of luck, this foursome will heal the place they call home and the people within it they call family.</p>	
<b>The Screaming Staircase*</b>	Stroud, Jonathan	FIC STR
	<p>A sinister Problem has occurred in London: all nature of unfriendly ghosts, haunts, spirits, and specters are appearing throughout the city. Only young people have the psychic abilities required to see and eradicate these supernatural foes. Lucy Carlyle teams up with Anthony Lockwood, the leader of Lockwood &amp; Co, a small agency that runs independent of any adult supervision. After an assignment leads to both a grisly discovery and a disastrous end, Lucy, Anthony, and their colleague, George, are forced to take part in the perilous investigation of Combe Carey Hall, one of the most haunted houses in England. Will Lockwood &amp; Co. survive the Hall's legendary Screaming Staircase and Red Room to see another day?</p>	
<b>Magic Can Be Murder</b>	Van de Velde, Vivian	FIC VAN
	<p>Nola's not much of a witch--she can work only a few useless spells, like the one that lets her spy on people. But there's no spell for keeping her crazy mother--who hears voices and is a magnet for witch-hunters--out of trouble. The two flee from town to town until the day Nola magically witnesses a murder. Which is bad enough, but worse is that the murderer may frame Nola and her mother for the crime. And then no amount of magic will save her. And you think your teenage years are tough.</p>	
<b>The Secret of Midway*</b>	Watkins, Steve	FIC WAT
	<p>In the basement of his family's junkshop, Anderson and his friends Greg and Julie discover a trunk full of old military stuff. Including a battered navy peacoat from World War II, and when Anderson puts it on he finds a mysterious letter in the pocket. Curious, he takes the coat and letter home. But that's not all he brings home. Later that evening the ghost of a World War II sailor appears in Anderson's room. Who is the ghost and why hasn't he crossed over? But most importantly, what does he want with Anderson?</p>	
<b>The Titanic Locket*</b>	Weyn, Suzanne	FIC WEY
	<p>The high point of Samantha's spring vacation is going to be a glimpse of a cute boy she sees at The Haunted Museum in England. She and her sister, Jessica, and their parents are taking a cruise on the Titanic 2, a replica of the original Titanic. But from their first day, Samantha and Jessica notice strange things happening. Their cabin number keeps changing. There are creepy scratching sounds coming from between the walls. And a locket that Jess opened at the museum seems to be following them. Is the locket haunted? Or could it be the ship itself? Samantha will have to unravel the threads tying her and her sister to the past, or they could go down with the ship!</p>	
<b>Archimancy*</b>	White, J.A.	FIC WHI
	<p>Cordelia Liu knew Shadow School was going to be different. Still, she didn't expect the school grounds to be filled with ghosts. Cordelia soon realizes she's not the only one who can see the ghosts; her new friend Benji can too. Together with super-smart Agnes, the trio are determined to find out why the ghosts are there, and whether there's a way to set them free. But the school was created with more sinister intentions, and someone is willing to go to extreme lengths to ensure that the ghosts remain trapped forever.</p>	
<b>Paranormalcy*</b>	White, Kiersten	FIC WHI
	<p>Evie's always thought of herself as a normal teenager, even though she works for the International Paranormal Containment Agency, her ex-boyfriend is a faerie, she's falling for a shape-shifter, and she's the only person who can see through supernatural glammers. She's also about to find out that she may be at the center of a dark faerie prophecy promising destruction to all paranormal creatures. So much for normal.</p>	



## In the Shadow of Blackbird

Winters, Cat

FIC WIN



In 1918, the world seems on the verge of apocalypse. Americans roam the streets in gauze masks to ward off the deadly Spanish influenza, and the government ships young men to the front lines of a brutal war, creating an atmosphere of fear and confusion. Sixteen-year-old Mary Shelley Black watches as desperate mourners flock to séances and spirit photographers for comfort, but she herself has never believed in ghosts. During her bleakest moment, however, she's forced to rethink her entire way of looking at life and death, for her first love—a boy who died in battle—returns in spirit form. But what does he want from her?